

DAFTAR PUSTAKA

- Agustina D., (2018), Penerapan Teknik Fotogrametri Jarak Dekat dalam Pembuatan Model Tiga Dimensi dan Replika Relief Candi Borobudur. Skripsi, **Universitas Gadjah Mada, Yogyakarta.**
- Alexander A., Erwin, Widodo B., (2017), *Pengembangan sistem klasifikasi ukuran Pakaian menggunakan metode body Measurement dan fuzzy logic berbasis Sensor Kinect, Journal of Computer Science and Information Systems*, **Bina Nusantara University, Jakarta.**
- Allard, P. H., & Lavoie, J. A. (2014). *Differentiation of 3D scanners and their positioning method when applied to pipeline integrity. CREAFORM.*
- Amiranti, A. Y., (2016), *Pembuatan Model Tiga Dimensi Menggunakan Foto JarakDekat dengan Kombinasi Metode Interaktif dan Otomatis.* Skripsi, **Program Studi Teknik Geodesi, Fakultas Teknik Universitas Gadjah Mada, Yogyakarta.**
- Andaru R., (2010), *Kombinasi Data Laser Scanning dan Fotogrametri Digital untuk Pemodelan Tiga Dimensi Candi Borobudur*, **Thesis, Universitas Gadjah Mada, Yogyakarta.**
- Anonim, TT, *Laser Scanner Fotogrametri*, Kementrian Pendidikan dan Kebudayaan , Direktorat Jendral Kebudayaan, Balai Konservasi Candi Borobudur, URL: <http://www.konservasiborobudur.org/fasilitas.html>
- Atkinson, K. B., (1996), *Close Range Photogrammetry and Machine Vision*, WhittlesPublishing. Soctland.
- Aristia N., (2014), *Pemodelan 3D Kawasan Cagar Budaya Menggunakan Fotogrametri Jarak Dekat Kombinasi data Foto Terestris dan Foto Udara*

(*studi Kasus Kawasan Candi Sambisari-Yogyakarta*), Skripsi, **Universitas Gadjah Mada, Yogyakarta.**

Asbintar, S.P., (2016), *Kajian Keandalan Depth Camera untuk Membuat Model Candi dan Kawasan Sekitarnya*, Thesis, **Universitas Gadjah Mada, Yogyakarta.**

Cooper, M, & Robson, S., 1996, “Theory of Close Range Photogrammetry”, Dalam Inrariansi, N, 2010, “Skripsi Studi Pemanfaatan Fotogrametri Rentang Dekat Secara Terrestrial Dan Aerial Menggunakan Pesawat Remote Control”, **Jurusan Teknik Geodesi dan Geomatika Fakultas Ilmu dan Teknologi Kebumian Institut Teknologi Bandung, Jawa Barat.**

Faro Technologies Inc., (2015), SCENECT USER MANUAL, URL : https://faro.blob.core.windows.net/sitefinity/3D-app-center/downloads/e1073_SCENECT_5-2_manual_en.pdf,

Gilang, A. 2009. *Analisis Geometri Data Objek Tiga Dimensi Menggunakan Fotogrametri Rentang Dekat, Terrestrial Laser Scanner, Dan Electronic Total Station (ETS)*. Tugas Akhir Sarjana. **Departemen Teknik Geodesi ITB. Bandung.**

Hadi, B. S., (2007), *Dasar-dasar Fotogrametri*, **Universitas Negeri Yogyakarta, Yogyakarta.**

Hendawan S., 2012, *Pengukuran Jarak Berdasarkan Ekstraksi Nilai Hue Pada Citra Depth Menggunakan Sensor Kinect*, Jurnal, **Politeknik Negeri Batam, Batam.**

Khoshelham, K., 2011, *Accuracy Analysis of Kinect Depth Data*, Jurnal, International Archives of the Photogrammetry, Remote Sensing and Spatial Information Sciences. Volume XXXVIII-5/W12, Canada.

- Khoshelham, K., dan Elberink, S.O.,2012, *Accuracy and Resolution of Kinect Depth Data for indoor Mapping Applications*, *Jurnal, Faculty of Geo-Information Science and Earth Observation, University of Twente*,
<http://www.mdpi.com/1424-8220/12/2/1437/htm>.
- Mathe, Z., (2011), *Inside Kinect: Skeletal Tracking Deep Dive*, Microsoft Kinect Developer Summit, URL:<http://www.microsoft.com/download/en/confirmation.aspx?id=26098>
- Maas K (2008) “Studi Perbandingan Total Station dan Terrestrial Laser Scanner dalam Penentuan Volume Obyek Beraturan dan Tidak Beraturan”
https://www.researchgate.net/publication/311770537_Studi_Perbandingan_Total_Station_dan_Terrestrial_Laser_Scanner_dalam_Penentuan_Volume_Obyek_Beraturan_dan_Tidak_Beraturan.
- Matthews, Neffra A.. (2008). *Aerial and Close-Range Photogrammetric Technology Providing Documentation, Interpretation, and Preservation*. **Berau Of Land Managemen, Colorado**.
- Michael, Edward and Gordon Gracie. 1981. *Analysis Adjustment of Survey Measurement*. New York : Van Nostrand Reinhold Company.
- Ord, Leslie B., (1997), *Real-time Stereo Image Matching for a Real-time Photogrammetry System*, Thesis, **Philosophy, University of Aberdeen, Skotlandia**.
- Pagliari D., Pinto L., (2015), *Calibration of Kinect for Xbox One and Comparison between the Two Generations of Microsoft Sensors*, *Jurnal, Politecnico di Milano, Department of Civil and Environmental Engineering (DICA) Geomatic and Geodesy Section, Milan*.
- Pfeifer, N., 2007, *Overview of TLS System, Overall Processing and Applications*, Ljubljana, Slovenia: **ISPRS Summer School**.

Remondino, F., El-hakim, Sabry. (2006). *Image-based 3D Modelling: A review*,
Jurnal. National Research Council of Canada.

Sadewo, B. K., (2015), *Kinect Sensor Device for XBOX*, URL:
<http://www.rapidform.com/products/xor/overview//>

Schenk, T., (2005). *Introduction of Photogrammetry*. **Department of Civil and
Environmental Engineering and Geodetic Science, The Ohio State
University, Columbus.**

Smisek J., Jancosek M., Pajdla T.,(2011), *3D With Kinect*, **CMP Dept. of
Cybernetics FEE, Czech Technical University, Prague.**

