

TUGAS AKHIR

PERENCANAAN DAN PEMBUATAN ALAT PENGATURAN KECEPATAN KIPAS ANGIN MENGGUNAKAN MIKROKONTROLER AT89S51



Disusun Oleh :

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**KONSENTRASI ELEKTRONIKA
PROGRAM STUDI TEKNIK ELEKTRO D -III
FAKULTAS TEKNOLOGI INDUSTRI
INSTITUT TEKNOLOGI NASIONAL MALANG
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SECRET

LEMBAR PERSETUJUAN

Perencanaan dan Pembuatan Alat Pengaturan Kecepatan Kipas Angin Menggunakan Mikrokontroler AT89S51

TUGAS AKHIR

Diajukan Guna Memenuhi Salah Satu Syarat Untuk Memperoleh Gelar Pada Jurusan
Teknik Elektro D-III Konsentrasi Elektronika.

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JURUSAN TEKNIK ELEKTRO D - III
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INSTITUT TEKNOLOGI NASIONAL MALANG**

2008

ABSTRAK

Perencanaan dan Pembuatan Alat Pengaturan Kecepatan Kipas Angin Menggunakan Mikrokontroler AT89S51, I Putu Agus Suwardana, 0157107, Konsentrasi Elektronika, Jurusan Teknik Elektro DIII, Fakultas Teknologi Industri, Bambang Prio Hartono, ST, MT, Institut Teknologi Nasional Malang, 2007.

Kata Kunci : Mikrokontroler AT89S51, Hardware, Software, Sensor Suhu, Kipas.

Penggunaan mikrokontroler sebagai unit-unit kendali sudah sangat luas. Mengacu dengan adanya penelitian Hardianto Rochman (2007), kipas angin disempurnakan dengan menggunakan remote control sehingga dalam menghidupkan ataupun mematikan kipas angin tidak lagi dengan harus menekan tombol manual. Hal ini merupakan suatu kemajuan yang sangat membantu sekali bagi para penggunanya dengan tidak lagi menekan tombol manual melainkan sudah bisa mengoperasikan kipas angin tersebut dari jarak jauh. Tetapi dalam hal ini penemuan tersebut masih memiliki kelemahan yakni masih adanya ketergantungan terhadap remote control. Untuk itu dibuatlah sebuah alat pengaturan suhu ruangan dengan kipas angin berbasis mikrokontroller AT89S51.

Dalam penelitian ini peneliti menggunakan beberapa metodologi penelitian diantaranya: Pertama metoda kepustakaan, yaitu penulis melakukan studi literatur tentang permasalahan yang ada melalui perpustakaan, dan internet. Kedua metoda percobaan, yaitu penulis melakukan berbagai percobaan yang berkaitan dengan peralatan. Ketiga metoda perencanaan dan perancangan alat, yaitu penulis membuat alat dengan menggabungkan berbagai data dan rangkaian yang penulis dapatkan. Keempat metoda pengujian, yaitu penulis melakukan pengujian alat dan kemudian dapat mengambil kesimpulan dari hasil pengujian tersebut.

Dari hasil analisa data yang dilakukan dapat dibuktikan dengan langkah Pengujian *hardware* dan *software* dapat dikatakan bekerja dengan baik. Sensor suhu diaplikasikan untuk pendeteksian derajat suhu pada suhu ruangan. Kipas angin disetting untuk bekerja sesuai dengan perubahan tegangan input dari sensor suhu, dimana setiap ada perubahan tegangan inputan maka akan berpengaruh pula pada kerja kipas angin

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BAB I

PENDAHULUAN

1.1. Latar Belakang

Pada saat sekarang ini kemajuan dalam bidang teknologi sangatlah pesat. Hal ini sangat mempengaruhi dalam pembuatan alat-alat canggih dimana alat-alat canggih tersebut dapat bekerja secara otomatis serta memiliki tingkat ketelitian yang sangat tinggi.

Penggunaan mikrokontroler sebagai unit-unit kendali sudah sangat luas. Hal ini dikarenakan peralatan-peralatan yang terkontrol dengan menggunakan mikrokontroler telah banyak memberikan kemudahan-kemudahan dalam penggunaannya.

Mengacu dengan adanya penelitian Hardianto Rochman (2007), kipas angin disempurnakan dengan menggunakan remote control sehingga dalam menghidupkan ataupun mematikan kipas angin tidak lagi dengan harus menekan tombol manual. Hal ini merupakan suatu kemajuan yang sangat membantu sekali bagi para penggunanya dengan tidak lagi menekan tombol manual melainkan sudah bisa mengoperasikan kipas angin tersebut dari jarak jauh. Tetapi dalam hal ini penemuan tersebut masih memiliki kelemahan yakni masih adanya ketergantungan terhadap remote control.

Dengan adanya permasalahan tersebut maka munculah ide dimana dengan menggunakan mikrokontroller, diharapkan tercipta suatu alat pengaturan suhu ruangan dengan kipas angin yang dapat beroperasi secara otomatis hanya dengan control suhu pada sekeliling ruangan tersebut, sehingga untuk penggunaannya tidak lagi bergantung sepenuhnya terhadap remote control.

Untuk itu dibuatlah sebuah alat pengatur kecepatan kipas angin berbasis mikrokontroller AT89S51.

1.2. Rumusan Masalah

Berdasarkan hal tersebut diatas maka timbul permasalahan seperti :

1. Bagaimana merencanakan dan membuat alat pengaturan kecepatan kipas angin menggunakan Mikrokontroler.
2. Bagaimana pengaturan suhu dengan menggunakan sensor.
3. Bagaimana mengimplementasikan Mikrokontroller dengan menggunakan AT89S51

1.3. Tujuan

Merencanakan dan membuat alat pengaturan kecepatan kipas angin menggunakan mikrokontroller AT89S51.

1.4. Batasan Masalah

Mengingat masalah yang terkait dengan alat ini cukup luas serta keterbatasan pengetahuan dan kemampuan yang penulis miliki, maka penulis merasa perlu untuk membatasi masalah yang akan dibahas dalam penulisan ini.

Untuk itu penulis membatasi hanya pada hal-hal berikut :

1. Alat ini menggunakan mikrokontroller AT89S51 sebagai unit pemrosesnya.
2. Sensor suhu yang digunakan adalah IC LM35
3. Hanya membahas perangkat kerasnya, sedangkan perangkat lunaknya hanya dibahas secara garis besar.

4. Tidak membahas tentang power supply.

1.5. Metodologi Penelitian

Metodologi penelitian alat ini dilakukan melalui beberapa tahap :

1. Study literature tentang sensor suhu, ADC, LCD dan mikrokontroller.
2. Perancangan dan pembuatan alat sensor suhu, ADC, LCD dan mikrokontroller.
3. Pelaksanaan uji coba alat sensor suhu, ADC, LCD, driver triac diac dan mikrokontroller.
4. Analisa data.
5. Pembahasan.
6. Kesimpulan dan saran.

1.6. Sistematika Penulisan

Sistematika penulisan dalam tugas akhir ini terdiri dari 5 bab, yaitu :

BAB I : PENDAHULUAN

Berisi tentang latar belakang permasalahan, tujuan pembahasan, metodologi pembahasan, batasan masalah, sistematika penulisan dan relevansi dari penulisan tugas akhir ini.

BAB II : TEORI DASAR

Membahas mengenai teori dasar yang menunjang dari perencanaan dan pembuatan alat serta teori dasar alat-alat pendukung lainnya.

BAB III : PERENCANAAN DAN PEMBUATAN ALAT

Membahas tentang perencanaan dan pembuatan alat secara keseluruhan.

BAB IV : PENGUJIAN ALAT

Membahas tentang uji coba alat yang telah dibuat, cara pengoperasiannya, serta spesifikasi alat itu sendiri.

BAB V : PENUTUP

Berisi tentang kesimpulan dari pembahasan pada bab-bab sebelumnya dan kemungkinan pengembangan alat tersebut.

BAB II

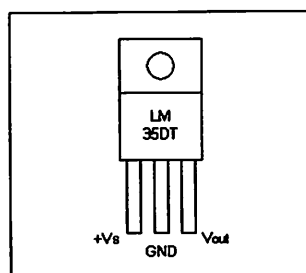
DASAR TEORI

2.1. Sensor Suhu

Sensor suhu harus mempunyai kepekaan terhadap perubahan suhu yang akan diukur. Sensor suhu berfungsi sebagai transduser yang mengubah besaran suhu menjadi besaran listrik dalam bentuk tegangan.

Salah satu sensor suhu yang mudah digunakan adalah sensor suhu tipe IC LM35 adalah sensor temperatur tipe IC yang memiliki tegangan keluaran yang linier terhadap skala temperatur Celcius (*Centigrade*) dengan skala 10 mV / °C. Dengan demikian sensor ini juga linier terhadap skala temperatur Kelvin. Sensor ini dapat digunakan dengan catu daya tunggal atau dengan catu daya positif dan negatif.

Dengan menyerap daya sebesar 60μA dari catu daya, LM35 menghasilkan efek *self heating* kurang dari 0,1°C pada udara diam. Tegangan operasi yang umum digunakan adalah dari 4 hingga 20 volt. Keluarannya memiliki impedansi rendah, yaitu 0,1 Ω untuk beban 1 mA.



Gambar 2.1 Salah satu LM35 yang umum digunakan.
Sumber: Datasheet IC LM35

Dalam pemakaian, LM35 dapat direkatkan pada permukaan yang temperaturnya akan diukur jika menganggap temperatur udara sekitar hampir sama dengan temperatur permukaan. Jika temperatur udara jauh lebih tinggi atau lebih rendah dari pada temperatur permukaan, maka temperatur LM35 dapat berada diantara temperatur permukaan dan udara.

2.2. A/D Converter

Sinyal analog dapat dikodekan dalam bentuk bilangan biner menggunakan pengubah analog ke digital. Pengubahan analog ke digital ini dilakukan karena banyak sistem atau peralatan digital yang memerlukan masukan berupa sinyal-sinyal analog atau digunakan untuk pemrosesan sinyal analog yang akan lebih mudah dan akurat jika dilakukan secara digital oleh peralatan digital.

Hal yang perlu diperhatikan dalam penggunaan ADC ini adalah :

- Waktu konversi

Waktu yang diperlukan ADC untuk menghasilkan suatu kode biner yang tepat untuk tegangan masukan yang diberikan. Sebuah konverter disebut berkecepatan tinggi jika mempunyai waktu konversi yang rendah.

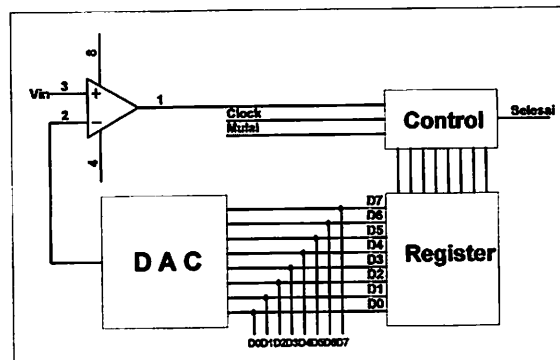
- Resolusi

Perubahan terkecil yang terjadi pada keluaran analog sebagai suatu hasil dari perubahan pada masukan digital. Resolusi selalu sama dengan bobot dari LSB (step size), karena step size merupakan besarnya perubahan tegangan keluaran pada saat kode masukan berubah dari satu step ke step berikutnya.

- Akurasi

Perbedaan antara tegangan masukan secara ideal yang dibutuhkan untuk menghasilkan suatu kode biner tertentu terhadap tegangan masukan sebenarnya.

Dalam perubahan sinyal analog ke digital ada tiga metode, yakni metode perbandingan langsung, metode pencacah dan metode pendekatan beruntun. Pada sistem ADC, ada dua macam sinyal yang harus diukur atau dibangkitkan. Metode pendekatan beruntun adalah metode yang paling banyak digunakan. Diagram kotak metode ini diberikan dalam Gambar 2.4. Data hasil konversi ADC didapat bila tegangan dari DAC sama dengan tegangan masukan ADC. Rangkaian ADC dengan pendekatan beruntun ditunjukkan dalam Gambar 2.2.



Gambar 2.2 ADC dengan pendekatan beruntun
Sumber: National Data Book

Prinsip kerja :

1. Bila sinyal mulai diberi logika rendah, Vout akan menjadi nol. Ketika sinyal mulai kembali tinggi terjadi konversi. Pada metode ini pencacahan tidak naik satu per satu.
2. Dengan kecepatan yang ditentukan oleh clock, unit kontrol secara terus-menerus memodifikasi bilangan biner yang disimpan didalam register.
3. Mula-mula bit MSB (*Most Significant Bit*) dibuat tinggi sehingga menghasilkan keluaran $1000\ 0000_B$. Nilai biner ini akan diubah oleh rangkaian DAC.
4. Komparator akan membandingkan keluaran DAC dengan tegangan masukan. Jika tegangan masukan lebih tinggi, keluaran pembanding akan membuat rangkaian kontrol tetap mengaktifkan MSB, sedangkan jika masukan lebih rendah, keluaran pembanding akan membuat rangkaian kontrol me-*reset* MSB. Kejadian tersebut akan diulang untuk bit-bit berikutnya.
5. Apabila konversi telah selesai, unit kontrol akan mengirimkan sinyal selesai konversi yang menjadi rendah. Sehingga data digital pada bus data merupakan data digital yang mewakili tegangan analog pada sisi masukan.

2.3. Mikrokontroler AT89S51

2.3.1. Pendahuluan

Perbedaan mendasar antara mikrokontroller dan mikroprosesor terletak pada kelengkapan isinya yaitu mikrokontroller sudah dilengkapi dengan berbagai macam alat kontrol selain memiliki CPU juga dilengkapi memori (ROM & RAM)

maupun input output yang merupakan kelengkapan minimum sistem sedangkan mikroprosesor kesemuanya itu tidak dimiliki secara internal melainkan terpisah sebuah mikrokontroler dapat dikatakan sebagai mikrokomputer dalam keping tunggal (Single Chip Microcomputer) yang dapat berdiri sendiri.

Mikrokontroler AT89S51 adalah mikrokontroler buatan ATMEL yang kompatibel penuh dengan mikrokontroler keluarga MCS - 51, hanya membutuhkan daya rendah, memiliki performance yang tinggi dan merupakan mikrokomputer 8 bit yang dilengkapi 4Kbyte EEPROM (*Electrical Erasable and Programmable Read Only Memory*) dan 128 Byte RAM internal. Program memori dapat diprogram dalam sistem atau menggunakan programmer *Nonvolatile* Memory konvensional. Dalam sistem mikrokontroler terdapat dua hal yang mendasar, yaitu: perangkat lunak dan perangkat keras yang keduanya saling terkait dan mendukung.

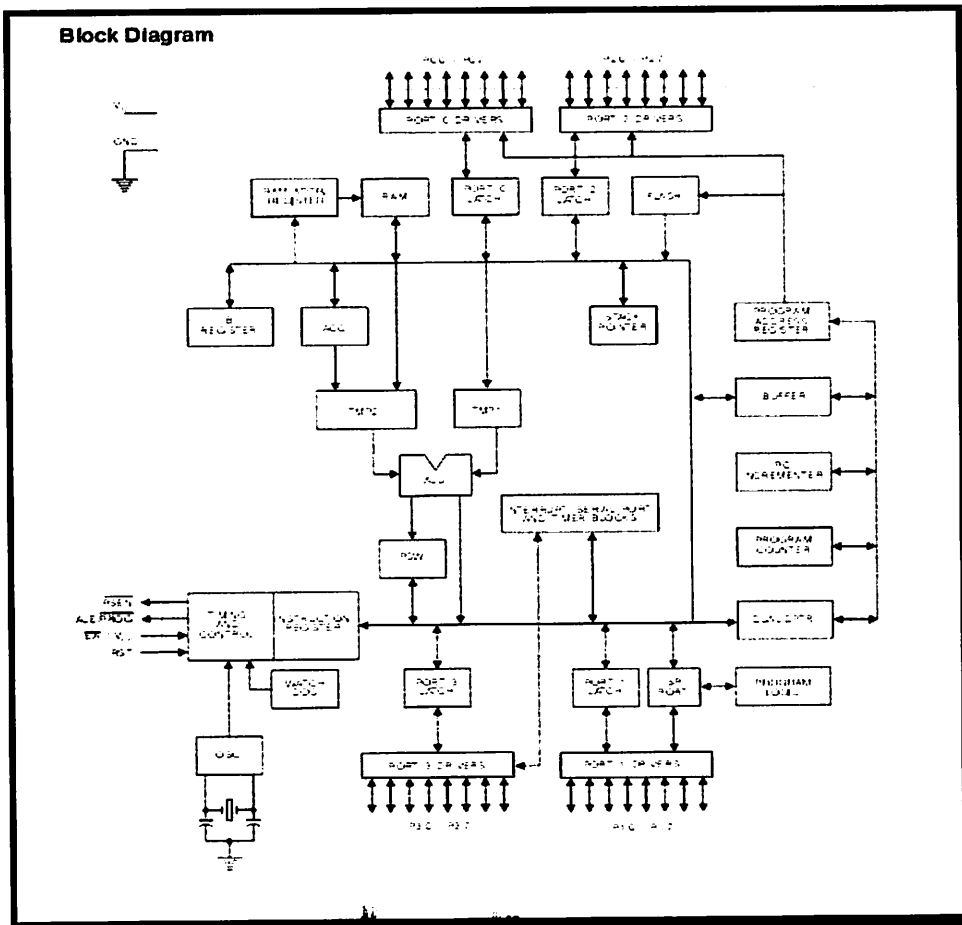
2.3.2. Perangkat keras mikrokontroler AT89S51

Secara umum Mikrokontroler AT89S51 memiliki :

- CPU 8 bit termasuk keluarga MCS-51
- 4 Kb Flash memory
- 128 byte Internal RAM
- 32 buah Port I/O, masing - masing terdiri atas 8 jalur I/O
- 2 Timer / counter 16 bit
- 2 Serial Port Full Duplex
- 2 DPTR (*Data pointer*)

- *System Interrupt* dengan 2 sumber *Interrupt* eksternal dan 4 sumber *Interrupt* internal.
- Fleksibel ISP Programming

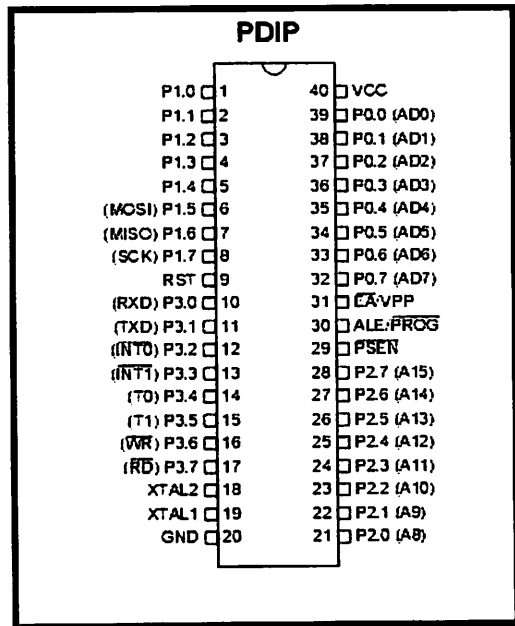
Dengan keistimewaan diatas pembuatan alat menggunakan AT89S51 menjadi lebih sederhana dan tidak memerlukan IC pendukung yang banyak. Adapun blok diagram dari Mikrokontroler AT89S51 adalah sebagai berikut:



Gambar 2.3 Diagram Blok Mikrokontroler AT89S51
 Sumber: Datasheet IC AT89S51

2.3.3. Konfigurasi Pena-Pena Mikrokontroller AT89S51

Mikrokontroller AT89S51 terdiri dari 40 pin dengan konfigurasi sebagai Berikut :



Gambar 2.4 Konfigurasi Pin AT89S51
Sumber: Datasheet IC AT89S51

Fungsi tiap-tiap pin-nya adalah sebagai berikut :

- VCC (Supply tegangan), pin 40
- GND (*Ground*), pin 20
- Port 0, pin 32 – 39

Merupakan port input-output dua arah, tanpa internal pull-up dan dikonfigurasi sebagai multipleks bus alamat rendah (A_0 - A_7) dan data

selama pengaksesan memory eksternal. Setiap pin-nya dapat mengendalikan langsung 8 beban TTL. Port0 juga menerima dan mengeluarkan *code byte* selama proses pemrograman dan verifikasi ROM/EEPROM internal.

- Port 1, pin 1 - 8

Merupakan port input-output dua arah dengan internal pull-up yang dapat mengendalikan beban 4 TTL secara langsung dan mempunyai kegunaan lain yaitu sebagai port ISP header.

Tabel 2.1
Port ISP Header

Port Pin	Alternate Functions
P1.5	MOSI (used for In-System Programming)
P1.6	MISO (used for In-System Programming)
P1.7	SCK (used for In-System Programming)

- Port 2, pin 21 - 28

Merupakan port input-output dengan internal pull-up. Mengeluarkan alamat tinggi selama pengambilan program memory external.

- Port 3, pin 10 - 17

Merupakan port input-output dengan internal pull-up, dimana Port 3 juga memiliki fungsi khusus dan dapat dilihat pada tabel berikut ini

Tabel 2-2
Fungsi Khusus Pada Port 1

Simbol	Posisi	Nama dan arti
/RD	P3.7	<i>External data memori read strobe</i>
/WR	P3.6	<i>External data memori write strobe</i>
T1	P3.5	<i>Timer / counter 1 external input</i>
T0	P3.4	<i>Timer / counter 0 external input</i>
/INT1	P1.3	<i>External interrupt 1</i>
/INT0	P1.2	<i>External interrupt 0</i>
TXD	P1.1	<i>Serial data output port</i>
RXD	P1.0	<i>Serial data input port</i>

- RST (*Reset*), pin 9

Input Reset merupakan reset master untuk AT89S51.

- ALE/ Prog (*Address Latch Enable*), pin 30

Digunakan untuk memberikan sinyal *latch* pada alamat rendah pada multipleks *bus adres* dan data.

- PSEN (*Program Store Enable*), pin 29

Merupakan sinyal pengontrol yang memperbolehkan program memori eksternal masuk ke dalam bus.

- EA / VPP (*External Access*), pin 31

Dapat diberikan logika rendah (*Ground*) atau logika tinggi (+5V). Jika diberikan logika tinggi maka mikrokontroller akan mengakses program dari *ROM* internal (*EEPROM / Flash Memory*), dan jika diberikan logika rendah maka mikrokontroller akan mengakses program dari memori eksternal.

- X-TAL 1 dan X-TAL 2, pin 19,18

Kaki ini dihubungkan dengan kristal bila menggunakan *osilator internal*. XTAL 1 merupakan *input inverting osilator amplifier* sedangkan XTAL 2 merupakan *output inverting osilator amplifier*.

2.3.4. Organisasi Memory.

Mikrokontroller AT89S51 memiliki ruang alamat memori data dan memori program yang terpisah. Pemisahan memori program dan memori data tersebut membolehkan memori data diakses dengan alamat 8-bit, sehingga dapat dengan cepat dan mudah disimpan dan dimanipulasi oleh CPU 8-bit. Namun demikian, alamat memori data 16-bit bisa juga dihasilkan melalui register DPTR.

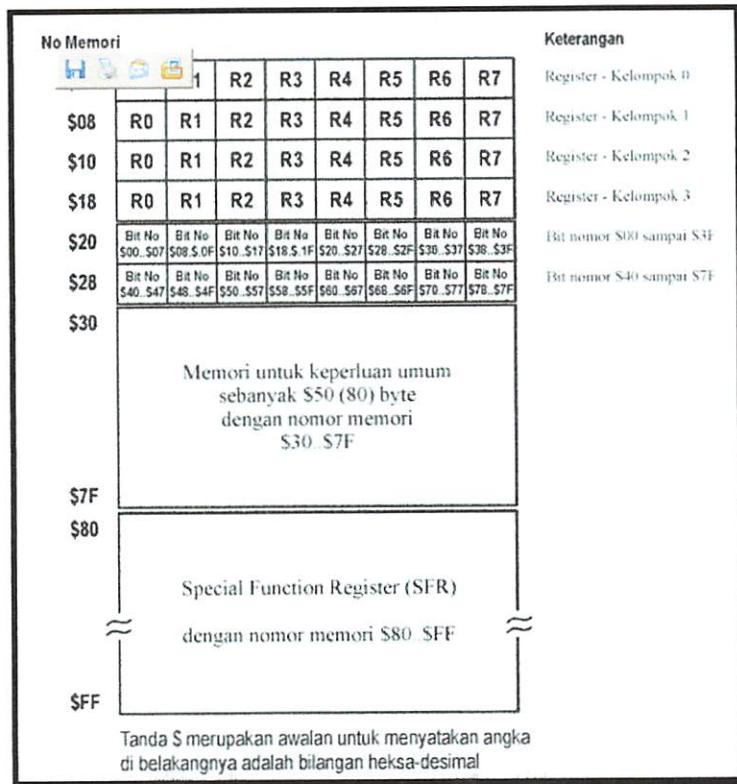
2.3.4.1. Program Memory

Program memori hanya dapat dibaca, tidak dapat ditulis. Disini tersimpan program yang akan dijalankan oleh AT89S51 dan data-data konstanta. Sinyal pembacaan EPROM eksternal adalah dari pin-PSEN. Pada AT89S51 ada dua tipe organisasi memori dari program memori, yaitu :

- Pengaksesan program memori sebagian berasal dari internal EPROM yang menempati alamat terendah dan alamat berikutnya dari EPROM eksternal. Sebagai contoh alamat 4 Kbyte program memori terendah adalah ROM internal dan alamat berikutnya adalah pada EPROM.
- Pengaksesan program memori yang semuanya dari eksternal EPROM.

2.3.4.2. Data Memori

Data memori menempati alamat yang terpisah dari program memori. Data memori merupakan tempat penyimpanan data variabel, operasi *stack* dan sebagainya. Data memori dapat dibaca dan ditulis. Sinyal pembacaan untuk eksternal RAM berasal dari pin -RD dan untuk penulisan berasal dari pin -RW . Peta data memori digambarkan sebagai berikut :



Gambar 2.5 Denah Memori Data AT89S51
 Sumber: Data Memori MCS-51. www.alds.edu.com

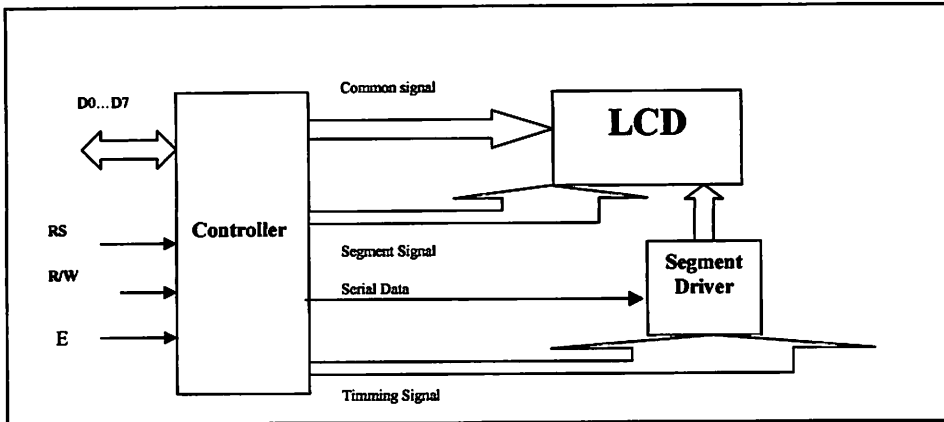
Alamat 00H-FFH merupakan alamat dari internal RAM yang dapat dialamati dalam dua mode. Pada alamat 00H-7FH dapat dialamati dalam *mode direct* maupun *indirect addressing*. Alamat 80H-FFH hanya dapat dialamati dalam *mode direct addressing*. Diluar alat tersebut merupakan alamat eksternal RAM. 32 byte terendah data memori terbagi atas 4 buah bank yang masing-masing terdiri atas 8 buah register. Kombinasi dari bank ini ditentukan oleh register PSW. Register-register tersebut adalah R0 sampai R7 yang menempati alamat 00H-1FH. Diatasnya merupakan segmen bit *addressable* yang besarnya 16 byte, menempati alamat 20H sampai 2FH. Alamat berikutnya yaitu mulai 30H sampai 7FH dapat dipakai sebagai data RAM.

Setelah kondisi reset, kondisi baku register SP (*stack pointer*) akan menuju alamat 07H dan begitu program dijalankan isi register SP akan ditambah 1 (menunjuk ke alamat 08H). Dan ini merupakan register bank 1 register R0. Bila memakai lebih dari satu bank register maka SP harus diinisialisasikan kelokasi yang lain.

2.4 Liquid Crystal Display (LCD)

Modul peraga yang digunakan dalam aplikasi ini adalah LCD modul M1632. modul LCD ini membutuhkan daya yang kecil dan dilengkapi dengan panel LCD dengan tingkat kontras yang cukup tinggi serta pengendali LCD CMOS yang terpasang dalam modul tersebut. Pengendali mempunyai pembangkit karakter ROM/RAM dan display data RAM. Semua fungsi display diatur oleh instruksi-instruksi, sehingga modul LCD ini dapat dengan dihubungkan dengan unit mikroprosesor. LCD tipe ini tersusun sebanyak dua baris dengan 16 karakter.

Masukan yang diperlukan untuk mengendalikan modul berupa bus data yang masih termultiplek dengan bus alamat serta tiga sinyal control. Sementara pengendalian LCD dilakukan secara internal oleh kontroler yang sudah terpasang dalam modul LCD. Diagram blok untuk LCD dapat dilihat dalam gambar 2.5.



Gambar 2.6 Diagram Blok LCD M1632
Sumber: Datasheet LCD M1632

LCD modul M1632 mempunyai spesifikasi perangkat keras sebagai berikut :

1. 16 kareakter dan 2 baris tampilan yang terdiri dari 5 x 7 dot matrik ditambah kursor
2. Pembangkit karakter ROM untuk 192 jenis karakter
3. Pembangkit karakter RAM untuk 8 jenis karakter
4. 80 x 8 display data RAM (maksimum 8 karakter)
5. Osilator internal
6. Catu daya +5 volt
7. Secara otomatis akan reset saat catu daya dinyalakan

LCD M1632 mempunyai 16 pin atau penyemat yang mempunyai fungsi-fungsi seperti yang ditunjukkan dalam Table 2.3.

Tabel 2.3.
Fungsi pin-pin LCD M1632

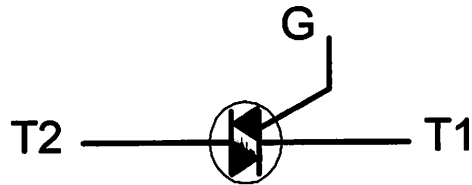
No	Nama Penyemat	Fungsi
1	Vss	Terminal Ground
2	Vcc	Tegangan catu +5 volt
3	Vee	Drive LCD
4	RS	Sinyal pemilih register 0: Instruksi register (tuliskan) 1: Data Register (tuliskan dan baca)
5	R/W	Sinyal seleksi tulis dan baca 0: Tulis 1: Baca
6	E	Sinyal operasi awal, sinyal ini mengaktifkan data dan baca
7-14	DB0-DB7	Merupakan saluran data, berisi perintah dan data yang akan ditampilkan
15	V+ BL	Pengendali kecerahan latar belakang LCD 4-4,42 dan 50-500mA
16	V- BL	Pengendali kecerahan latar belakang LCD 0V

2.5. TRIAC

Triac adalah sebuah semikonduktor arus bolak-balik yang akan menghantar jika diberi sinyal energi rendah ke bagian gerbangnya (gate). Triac menghantar dalam dua arah. Triac dapat disulut oleh arus searah, arus bolak-balik ataupun pulsa.

Karena Triac mampu dilalui arus bolak-balik maka penamaan terminalnya T1, T2, G dengan ketentuan T1 dan T2 adalah terminal pembawa arus dan G adalah terminal pemicu triac. Telah menjadi standar praktek yaitu dengan memakai T1 sebagai titik referensi untuk arus dan tegangan yang diberikan kepada triac.

Perancangan ini menggunakan sumber AC dari jala-jala PLN yang memiliki tegangan sebesar 220V, agar dalam proses pemanasan diperoleh suhu yang stabil yaitu 80°C maka digunakan Triac (*triode alternating current*). Simbol triac ditunjukkan dalam Gambar 2.6.



Gambar 2.7 Simbol TRIAC

Sumber: Prinsip-prinsip Elektronika jilid 1. Malvino

Kelebihan triac dari saklar mekanik dan relay adalah tidak adanya bunga api dan mempunyai kecepatan operasi yang tinggi sehingga menghasilkan kontrol arus yang teliti.

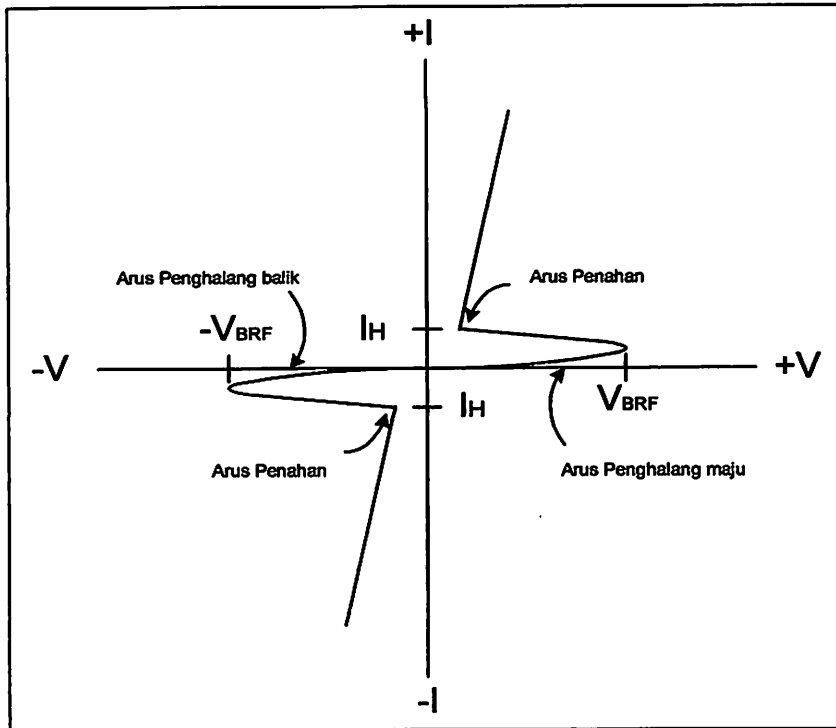
Triac mempunyai dua karakteristik penting, yaitu :

1. Suatu triac akan tetap dalam keadaan tidak menghantar meskipun di bias maju sampai V_{BRF} (tegangan *breakover*) majunya tercapai.
2. Nilai V_{BRF} ini dapat dikontrol dengan merubah besarnya arus gerbang I_G , sehingga memberikan kemampuan pada triac untuk mengontrol arus beban yang sangat besar dengan mengatur arus gerbang yang sangat kecil.

Ketika triac di bias dengan suatu tegangan $V/-V$, arus $I/-I$ akan tetap kecil, disebut arus penghalang maju, sampai V_{BRF} tercapai. Bila ini terjadi, arusnya akan meningkat tajam dan jatuh tegangan pada triac menjadi sangat kecil.

Triac akan tetap on selama arusnya berada di atas arus penahan, I_H (*holding current*).

Karakteristik arus-tegangan triac dengan gerbang terbuka diperlihatkan dalam Gambar 2.7.



Gambar 2.8 Karakteristik Arus-Tegangan Triac Dengan Gerbang Terbuka
Sumber: Prinsip-prinsip Elektronika jilid 1. Malvino

2.5.1. Cara kerja TRIAC

T_1 sebagai titik referensi V_{drm} adalah batas tegangan maksimum dimana TRIAC masih dapat menahan dimana konduksi dari kedua arah. Jika tegangan yang diberikan pada TRIAC melebihi tegangan maksimum, maka TRIAC akan berkonduksi walaupun tidak ada penyulutan pada terminal gerbang (gate). Dalam keadaan ini TRIAC tidak akan rusak karena arusnya tetap dibatasi,

tetapi TRIAC akan kehilangan kemampuan kendalinya. Aplikasi jenis TRIAC yang baik adalah mempunyai tegangan V_{drm} yang sama dengan tegangan puncak dari gelombang AC, sehingga diperoleh pengendalian yang baik. Arus genggam (I_H) adalah arus minimum yang dibutuhkan TRIAC agar tetap berkonduksi. Pada saat arus gate menurun di bawah I_H , maka TRIAC berhenti berkonduksi dan menuju keadaan menyumbat. I_{drm} adalah arus bocor yang timbul pada saat V_{drm} diberikan pada saat V_{drm} pada terminal T1 dan T2.

Untuk beban induktif, pergeseran fasa antara arus dan tegangan berarti bahwa pada saat arus turun di bawah I_H dan TRIAC menyumbat, akan ada tegangan yang melintas di antara TRIAC. Jika tegangan ini muncul terlalu cepat dan lebih besar daripada tegangan *breakdown* maksimal, maka TRIAC akan tetapi konduksi walau tidak ada penyulutan, sehingga TRIAC jadi tidak terkendali. Untuk dapat mengendalikan, maka derajat kenaikan tegangan terhadap waktu (dv/dt) harus dibatasi oleh rangkaian RC melintasi di antara T1 dan T2. Kapasitor akan membatasi kenaikan arus yang mendadak pada saat TRIAC disulut. Pada alat ini digunakan TRIAC Q4004. TRIAC ini mampu menahan arus maju hingga 4A pada tegangan maksimal 400V, daya maksimumnya 1600W. Arus penyulutan maksimal adalah 15 mA. TRIAC ini dirangkai dengan optoisolator membentuk rangkaian saklar elektronik.

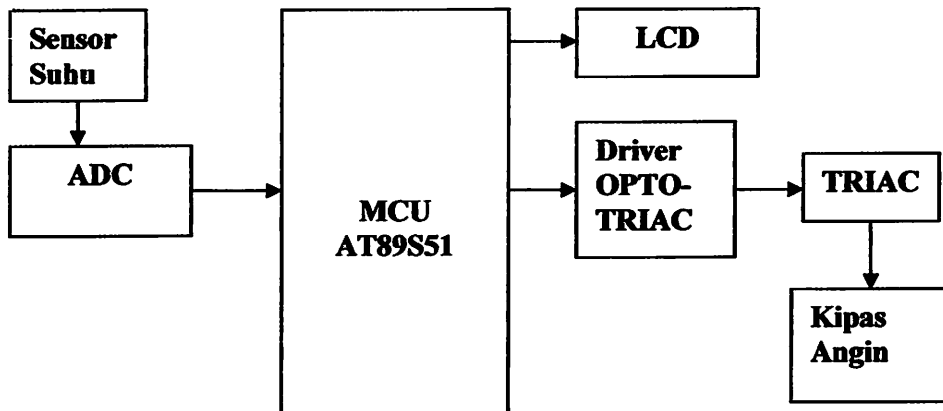
BAB III

PERENCANAAN DAN PEMBUATAN ALAT

Bab ini membahas pembuatan alat pengaturan kecepatan dengan kipas angin berbasis mikrokontroller AT89S51. Pembuatan alat disini dibagi dalam beberapa blok perangkat yang mempunyai fungsi sendiri-sendiri. Pembuatan sistem meliputi pembuatan perangkat keras dan perangkat lunak.

3.1. Perencanaan Perangkat Keras

Diagram blok sistem pengaturan kecepatan kipas angin berbasis mikrokontroller AT89S51 dapat dilihat dalam Gambar 3.1.



Gambar 3.1 Blok Diagram Blok Diagram Pengaturan Kecepatan Kipas Angin Menggunakan Mikrokontroler AT89S51

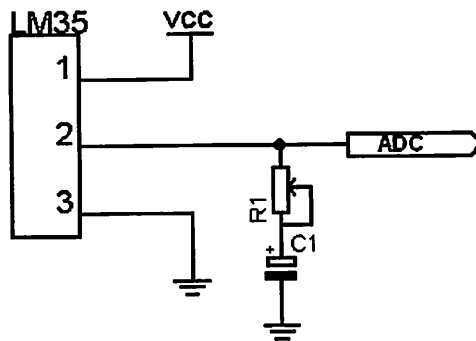
Penjelasan dari masing-masing blok adalah sebagai berikut :

1. Sensor suhu, berfungsi untuk mengubah suhu dari sensor yang ada di ruangan menjadi tegangan.
2. Rangkaian ADC, rangkaian ADC akan mendekodekan tegangan analog ke biner.
3. Mikrokontroler AT89S51 sebagai pengolah data dari keseluruhan sistem. Mikrokontroler ini mempunyai internal ROM 4kbyte sehingga tidak memerlukan memory program external, mempunyai 4 port I/O 8bit dan bekerja dengan tegangan catu single supply 5 volt.
4. Driver Triac Diac ini dimanfaatkan sebagai *triac driver* sekaligus sebagai isolasi antara rangkaian mikrokontroler dengan beban AC.
5. Triac, Triac ini digunakan untuk mengendalikan daya beban yaitu kipas angin.
6. Kipas angin sebagai target pengaturan kecepatan putaran.
7. LCD digunakan untuk menampilkan data suhu dari Mikrokontroler.

3.1.1 Perencanaan Sensor Suhu

Sensor suhu yang digunakan pada perencanaan alat ini adalah IC LM 35. LM 35 merupakan pengindera suhu yang memberikan tegangan keluaran berbanding langsung dengan suhu yang diukurinya, dalam derajat Celcius. Ini berarti bahwa kalau suhu 0°C, tegangan keluarannya adalah 0 Volt.

Adapun gambar dari rangkaian sensor suhu adalah sebagai berikut :



Gambar 3.2 Rangkaian Sensor Suhu

Dimana : Pin 1 sebagai Vcc dengan catu daya sebesar +5V

Pin 2 merupakan keluaran dari sensor suhu

Pin 3 sebagai Ground

Tegangan keluaran yang diberikan sensor ketika proses penginderaan temperatur adalah :

$$V_{out} = \text{Temp} \times 10\text{mV}/^{\circ}\text{C}$$

Dimana : V_{out} adalah tegangan output dari sensor LM 35 (Volt)

Temp adalah besaran suhu yang dibaca ($^{\circ}\text{C}$)

Misalnya suhu mencapai 25°C maka tegangan output dari sensor adalah :

$$V_{out} = 25 \times 10\text{mV}/^{\circ}\text{C}$$

$$V_{out} = 250 \text{ mV} = 0,25 \text{ V}$$

Fungsi dari R dan C yang dipasang seri ke ground pada output sensor LM 35 adalah menyesuaikan impedansi dengan rangkaian selanjutnya.

3.1.2. Perencanaan rangkaian ADC (*Analog to Digital Converter*)

Rangkaian ADC ini berfungsi sebagai untuk merubah besaran analog menjadi besaran digital agar nantinya dapat diperoleh data masukan bagi mikrokontroler. Jadi sinyal keluaran dari sensor adalah sinyal analog yang harus diubah menjadi sinyal digital agar dapat diinterfacekan, sehingga dapat dibaca oleh program mikrokontroler.

Untuk rangkaian pengkonversi data analog ke digital (ADC) digunakan IC ADC 0804. Dengan sebuah masukan yaitu V_{in+} (pin 6) dan delapan buah keluaran yaitu DB0-DB7 (pin 18-pin 11). ADC bekerja dengan tegangan referensi sebesar 2,5 V pada $V_{ref}/2$ atau pin 9 yang didapat dari resistor pembagi tegangan (sesuai data sheet). Fungsi dari rangkaian referensi ini adalah untuk mendapatkan resolusi 1 bit yang diinginkan.

ADC ini mempunyai range antara 0 sampai 5 Volt dengan menggunakan pencatu daya +5 Volt. ADC 0804 telah dilengkapi dengan clock internal yang secara runing dan dapat diaktifkan dengan menghubungkan komponen resistor eksternal dan komponen kapasitor eksternal pada clock R dan clock IN. Untuk menghasilkan sinyal clock nilai R ditentukan sebesar 10 K dan nilai C sebesar 150 pF sehingga memberikan frekuensi clock sebesar :

$$\begin{aligned}
 f_{clk} &= \frac{1}{1,1 \times RC} \\
 &= \frac{1}{1,1 \times 10 \text{ K}\Omega \times 150 \text{ pF}} \\
 &= 606,6 \text{ KHz}
 \end{aligned}$$

Dari perhitungan diatas dapat dilihat bahwa harga frekuensi yang didapatkan sudah memenuhi harga yang diminta ADC 0804 berdasarkan data sheetnya yaitu 640 KHz.

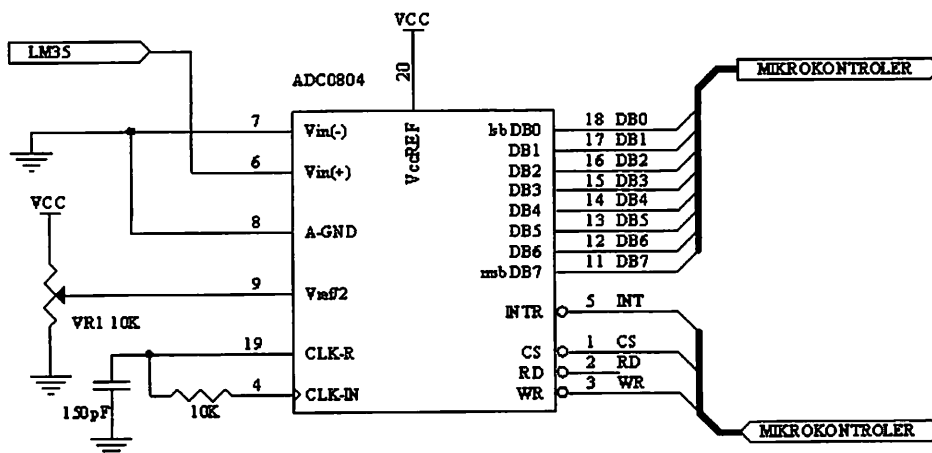
ADC ini dirancang dapat menerima masukan 0 Volt sampai 5 Volt. Tegangan referensi $V_{ref}/2$ diset 2,5 Volt sesuai dengan data sheet, maka untuk perhitungan resolusi setiap 1 bitnya berbobot :

$$\begin{aligned} \text{Resolusi 1 bit} &= \frac{V_{ref}}{2^n - 1} = (n = \text{banyaknya data per bit } 2^8 = 256) \\ &= \frac{5}{255} = 0,02 \text{ Volt} \end{aligned}$$

Untuk perhitungan pada suhu 25°C maka keluaran tegangan yang dihasilkan oleh sensor suhu adalah 0,25 Volt. Sehingga output digital bilangan Hex dari ADC 0804 adalah :

$$\begin{aligned} \text{ADC output} &= \frac{V_{in}}{\text{Resolusi}} \\ &= \frac{0,25}{0,02} \\ &= 12,5 \text{ atau } 0C H \end{aligned}$$

Gambar dari rangkaian ADC ditunjukkan pada gambar berikut :



Gambar 3.3 Rangkaian ADC 0804

3.1.3. Perencanaan Port Mikrokontroler AT89S51

Dalam hal ini perencanaan port pada minimum sistem AT89S51 adalah sebagai berikut :

1. EA/V_{pp}

Dihubungkan dengan sumber +5 Volt.

2. Port 0

Merupakan Bus alamat rendah (A0-A6), Digunakan sebagai data LCD.

3. Port 1

Merupakan port I/O dua arah dengan internal pull-up digunakan sebagai data input dari ADC.

4. Port 3

Merupakan port dengan alamat tinggi. Disini hanya menggunakan alamat port 3.1 sebagai output mengatur kecepatan kipas angin melalui driver TRIAC.

5. Port 2

Digunakan sebagai pengontrol ADC dan LCD.

6. RST (*Reset*)

Sebagai input reset master AT89S51.

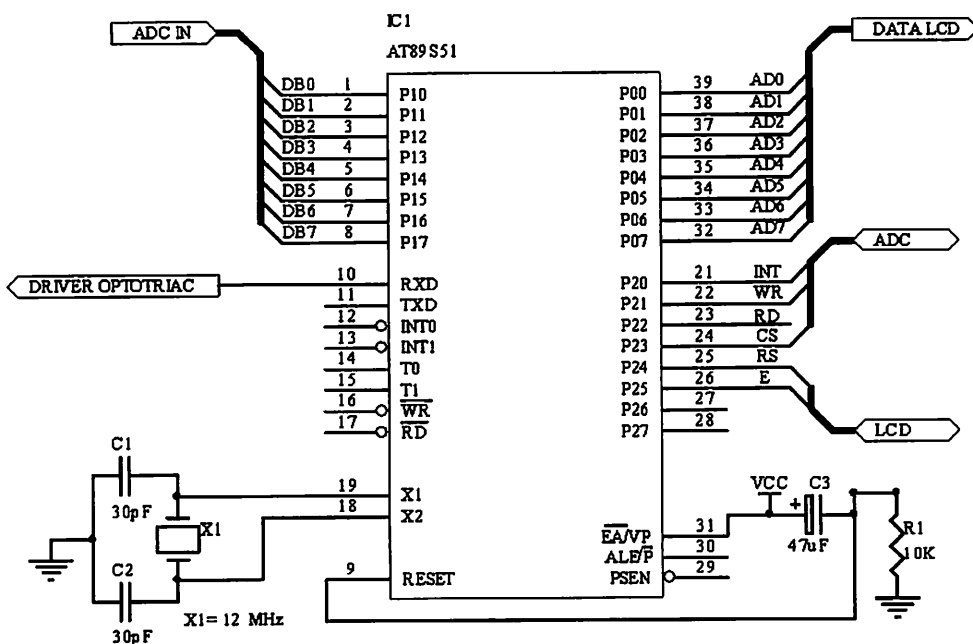
7. X₁ dan X₂

Dihubungkan dengan rangkaian clock minimum sistem.

8. GND (*Ground*)

Dihubungkan dengan negatif dari supply tegangan.

Gambar dari perencanaan port-port pada mikrokontroler adalah sebagai berikut :

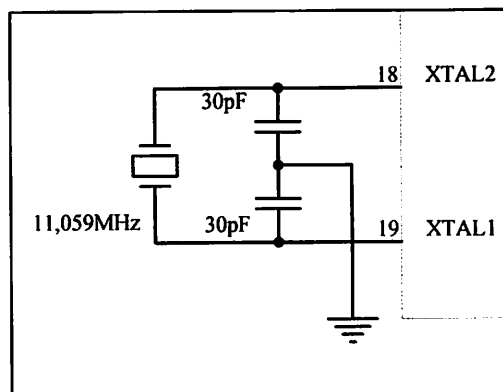


Gambar 3.4 Rangkaian Mikrokontroler

- **Sistem Pewaktuan Mikrokontroller**

Kecepatan proses yang dilakukan oleh mikrokontroler ditentukan oleh sumber *clock* (pewaktuan) yang mengendalikan mikrokontroler tersebut. Sistem yang dirancang ini seperti terlihat pada Gambar 4.10 akan menggunakan osilator internal yang sudah tersedia di dalam chip mikrokontroler. Untuk menentukan frekuensi osilatornya cukup dengan cara menghubungkan kristal pada pin XTAL1 dan XTAL2 serta dua buah kapasitor ke ground. Besar kapasitansinya disesuaikan dengan spesifikasi pada lembar data mikrokontroler yaitu 30 pF.

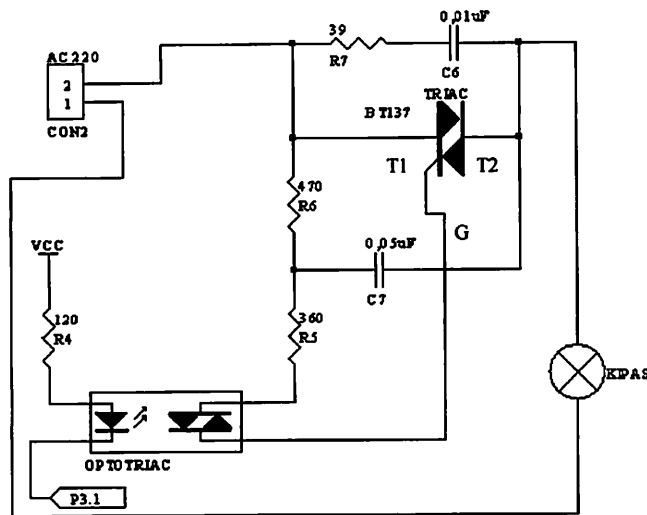
Pemilihan besar frekuensi kristal disesuaikan dengan pemilihan kecepatan yang diharapkan untuk transfer data melalui pin *serial interface* mikrokontroler tersebut. Dengan memakai kristal 11,059 MHz, maka satu siklus mesin membutuhkan waktu selama 1,08 mikrodetik atau $1/11,059 \text{ MHz} \times 12$ periode.



Gambar 3.5 Rangkaian Pewaktuan

3.1.4 Rangkaian Optotriac dan Triac

Untuk mengendalikan daya beban kipas digunakan triac BT317 sebagai drivernya. Sedangkan sebagai driver triac digunakan optotriac MOC 3020 yang juga berfungsi sebagai isolasi antara rangkaian mikrokontroler dengan beban analog (lampu infra merah). Rangkaian optotriac dan triac ini dapat dilihat dalam Gambar 3.6.



Gambar 3.6 Rangkaian optotriac dan triac

Dari karakteristik elektrik optotriac diketahui bahwa dan pada saat arus majunya 30mA maka besar tegangan maju pada LED adalah 1,5V. Dengan menggunakan tegangan catu (V_{cc}) = 5V, maka besar R_4 adalah :

$$V_{cc} = VR_4 + V_{D1}$$

$$5 = VR_4 + 1,5$$

$$VR_4 = 3,5V$$

$$R_4 = \frac{VR_4}{I_r} = \frac{3,5V}{30 \cdot 10^{-3}} = 120 \Omega$$

Terminal 1 (MT1) dan terminal 2 (MT2) merupakan saklar yang aliran arus beban yang mengalir dari sumber tegangan AC. Jika tidak ada arus penyulutan (*trigger*) pada gate TRIAC (I_{gate}) maka MT1 dan MT2 tidak terhubung. Saat ada arus gate yang mengalir, maka kedua terminal ini akan terhubung meskipun tidak ada ada arus gate lagi.

Daya yang disalurkan ke beban tergantung pada lamanya MT1 terhubung dengan MT2 setiap setengah periode tegangan AC yakni bagian yang diarsir. Bagian yang diarsir ini menunjukkan bahwa daya tersalurkan ke beban. Besarnya daya yang disalurkan ini dapat diatur melalui sudut perlambatan (*delay angle*) yang dimulai ketika detektor nol sudah memberikan sinyal bahwa saat itu sedang melintasi titik nol.

3.1.5 Display LCD 16x2

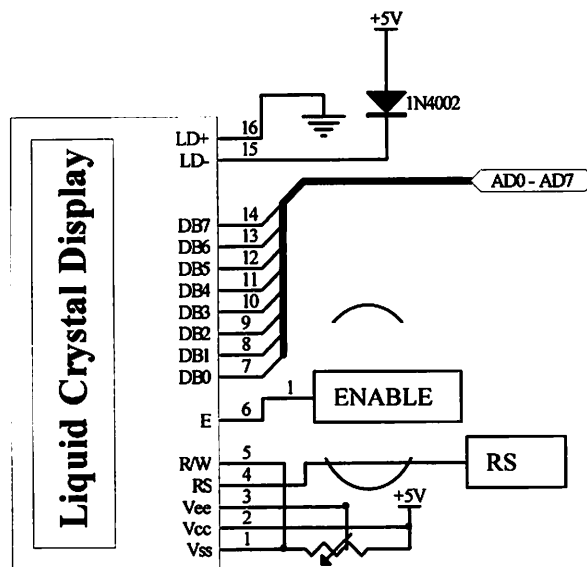
Dalam aplikasi ini menggunakan sebuah layar LCD (*Liquid Crystal Display*) yaitu jenis TM202A yang merupakan LCD dua baris dengan setiap barisnya terdiri atas 20 karakter. Penyemat LCD dan fungsinya ditunjukkan dalam Tabel 3.1.

Masukan yang diperlukan untuk mengendalikan modul ini berupa bus data yang masih termultiplek dengan bus alamat serta 3 bit sinyal kontrol. Sementara pengendalian dot matrik LCD dilakukan secara internal oleh kontroler yang sudah terpasang pada modul LCD.

Tabel 3.1
Fungsi penyemat LCD

Penyemat	Fungsi
DB0-DB7	Merupakan saluran data, berisi perintah dan data yang akan ditampilkan di LCD
Enable	Sinyal operasi awal, sinyal ini mengaktifkan data tulis atau baca
R/W	Sinyal seleksi tulis atau baca 0 : tulis 1 : baca
RS	Sinyal pemilih register 0 : instruksi register (tulis) 1 : data register (baca dan tulis)

Rangkaian display ditunjukkan dalam Gambar 3.10. Saluran data DB₀-DB₇ dihubungkan pada *port* 0 Mikrokontroler AT89C51. Sedangkan penyemat R/W dihubungkan ke ground dan RS ke *port* 2.4 mikrokontroler AT89S51. Penyemat V_{cc} dihubungkan pada potensiometer 1 k Ω , untuk mengatur kecerahan LCD.



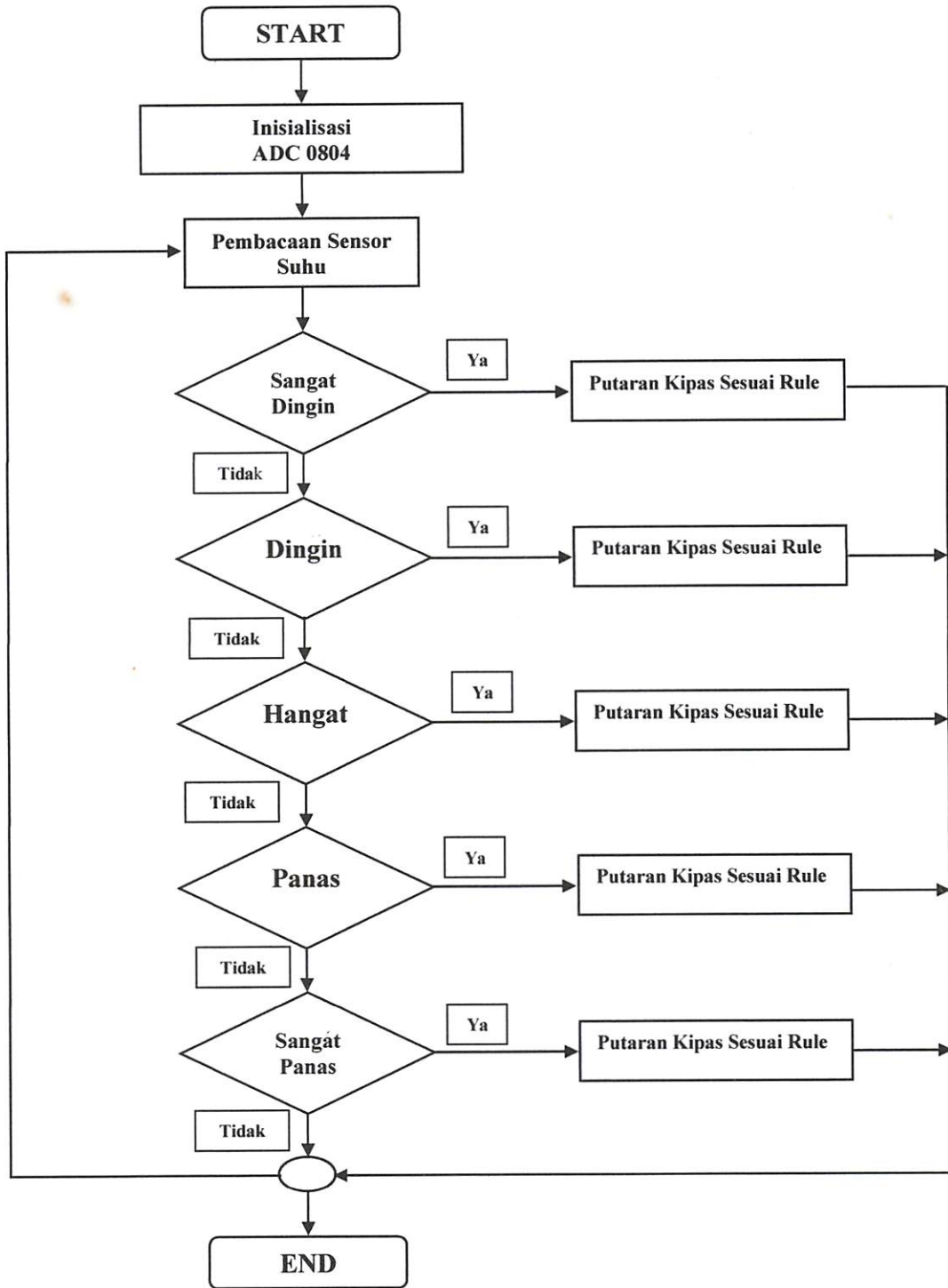
Gambar 3.7 Rangkaian LCD (*Liquid Crystal Display*)

3.2. Perencanaan Perangkat Lunak

Pada tahap ini kita akan melewati beberapa langkah yaitu :

1. Mendesain Crisp Input dan Crisp Output. Disini kita menentukan nama dan nilai (min dan max) dari input dan output sesuai dengan yang kita butuhkan.
2. Mendesain Input dan Output Membership Function. Pada langkah ini kita dapat menentukan bentuk membership function dari crisp input dan crisp output
3. Mendesain rule. Tujuan dari mendesain rule adalah untuk menentukan aturan-aturan yang akan diperlakukan pada hardware yang telah kita buat.

Secara garis besar program dalam pembuatan alat control pengaturan kecepatan kipas angin dapat dilihat pada gambar berikut :



Gambar 3.8 Flowchart Sistem Pengaturan Putaran Kipas Angin

BAB IV

PENGUJIAN ALAT

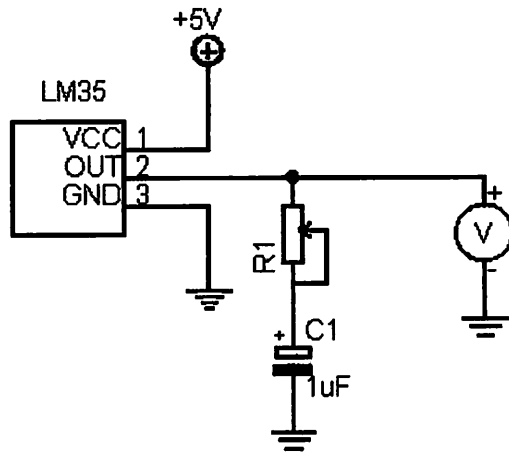
4.1. Pengujian *Hardware*

Dalam bab ini akan dibahas mengenai pengujian terhadap peralatan yang dibuat, guna untuk mengetahui kinerja atau proses dari peralatan tersebut. Setelah tahap pengujian kemudian dilanjutkan dengan tahap pengambilan data terhadap rangkaian – rangkaian dalam per blok.

Pengujian alat meliputi pengujian *Hardware* yang berupa pengujian sensor suhu, pengujian ADC 0804, rangkaian *Driver Optotriac* dan *Triac* dan pengujian LCD .Pengujian *hardware* bertujuan untuk mengetahui kinerja sistem dalam tiap bloknya. Selain itu untuk mengetahui apakah kinerja sistem maksimal atau tidak apabila dihubungkan dengan program.

4.1.1. Pengujian Rangkaian Sensor Suhu

Pengujian rangkaian sensor suhu ini dilakukan untuk mengetahui berapa tegangan output dari sensor suhu pada setiap perubahan suhu. Berikut ini merupakan gambar pengujian dari rangkaian sensor suhu.



Gambar 4.1 Pengujian Rangkaian Sensor Suhu

Pengujian suhu yang akan diukur adalah 20°C - 50°C . Berikut ini merupakan tabel hasil dari pengujian dan pengukuran alat.

Tabel 4.1.
Hasil Pengujian Pada Rangkaian Sensor Suhu

No	Pembacaan Suhu		Error
	Pengukuran ($^{\circ}\text{C}$)	Alat (Tampilan LCD)	
1.	20	20	0
2.	25	25	0
3.	30	30	0
4.	35	35	0
5.	40	40	0
6.	45	45	0
7.	50	50	0
Jumlah Error			0

$$\begin{aligned}
 \text{Error rata-rata} &= \frac{\sum \text{Error}}{n} \\
 &= \frac{0}{7} \\
 &= 0
 \end{aligned}$$

$$= 350\text{mV} = 0,35\text{V}$$

$$- V_o = 40^\circ\text{C} \times 10\text{mV}/^\circ\text{C}$$

$$= 400\text{mV} = 0,4\text{V}$$

$$- V_o = 45^\circ\text{C} \times 10\text{mV}/^\circ\text{C}$$

$$= 450\text{mV} = 0,45\text{V}$$

$$- V_o = 50^\circ\text{C} \times 10\text{mV}/^\circ\text{C}$$

$$= 500\text{mV} = 0,5\text{V}$$

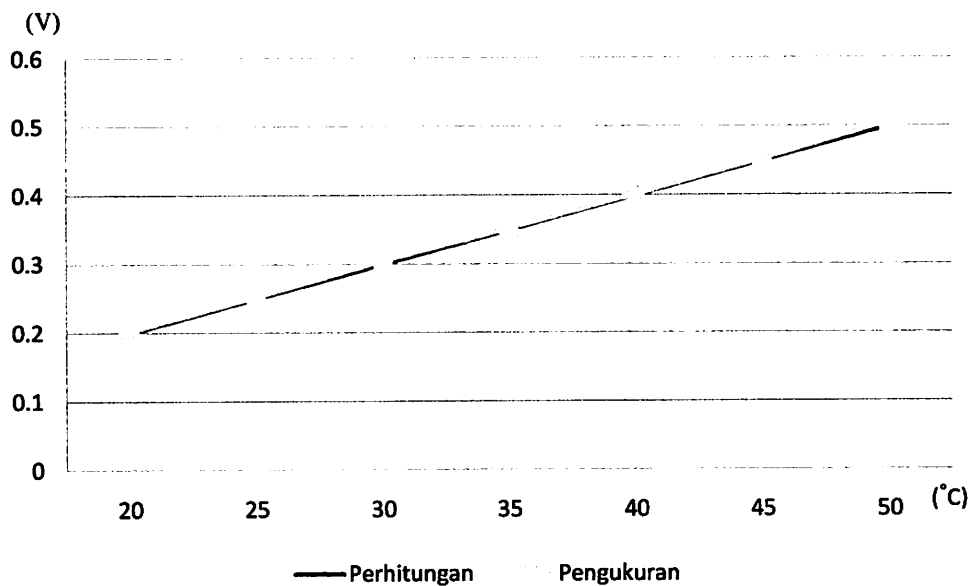
Dari pengukuran maupun perhitungan maka dapat dibuat suatu tabel

hasil :

Tabel 4.2.
Perbandingan Hasil Pengukuran maupun Perhitungan Sensor Suhu

No.	Sensor	Pengukuran	Perhitungan
		V_o sensor (Volt)	V_o sensor (Volt)
1.	20°C	0,202	0,2
2.	25°C	0,252	0,25
3.	30°C	0,305	0,30
4.	35°C	0,352	0,35
5.	40°C	0,401	0,40
6.	45°C	0,452	0,45
7.	50°C	0,506	0,50

Grafik 4.2.
Hasil Pengukuran dan Perhitungan Sensor Suhu



Dari tabel perhitungan dan pengukuran, maka dapat dicari besar kesalahannya dengan menggunakan rumus :

$$E = \frac{\text{Perhitungan} - \text{Pengukuran}}{\text{Perhitungan}} \times 100\%$$

Dimana :

E (error) = Kesalahan relatif

Analisa data error hasil pengukuran dan perhitungan sensor suhu sebagai berikut :

$$- E = \frac{0,2 - 0,202}{0,2} \times 100\%$$

$$= 1 \%$$

$$- E = \frac{0,25 - 0,252}{0,25} \times 100\%$$

$$= 0,8 \%$$

$$\begin{aligned}
 - E &= \frac{0,3 - 0,305}{0,3} \times 100\% \\
 &= 1,6\% \\
 - E &= \frac{0,35 - 0,352}{0,35} \times 100\% \\
 &= 0,5\% \\
 - E &= \frac{0,4 - 0,401}{0,4} \times 100\% \\
 &= 0,2\% \\
 - E &= \frac{0,45 - 0,452}{0,45} \times 100\% \\
 &= 0,4\% \\
 - E &= \frac{0,50 - 0,506}{0,5} \times 100\% \\
 &= 1,2\%
 \end{aligned}$$

Tabel 4.3.
Error Hasil Pengukuran dan Perhitungan Sensor Suhu

No	Suhu (°C)	Vo sensor Perhitungan (V)	Vo sensor Pengukuran (V)	Error (%)
1.	20	0,2	0,202	1
2.	25	0,25	0,252	0,8
3.	30	0,30	0,305	1,6
4.	35	0,35	0,352	0,5
5.	40	0,40	0,401	0,2
6.	45	0,45	0,452	0,4
7.	50	0,50	0,506	1,2
Jumlah Error				5,7

$$\text{Error rata-rata} = \frac{\sum \text{error}}{X}$$

Dimana ,

Σ error = Jumlah error

X = Banyaknya data

Error rata-rata pada output sensor suhu adalah

$$\begin{aligned} \Sigma \text{error} &= 1 + 0.8 + 1.6 + 0.5 + 0.2 + 0.4 + 1.2 \\ &= 5,7 \% \end{aligned}$$

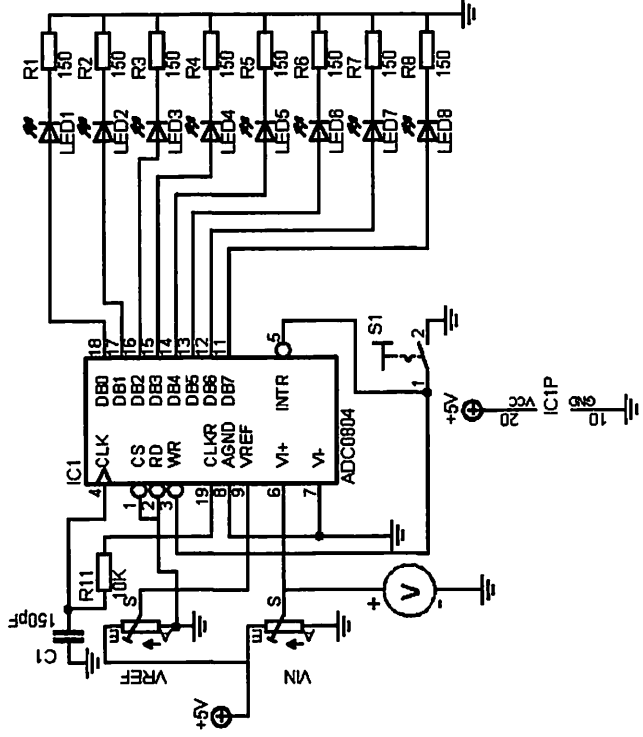
$$X = 7$$

$$\begin{aligned} \text{Error rata - rata} &= \frac{5,7}{7} \\ &= 0,814 \% \end{aligned}$$

Hasil error rata-rata dari perbandingan antara pengukuran dan perhitungan pada output LM35 adalah 0,814.

4.1.2. Pengujian IC ADC 0804

Tujuan pengujian ADC adalah untuk mengetahui level tegangan ADC dan keluaran kelinieran hasil konversi ADC. Peralatan yang digunakan dalam pengujian ADC antara lain : Modul ADC, LED Display, Sumber tegangan DC variabel dengan besarnya tegangan input 5 Volt. Proses pengujiannya seperti pada gambar dibawah ini :



Gambar 4.2. Pengujian Rangkaian ADC0804

Data hasil pengujian ADC 0804 dapat ditunjukkan pada tabel berikut ini

Tabel 4.4.
Hasil Pengujian Rangkaian ADC 0804

V Input	Output_ADC								Vout Dec	Vout Hex
	D0	D1	D2	D3	D4	D5	D6	D7		
0.00	0	0	0	0	0	0	0	0	0	0
0.50	0	0	0	1	1	0	0	0	1	25
0.92	0	0	1	1	0	0	1	0	0	50
1.52	0	1	0	0	1	0	1	1	1	75
2.04	0	1	1	0	0	1	0	0	0	100
2.52	0	1	1	1	1	1	0	1	0	125
3.04	1	0	0	1	0	1	1	0	1	150
3.54	1	0	1	0	1	1	1	1	1	175
4.00	1	1	0	0	1	0	0	0	0	200
4.47	1	1	1	0	0	0	0	1	0	225
4.98	1	1	1	1	1	0	1	0	0	250

Keterangan alat yang digunakan:

- LED display
- Catu daya 5 volt DC
- Multimeter Digital
- Vref diatur 2.50 Volt

Dari tabel diatas akan dicari tegangan keluaran sehingga dapat diketahui karakteristik output dari rangkaian ADC. Untuk mendapatkan nilai V_{out} dapat digunakan persamaan sebagai berikut :

$$V_{out} = \frac{V_{in}}{V_{ref}}(2^n - 1)$$

Dimana : $2^n = 256$ dengan $V_{ref} = 5$ volt

Contoh datanya adalah 0.5V maka :

$$\begin{aligned} V_{out} &= \frac{0.5}{5}(256 - 1) \\ &= 25.5 \text{ Desimal} \end{aligned}$$

Dan presentase kesalahannya dapat dihitung dengan persamaan dibawah ini :

$$\% \text{ error} = \frac{V_{out \text{ uji}} - V_{out \text{ Hitung}}}{V_{out \text{ Hitung}}} \times 100\%$$

Jika $V_{in} = 0.5$ Volt maka :

$$\begin{aligned} &= \frac{25 - 25.5}{25.5} \times 100\% \\ &= 1,96\% \end{aligned}$$

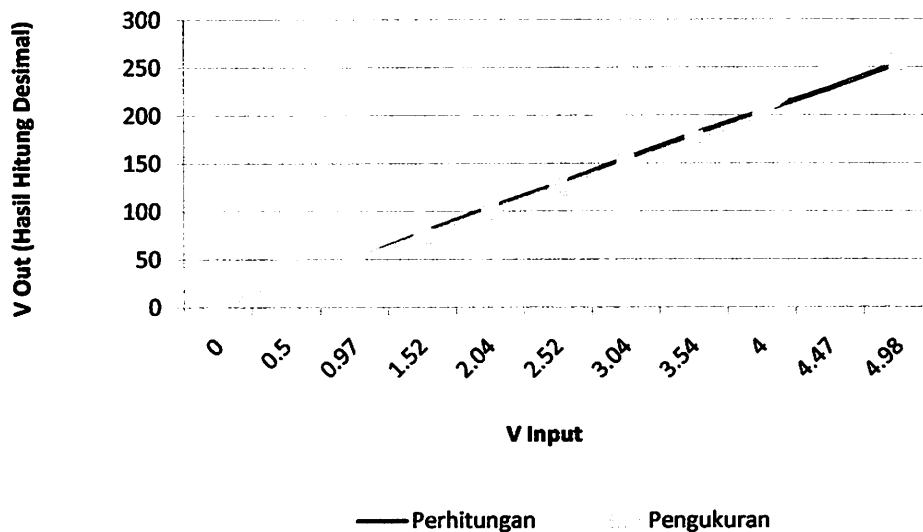
Dengan cara yang sama untuk masing-masing masukan dapat diketahui prosentase kesalahannya.

Tabel 4.5.
Kesalahan (Tingkat Error) dari pengujian ADC

V input (Volt)	DATA		%Error
	Vout (hasil uji)	Vout (hasil hitung) (Desimal)	
0.00	0	0.00	0.00
0.50	25	25.50	1.96
0.97	50	49.47	1.07
1.52	75	77.52	3.74
2.04	100	104.04	3.86
2.52	125	128.52	2.73
3.04	150	155.04	3.25
3.54	175	180.54	3.06
4.00	200	204.00	1.96
4.47	250	227.97	1.30
4.98	255	253.98	1.56
Total Error			24,49
Rata-rata Error			2,23

Grafik 4.5.

Hasil Kesalahan (Tingkat Error) dari pengujian ADC



Dari hasil pengujian dapat dianalisis bahwa keluaran tegangan ADC berbeda beda untuk tiap masukannya (V_{input}) yang diberikan, dimana ADC diberi tegangan 0 Volt – 5 Volt mendekati dengan nilai biner atau hex. Setelah diuji dengan beberapa keadaan didapatkan % *error* sebesar 2.23%. Penggunaan ADC harus disesuaikan dengan tingkat resolusi bitnya dimana besarnya resolusi bit dari ADC 0804 tersebut adalah $= V_{ref}/2^{nbit}$ dengan n bit = 8 bit.

4.1.3 Pengujian Rangkaian Optotriac dan Triac

Pengujian rangkaian optotriac dan triac ini dilakukan dengan perangkat lunak yang diprogram ke dalam mikrokontroler. Pengujian ini bertujuan untuk mengetahui apakah tingkat kecerahan lampu infra merah dapat dikendalikan oleh mikrokontroler. Dengan adanya tingkat kecerahan lampu infra merah yang berbeda-beda, maka besar tegangan dan daya heater juga akan berbeda-beda. Besar frekuensi dari tegangan jala-jala PLN adalah 50Hz, sehingga periodenya 20ms. Karena pengaturan waktu tunda perlambatan dilakukan setiap setengah gelombang, maka periode maksimalnya adalah 10ms. Jika dikonversikan ke dalam besar sudut perlambatan, maka 10ms senilai dengan 180° . Dalam perancangan alat ini sudut perlambatan akan dibagi dalam 30 tingkat dengan kenaikan perstep adalah 6° .

• Peralatan yang Diperlukan

1. Mikrokontroler
2. Lampu infra merah
3. Catu tegangan AC 220V
4. Multimeter

- **Prosedur Pengujian**

1. Membuat rangkaian pengujian seperti pada Gambar 4.3.
2. Membuat pulsa pada port mikrokontroler untuk penyalan optotriac yang akan memicu triac konduksi.
3. Mengaktifkan catu AC.
4. Mengubah ubah tingkat kecerahan lampu dengan mengubah lebar pulsa mikrokontroler.

Pengujian untuk rangkaian optotriac dan triac ditunjukkan dalam Gambar 4.3.



Gambar 4.3. Pengujian rangkaian optotriac dan triac

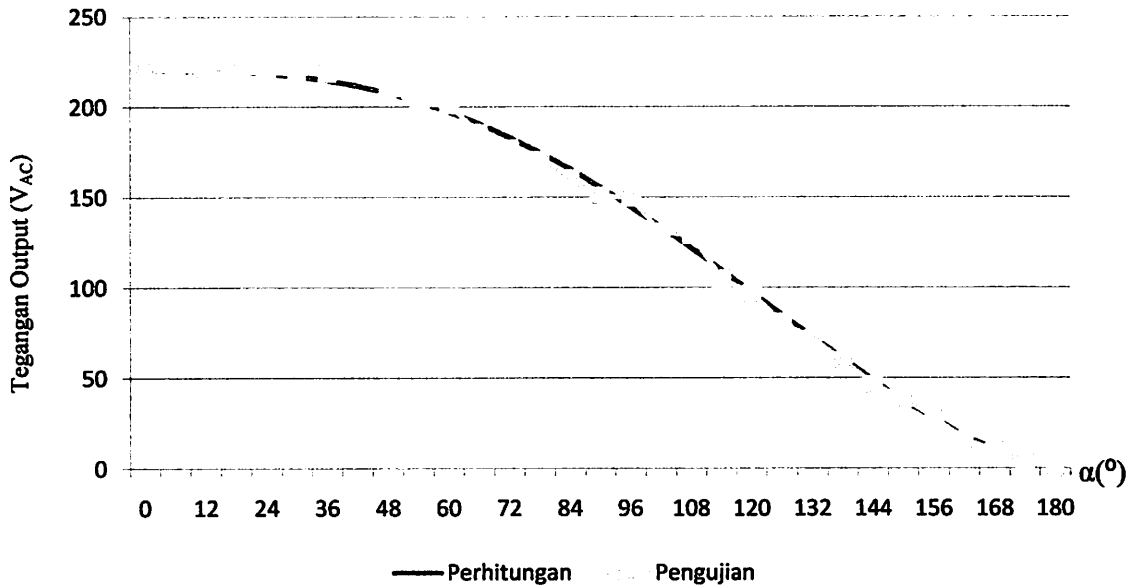
- **Hasil Pengujian**

Hasil pengujian menunjukkan bahwa dengan mengatur lebar pulsa mikrokontroller (waktu tunda perlambatan triac untuk konduksi), maka akan didapatkan tingkat kecerahan lampu yang berbeda-beda. Tingkat kecerahan lampu yang berbeda menunjukkan perubahan tegangan dan daya lampu infra merah.

Tabel 4.6.
Hasil pengujian tegangan pada Heater

No.	α ($^{\circ}$)	t (ms)	Hasil perhitungan tegangan Heater (V)	Hasil pengujian tegangan Heater (V)	Error (%)
1.	0	0	220	219,9	0,000455
2.	6	0,33	219,9	220,2	0,001364
3.	12	0,67	219,7	219,5	0,00091
4.	18	1	219,3	219,1	0,000912
5.	24	1,33	218,38	219,0	0,002839
6.	30	1,67	216,8	218,6	0,008303
7.	36	2	214,6	218,6	0,018639
8.	42	2,33	211,6	218,7	0,033554
9.	48	2,67	207,7	210,2	0,012037
10.	54	3	202,9	200,9	0,009857
11.	60	3,33	197,37	201,3	0,019912
12.	66	3,67	190,8	185,4	0,028302
13.	72	4	183,2	176,8	0,034934
14.	78	4,33	174,8	170,4	0,025172
15.	84	4,67	165,6	160,2	0,032609
16.	90	5	155,6	150,9	0,030206
17.	96	5,33	144,9	149,8	0,033816
18.	102	5,67	133,6	130,6	0,022246
19.	108	6	121,8	128,9	0,058292
20.	114	6,33	109,7	104,9	0,043756
21.	120	6,67	97,17	96,6	0,005866
22.	126	7	84,8	80,7	0,048349
23.	132	7,33	72,6	71,5	0,015152
24.	138	7,67	60,6	59,6	0,016502
25.	144	8	48,7	46,1	0,053388
26.	150	8,33	37,5	38,7	0,032
27.	156	8,67	27,8	28,0	0,007194
28.	162	9	17,6	15,8	0,102273
29.	168	9,33	10,3	10,0	0,029126
30.	174	9,67	3,1	3,5	0,129032
31.	180	10	0	0	0

Grafik 4.6.
Hasil Perhitungan dan Pengujian Tegangan Pada Heater



- **Analisis Hasil Pengujian**

Untuk menghitung persentase kesalahan digunakan persamaan :

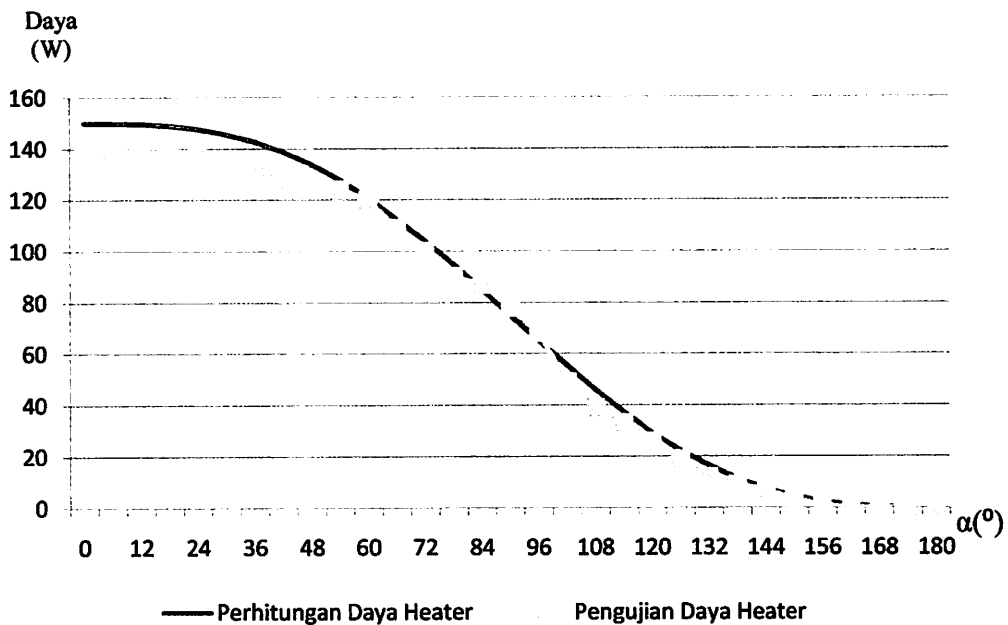
$$\text{Penyimpangan} = \left| \frac{\text{Data tegangan perhitungan} - \text{Data tegangan pengujian}}{\text{Data tegangan perhitungan}} \right| \times 100\%$$

Kesalahan rata-ratanya adalah 0,056032 %.

Tabel 4.6
Hasil Pengujian Daya Heater

No.	α ($^{\circ}$)	t (ms)	Hasil perhitungan daya Heater (W)	Hasil pengujian daya Heater (W)	Error (%)
1.	0	0	150	140	0,066667
2.	6	0,33	149,9	139	0,072715
3.	12	0,67	149,7	139	0,071476
4.	18	1	149,0	139	0,067114
5.	24	1,33	147,8	137	0,073072
6.	30	1,67	145,6	135	0,072802
7.	36	2	142,7	133	0,067975
8.	42	2,33	138,8	128	0,07781
9.	48	2,67	133,8	126	0,058296
10.	54	3	127,7	124	0,028974
11.	60	3,33	120,7	120	0,0058
12.	66	3,67	112,3	109	0,029386
13.	72	4	104,0	100	0,038462
14.	78	4,33	94,7	90	0,04963
15.	84	4,67	85,0	87	0,023529
16.	90	5	75,0	78	0,04
17.	96	5,33	65,0	68	0,046154
18.	102	5,67	55,3	49	0,113924
19.	108	6	45,9	39	0,150327
20.	114	6,33	37,3	33	0,115282
21.	120	6,67	29,3	26	0,112628
22.	126	7	22,3	19	0,147982
23.	132	7,33	16,4	12	0,268293
24.	138	7,67	11,4	9	0,210526
25.	144	8	7,4	7	0,054054
26.	150	8,33	4,4	3	0,318182
27.	156	8,67	2,4	1	0,583333
28.	162	9	1,0	0	1
29.	168	9,33	0,3	0	1
30.	174	9,67	0,1	0	1
31.	180	10	0	0	0

Grafik 4.6
Hasil Analisa Pengujian Daya Heater



- **Analisis Hasil Pengujian**

Untuk menghitung persentase kesalahan digunakan persamaan :

$$\text{Penyimpangan} = \left| \frac{\text{Data daya perhitungan} - \text{Data daya pengujian}}{\text{Data daya perhitungan}} \right| \times 100\%$$

Kesalahan rata-ratanya adalah 0,19239977 %.

4.1.4. Pengujian Rangkaian Tampilan LCD

- **Tujuan**

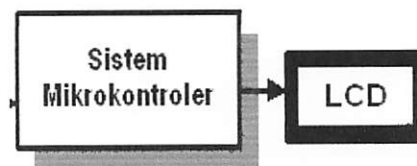
Untuk mengetahui kemampuan rangkaian tampilan yang sudah dibuat apakah dapat mendukung sistem yang direncanakan untuk memampilkan data pada LCD.

- **Peralatan yang dibutuhkan**

1. Power Supply 5 volt
2. Sistem Mikrokontroler dan LCD TM202A

- **Prosedur Pengujian**

1. Menyusun rangkaian seperti ditunjukkan dalam Gambar 4.4.
2. Menjalankan program untuk menampilkan tulisan “Suhu Ruang” ke LCD programnya terlampir
3. Mengamati keluaran pada LCD



Gambar 4.4. Diagram blok Pengujian Rangkaian Tampilan

- **Hasil dan Analisis Pengujian**

Dari hasil Pengujian dapat dilihat bahwa rangkaian tampilan dapat bekerja dengan baik.

4.2. Pengujian Perangkat Lunak

4.2.1. Tujuan

- ✓ Mengetahui kerja software dalam mengakses MCU AT89S51 dalam melakukan pemantauan suhu ruangan.

4.2.2. Peralatan yang digunakan

- ✓ PC (Personal Komputer).
- ✓ Rangkaian yang sudah jadi
- ✓ Box Alat
- ✓ Kabel penghubung.

4.2.3. Langkah Pengujian

- ✓ Menghubungkan koneksi antara software komputer dengan MCU AT89S51.
- ✓ Mengaktifkan power .
- ✓ Mengamati perubahan suhu

4.2.4. Hasil Pengujian

- ✓ Hasil pengujian pada kenaikan setiap perubahan suhu antara keluaran sensor dan display sesuai dengan yang direncanakan, jadi ini menandakan software yang dibuat sudah memenuhi ketentuan yang telah dibuat

4.3. Pengujian Sistem Secara Keseluruhan

4.3.1. Tujuan

- ✓ Mengetahui apakah sistem dapat bekerja dengan baik sesuai dengan yang direncanakan atau tidak..

4.3.2. Peralatan yang digunakan

- ✓ Keseluruhan sistem

4.3.3. Langkah Pengujian

- ✓ Mengaktifkan power.
- ✓ Membaca suhu ruangan.

- ✓ Mengamati apakah perubahan pada suhu akan merubah kecepatan kipas angin.

4.3.4. Hasil Pengujian

- ✓ Hasil pengujian keseluruhan sistem dapat di jelaskan sebagai berikut :

NO	SUHU	RPM	PUTARAN 1 DETIK
1	27	300	5
2	28	360	6
3	29	420	7
4	30	480	8
5	31	540	9
6	32	600	10
7	33	660	11
8	34	720	12
9	35	780	13
10	36	840	14
11	37	900	15
12	38	960	16
13	39	1020	17
14	40	1080	18
15	41	1140	19
16	42	1200	20
17	43	1260	21
18	44	1320	22
19	45	1380	23
20	46	1440	24
21	47	1500	25
22	48	1560	26
23	49	1620	27
24	50	1680	28

Dari hasil pengujian lama waktu dari suhu maksimal (50°C) ke suhu minimal (27°C) bekisar 20 detik.

BAB V

PENUTUP

5.1. Kesimpulan

Kesimpulan yang dapat diambil dari Pembuatan Sistem Pengaturan Kecepatan Kipas Angin Menggunakan Mikrokontroller ini adalah :

1. Hasil error rata-rata dari perbandingan antara pengukuran dan perhitungan pada output LM35 adalah 0,814 %, pada ADC memiliki error 2,23 %. Pada rangkaian driver triac diac memiliki error yaitu sebesar 0,056032 %.
2. Kipas angin disetting untuk bekerja sesuai dengan perubahan tegangan input dari sensor suhu, dimana setiap ada perubahan tegangan inputan maka akan berpengaruh pula pada kerja kipas angin

5.2. Saran

1. Penempatan sensor suhu di tempatkan pada tempat yang tepat agar suhu yang di deteksi sesuai dengan suhu ruangan sebenarnya.
2. Adanya kelemahan-kelemahan pada penulisan tugas akhir maka penulisan ini tidak dapat di jadikan bahan acuan satu-satunya, maka diperlukan pembanding dengan penulisan sejenis.
3. Sebaiknya pada layar LCD menampilkan angka di belakang koma.

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Judul : Perencanaan dan Pembuatan Alat Pengaturan Kecepatan Kipas Angin Menggunakan MK AT89S51

No	Tanggal	Materi	Paraf
1.		BAB I	
2.		BAB II	
3.		BAB III	
4.		BAB IV, Perbaikan	
5.		BAB V	
6.		Acc mesin	
7.			

Malang,

2008

Mengetahui
Dosen Pembimbing

(Bambang Prio Hartono, ST,MT)



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Program Studi : Teknik Elektronika.
Judul Tugas Akhir : Perencanaan dan Pembuatan Alat
Pengaturan Kecepatan Kipas Angin
Menggunakan Mikrokontroler AT89S51.

Dipertahankan di hadapan Team penguji Tugas Akhir Jenjang Diploma (D-III) :

Pada Hari : Senin
Tanggal : 24 Maret 2008
Dengan nilai : 79.00 (B+)b



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(Ir. M. Abdul Hamid, MT)
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Telah dilakukan perbaikan oleh:

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NIM : 01.57.107.
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Program Studi : Teknik Elektronika.
Hari/Tanggal : Senin / 24 Maret 2008

No.	Materi Perbaikan	Paraf
1.	Validasi	
2.	Tujuan	
3.	Misal Setting Untuk Suhu yang dikehendaki 27°C, RPM kipas berapa?	
4.	Suhu naik >27°C, RPM berapa?	
5.	Kembali ke Normal waktunya berapa (lampirkan di bab IV)	

Telah Diperiksa/Disetujui:

Anggota Penguji I

(Ir. M. Abdul Hamid, MT)

Anggota Penguji II

(Ir. Taufik Hidayat, MT)

Mengetahui :
Dosen Pembimbing

(Bambang Prio H, ST, MT)

LAMPIRAN - LAMPIRAN

LM35 Precision Centigrade Temperature Sensors

General Description

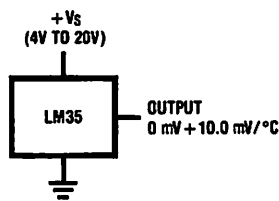
The LM35 series are precision integrated-circuit temperature sensors, whose output voltage is linearly proportional to the Celsius (Centigrade) temperature. The LM35 thus has an advantage over linear temperature sensors calibrated in Kelvin, as the user is not required to subtract a large constant voltage from its output to obtain convenient Centigrade scaling. The LM35 does not require any external calibration or trimming to provide typical accuracies of $\pm 1/4^\circ\text{C}$ at room temperature and $\pm 3/4^\circ\text{C}$ over a full -55 to $+150^\circ\text{C}$ temperature range. Low cost is assured by trimming and calibration at the wafer level. The LM35's low output impedance, linear output, and precise inherent calibration make interfacing to readout or control circuitry especially easy. It can be used with single power supplies, or with plus and minus supplies. As it draws only $60\ \mu\text{A}$ from its supply, it has very low self-heating, less than 0.1°C in still air. The LM35 is rated to operate over a -55° to $+150^\circ\text{C}$ temperature range, while the LM35C is rated for a -40° to $+110^\circ\text{C}$ range (-10° with improved accuracy). The LM35 series is available pack-

aged in hermetic TO-46 transistor packages, while the LM35C, LM35CA, and LM35D are also available in the plastic TO-92 transistor package. The LM35D is also available in an 8-lead surface mount small outline package and a plastic TO-220 package.

Features

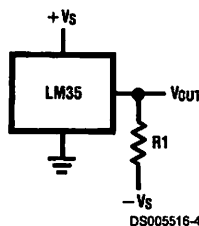
- Calibrated directly in $^\circ\text{C}$ (Centigrade)
- Linear $+10.0\ \text{mV}/^\circ\text{C}$ scale factor
- 0.5°C accuracy guaranteeable (at $+25^\circ\text{C}$)
- Rated for full -55° to $+150^\circ\text{C}$ range
- Suitable for remote applications
- Low cost due to wafer-level trimming
- Operates from 4 to 30 volts
- Less than $60\ \mu\text{A}$ current drain
- Low self-heating, 0.08°C in still air
- Nonlinearity only $\pm 1/4^\circ\text{C}$ typical
- Low impedance output, $0.1\ \Omega$ for $1\ \text{mA}$ load

Typical Applications



DS005516-3

FIGURE 1. Basic Centigrade Temperature Sensor ($+2^\circ\text{C}$ to $+150^\circ\text{C}$)

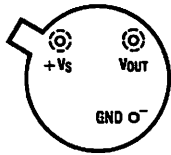


Choose $R_1 = -V_S/50\ \mu\text{A}$
 $V_{\text{OUT}} = +1,500\ \text{mV}$ at $+150^\circ\text{C}$
 $= +250\ \text{mV}$ at $+25^\circ\text{C}$
 $= -550\ \text{mV}$ at -55°C

FIGURE 2. Full-Range Centigrade Temperature Sensor

Connection Diagrams

**TO-46
Metal Can Package***



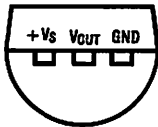
BOTTOM VIEW
DS005516-1

*Case is connected to negative pin (GND)

Order Number LM35H, LM35AH, LM35CH, LM35CAH or LM35DH

See NS Package Number H03H

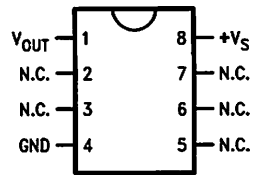
**TO-92
Plastic Package**



BOTTOM VIEW
DS005516-2

**Order Number LM35CZ,
LM35CAZ or LM35DZ**
See NS Package Number Z03A

**SO-8
Small Outline Molded Package**

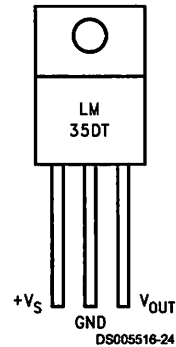


DS005516-21

N.C. = No Connection

Top View
Order Number LM35DM
See NS Package Number M08A

**TO-220
Plastic Package***



DS005516-24

*Tab is connected to the negative pin (GND).

Note: The LM35DT pinout is different than the discontinued LM35DP.

Order Number LM35DT
See NS Package Number TA03F

Absolute Maximum Ratings (Note 10)

For military/aerospace specified devices are required, contact the National Semiconductor Sales Office/representatives for availability and specifications.

Voltage	+35V to -0.2V
Voltage	+6V to -1.0V
Current	10 mA
Temp.:	
6 Package,	-60°C to +180°C
20 Package,	-60°C to +150°C
6 Package,	-65°C to +150°C
20 Package,	-65°C to +150°C
Temp.:	
6 Package,	
(Soldering, 10 seconds)	300°C

TO-92 and TO-220 Package, (Soldering, 10 seconds)	260°C
SO Package (Note 12)	
Vapor Phase (60 seconds)	215°C
Infrared (15 seconds)	220°C
ESD Susceptibility (Note 11)	2500V
Specified Operating Temperature Range: T_{MIN} to T_{MAX} (Note 2)	
LM35, LM35A	-55°C to +150°C
LM35C, LM35CA	-40°C to +110°C
LM35D	0°C to +100°C

Electrical Characteristics

(Note 6)

Parameter	Conditions	LM35A			LM35CA			Units (Max.)
		Typical	Tested Limit (Note 4)	Design Limit (Note 5)	Typical	Tested Limit (Note 4)	Design Limit (Note 5)	
Accuracy	$T_A = +25^\circ\text{C}$	± 0.2	± 0.5		± 0.2	± 0.5		$^\circ\text{C}$
	$T_A = -10^\circ\text{C}$	± 0.3			± 0.3		± 1.0	$^\circ\text{C}$
	$T_A = T_{MAX}$	± 0.4	± 1.0		± 0.4	± 1.0		$^\circ\text{C}$
	$T_A = T_{MIN}$	± 0.4	± 1.0		± 0.4		± 1.5	$^\circ\text{C}$
Linearity	$T_{MIN} \leq T_A \leq T_{MAX}$	± 0.18		± 0.35	± 0.15		± 0.3	$^\circ\text{C}$
Gain (Slope)	$T_{MIN} \leq T_A \leq T_{MAX}$	$+10.0$	$+9.9,$ $+10.1$		$+10.0$		$+9.9,$ $+10.1$	mV/ $^\circ\text{C}$
Load Regulation ($I_L \leq 1$ mA)	$T_A = +25^\circ\text{C}$	± 0.4	± 1.0		± 0.4	± 1.0		mV/mA
	$T_{MIN} \leq T_A \leq T_{MAX}$	± 0.5		± 3.0	± 0.5		± 3.0	mV/mA
Line Regulation	$T_A = +25^\circ\text{C}$	± 0.01	± 0.05		± 0.01	± 0.05		mV/V
	$4V \leq V_S \leq 30V$	± 0.02		± 0.1	± 0.02		± 0.1	mV/V
Input Current	$V_S = +5V, +25^\circ\text{C}$	56	67		56	67		μA
	$V_S = +5V$	105		131	91		114	μA
	$V_S = +30V, +25^\circ\text{C}$	56.2	68		56.2	68		μA
	$V_S = +30V$	105.5		133	91.5		116	μA
Offset Input Current	$4V \leq V_S \leq 30V, +25^\circ\text{C}$	0.2	1.0		0.2	1.0		μA
	$4V \leq V_S \leq 30V$	0.5		2.0	0.5		2.0	μA
Temperature Coefficient of Input Current		$+0.39$		$+0.5$	$+0.39$		$+0.5$	$\mu\text{A}/^\circ\text{C}$
Temperature Accuracy	In circuit of Figure 1, $I_L = 0$	$+1.5$		$+2.0$	$+1.5$		$+2.0$	$^\circ\text{C}$
Long-Term Stability	$T_J = T_{MAX}$, for 1000 hours	± 0.08			± 0.08			$^\circ\text{C}$

Electrical Characteristics

(Notes 1, 6)

Parameter	Conditions	LM35			LM35C, LM35D			Units (Max.)
		Typical	Tested Limit (Note 4)	Design Limit (Note 5)	Typical	Tested Limit (Note 4)	Design Limit (Note 5)	
Accuracy, LM35, LM35C (Note 7)	$T_A = +25^\circ\text{C}$	± 0.4	± 1.0		± 0.4	± 1.0		$^\circ\text{C}$
	$T_A = -10^\circ\text{C}$	± 0.5			± 0.5		± 1.5	$^\circ\text{C}$
	$T_A = T_{\text{MAX}}$	± 0.8	± 1.5		± 0.8		± 1.5	$^\circ\text{C}$
	$T_A = T_{\text{MIN}}$	± 0.8		± 1.5	± 0.8		± 2.0	$^\circ\text{C}$
Accuracy, LM35D (Note 7)	$T_A = +25^\circ\text{C}$				± 0.6	± 1.5		$^\circ\text{C}$
	$T_A = T_{\text{MAX}}$				± 0.9		± 2.0	$^\circ\text{C}$
	$T_A = T_{\text{MIN}}$				± 0.9		± 2.0	$^\circ\text{C}$
Nonlinearity (Note 8)	$T_{\text{MIN}} \leq T_A \leq T_{\text{MAX}}$	± 0.3		± 0.5	± 0.2		± 0.5	$^\circ\text{C}$
Sensor Gain (Average Slope)	$T_{\text{MIN}} \leq T_A \leq T_{\text{MAX}}$	+10.0	+9.8, +10.2		+10.0		+9.8, +10.2	mV/ $^\circ\text{C}$
Load Regulation (Note 3) $0 \leq I_L \leq 1$ mA	$T_A = +25^\circ\text{C}$	± 0.4	± 2.0		± 0.4	± 2.0		mV/mA
	$T_{\text{MIN}} \leq T_A \leq T_{\text{MAX}}$	± 0.5		± 5.0	± 0.5		± 5.0	mV/mA
Line Regulation (Note 3)	$T_A = +25^\circ\text{C}$	± 0.01	± 0.1		± 0.01	± 0.1		mV/V
	$4\text{V} \leq V_S \leq 30\text{V}$	± 0.02		± 0.2	± 0.02		± 0.2	mV/V
Quiescent Current (Note 9)	$V_S = +5\text{V}, +25^\circ\text{C}$	56	80		56	80		μA
	$V_S = +5\text{V}$	105		158	91		138	μA
	$V_S = +30\text{V}, +25^\circ\text{C}$	56.2	82		56.2	82		μA
	$V_S = +30\text{V}$	105.5		161	91.5		141	μA
Change of Quiescent Current (Note 3)	$4\text{V} \leq V_S \leq 30\text{V}, +25^\circ\text{C}$	0.2	2.0		0.2	2.0		μA
	$4\text{V} \leq V_S \leq 30\text{V}$	0.5		3.0	0.5		3.0	μA
Temperature Coefficient of Quiescent Current		+0.39		+0.7	+0.39		+0.7	$\mu\text{A}/^\circ\text{C}$
Minimum Temperature for Rated Accuracy	In circuit of <i>Figure 1</i> , $I_L = 0$	+1.5		+2.0	+1.5		+2.0	$^\circ\text{C}$
Long Term Stability	$T_J = T_{\text{MAX}}$, for 1000 hours	± 0.08			± 0.08			$^\circ\text{C}$

Note 1: Unless otherwise noted, these specifications apply: $-55^\circ\text{C} \leq T_J \leq +150^\circ\text{C}$ for the LM35 and LM35A; $-40^\circ\text{C} \leq T_J \leq +110^\circ\text{C}$ for the LM35C and LM35CA; and $0^\circ\text{C} \leq T_J \leq +100^\circ\text{C}$ for the LM35D. $V_S = +5\text{Vdc}$ and $I_{\text{LOAD}} = 50 \mu\text{A}$, in the circuit of *Figure 2*. These specifications also apply from $+2^\circ\text{C}$ to T_{MAX} in the circuit of *Figure 1*. Specifications in **boldface** apply over the full rated temperature range.

Note 2: Thermal resistance of the TO-46 package is 400°C/W , junction to ambient, and 24°C/W junction to case. Thermal resistance of the TO-92 package is 180°C/W junction to ambient. Thermal resistance of the small outline molded package is 220°C/W junction to ambient. Thermal resistance of the TO-220 package is 90°C/W junction to ambient. For additional thermal resistance information see table in the Applications section.

Note 3: Regulation is measured at constant junction temperature, using pulse testing with a low duty cycle. Changes in output due to heating effects can be computed by multiplying the internal dissipation by the thermal resistance.

Note 4: Tested Limits are guaranteed and 100% tested in production.

Note 5: Design Limits are guaranteed (but not 100% production tested) over the indicated temperature and supply voltage ranges. These limits are not used to calculate outgoing quality levels.

Note 6: Specifications in **boldface** apply over the full rated temperature range.

Note 7: Accuracy is defined as the error between the output voltage and $10\text{mV}/^\circ\text{C}$ times the device's case temperature, at specified conditions of voltage, current, and temperature (expressed in $^\circ\text{C}$).

Note 8: Nonlinearity is defined as the deviation of the output-voltage-versus-temperature curve from the best-fit straight line, over the device's rated temperature range.

Note 9: Quiescent current is defined in the circuit of *Figure 1*.

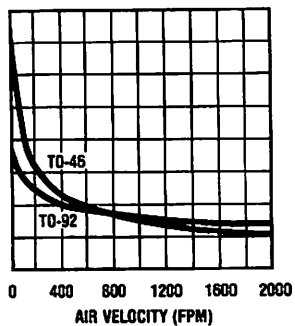
Note 10: Absolute Maximum Ratings indicate limits beyond which damage to the device may occur. DC and AC electrical specifications do not apply when operating the device beyond its rated operating conditions. See Note 1.

Note 11: Human body model, 100 pF discharged through a 1.5 k Ω resistor.

Note 12: See AN-450 "Surface Mounting Methods and Their Effect on Product Reliability" or the section titled "Surface Mount" found in a current National Semiconductor Linear Data Book for other methods of soldering surface mount devices.

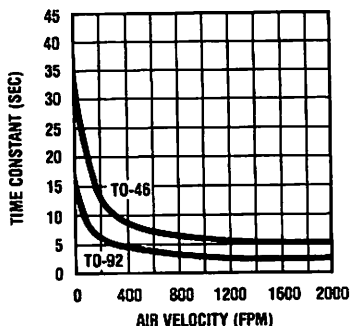
Performance Characteristics

Thermal Resistance
in Air



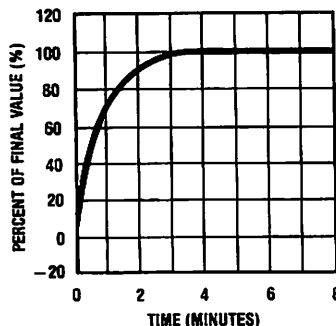
DS005516-25

Thermal Time Constant



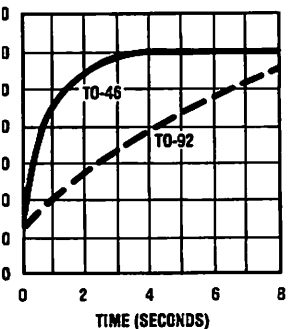
DS005516-26

Thermal Response
in Still Air



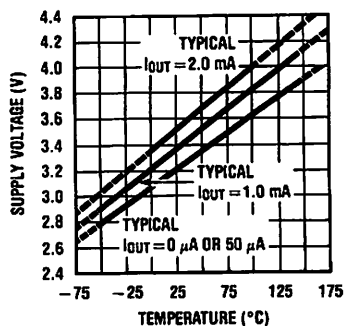
DS005516-27

Thermal Response in
Oil Bath



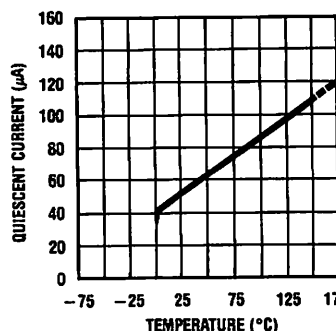
DS005516-28

Minimum Supply
Voltage vs. Temperature



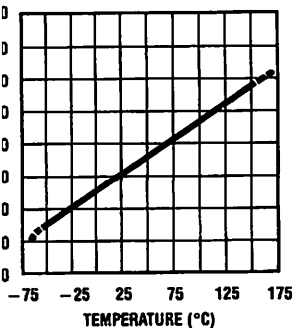
DS005516-29

Quiescent Current
vs. Temperature
(In Circuit of Figure 1.)



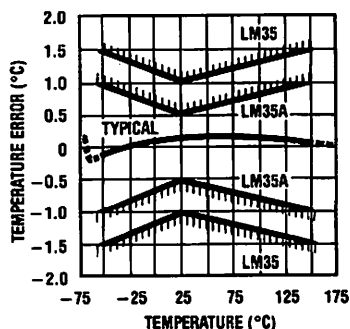
DS005516-30

Quiescent Current
vs. Temperature
(Circuit of Figure 2.)



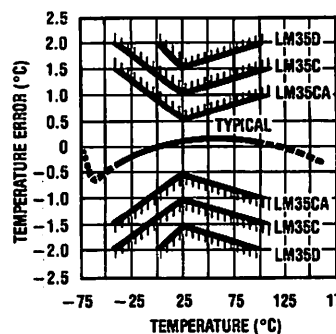
DS005516-31

Accuracy vs. Temperature
(Guaranteed)



DS005516-32

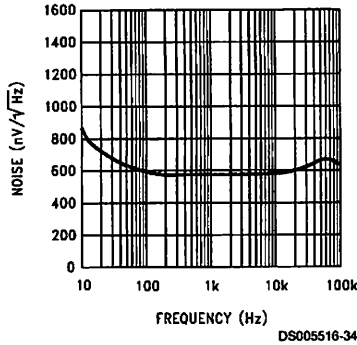
Accuracy vs. Temperature
(Guaranteed)



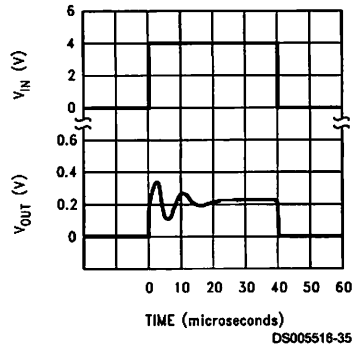
DS005516-33

Typical Performance Characteristics (Continued)

Noise Voltage



Start-Up Response



Applications

The LM35 can be applied easily in the same way as other integrated-circuit temperature sensors. It can be glued or cemented to a surface and its temperature will be within about 0.01°C of the surface temperature.

This presumes that the ambient air temperature is almost the same as the surface temperature; if the air temperature were much higher or lower than the surface temperature, the actual temperature of the LM35 die would be at an intermediate temperature between the surface temperature and the air temperature. This is especially true for the TO-92 plastic package, where the copper leads are the principal thermal path to carry heat into the device, so its temperature might be closer to the air temperature than to the surface temperature.

To minimize this problem, be sure that the wiring to the LM35, as it leaves the device, is held at the same temperature as the surface of interest. The easiest way to do this is to cover up these wires with a bead of epoxy which will insure that the leads and wires are all at the same temperature as the surface, and that the LM35 die's temperature will not be affected by the air temperature.

The TO-46 metal package can also be soldered to a metal surface or pipe without damage. Of course, in that case the V- terminal of the circuit will be grounded to that metal. Alternatively, the LM35 can be mounted inside a sealed-end metal tube, and can then be dipped into a bath or screwed into a threaded hole in a tank. As with any IC, the LM35 and accompanying wiring and circuits must be kept insulated and dry, to avoid leakage and corrosion. This is especially true if the circuit may operate at cold temperatures where condensation can occur. Printed-circuit coatings and varnishes such as Humiseal and epoxy paints or dips are often used to insure that moisture cannot corrode the LM35 or its connections.

These devices are sometimes soldered to a small light-weight heat fin, to decrease the thermal time constant and speed up the response in slowly-moving air. On the other hand, a small thermal mass may be added to the sensor, to give the steadiest reading despite small deviations in the air temperature.

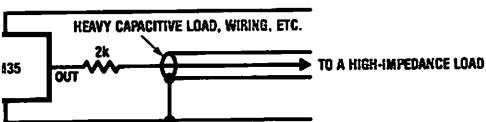
Temperature Rise of LM35 Due To Self-heating (Thermal Resistance, θ_{JA})

	TO-46, no heat sink	TO-46*, small heat fin	TO-92, no heat sink	TO-92**, small heat fin	SO-8 no heat sink	SO-8** small heat fin	TO-220 no heat sink
Still air	400°C/W	100°C/W	180°C/W	140°C/W	220°C/W	110°C/W	90°C/W
Moving air	100°C/W	40°C/W	90°C/W	70°C/W	105°C/W	90°C/W	26°C/W
Still oil	100°C/W	40°C/W	90°C/W	70°C/W			
Stirred oil	50°C/W	30°C/W	45°C/W	40°C/W			
(Clamped to metal, Infinite heat sink)		(24°C/W)				(55°C/W)	

*Wakefield type 201, or 1" disc of 0.020" sheet brass, soldered to case, or similar.

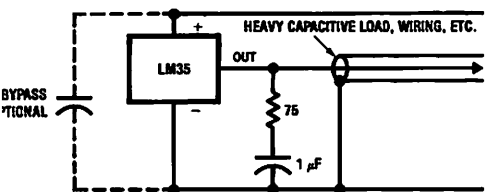
**TO-92 and SO-8 packages glued and leads soldered to 1" square of 1/16" printed circuit board with 2 oz. foil or similar.

ical Applications



DS005516-19

FIGURE 3. LM35 with Decoupling from Capacitive Load



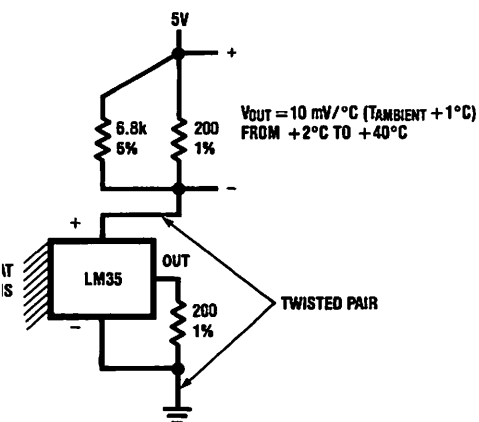
DS005516-20

FIGURE 4. LM35 with R-C Damper

ITIVE LOADS

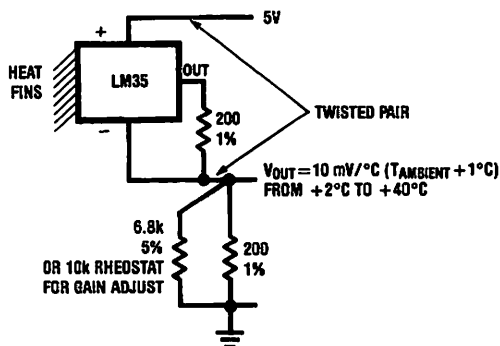
most micropower circuits, the LM35 has a limited ability to drive heavy capacitive loads. The LM35 by itself is able to drive a load of up to 100 pF without special precautions. If heavier loads are required, it is easy to isolate or decouple the load with a series R-C damper; see Figure 3. Or you can improve the tolerance of the sensor to inductive loads with a series R-C damper from output to ground; see Figure 4.

When the LM35 is applied with a 200Ω load resistor as shown in Figure 5, Figure 6 or Figure 8 it is relatively immune to inductive capacitance because the capacitance forms a by-pass path to ground, not on the output. However, as a linear circuit connected to wires in a hostile environment, its performance can be affected adversely by inductive electromagnetic sources such as relays, radio transmitters, motors with arcing brushes, SCR transients, etc., as well as wires can act as a receiving antenna and its internal diodes can act as rectifiers. For best results in such cases, a bypass capacitor from V_{IN} to ground and a series R-C damper from output to ground are often useful. These are shown in Figure 13, Figure 14, and Figure 16.



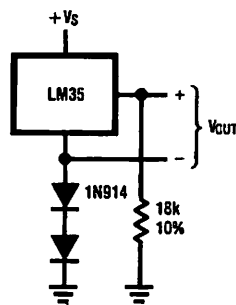
DS005516-5

FIGURE 5. Two-Wire Remote Temperature Sensor (Grounded Sensor)



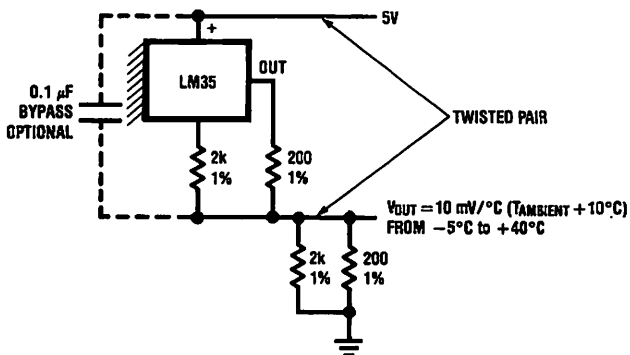
DS005516-6

FIGURE 6. Two-Wire Remote Temperature Sensor (Output Referred to Ground)



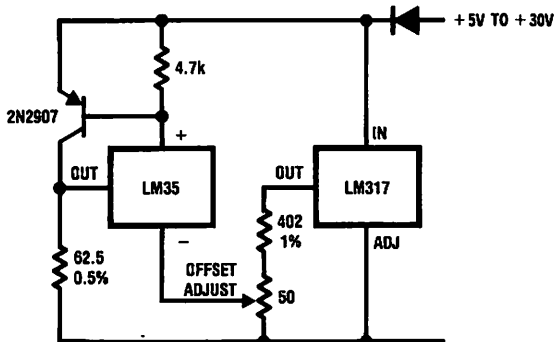
DS005516-7

FIGURE 7. Temperature Sensor, Single Supply, -55° to +150°C



DS005516-8

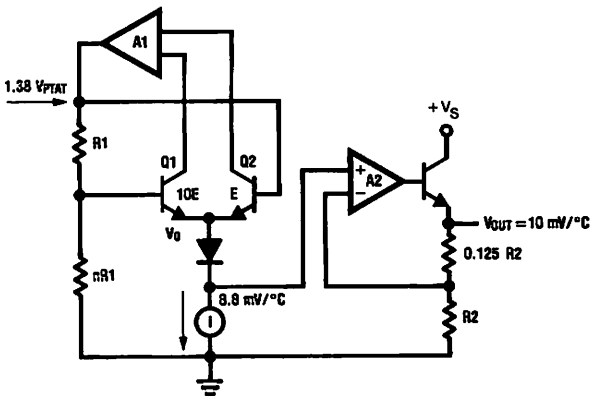
FIGURE 8. Two-Wire Remote Temperature Sensor (Output Referred to Ground)



DS005516-9

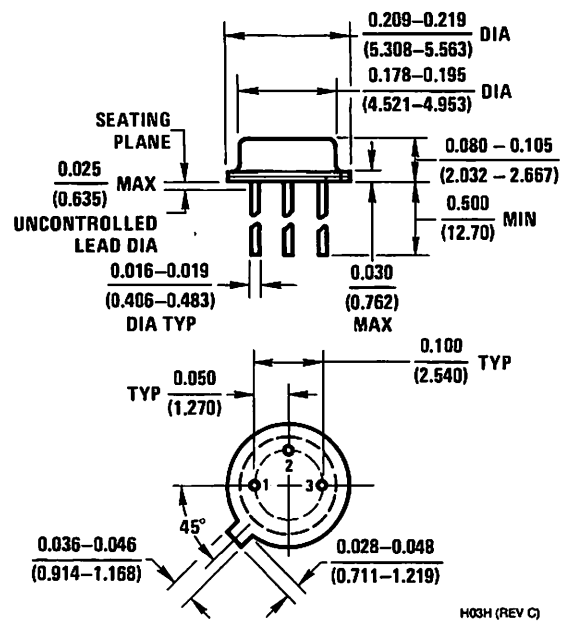
FIGURE 9. 4-To-20 mA Current Source (0°C to +100°C)

Block Diagram

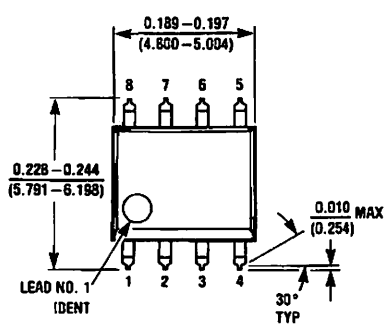


DS005516-23

Physical Dimensions inches (millimeters) unless otherwise noted

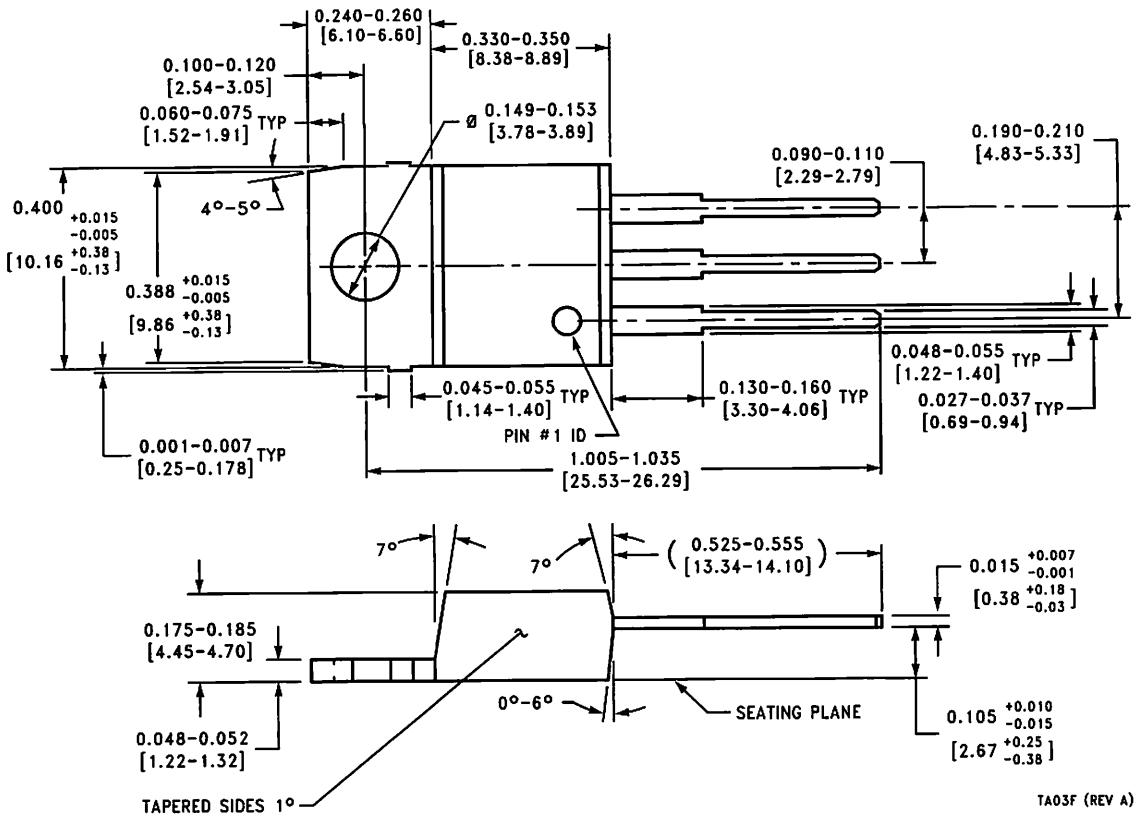


TO-46 Metal Can Package (H)
Order Number LM35H, LM35AH, LM35CH,
LM35CAH, or LM35DH
NS Package Number H03H



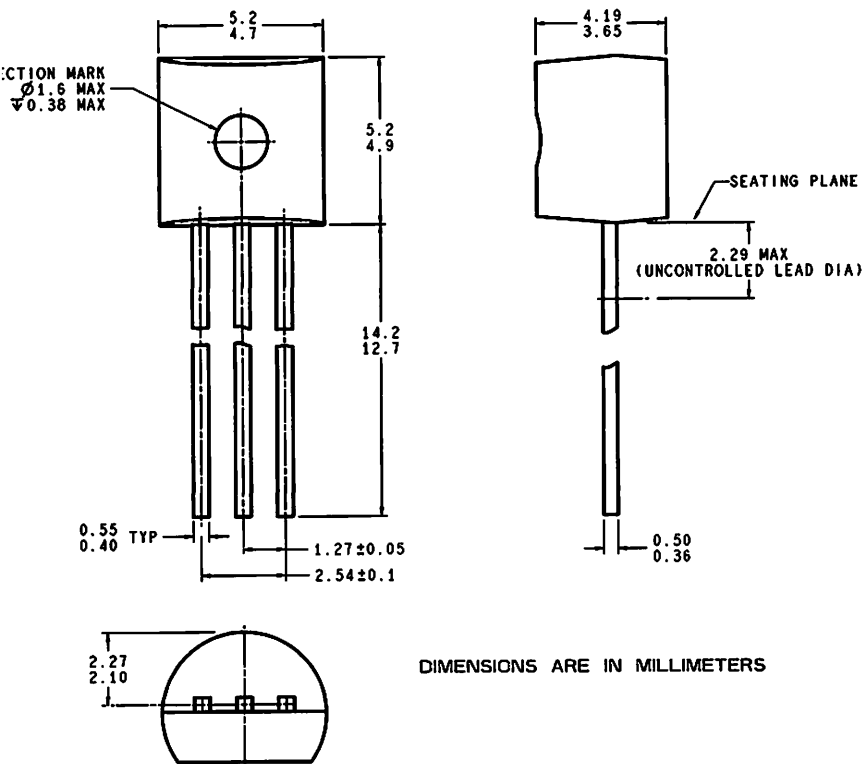
SO-8 Molded Small Outline Package (M)
Order Number LM35DM
NS Package Number M08A

Physical Dimensions inches (millimeters) unless otherwise noted (Continued)



**Power Package TO-220 (T)
 Order Number LM35DT
 NS Package Number TA03F**

Mechanical Dimensions inches (millimeters) unless otherwise noted (Continued)



DIMENSIONS ARE IN MILLIMETERS

Z03A (Rev G)

TO-92 Plastic Package (Z)
Order Number LM35CZ, LM35CAZ or LM35DZ
NS Package Number Z03A

SUPPORT POLICY

NATIONAL'S PRODUCTS ARE NOT AUTHORIZED FOR USE AS CRITICAL COMPONENTS IN LIFE SUPPORT DEVICES OR SYSTEMS WITHOUT THE EXPRESS WRITTEN APPROVAL OF THE PRESIDENT AND GENERAL MANAGER OF NATIONAL SEMICONDUCTOR CORPORATION. As used herein:

1. A critical component is any component of a life support device or system whose failure to perform can be reasonably expected to cause the failure of the life support device or system, or to affect its safety or effectiveness.

2. A critical component is any component of a life support device or system whose failure to perform can be reasonably expected to cause the failure of the life support device or system, or to affect its safety or effectiveness.

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 Fax: 81-3-5639-7507

ADC0801/ADC0802/ADC0803/ADC0804/ADC0805 8-Bit μ P Compatible A/D Converters

General Description

ADC0801, ADC0802, ADC0803, ADC0804 and ADC0805 are CMOS 8-bit successive approximation A/D converters that use a differential potentiometric ladder—similar to the 256R products. These converters are designed to allow operation with the NSC800 and INS8080A derivative control bus with TRI-STATE[®] output latches driving the data bus. These A/Ds appear like memory banks or I/O ports to the microprocessor and no inter-logic is needed.

Differential analog voltage inputs allow increasing the common-mode rejection and offsetting the analog zero input level value. In addition, the voltage reference input can be used to allow encoding any smaller analog voltage range to the full 8 bits of resolution.

Features

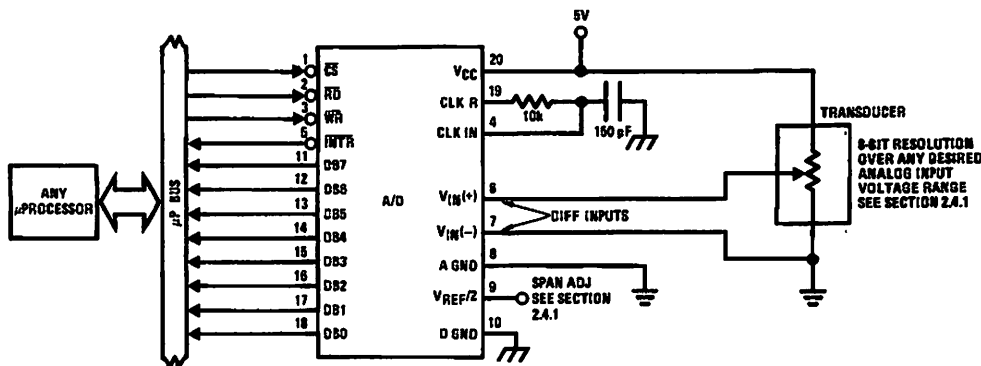
Compatible with 8080 μ P derivatives—no interfacing circuit needed - access time - 135 ns
Easy interface to all microprocessors, or operates stand alone"

- Differential analog voltage inputs
- Logic inputs and outputs meet both MOS and TTL voltage level specifications
- Works with 2.5V (LM336) voltage reference
- On-chip clock generator
- 0V to 5V analog input voltage range with single 5V supply
- No zero adjust required
- 0.3" standard width 20-pin DIP package
- 20-pin molded chip carrier or small outline package
- Operates ratiometrically or with 5 V_{DC}, 2.5 V_{DC}, or analog span adjusted voltage reference

Key Specifications

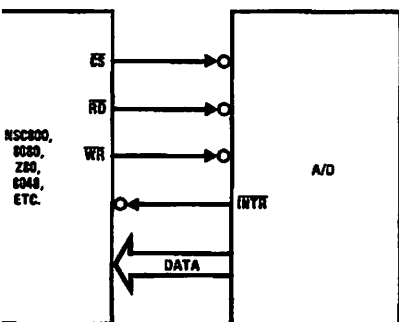
- Resolution 8 bits
- Total error $\pm 1/4$ LSB, $\pm 1/2$ LSB and ± 1 LSB
- Conversion time 100 μ s

Typical Applications



TL/H/5671-1

8080 Interface



TL/H/5671-31

Error Specification (Includes Full-Scale, Zero Error, and Non-Linearity)

Part Number	Full-Scale Adjusted	V _{REF/2} = 2.500 V _{DC} (No Adjustments)	V _{REF/2} = No Connection (No Adjustments)
ADC0801	$\pm 1/4$ LSB		
ADC0802		$\pm 1/2$ LSB	
ADC0803	$\pm 1/2$ LSB		
ADC0804		± 1 LSB	
ADC0805			± 1 LSB

TRI-STATE[®] is a registered trademark of National Semiconductor Corp.
Z80 is a registered trademark of Zilog Corp.

Absolute Maximum Ratings (Notes 1 & 2)

Military/Aerospace specified devices are required, please contact the National Semiconductor Sales Office/Distributors for availability and specifications.

Supply Voltage (V_{CC}) (Note 3)	6.5V
Logic Control Inputs	-0.3V to +18V
All Other Input and Outputs	-0.3V to ($V_{CC} + 0.3V$)
Solder Temp. (Soldering, 10 seconds)	
Dual-In-Line Package (plastic)	260°C
Dual-In-Line Package (ceramic)	300°C
Surface Mount Package	
Vapor Phase (60 seconds)	215°C
Infrared (15 seconds)	220°C

Storage Temperature Range	-65°C to +150°C
Package Dissipation at $T_A = 25^\circ\text{C}$	875 mW
ESD Susceptibility (Note 10)	800V

Operating Ratings (Notes 1 & 2)

Temperature Range	$T_{MIN} \leq T_A \leq T_{MAX}$
ADC0801/02LJ, ADC0802LJ/883	$-55^\circ\text{C} \leq T_A \leq +125^\circ\text{C}$
ADC0801/02/03/04LCJ	$-40^\circ\text{C} \leq T_A \leq +85^\circ\text{C}$
ADC0801/02/03/05LCN	$-40^\circ\text{C} \leq T_A \leq +85^\circ\text{C}$
ADC0804LCN	$0^\circ\text{C} \leq T_A \leq +70^\circ\text{C}$
ADC0802/03/04LCV	$0^\circ\text{C} \leq T_A \leq +70^\circ\text{C}$
ADC0802/03/04LCWM	$0^\circ\text{C} \leq T_A \leq +70^\circ\text{C}$
Range of V_{CC}	$4.5 V_{DC}$ to $6.3 V_{DC}$

Electrical Characteristics

The following specifications apply for $V_{CC} = 5 V_{DC}$, $T_{MIN} \leq T_A \leq T_{MAX}$ and $f_{CLK} = 640$ kHz unless otherwise specified.

Parameter	Conditions	Min	Typ	Max	Units
0801: Total Adjusted Error (Note 8)	With Full-Scale Adj. (See Section 2.5.2)			$\pm 1/4$	LSB
0802: Total Unadjusted Error (Note 8)	$V_{REF}/2 = 2.500 V_{DC}$			$\pm 1/2$	LSB
0803: Total Adjusted Error (Note 8)	With Full-Scale Adj. (See Section 2.5.2)			$\pm 1/2$	LSB
0804: Total Unadjusted Error (Note 8)	$V_{REF}/2 = 2.500 V_{DC}$			± 1	LSB
0805: Total Unadjusted Error (Note 8)	$V_{REF}/2$ -No Connection			± 1	LSB
$R_{IF}/2$ Input Resistance (Pin 9)	ADC0801/02/03/05 ADC0804 (Note 9)	2.5 0.75	8.0 1.1		k Ω k Ω
Analog Input Voltage Range	(Note 4) $V(+)$ or $V(-)$	Gnd-0.05		$V_{CC} + 0.05$	V_{DC}
Common-Mode Error	Over Analog Input Voltage Range		$\pm 1/16$	$\pm 1/8$	LSB
Power Supply Sensitivity	$V_{CC} = 5 V_{DC} \pm 10\%$ Over Allowed $V_{IN}(+)$ and $V_{IN}(-)$ Voltage Range (Note 4)		$\pm 1/16$	$\pm 1/8$	LSB

AC Electrical Characteristics

The following specifications apply for $V_{CC} = 5 V_{DC}$ and $T_A = 25^\circ\text{C}$ unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Units
	Conversion Time	$f_{CLK} = 640$ kHz (Note 6)	103		114	μs
	Conversion Time	(Note 5, 6)	66		73	$1/f_{CLK}$
K	Clock Frequency	$V_{CC} = 5V$, (Note 5)	100	640	1460	kHz
	Clock Duty Cycle	(Note 5)	40		60	%
	Conversion Rate in Free-Running Mode	\overline{INTR} tied to \overline{WR} with $\overline{CS} = 0 V_{DC}$, $f_{CLK} = 640$ kHz	8770		9708	conv/s
\overline{WR} L	Width of \overline{WR} Input (Start Pulse Width)	$\overline{CS} = 0 V_{DC}$ (Note 7)	100			ns
t _C	Access Time (Delay from Falling Edge of \overline{RD} to Output Data Valid)	$C_L = 100$ pF		135	200	ns
t _{toH}	TRI-STATE Control (Delay from Rising Edge of \overline{RD} to Hi-Z State)	$C_L = 10$ pF, $R_L = 10k$ (See TRI-STATE Test Circuits)		125	200	ns
t _{TRI}	Delay from Falling Edge of \overline{WR} or \overline{RD} to Reset of \overline{INTR}			300	450	ns
	Input Capacitance of Logic Control Inputs			5	7.5	pF
t _{UT}	TRI-STATE Output Capacitance (Data Buffers)			5	7.5	pF

CONTROL INPUTS (Note: CLK IN (Pin 4) is the input of a Schmitt trigger circuit and is therefore specified separately)

(1)	Logical "1" Input Voltage (Except Pin 4 CLK IN)	$V_{CC} = 5.25 V_{DC}$	2.0		15	V_{DC}
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C Electrical Characteristics (Continued)

The following specifications apply for $V_{CC} = 5V_{DC}$ and $T_{MIN} \leq T_A \leq T_{MAX}$, unless otherwise specified.

Symbol	Parameter	Conditions	Min	Typ	Max	Units
CONTROL INPUTS [Note: CLK IN (Pin 4) is the input of a Schmitt trigger circuit and is therefore specified separately]						
(0)	Logical "0" Input Voltage (Except Pin 4 CLK IN)	$V_{CC} = 4.75 V_{DC}$			0.8	V_{DC}
(1)	Logical "1" Input Current (All Inputs)	$V_{IN} = 5 V_{DC}$		0.005	1	μA_{DC}
(0)	Logical "0" Input Current (All Inputs)	$V_{IN} = 0 V_{DC}$	-1	-0.005		μA_{DC}

CLOCK IN AND CLOCK R

+	CLK IN (Pin 4) Positive Going Threshold Voltage		2.7	3.1	3.5	V_{DC}
-	CLK IN (Pin 4) Negative Going Threshold Voltage		1.5	1.8	2.1	V_{DC}
	CLK IN (Pin 4) Hysteresis ($V_{T+} - V_{T-}$)		0.6	1.3	2.0	V_{DC}
OUT (0)	Logical "0" CLK R Output Voltage	$I_O = 360 \mu A$ $V_{CC} = 4.75 V_{DC}$			0.4	V_{DC}
OUT (1)	Logical "1" CLK R Output Voltage	$I_O = -360 \mu A$ $V_{CC} = 4.75 V_{DC}$	2.4			V_{DC}

DATA OUTPUTS AND INTR

OUT (0)	Logical "0" Output Voltage Data Outputs INTR Output	$I_{OUT} = 1.6 mA, V_{CC} = 4.75 V_{DC}$ $I_{OUT} = 1.0 mA, V_{CC} = 4.75 V_{DC}$			0.4 0.4	V_{DC} V_{DC}
OUT (1)	Logical "1" Output Voltage	$I_O = -360 \mu A, V_{CC} = 4.75 V_{DC}$	2.4			V_{DC}
OUT (1)	Logical "1" Output Voltage	$I_O = -10 \mu A, V_{CC} = 4.75 V_{DC}$	4.5			V_{DC}
OUT	TRI-STATE Disabled Output Leakage (All Data Buffers)	$V_{OUT} = 0 V_{DC}$ $V_{OUT} = 5 V_{DC}$	-3		3	μA_{DC} μA_{DC}
SURGE		V_{OUT} Short to Gnd, $T_A = 25^\circ C$	4.5	6		mA_{DC}
DIK		V_{OUT} Short to V_{CC} , $T_A = 25^\circ C$	9.0	16		mA_{DC}

POWER SUPPLY

	Supply Current (Includes Ladder Current)	$f_{CLK} = 640 kHz$, $V_{REF/2} = NC, T_A = 25^\circ C$ and $\overline{CS} = 5V$				
	ADC0801/02/03/04LCJ/05			1.1	1.8	mA
	ADC0804LCN/LCV/LCWM			1.9	2.5	mA

Note 1: Absolute Maximum Ratings indicate limits beyond which damage to the device may occur. DC and AC electrical specifications do not apply when operating the device beyond its specified operating conditions.

Note 2: All voltages are measured with respect to Gnd, unless otherwise specified. The separate A Gnd point should always be wired to the D Gnd.

Note 3: A zener diode exists, internally, from V_{CC} to Gnd and has a typical breakdown voltage of $7 V_{DC}$.

Note 4: For $V_{IN}(-) \geq V_{IN}(+)$ the digital output code will be 0000 0000. Two on-chip diodes are tied to each analog input (see block diagram) which will forward conduct for analog input voltages one diode drop below ground or one diode drop greater than the V_{CC} supply. Be careful, during testing at low V_{CC} levels (4.5V), high level analog inputs (5V) can cause this input diode to conduct—especially at elevated temperatures, and cause errors for analog inputs near full-scale. The device allows 50 mV forward bias of either diode. This means that as long as the analog V_{IN} does not exceed the supply voltage by more than 50 mV, the output code will be correct. To achieve an absolute 0 V_{DC} to $5 V_{DC}$ input voltage range will therefore require a minimum supply voltage of $4.950 V_{DC}$ over temperature variations, initial tolerance and loading.

Note 5: Accuracy is guaranteed at $f_{CLK} = 640 kHz$. At higher clock frequencies accuracy can degrade. For lower clock frequencies, the duty cycle limits can be extended so long as the minimum clock high time interval or minimum clock low time interval is no less than 275 ns.

Note 6: With an asynchronous start pulse, up to 8 clock periods may be required before the internal clock phases are proper to start the conversion process. The start request is internally latched, see Figure 2 and section 2.0.

Note 7: The \overline{CS} input is assumed to bracket the \overline{WR} strobe input and therefore timing is dependent on the \overline{WR} pulse width. An arbitrarily wide pulse width will hold the converter in a reset mode and the start of conversion is initiated by the low to high transition of the \overline{WR} pulse (see timing diagrams).

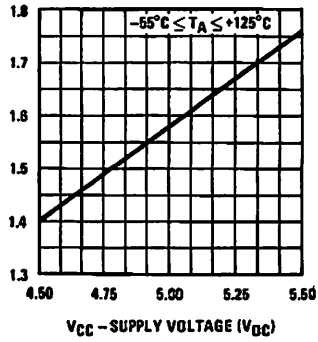
Note 8: None of these A/Ds requires a zero adjust (see section 2.5.1). To obtain zero code at other analog input voltages see section 2.5 and Figure 5.

Note 9: The $V_{REF/2}$ pin is the center point of a two-resistor divider connected from V_{CC} to ground. In all versions of the ADC0801, ADC0802, ADC0803, and ADC0805, and in the ADC0804LCJ, each resistor is typically 16 k Ω . In all versions of the ADC0804 except the ADC0804LCJ, each resistor is typically 2.2 k Ω .

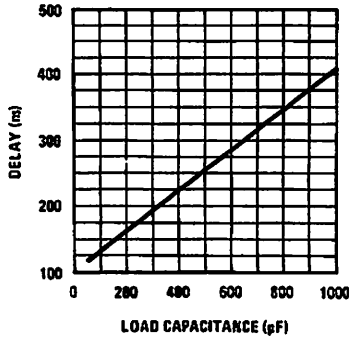
Note 10: Human body model, 100 pF discharged through a 1.5 k Ω resistor.

Typical Performance Characteristics

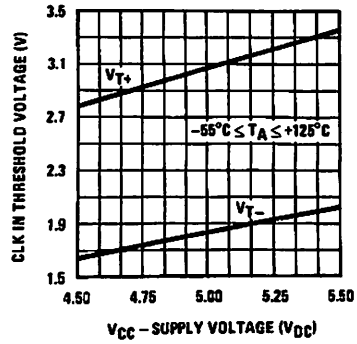
Logic Input Threshold Voltage vs. Supply Voltage



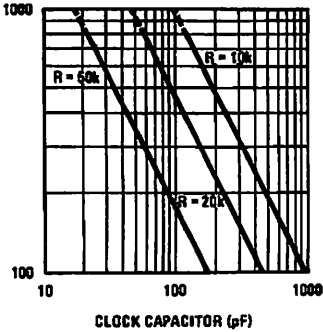
Delay From Falling Edge of \overline{RD} to Output Data Valid vs. Load Capacitance



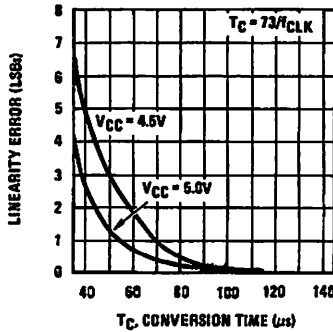
CLK IN Schmitt Trip Levels vs. Supply Voltage



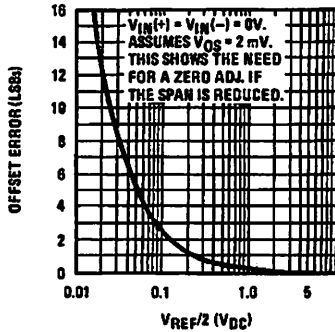
fCLK vs. Clock Capacitor



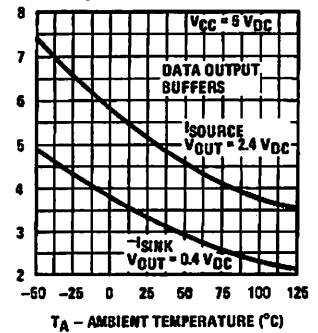
Full-Scale Error vs Conversion Time



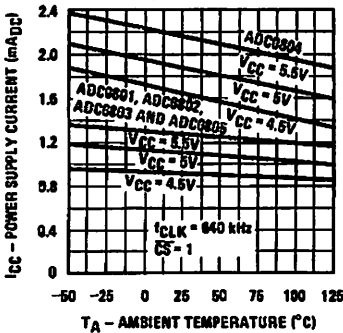
Effect of Unadjusted Offset Error vs. VREF/2 Voltage



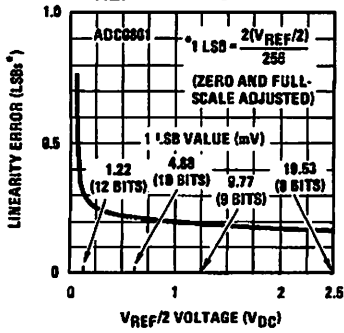
Output Current vs Temperature



Power Supply Current vs Temperature (Note 9)

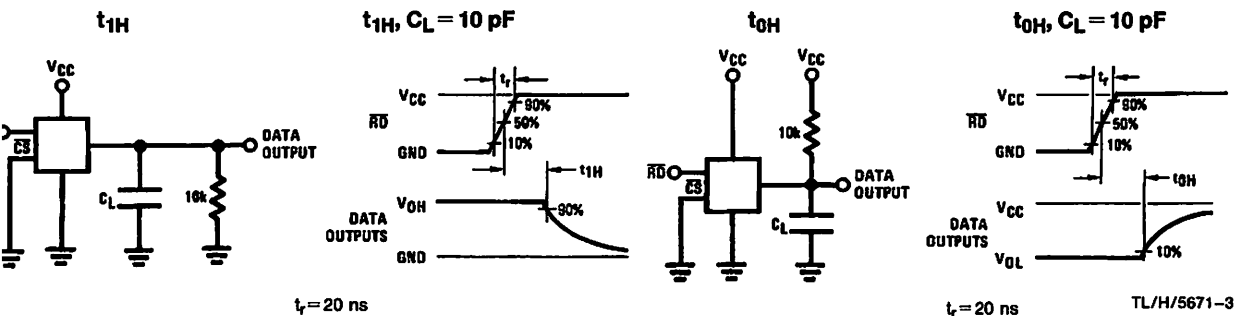


Linearity Error at Low VREF/2 Voltages

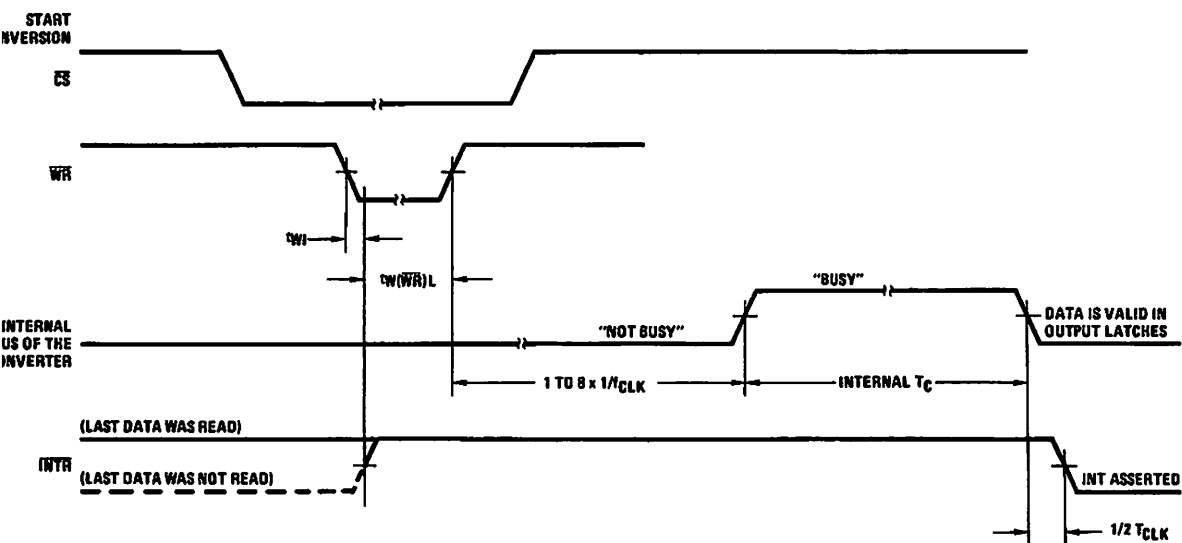


TL/H/5671-2

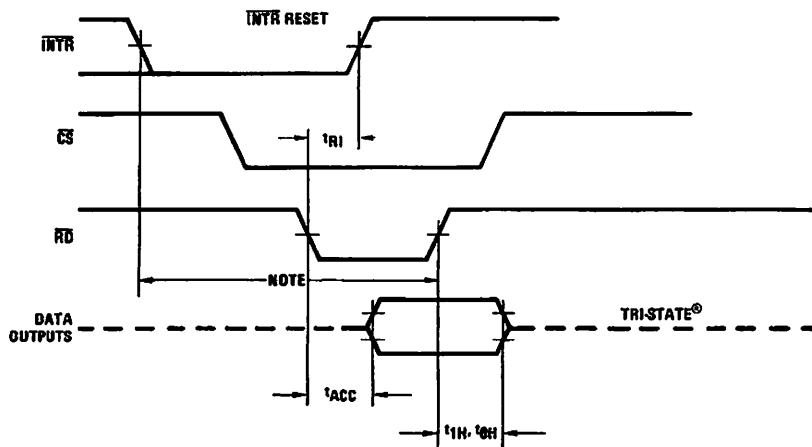
TRI-STATE Test Circuits and Waveforms



Timing Diagrams (All timing is measured from the 50% voltage points)



Output Enable and Reset \overline{INTR}

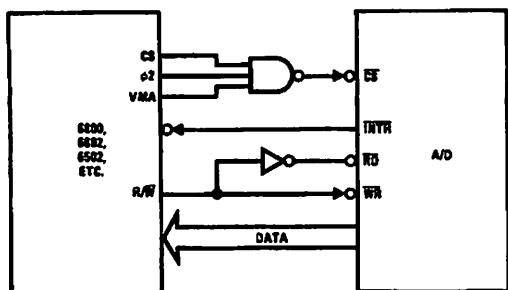


Note: Read strobe must occur 8 clock periods ($8/f_{CLK}$) after assertion of interrupt to guarantee reset of \overline{INTR} .

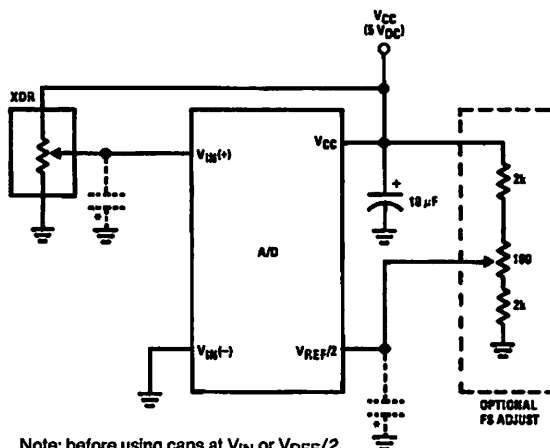
TL/H/5671-4

Typical Applications (Continued)

6800 Interface

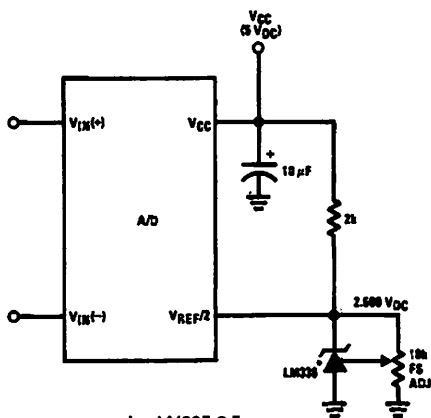


Ratiometric with Full-Scale Adjust



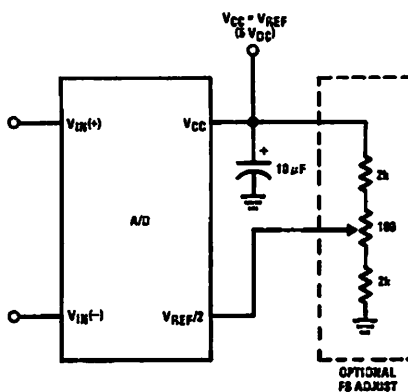
Note: before using caps at V_{IN} or $V_{REF/2}$, see section 2.3.2 Input Bypass Capacitors.

Absolute with a 2.500V Reference

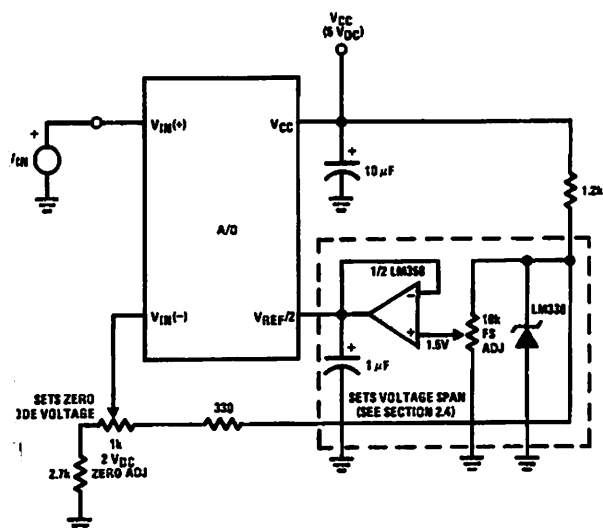


*For low power, see also LM385-2.5

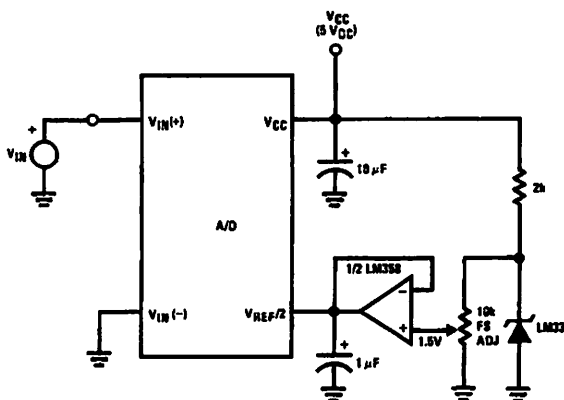
Absolute with a 5V Reference



Zero-Shift and Span Adjust: $2V \leq V_{IN} \leq 5V$



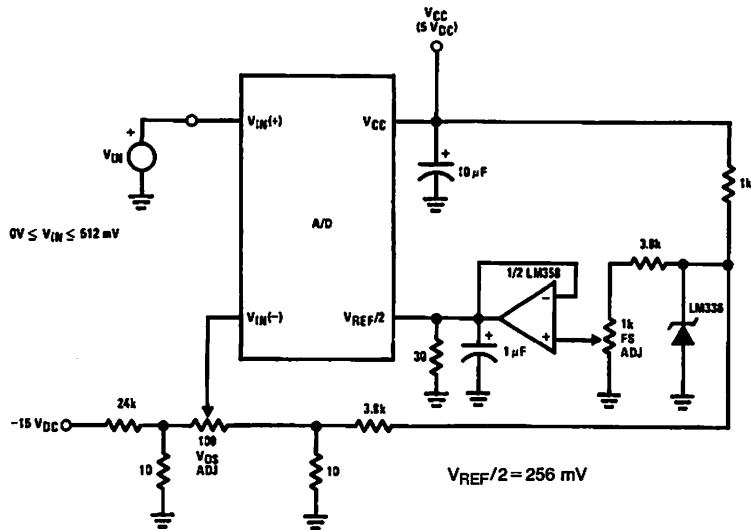
Span Adjust: $0V \leq V_{IN} \leq 3V$



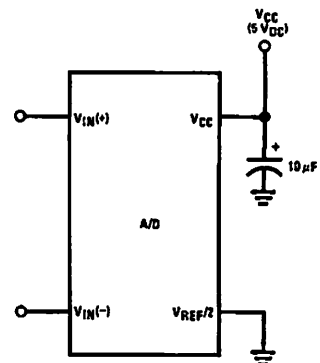
TL/H/5671-5

Typical Applications (Continued)

Directly Converting a Low-Level Signal



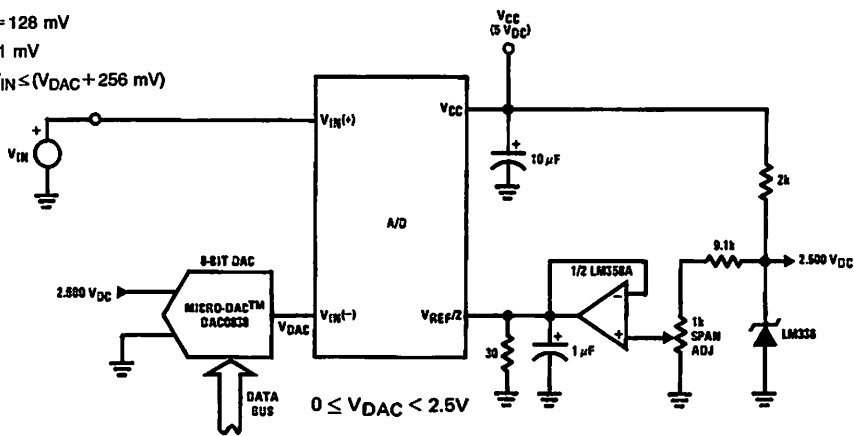
A μP Interfaced Comparator



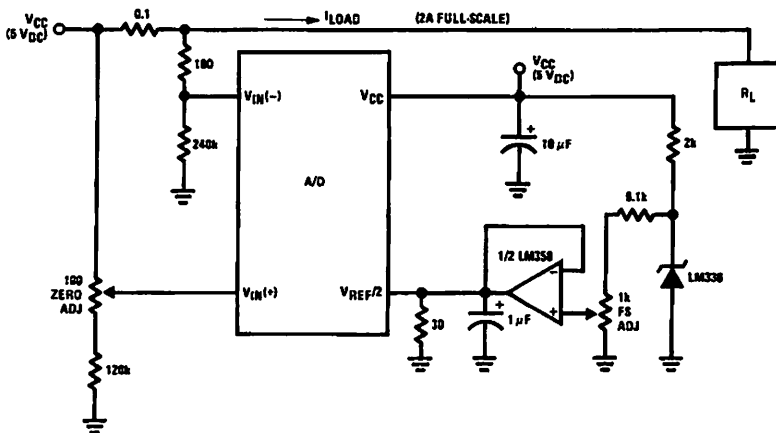
For: $V_{IN}(+) > V_{IN}(-)$
Output = FF_{HEX}
For: $V_{IN}(+) < V_{IN}(-)$
Output = 00_{HEX}

1 mV Resolution with μP Controlled Range

$V_{REF}/2 = 128 \text{ mV}$
1 LSB = 1 mV
 $V_{DAC} \leq V_{IN} \leq (V_{DAC} + 256 \text{ mV})$



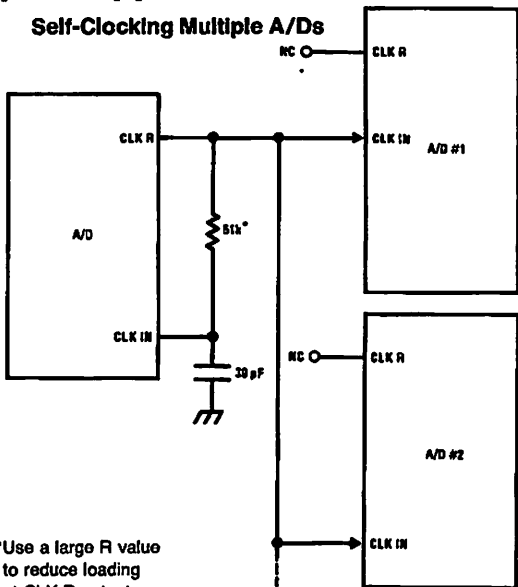
Digitizing a Current Flow



TL/H/5871-6

Typical Applications (Continued)

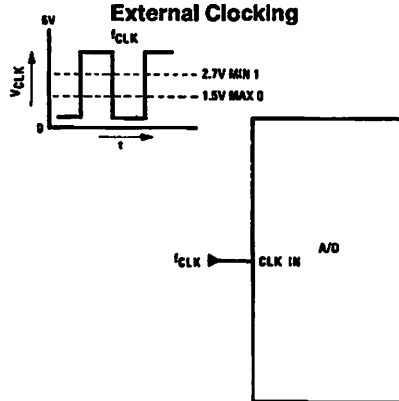
Self-Clocking Multiple A/Ds



*Use a large R value to reduce loading at CLK R output.

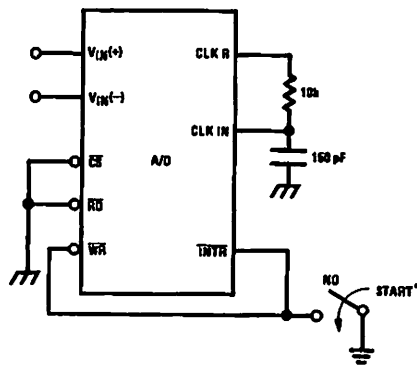
IF MORE THAN 5 ADDITIONAL A/Ds, USE A CMOS BUFFER (NOT 7421)

External Clocking



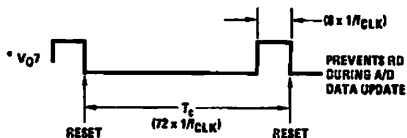
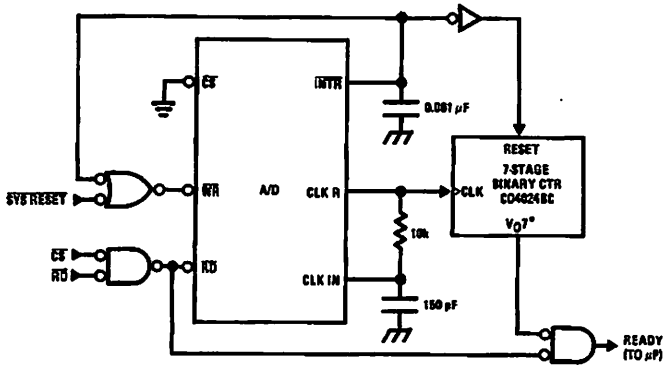
$$100 \text{ kHz} \leq f_{\text{CLK}} \leq 1460 \text{ kHz}$$

Self-Clocking in Free-Running Mode

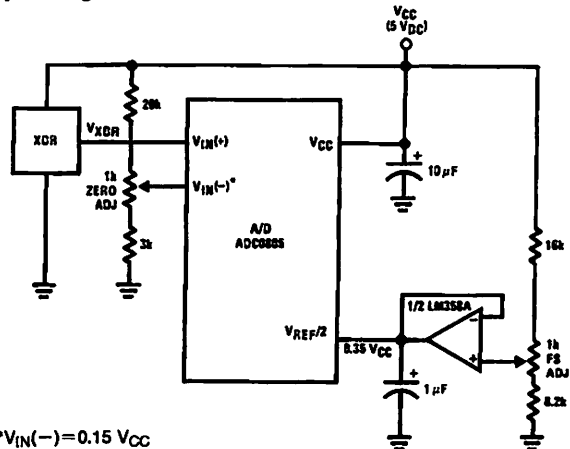


After power-up, a momentary grounding of the WR input is needed to guarantee operation.

μP Interface for Free-Running A/D

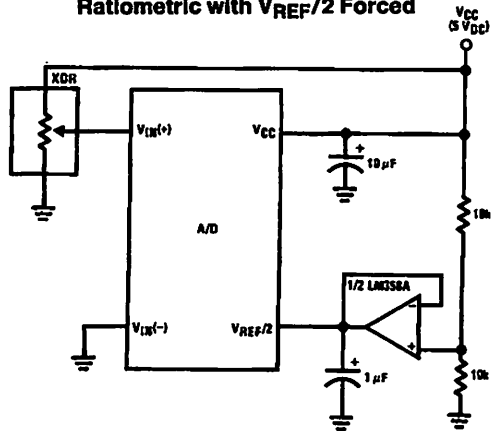


Operating with "Automotive" Ratiometric Transducers



*V_{IN(-)} = 0.15 V_{CC}
15% of V_{CC} ≤ V_{XDR} ≤ 85% of V_{CC}

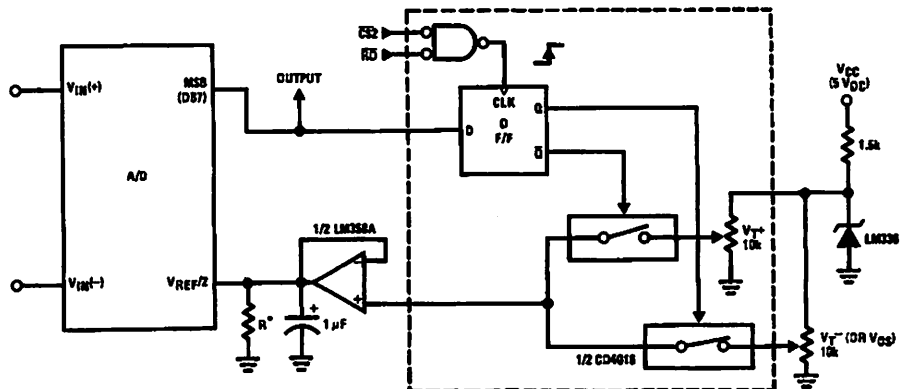
Ratiometric with V_{REF/2} Forced



TL/H/5671-7

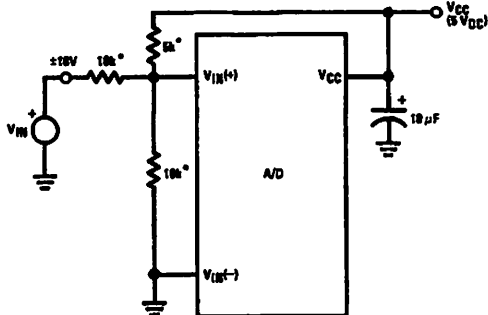
typical Applications (Continued)

μP Compatible Differential-Input Comparator with Pre-Set V_{OS} (with or without Hysteresis)



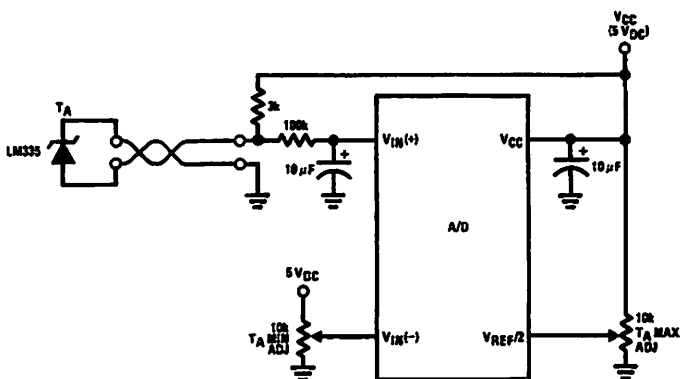
*See Figure 5 to select R value
 DB7="1" for $V_{IN(+)} > V_{IN(-)} + (V_{REF}/2)$
 Omit circuitry within the dotted area if hysteresis is not needed

Handling ±10V Analog Inputs

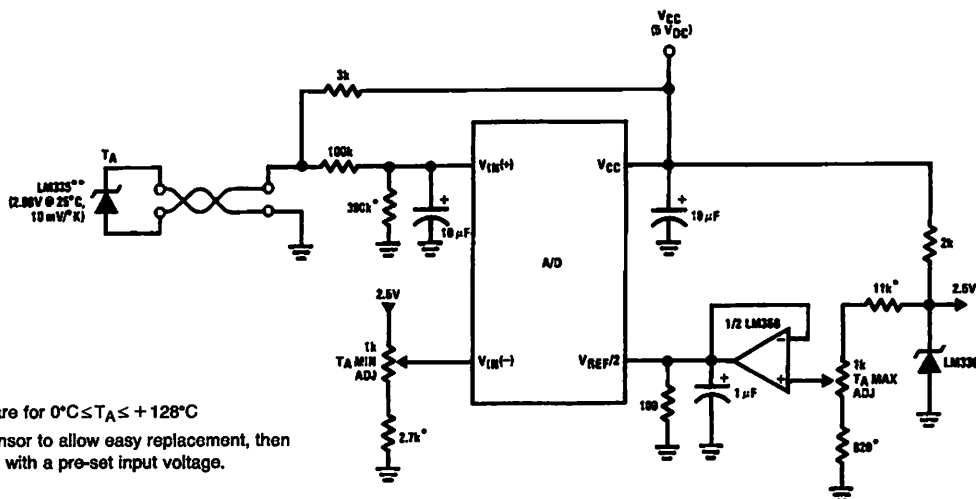


Rockman Instruments #694-3-R10K resistor array

Low-Cost, μP Interfaced, Temperature-to-Digital Converter



μP Interfaced Temperature-to-Digital Converter

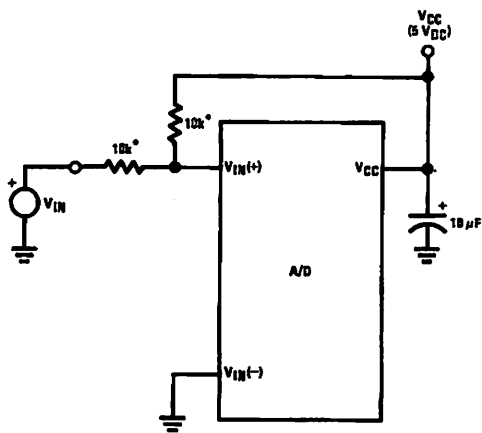


Unit values shown are for $0^{\circ}\text{C} \leq T_A \leq +128^{\circ}\text{C}$
 1) calibrate each sensor to allow easy replacement, then
 2) can be calibrated with a pre-set input voltage.

TL/H/5671-8

Typical Applications (Continued)

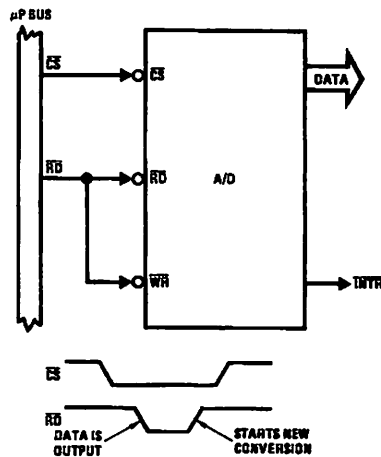
Handling $\pm 5V$ Analog Inputs



TL/H/5671-33

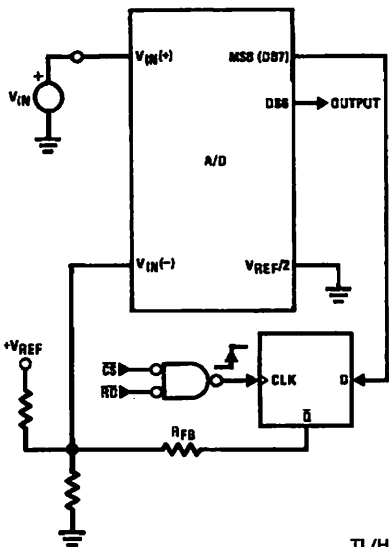
*Beckman Instruments #694-3-R10K resistor array

Read-Only Interface



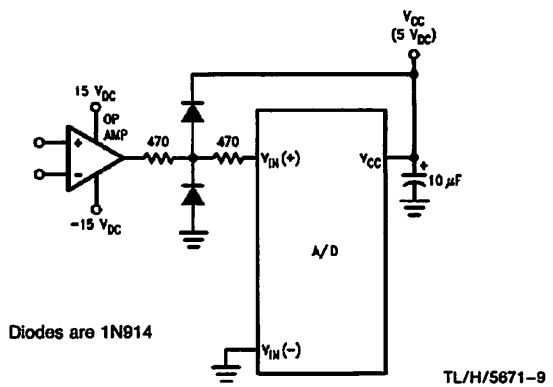
TL/H/5671-34

µP Interfaced Comparator with Hysteresis



TL/H/5671-35

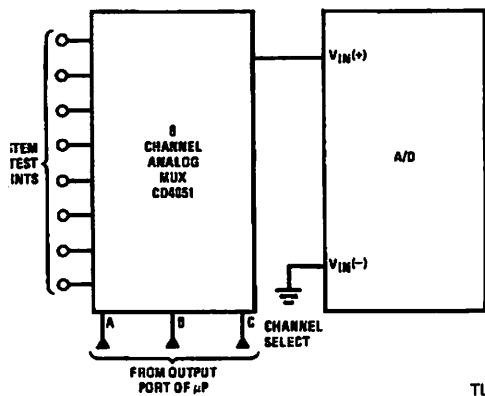
Protecting the Input



Diodes are 1N914

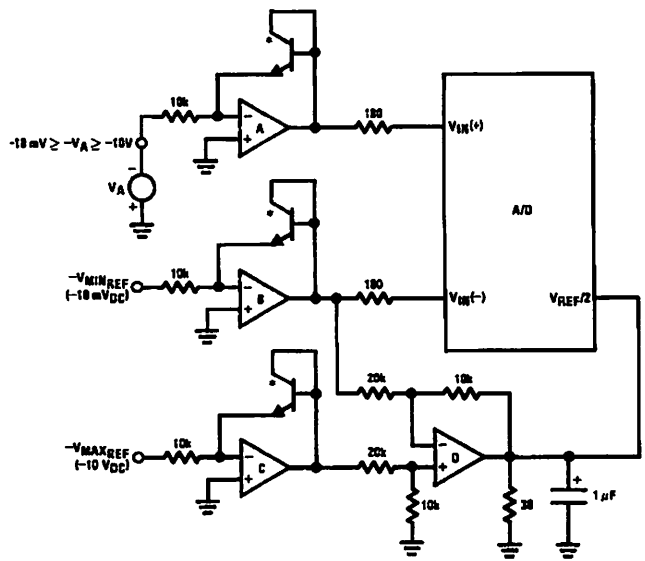
TL/H/5671-9

Analog Self-Test for a System



TL/H/5671-36

A Low-Cost, 3-Decade Logarithmic Converter



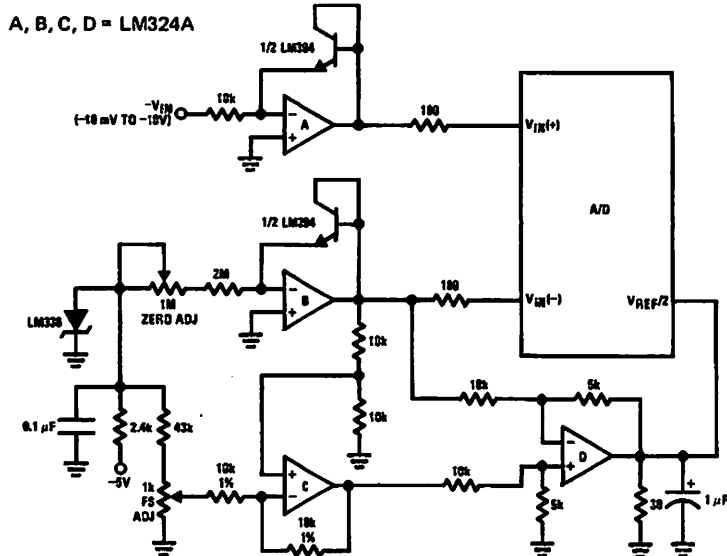
*LM389 transistors

A, B, C, D = LM324A quad op amp

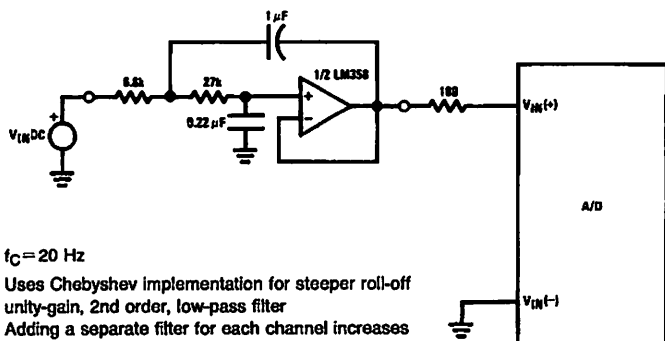
TL/H/5671-37

Typical Applications (Continued)

3-Decade Logarithmic A/D Converter

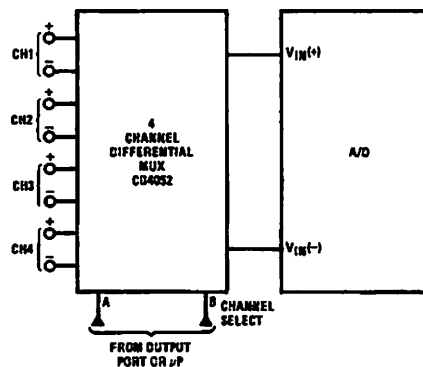


Noise Filtering the Analog Input

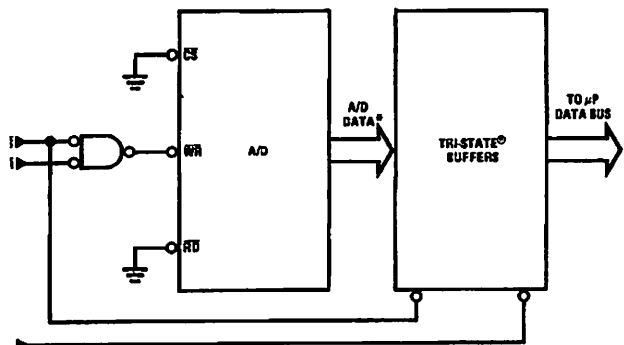


Uses Chebyshev implementation for steeper roll-off unity-gain, 2nd order, low-pass filter
Adding a separate filter for each channel increases system response time if an analog multiplexer is used

Multiplexing Differential Inputs

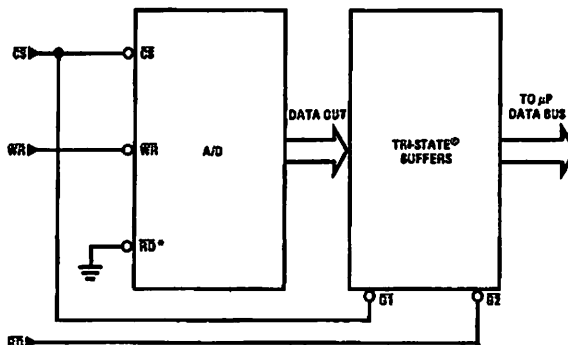


Output Buffers with A/D Data Enabled



*A/D output data is updated 1 CLK period prior to assertion of $\overline{\text{INT}}\overline{\text{R}}$

Increasing Bus Drive and/or Reducing Time on Bus

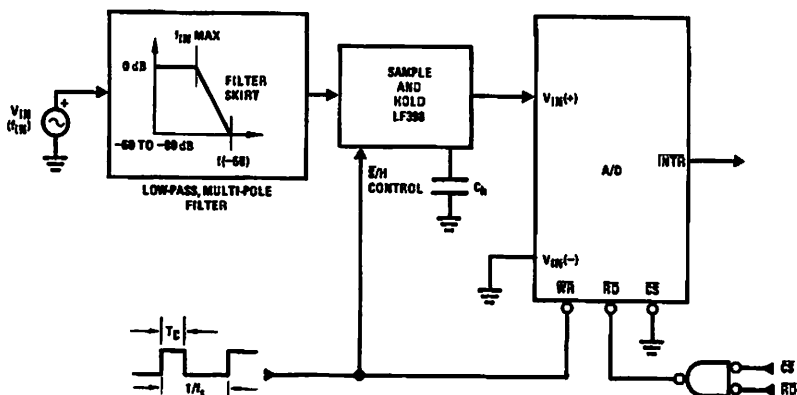


*Allows output data to set-up at falling edge of $\overline{\text{CS}}$

TL/H/5871-10

Typical Applications (Continued)

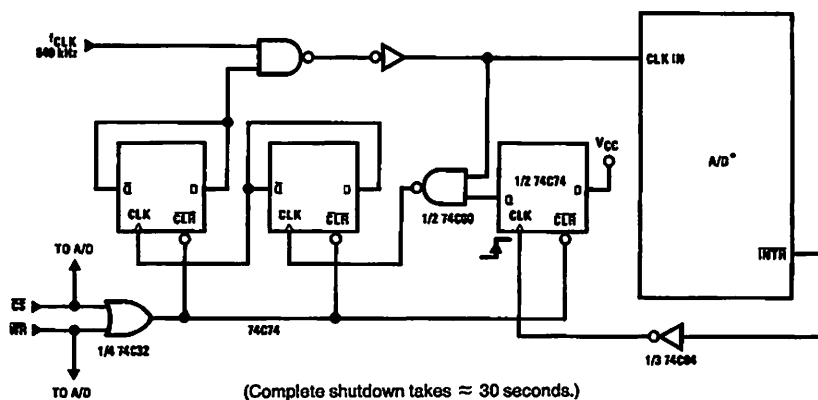
Sampling an AC Input Signal



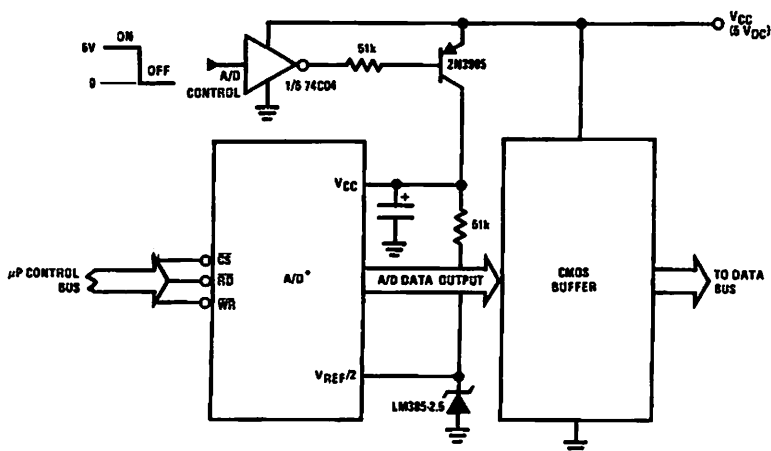
Note 1: Oversample whenever possible [keep $f_s > 2f(-60)$] to eliminate input frequency folding (aliasing) and to allow for the skirt response of the filter.

Note 2: Consider the amplitude errors which are introduced within the passband of the filter.

70% Power Savings by Clock Gating



Power Savings by A/D and V_{REF} Shutdown



*Use ADC0801, 02, 03 or 05 for lowest power consumption.

Note: Logic inputs can be driven to V_{CC} with A/D supply at zero volts.

Buffer prevents data bus from overdriving output of A/D when in shutdown mode.

TL/H/5671-11

Functional Description

UNDERSTANDING A/D ERROR SPECS

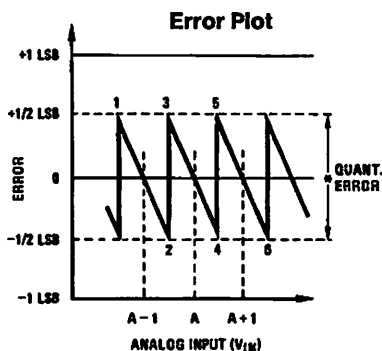
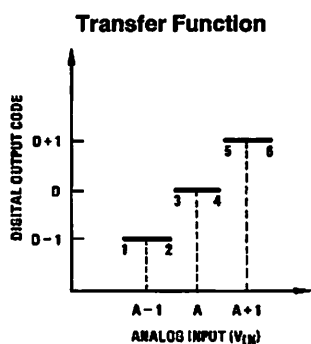
A perfect A/D transfer characteristic (staircase waveform) is shown in *Figure 1a*. The horizontal scale is analog input voltage and the particular points labeled are in steps of 1 LSB (19.53 mV with 2.5V tied to the $V_{REF}/2$ pin). The digital output codes that correspond to these inputs are shown as $D-1$, D , and $D+1$. For the perfect A/D, not only will center-value ($A-1$, A , $A+1$, . . .) analog inputs produce the correct output digital codes, but also each riser (the transitions between adjacent output codes) will be located $\pm 1/2$ LSB away from each center-value. As shown, the risers are ideal and have no width. Correct digital output codes will be provided for a range of analog input voltages that extend $\pm 1/2$ LSB from the ideal center-values. Each tread (the range of analog input voltage that provides the same digital output code) is therefore 1 LSB wide.

Figure 1b shows a worst case error plot for the ADC0801. All center-valued inputs are guaranteed to produce the correct output codes and the adjacent risers are guaranteed to be no closer to the center-value points than $\pm 1/4$ LSB. In

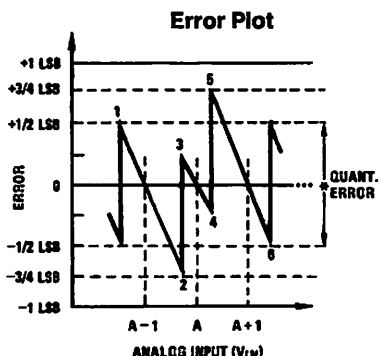
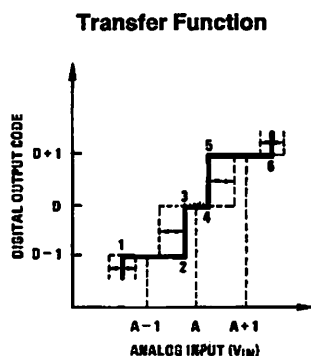
other words, if we apply an analog input equal to the center-value $\pm 1/4$ LSB, we guarantee that the A/D will produce the correct digital code. The maximum range of the position of the code transition is indicated by the horizontal arrow and it is guaranteed to be no more than $1/2$ LSB.

The error curve of *Figure 1c* shows a worst case error plot for the ADC0802. Here we guarantee that if we apply an analog input equal to the LSB analog voltage center-value the A/D will produce the correct digital code.

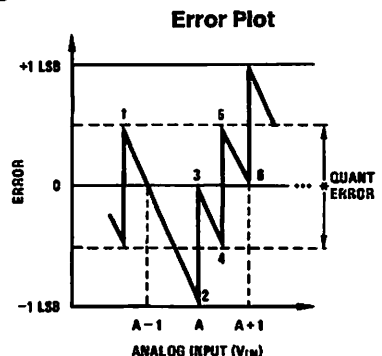
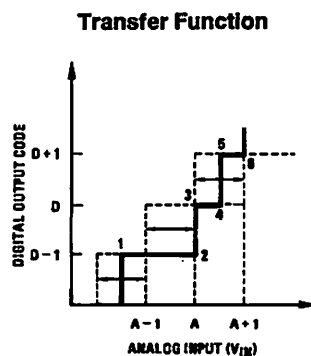
Next to each transfer function is shown the corresponding error plot. Many people may be more familiar with error plots than transfer functions. The analog input voltage to the A/D is provided by either a linear ramp or by the discrete output steps of a high resolution DAC. Notice that the error is continuously displayed and includes the quantization uncertainty of the A/D. For example the error at point 1 of *Figure 1a* is $+1/2$ LSB because the digital code appeared $1/2$ LSB in advance of the center-value of the tread. The error plots always have a constant negative slope and the abrupt up-side steps are always 1 LSB in magnitude.



a) Accuracy = ± 0 LSB: A Perfect A/D



b) Accuracy = $\pm 1/4$ LSB



c) Accuracy = $\pm 1/2$ LSB

FIGURE 1. Clarifying the Error Specs of an A/D Converter

TL/H/5671-12

Functional Description (Continued)

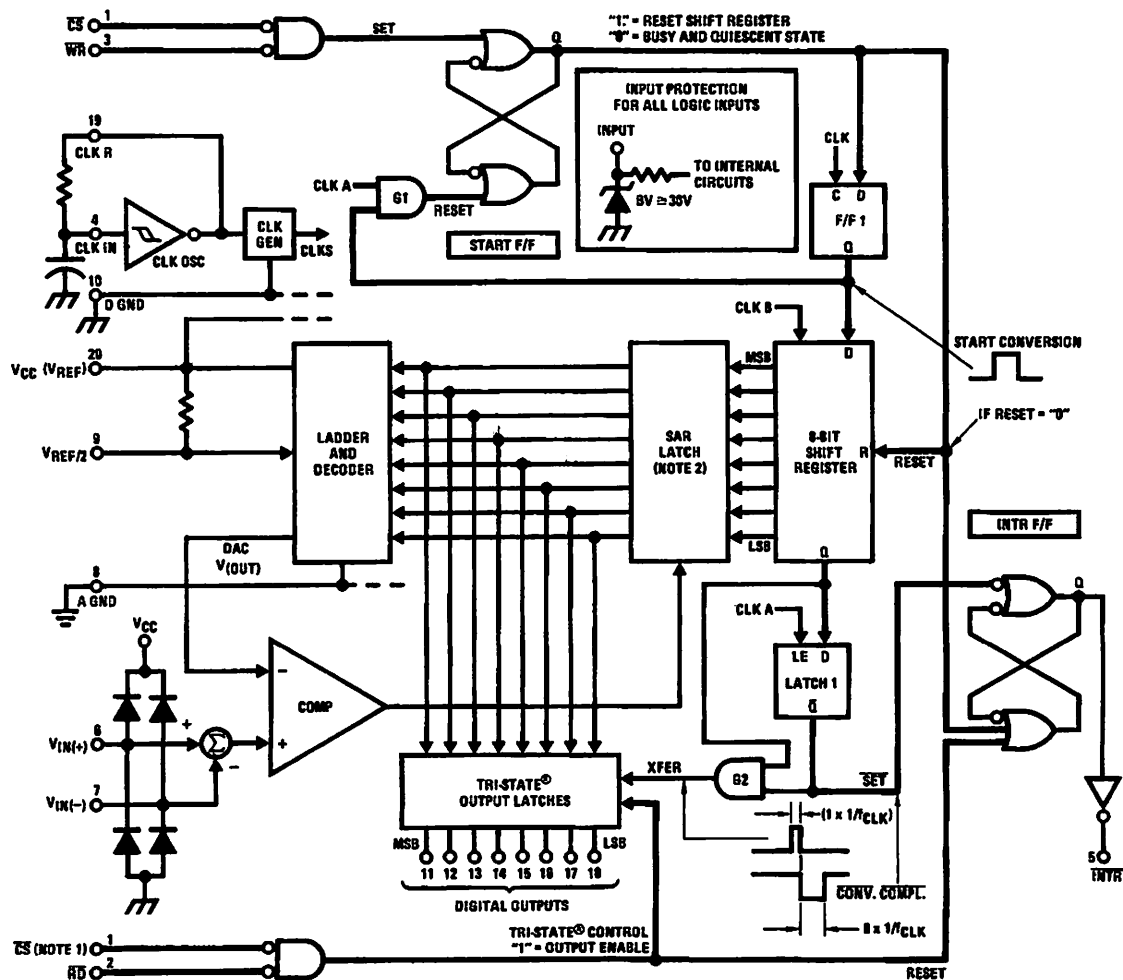
FUNCTIONAL DESCRIPTION

The ADC0801 series contains a circuit equivalent of the 16R network. Analog switches are sequenced by successive approximation logic to match the analog difference input voltage $[V_{IN(+)} - V_{IN(-)}]$ to a corresponding tap on the R network. The most significant bit is tested first and after 8 comparisons (64 clock cycles) a digital 8-bit binary code (1111 1111 = full-scale) is transferred to an output latch and then an interrupt is asserted (INTR makes a high-to-low transition). A conversion in process can be interrupted by issuing a second start command. The device may be operated in the free-running mode by connecting INTR to the \overline{WR} input with $\overline{CS} = 0$. To ensure start-up under all possible conditions, an external \overline{WR} pulse is required during the first power-up cycle.

On the high-to-low transition of the \overline{WR} input the internal SAR latches and the shift register stages are reset. As long as the \overline{CS} input and \overline{WR} input remain low, the A/D will remain in a reset state. Conversion will start from 1 to 8 clock periods after at least one of these inputs makes a low-to-high transition.

A functional diagram of the A/D converter is shown in Figure 2. All of the package pinouts are shown and the major logic control paths are drawn in heavier weight lines.

The converter is started by having \overline{CS} and \overline{WR} simultaneously low. This sets the start flip-flop (F/F) and the resulting "1" level resets the 8-bit shift register, resets the Interrupt (INTR) F/F and inputs a "1" to the D flop, F/F1, which is at the input end of the 8-bit shift register. Internal clock signals then transfer this "1" to the Q output of F/F1. The AND gate, G1, combines this "1" output with a clock signal to provide a reset signal to the start F/F. If the set signal is no longer present (either \overline{WR} or \overline{CS} is a "1") the start F/F is reset and the 8-bit shift register then can have the "1" clocked in, which starts the conversion process. If the set signal were to still be present, this reset pulse would have no effect (both outputs of the start F/F would momentarily be at a "1" level) and the 8-bit shift register would continue to be held in the reset mode. This logic therefore allows for wide \overline{CS} and \overline{WR} signals and the converter will start after at least one of these signals returns high and the internal clocks again provide a reset signal for the start F/F.



Note 1: \overline{CS} shown twice for clarity.

Note 2: SAR = Successive Approximation Register.

FIGURE 2. Block Diagram

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Functional Description (Continued)

ter the "1" is clocked through the 8-bit shift register which completes the SAR search) it appears as the input to the D-type latch, LATCH 1. As soon as this "1" is output from the shift register, the AND gate, G2, causes the new digital word to transfer to the TRI-STATE output latches. When LATCH 1 is subsequently enabled, the Q output makes a high-to-low transition which causes the INTR F/F to set. An inverting buffer then supplies the $\overline{\text{INTR}}$ input signal.

Note that this $\overline{\text{SET}}$ control of the INTR F/F remains low for one or more external clock periods (as the internal clocks run at f_{CLK} of the frequency of the external clock). If the data output is continuously enabled ($\overline{\text{CS}}$ and $\overline{\text{RD}}$ both held low), the $\overline{\text{INTR}}$ output will still signal the end of conversion (by a high-to-low transition), because the $\overline{\text{SET}}$ input can control the Q output of the INTR F/F even though the RESET input is constantly at a "1" level in this operating mode. This $\overline{\text{INTR}}$ output will therefore stay low for the duration of the $\overline{\text{SET}}$ signal, which is 8 periods of the external clock frequency (assuming the A/D is not started during this interval).

When operating in the free-running or continuous conversion mode ($\overline{\text{INTR}}$ pin tied to $\overline{\text{WR}}$ and $\overline{\text{CS}}$ wired low—see section 2.8), the START F/F is SET by the high-to-low transition of the INTR signal. This resets the SHIFT REGISTER which causes the input to the D-type latch, LATCH 1, to go low. As the latch enable input is still present, the Q output will go high, which then allows the INTR F/F to be RESET. This reduces the width of the resulting $\overline{\text{INTR}}$ output pulse to only a few propagation delays (approximately 300 ns).

When data is to be read, the combination of both $\overline{\text{CS}}$ and $\overline{\text{RD}}$ being low will cause the INTR F/F to be reset and the TRI-STATE output latches will be enabled to provide the 8-bit digital outputs.

1 Digital Control Inputs

The digital control inputs ($\overline{\text{CS}}$, $\overline{\text{RD}}$, and $\overline{\text{WR}}$) meet standard TTL logic voltage levels. These signals have been renamed when compared to the standard A/D Start and Output Enable labels. In addition, these inputs are active low to allow for easy interface to microprocessor control busses. For non-microprocessor based applications, the $\overline{\text{CS}}$ input (pin 1) can be grounded and the standard A/D Start function is maintained by an active low pulse applied at the $\overline{\text{WR}}$ input (pin 4) and the Output Enable function is caused by an active low pulse at the $\overline{\text{RD}}$ input (pin 2).

2 Analog Differential Voltage Inputs and Common-Mode Rejection

This A/D has additional applications flexibility due to the analog differential voltage input. The $V_{\text{IN}}(-)$ input (pin 7) can be used to automatically subtract a fixed voltage value from the input reading (tare correction). This is also useful in mA–20 mA current loop conversion. In addition, common-mode noise can be reduced by use of the differential input. The time interval between sampling $V_{\text{IN}}(+)$ and $V_{\text{IN}}(-)$ is 4-clock periods. The maximum error voltage due to this

slight time difference between the input voltage samples is given by:

$$\Delta V_e(\text{MAX}) = (V_p) (2\pi f_{\text{cm}}) \left(\frac{4.5}{f_{\text{CLK}}} \right),$$

where:

ΔV_e is the error voltage due to sampling delay

V_p is the peak value of the common-mode voltage

f_{cm} is the common-mode frequency

As an example, to keep this error to $\frac{1}{4}$ LSB (~ 5 mV) when operating with a 60 Hz common-mode frequency, f_{cm} , and using a 640 kHz A/D clock, f_{CLK} , would allow a peak value of the common-mode voltage, V_p , which is given by:

$$V_p = \frac{[\Delta V_e(\text{MAX})] (f_{\text{CLK}})}{(2\pi f_{\text{cm}}) (4.5)}$$

or

$$V_p = \frac{(5 \times 10^{-3}) (640 \times 10^3)}{(6.28) (60) (4.5)}$$

which gives

$$V_p \approx 1.9\text{V}.$$

The allowed range of analog input voltages usually places more severe restrictions on input common-mode noise levels.

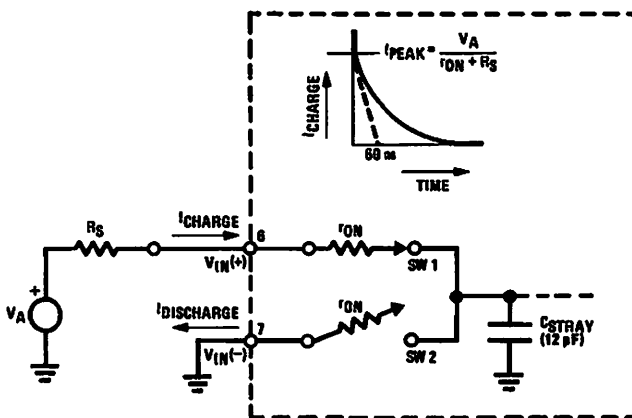
An analog input voltage with a reduced span and a relatively large zero offset can be handled easily by making use of the differential input (see section 2.4 Reference Voltage).

2.3 Analog Inputs

2.3.1 Input Current

Normal Mode

Due to the internal switching action, displacement currents will flow at the analog inputs. This is due to on-chip stray capacitance to ground as shown in Figure 3.



TL/H/5671-14

r_{ON} of SW 1 and SW 2 ≈ 5 k Ω

$\tau = r_{\text{ON}} C_{\text{STRAY}} \approx 5$ k $\Omega \times 12$ pF = 60 ns

FIGURE 3. Analog Input Impedance

Functional Description (Continued)

The voltage on this capacitance is switched and will result in currents entering the $V_{IN}(+)$ input pin and leaving the $V_{IN}(-)$ input which will depend on the analog differential input voltage levels. These current transients occur at the leading edge of the internal clocks. They rapidly decay and *not cause errors* as the on-chip comparator is strobed at the end of the clock period.

Output Mode

The voltage source applied to the $V_{IN}(+)$ or $V_{IN}(-)$ pin exceeds the allowed operating range of $V_{CC} + 50$ mV, large currents can flow through a parasitic diode to the V_{CC} pin. If these currents can exceed the 1 mA max allowed spec, an external diode (1N914) should be added to bypass the current to the V_{CC} pin (with the current bypassed with this diode, the voltage at the $V_{IN}(+)$ pin can exceed the V_{CC} voltage by the forward voltage of this diode).

2.2 Input Bypass Capacitors

Pass capacitors at the inputs will average these charges and cause a DC current to flow through the output resistances of the analog signal sources. This charge pumping phenomenon is worse for continuous conversions with the $V_{IN}(+)$ input voltage at full-scale. For continuous conversions with a 40 kHz clock frequency with the $V_{IN}(+)$ input at 5V, this current is at a maximum of approximately $5 \mu\text{A}$. Therefore, *bypass capacitors should not be used at the analog inputs or the $V_{REF}/2$ pin* for high resistance sources ($> 1 \text{ k}\Omega$). If input bypass capacitors are necessary for noise filtering and high source resistance is desirable to minimize capacitor size, the detrimental effects of the voltage drop across this input resistance, which is due to the average value of the input current, can be eliminated with a full-scale adjustment while the given source resistor and input bypass capacitor are both in place. This is possible because the average value of the input current is a precise linear function of the differential input voltage.

2.3 Input Source Resistance

Large values of source resistance where an input bypass capacitor is not used, *will not cause errors* as the input currents settle out prior to the comparison time. If a low pass filter is required in the system, use a low valued series resistor ($\leq 1 \text{ k}\Omega$) for a passive RC section or add an op amp RC active low pass filter. For low source resistance applications, ($\leq 1 \text{ k}\Omega$), a $0.1 \mu\text{F}$ bypass capacitor at the inputs will prevent noise pickup due to series lead inductance of a long wire. A 100Ω series resistor can be used to isolate this capacitor—both the R and C are placed outside the feedback loop—from the output of an op amp, if used.

2.4 Noise

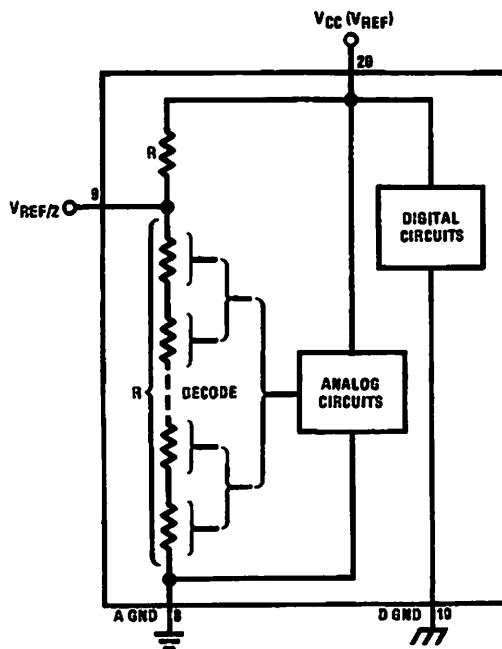
Leads to the analog inputs (pin 6 and 7) should be kept short as possible to minimize input noise coupling. Both noise and undesired digital clock coupling to these inputs can cause system errors. The source resistance for these inputs should, in general, be kept below $5 \text{ k}\Omega$. Larger values of source resistance can cause undesired system noise pickup. Input bypass capacitors, placed from the analog inputs to ground, will eliminate system noise pickup but can create analog scale errors as these capacitors will average transient input switching currents of the A/D (see section 2.3.1). This scale error depends on both a large source

resistance and the use of an input bypass capacitor. This error can be eliminated by doing a full-scale adjustment of the A/D (adjust $V_{REF}/2$ for a proper full-scale reading—see section 2.5.2 on Full-Scale Adjustment) with the source resistance and input bypass capacitor in place.

2.4 Reference Voltage

2.4.1 Span Adjust

For maximum applications flexibility, these A/Ds have been designed to accommodate a $5 V_{DC}$, $2.5 V_{DC}$ or an adjusted voltage reference. This has been achieved in the design of the IC as shown in Figure 4.



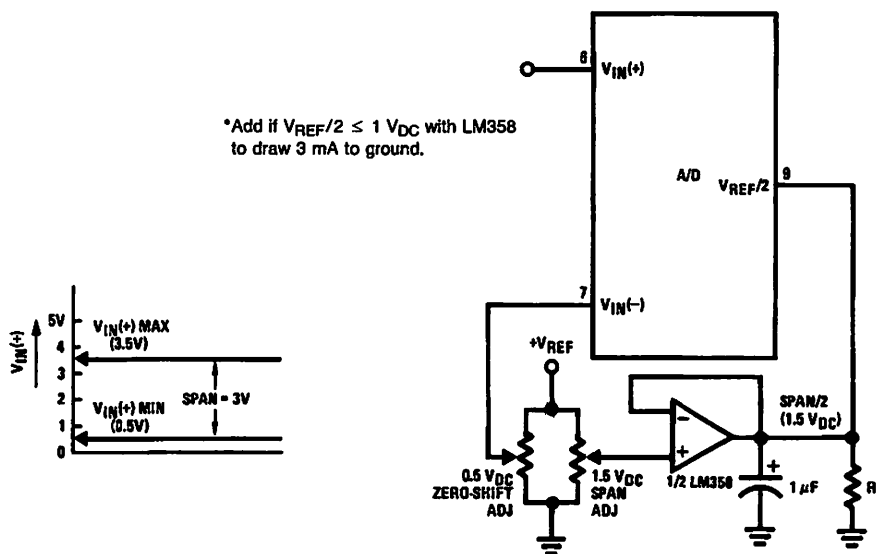
TL/H/5671-15

FIGURE 4. The $V_{REFERENCE}$ Design on the IC

Notice that the reference voltage for the IC is either $1/2$ of the voltage applied to the V_{CC} supply pin, or is equal to the voltage that is externally forced at the $V_{REF}/2$ pin. This allows for a ratiometric voltage reference using the V_{CC} supply, a $5 V_{DC}$ reference voltage can be used for the V_{CC} supply or a voltage less than $2.5 V_{DC}$ can be applied to the $V_{REF}/2$ input for increased application flexibility. The internal gain to the $V_{REF}/2$ input is 2, making the full-scale differential input voltage twice the voltage at pin 9.

An example of the use of an adjusted reference voltage is to accommodate a reduced span—or dynamic voltage range of the analog input voltage. If the analog input voltage were to range from $0.5 V_{DC}$ to $3.5 V_{DC}$, instead of 0V to $5 V_{DC}$, the span would be 3V as shown in Figure 5. With $0.5 V_{DC}$ applied to the $V_{IN}(-)$ pin to absorb the offset, the reference voltage can be made equal to $1/2$ of the 3V span or $1.5 V_{DC}$. The A/D now will encode the $V_{IN}(+)$ signal from 0.5V to 3.5V with the 0.5V input corresponding to zero and the $3.5 V_{DC}$ input corresponding to full-scale. The full 8 bits of resolution are therefore applied over this reduced analog input voltage range.

Functional Description (Continued)



TL/H/5671-16

FIGURE 5. Adapting the A/D Analog Input Voltages to Match an Arbitrary Input Signal Range

4.2 Reference Accuracy Requirements

The converter can be operated in a ratiometric mode or an absolute mode. In ratiometric converter applications, the magnitude of the reference voltage is a factor in both the input of the source transducer and the output of the A/D converter and therefore cancels out in the final digital output code. The ADC0805 is specified particularly for use in ratiometric applications with no adjustments required. In absolute conversion applications, both the initial value and the temperature stability of the reference voltage are important factors in the accuracy of the A/D converter. For $V_{REF}/2$ values of $2.4 V_{DC}$ nominal value, initial errors of $\pm 10 \mu V_{DC}$ will cause conversion errors of ± 1 LSB due to the gain of 2 of the $V_{REF}/2$ input. In reduced span applications, the initial value and the stability of the $V_{REF}/2$ input voltage come even more important. For example, if the span is reduced to 2.5V, the analog input LSB voltage value is correspondingly reduced from 20 mV (5V span) to 10 mV and 1 LSB at the $V_{REF}/2$ input becomes 5 mV. As can be seen, this reduces the allowed initial tolerance of the reference voltage and requires correspondingly less absolute change with temperature variations. Note that spans smaller than 5V place even tighter requirements on the initial accuracy and stability of the reference source.

In general, the magnitude of the reference voltage will require an initial adjustment. Errors due to an improper value of reference voltage appear as full-scale errors in the A/D transfer function. IC voltage regulators may be used for references if the ambient temperature changes are not excessive. The LM336B 2.5V IC reference diode (from National Semiconductor) has a temperature stability of 1.8 mV typ (2 mV max) over $0^{\circ}C \leq T_A \leq +70^{\circ}C$. Other temperature stable parts are also available.

2.5 Errors and Reference Voltage Adjustments

2.5.1 Zero Error

The zero of the A/D does not require adjustment. If the minimum analog input voltage value, $V_{IN(MIN)}$, is not ground, a zero offset can be done. The converter can be made to output 0000 0000 digital code for this minimum input voltage by biasing the A/D $V_{IN(-)}$ input at this $V_{IN(MIN)}$ value (see Applications section). This utilizes the differential mode operation of the A/D.

The zero error of the A/D converter relates to the location of the first riser of the transfer function and can be measured by grounding the $V_{IN(-)}$ input and applying a small magnitude positive voltage to the $V_{IN(+)}$ input. Zero error is the difference between the actual DC input voltage that is necessary to just cause an output digital code transition from 0000 0000 to 0000 0001 and the ideal $1/2$ LSB value ($1/2$ LSB = 9.8 mV for $V_{REF}/2 = 2.500 V_{DC}$).

2.5.2 Full-Scale

The full-scale adjustment can be made by applying a differential input voltage that is $1/2$ LSB less than the desired analog full-scale voltage range and then adjusting the magnitude of the $V_{REF}/2$ input (pin 9 or the V_{CC} supply if pin 9 is not used) for a digital output code that is just changing from 1111 1110 to 1111 1111.

Functional Description (Continued)

5.3 Adjusting for an Arbitrary Analog Input Voltage Range

The analog zero voltage of the A/D is shifted away from ground (for example, to accommodate an analog input signal that does not go to ground) this new zero reference could be properly adjusted first. A $V_{IN(+)}$ voltage that equals this desired zero reference plus $\frac{1}{2}$ LSB (where the LSB is calculated for the desired analog span, $1 \text{ LSB} = \text{analog span}/256$) is applied to pin 6 and the zero reference voltage at pin 7 should then be adjusted to just obtain the 01_{HEX} to 01_{HEX} code transition.

The full-scale adjustment should then be made (with the upper $V_{IN(-)}$ voltage applied) by forcing a voltage to the $V_{IN(+)}$ input which is given by:

$$V_{IN(+)} \text{ fs adj} = V_{\text{MAX}} - 1.5 \left[\frac{(V_{\text{MAX}} - V_{\text{MIN}})}{256} \right],$$

where:

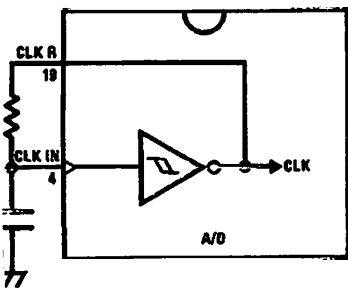
V_{MAX} = The high end of the analog input range

V_{MIN} = the low end (the offset zero) of the analog range. Both are ground referenced.)

The $V_{\text{REF}}/2$ (or V_{CC}) voltage is then adjusted to provide a code change from FE_{HEX} to FF_{HEX} . This completes the adjustment procedure.

5.4 Clocking Option

The clock for the A/D can be derived from the CPU clock or an external RC can be added to provide self-clocking. The CLK IN (pin 4) makes use of a Schmitt trigger as shown in Figure 6.



$$f_{\text{CLK}} \approx \frac{1}{1.1 \text{ RC}}$$

$$R \approx 10 \text{ k}\Omega$$

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FIGURE 6. Self-Clocking the A/D

Heavy capacitive or DC loading of the clock R pin should be avoided as this will disturb normal converter operation. Loads less than 50 pF , such as driving up to 7 A/D converter clock inputs from a single clock R pin of 1 converter, are allowed. For larger clock line loading, a CMOS or low power TTL buffer or PNP input logic should be used to minimize loading on the clock R pin (do not use a standard TTL buffer).

5.5 Restart During a Conversion

The A/D is restarted ($\overline{\text{CS}}$ and $\overline{\text{WR}}$ go low and return high) during a conversion, the converter is reset and a new conversion is started. The output data latch is not updated if the

conversion in process is not allowed to be completed, therefore the data of the previous conversion remains in this latch. The INTR output simply remains at the "1" level.

2.8 Continuous Conversions

For operation in the free-running mode an initializing pulse should be used, following power-up, to ensure circuit operation. In this application, the $\overline{\text{CS}}$ input is grounded and the $\overline{\text{WR}}$ input is tied to the $\overline{\text{INTR}}$ output. This $\overline{\text{WR}}$ and $\overline{\text{INTR}}$ node should be momentarily forced to logic low following a power-up cycle to guarantee operation.

2.9 Driving the Data Bus

This MOS A/D, like MOS microprocessors and memories, will require a bus driver when the total capacitance of the data bus gets large. Other circuitry, which is tied to the data bus, will add to the total capacitive loading, even in TRI-STATE (high impedance mode). Backplane bussing also greatly adds to the stray capacitance of the data bus.

There are some alternatives available to the designer to handle this problem. Basically, the capacitive loading of the data bus slows down the response time, even though DC specifications are still met. For systems operating with a relatively slow CPU clock frequency, more time is available in which to establish proper logic levels on the bus and therefore higher capacitive loads can be driven (see typical characteristics curves).

At higher CPU clock frequencies time can be extended for I/O reads (and/or writes) by inserting wait states (8080) or using clock extending circuits (6800).

Finally, if time is short and capacitive loading is high, external bus drivers must be used. These can be TRI-STATE buffers (low power Schottky such as the DM74LS240 series is recommended) or special higher drive current products which are designed as bus drivers. High current bipolar bus drivers with PNP inputs are recommended.

2.10 Power Supplies

Noise spikes on the V_{CC} supply line can cause conversion errors as the comparator will respond to this noise. A low inductance tantalum filter capacitor should be used close to the converter V_{CC} pin and values of $1 \mu\text{F}$ or greater are recommended. If an unregulated voltage is available in the system, a separate LM340LAZ-5.0, TO-92, 5V voltage regulator for the converter (and other analog circuitry) will greatly reduce digital noise on the V_{CC} supply.

2.11 Wiring and Hook-Up Precautions

Standard digital wire wrap sockets are not satisfactory for breadboarding this A/D converter. Sockets on PC boards can be used and all logic signal wires and leads should be grouped and kept as far away as possible from the analog signal leads. Exposed leads to the analog inputs can cause undesired digital noise and hum pickup, therefore shielded leads may be necessary in many applications.

Functional Description (Continued)

single point analog ground that is separate from the logic and digital grounds should be used. The power supply bypass capacitor and the self-clocking capacitor (if used) should be returned to digital ground. Any $V_{REF}/2$ bypass capacitors, analog input filter capacitors, or input signal shields should be returned to the analog ground point. A test for proper grounding is to measure the zero error of the A/D converter. Zero errors in excess of $1/4$ LSB can usually be detected by improper board layout and wiring (see section 4.1 for measuring the zero error).

TESTING THE A/D CONVERTER

There are many degrees of complexity associated with testing an A/D converter. One of the simplest tests is to apply a known analog input voltage to the converter and use LEDs to display the resulting digital output code as shown in Figure 7.

In the case of testing, the $V_{REF}/2$ (pin 9) should be supplied with 2.560 V_{DC} and a V_{CC} supply voltage of 5.12 V_{DC} should be used. This provides an LSB value of 20 mV.

For full-scale adjustment to be made, an analog input voltage of 5.090 V_{DC} ($5.120 - 1/2$ LSB) should be applied to $V_{IN}(+)$ pin with the $V_{IN}(-)$ pin grounded. The value of $V_{REF}/2$ input voltage should then be adjusted until the digital output code is just changing from 1111 1110 to 1111 1111. This value of $V_{REF}/2$ should then be used for all the tests.

The digital output LED display can be decoded by dividing the 8 bits into 2 hex characters, the 4 most significant (MSB) and the 4 least significant (LSB). Table I shows the fractional binary equivalent of these two 4-bit groups. By adding the values obtained from the "VMS" and "VLS" columns in Table I, the nominal value of the digital display (when

$V_{REF}/2 = 2.560V$) can be determined. For example, for an output LED display of 1011 0110 or B6 (in hex), the voltage values from the table are $3.520 + 0.120$ or 3.640 V_{DC}. These voltage values represent the center-values of a perfect A/D converter. The effects of quantization error have to be accounted for in the interpretation of the test results.

For a higher speed test system, or to obtain plotted data, a digital-to-analog converter is needed for the test set-up. An accurate 10-bit DAC can serve as the precision voltage source for the A/D. Errors of the A/D under test can be expressed as either analog voltages or differences in 2 digital words.

A basic A/D tester that uses a DAC and provides the error as an analog output voltage is shown in Figure 8. The 2 comparators can be eliminated if a lab DVM with a numerical subtraction feature is available to read the difference voltage, "A-C", directly. The analog input voltage can be supplied by a low frequency ramp generator and an X-Y plotter can be used to provide analog error (Y axis) versus analog input (X axis).

For operation with a microprocessor or a computer-based test system, it is more convenient to present the errors digitally. This can be done with the circuit of Figure 9, where the output code transitions can be detected as the 10-bit DAC is incremented. This provides $1/4$ LSB steps for the 8-bit A/D under test. If the results of this test are automatically plotted with the analog input on the X axis and the error (in LSB's) as the Y axis, a useful transfer function of the A/D under test results. For acceptance testing, the plot is not necessary and the testing speed can be increased by establishing internal limits on the allowed error for each code.

4.0 MICROPROCESSOR INTERFACING

To discuss the interface with 8080A and 6800 microprocessors, a common sample subroutine structure is used. The microprocessor starts the A/D, reads and stores the results of 16 successive conversions, then returns to the user's program. The 16 data bytes are stored in 16 successive memory locations. All Data and Addresses will be given in hexadecimal form. Software and hardware details are provided separately for each type of microprocessor.

4.1 Interfacing 8080 Microprocessor Derivatives (8048, 8085)

This converter has been designed to directly interface with derivatives of the 8080 microprocessor. The A/D can be mapped into memory space (using standard memory address decoding for CS and the MEMR and MEMW strobes) or it can be controlled as an I/O device by using the I/O R and I/O W strobes and decoding the address bits A0 → A7 (or address bits A0 → A7 as I/O device using the same 8-bit address information) to obtain the CS input. Using the I/O space provides 256 additional addresses and may allow a simpler 8-bit address decoder but the data can only be input to the accumulator. To make use of the additional memory reference instructions, the A/D should be mapped into memory space. An example of an A/D in I/O space is shown in Figure 10.

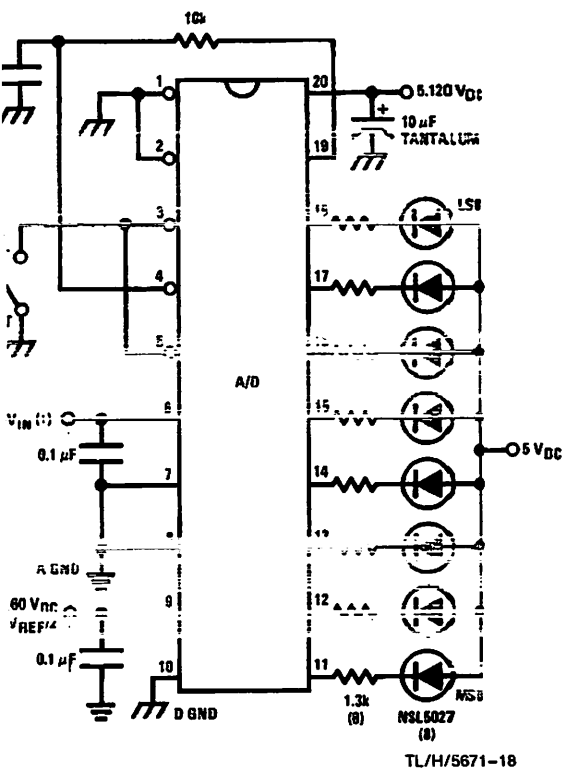


FIGURE 7. Basic A/D Tester

Additional Description (Continued)

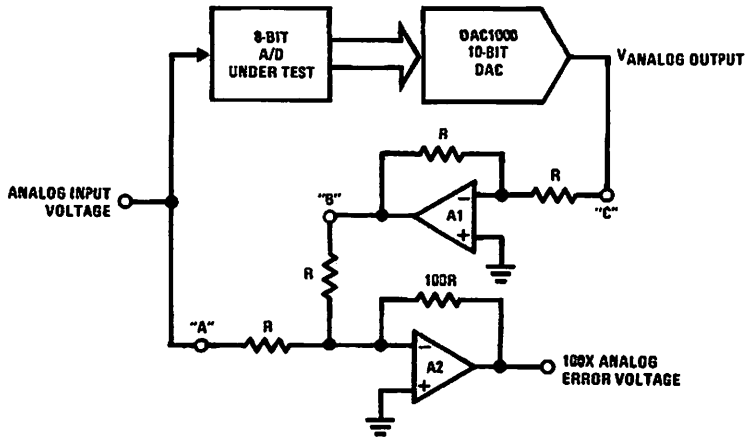


FIGURE 8. A/D Tester with Analog Error Output

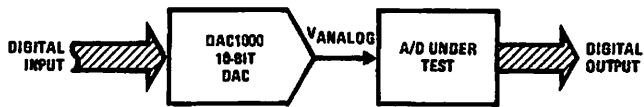
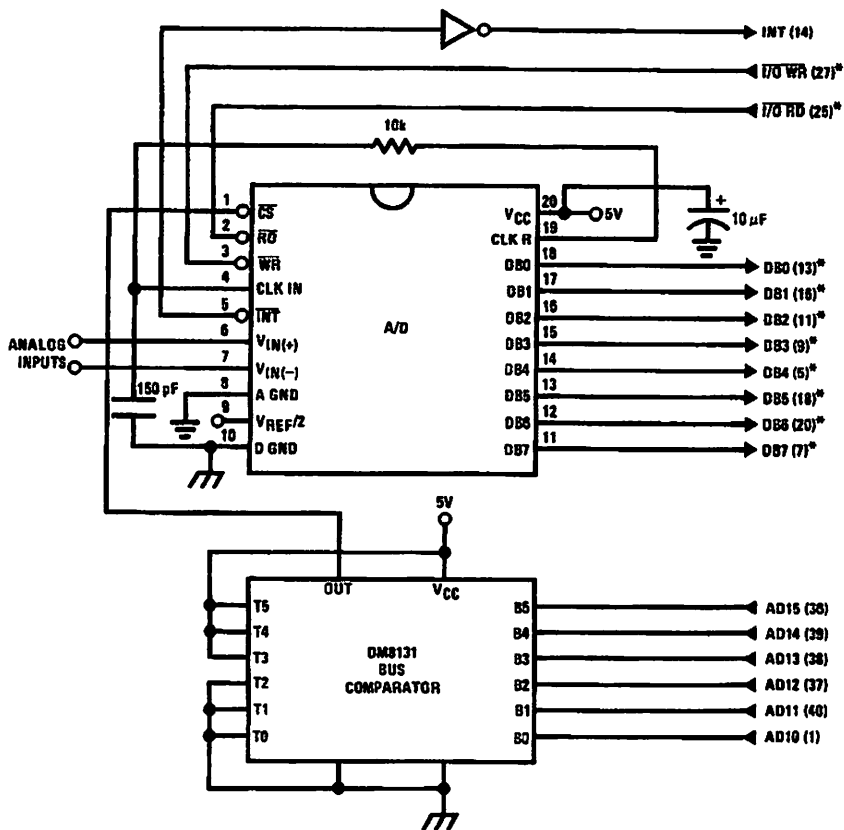


FIGURE 9. Basic "Digital" A/D Tester

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Functional Description (Continued)



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Note 1: *Pin numbers for the DP8228 system controller, others are INS8080A.

Note 2: Pin 23 of the INS8228 must be tied to +12V through a 1 kΩ resistor to generate the RST 7 instruction when an interrupt is acknowledged as required by the accompanying sample program.

FIGURE 10. ADC0801-INS8080A CPU Interface

SAMPLE PROGRAM FOR FIGURE 10 ADC0801-INS8080A CPU INTERFACE

```

0038  C3 00 03  RST 7:      JMP    LD DATA
      .      .
      .      .
0100  21 00 02  START:      LXI H 0200H      ; HL pair will point to
                          ; data storage locations
0103  31 00 04  RETURN:     LXI SP 0400H     ; Initialize stack pointer (Note 1)
0106  7D                          MOV A, L      ; Test # of bytes entered
0107  FE 0F                          CPI 0FH      ; If # = 16. JMP to
0109  CA 13 01                          JZ CONT     ; user program
010C  D3 E0                          OUT E0H     ; Start A/D
010E  FB                          EI          ; Enable interrupt
010F  00          LOOP:      NOP          ; Loop until end of
0110  C3 0F 01                          JMP LOOP    ; conversion
0113  .      .      .
      .      .      .
      .      .      .
      .      .      .
      .      .      .
      .      .      .
0300  DB E0  LD DATA:     IN E0H      ; Load data into accumulator
0302  77                          MOV M, A    ; Store data
0303  23                          INX H      ; Increment storage pointer
0304  C3 03 01                          JMP RETURN
    
```

Note 1: The stack pointer must be dimensioned because a RST 7 instruction pushes the PC onto the stack.

Note 2: All address used were arbitrarily chosen.

Functional Description (Continued)

The standard control bus signals of the 8080 \overline{CS} , \overline{RD} and \overline{WR} can be directly wired to the digital control inputs of the A/D and the bus timing requirements are met to allow both writing the converter and outputting the data onto the data bus. A bus driver should be used for larger microprocessor systems where the data bus leaves the PC board and/or must drive capacitive loads larger than 100 pF.

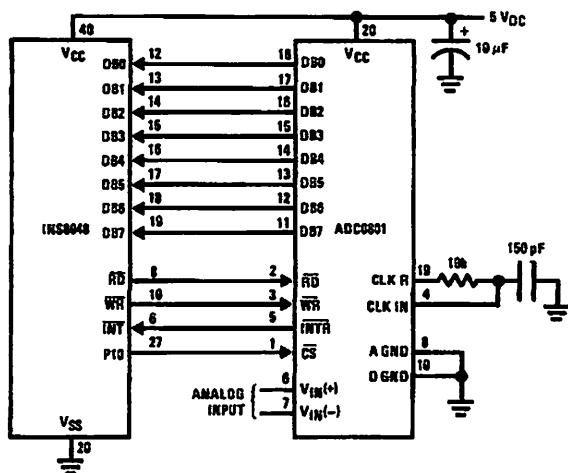
4.1.1 Sample 8080A CPU Interfacing Circuitry and Program

The following sample program and associated hardware shown in Figure 10 may be used to input data from the converter to the INS8080A CPU chip set (comprised of the 8080A microprocessor, the INS8228 system controller and the INS8224 clock generator). For simplicity, the A/D is controlled as an I/O device, specifically an 8-bit bi-directional port located at an arbitrarily chosen port address, E0. The TRI-STATE output capability of the A/D eliminates the need for a peripheral interface device, however address decoding is still required to generate the appropriate \overline{CS} for the converter.

It is important to note that in systems where the A/D converter is 1-of-8 or less I/O mapped devices, no address decoding circuitry is necessary. Each of the 8 address bits (A0 to A7) can be directly used as \overline{CS} inputs—one for each I/O device.

4.1.2 INS8048 Interface

The INS8048 interface technique with the ADC0801 series (see Figure 11) is simpler than the 8080A CPU interface. There are 24 I/O lines and three test input lines in the 8048. With these extra I/O lines available, one of the I/O lines (bit 0 of port 1) is used as the chip select signal to the A/D, thus eliminating the use of an external address decoder. Bus control signals \overline{RD} , \overline{WR} and \overline{INTR} of the 8048 are tied directly to the A/D. The 16 converted data words are stored at on-chip RAM locations from 20 to 2F (Hex). The \overline{RD} and \overline{WR} signals are generated by reading from and writing into a dummy address, respectively. A sample interface program is shown below.



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FIGURE 11. INS8048 Interface

SAMPLE PROGRAM FOR FIGURE 11 INS8048 INTERFACE

```

04 10      JMP      10H      ; Program starts at addr 10
          ORG      3H
04 50      JMP      50H      ; Interrupt jump vector
          ORG      10H      ; Main program
99 FE      ANL      P1, #0FEH ; Chip select
81         MOVX    A, @R1    ; Read in the 1st data
          ; to reset the intr
89 01      START:  ORL      P1, #1    ; Set port pin high
B8 20      MOV      R0, #20H   ; Data address
B9 FF      MOV      R1, #0FFH  ; Dummy address
BA 10      MOV      R2, #10H   ; Counter for 16 bytes
23 FF      AGAIN:  MOV      A, #0FFH ; Set ACC for intr loop
99 FE      ANL      P1, #0FEH ; Send CS (bit 0 of P1)
91         MOVX    @R1, A     ; Send WR out
05         EN      I          ; Enable interrupt
96 21      LOOP:   JNZ      LOOP ; Wait for interrupt
EA 1B      DJNZ    R2, AGAIN ; If 16 bytes are read
00         NOP
00         NOP
81         INDATA: MOVX    A, @R1 ; Input data, CS still low
A0         MOV      @R0, A    ; Store in memory
18         INC      R0        ; Increment storage counter
89 01      ORL      P1, #1    ; Reset CS signal
27         CLR      A        ; Clear ACC to get out of
93         RETR
  
```

Functional Description (Continued)

2 Interfacing the Z-80

The Z-80 control bus is slightly different from that of the 8080. General RD and WR strobes are provided and separate memory request, MREQ, and I/O request, IORQ, signals are used which have to be combined with the general RD and WR strobes to provide the equivalent 8080 signals. An advantage of operating the A/D in I/O space with the Z-80 is that the CPU will automatically insert one wait state (the RD and WR strobes are extended one clock period) to allow more time for the I/O devices to respond. Logic to map the A/D in I/O space is shown in Figure 13.

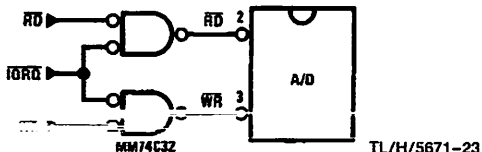


FIGURE 13. Mapping the A/D as an I/O Device for use with the Z-80 CPU

Additional I/O advantages exist as software DMA is available and use can be made of the output data transfer which exists on the upper 8 address lines (A8 to A15) during I/O input instructions. For example, MUX channel selection for the A/D can be accomplished with this operating mode.

3 Interfacing 6800 Microprocessor Derivatives (6502, etc.)

The control bus for the 6800 microprocessor derivatives does not use the RD and WR strobe signals. Instead it employs a single R/W line and additional timing, if needed, can be derived from the ϕ_2 clock. All I/O devices are memory mapped in the 6800 system, and a special signal, VMA, indicates that the current address is valid. Figure 14 shows an interface schematic where the A/D is memory mapped in the 6800 system. For simplicity, the CS decoding is shown using $1/2$ DM8092. Note that in many 6800 systems, an address

ready decoded $4/5$ line is brought out to the common bus at pin 21. This can be tied directly to the CS pin of the A/D, provided that no other devices are addressed at HX ADDR: 4XXX or 5XXX.

The following subroutine performs essentially the same function as in the case of the 8080A interface and it can be called from anywhere in the user's program.

In Figure 15 the ADC0801 Series is interfaced to the M6800 microprocessor through (the arbitrarily chosen) Port B of the MC6620 or MC6621 Peripheral Interface Adapter, (PIA). Here the CS pin of the A/D is grounded since the PIA is already memory mapped in the M6800 system and no CS decoding is necessary. Also notice that the A/D output data lines are connected to the microprocessor bus under program control through the PIA and therefore the A/D RD pin can be grounded.

A sample interface program equivalent to the previous one is shown below Figure 15. The PIA Data and Control Registers of Port B are located at HEX addresses 8006 and 8007, respectively.

5.0 GENERAL APPLICATIONS

The following applications show some interesting uses for the A/D. The fact that one particular microprocessor is used is not meant to be restrictive. Each of these application circuits would have its counterpart using any microprocessor that is desired.

5.1 Multiple ADC0801 Series to MC6800 CPU Interface

To transfer analog data from several channels to a single microprocessor system, a multiple converter scheme presents several advantages over the conventional multiplexed single-converter approach. With the ADC0801 series, the differential inputs allow individual span adjustment for each channel. Furthermore, all analog input channels are sensed simultaneously, which essentially divides the microprocessor's total system servicing time by the number of channels, since all conversions occur simultaneously. This scheme is shown in Figure 15.

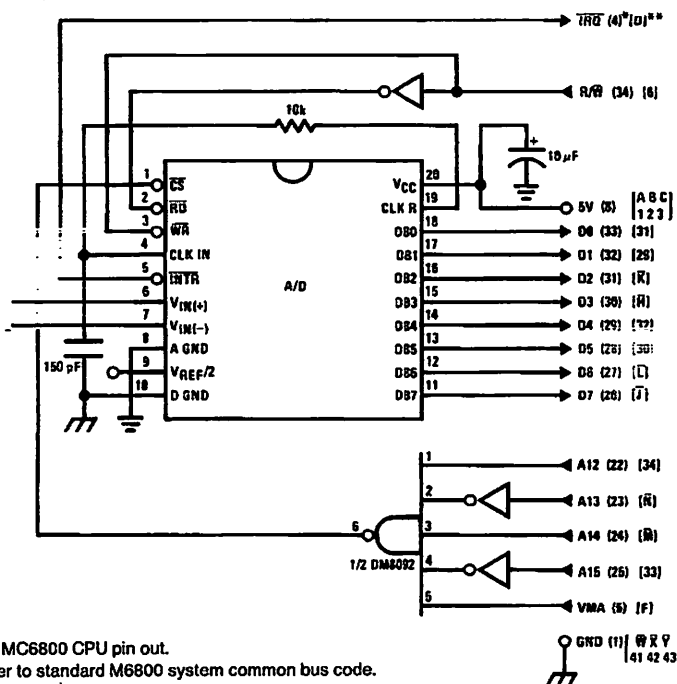


FIGURE 14. ADC0801-MC6800 CPU Interface

e 1: Numbers in parentheses refer to MC6800 CPU pin out.
e 2: Number or letters in brackets refer to standard M6800 system common bus code.

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Functional Description (Continued)

SAMPLE PROGRAM FOR FIGURE 14 ADC0801-MC6800 CPU INTERFACE

```

0010    DF 36      DATAIN    STX      TEMP2      ; Save contents of X
0012    CE 00 2C      LDX      #$002C      ; Upon  $\overline{IRQ}$  low CPU
0015    FF FF F8      STX      $FFF8      ; jumps to 002C
0018    B7 50 00      STAA     $5000      ; Start ADC0801
001B    0E          CLI          ;
001C    3E          CONVRT    WAI          ; Wait for interrupt
001D    DE 34      LDX      TEMP1      ;
001F    8C 02 0F      CPX      #$020F      ; Is final data stored?
0022    27 14      BEQ      ENDP          ;
0024    B7 50 00      STAA     $5000      ; Restarts ADC0801
0027    08          INX          ;
0028    DF 34      STX      TEMP1      ;
002A    20 F0      BRA      CONVRT      ;
002C    DE 34      INTRPT    LDX      TEMP1      ;
002E    B6 50 00      LDAA     $5000      ; Read data
0031    A7 00      STAA     X          ; Store it at X
0033    3B          RTI          ;
0034    02 00      TEMP1     FDB      $0200      ; Starting address for
; data storage
0036    00 00      TEMP2     FDB      $0000      ;
0038    CE 02 00      ENDP     LDX      #$0200      ; Reinitialize TEMP1
003B    DF 34      STX      TEMP1      ;
003D    DE 36      LDX      TEMP2      ;
003F    39          RTS          ; Return from subroutine
; To user's program

```

Note 1: In order for the microprocessor to service subroutines and interrupts, the stack pointer must be dimensioned in the user's program.

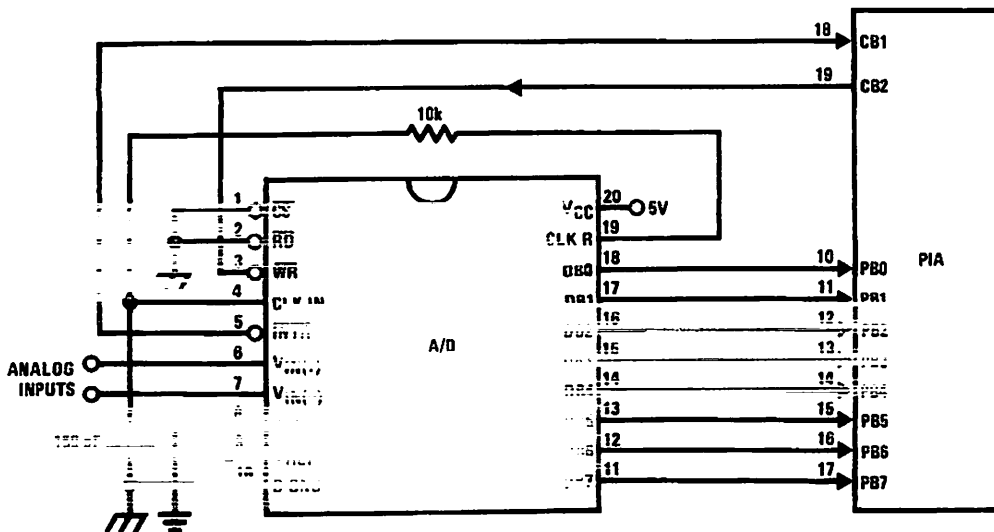


FIGURE 15. ADC0801-MC6820 PIA Interface

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Functional Description (Continued)

SAMPLE PROGRAM FOR FIGURE 15 ADC0801-MC6820 PIA INTERFACE

```

0010    CE 00 38    DATAIN    LDX    #$0038    ; Upon  $\overline{\text{IRQ}}$  low CPU
0013    FF FF F8    STX    $FFF8    ; jumps to 0038
0016    B6 80 06    LDAA   PIAORB    ; Clear possible  $\overline{\text{IRQ}}$  flags
0019    4F          CLRA
001A    B7 80 07    STAA   PIACRB
001D    B7 80 06    STAA   PIAORB    ; Set Port B as input
0020    0E          CLI
0021    C6 34      LDAB   LDAB    #$34
0023    86 3D      LDAA   LDAA    #$3D
0025    F7 80 07    CONVRT STAB   PIACRB    ; Starts ADC0801
0028    B7 80 07    STAA   PIACRB
002B    3E          WAI          ; Wait for interrupt
002C    DE 40      LDX    TEMP1
002E    8C 02 0F    CPX    #$020F    ; Is final data stored?
0031    27 0F      BEQ    ENDP
0033    08          INX
0034    DF 40      STX    TEMP1
0036    20 ED      BRA    CONVRT
0038    DE 40      INTRPT LDX    TEMP1
003A    B6 80 06    LDAA   PIAORB    ; Read data in
003D    A7 00      STAA   X          ; Store it at X
003F    3B          RTI
0040    02 00      TEMP1  FDB    $0200    ; Starting address for
                                ; data storage
0042    CE 02 00    ENDP   LDX    #$0200    ; Reinitialize TEMP1
0045    DF 40      STX    TEMP1
0047    39          RTS          ; Return from subroutine
                                ; To user's program
                                PIAORB  EQU    $8006
                                PIACRB  EQU    $8007

```

The following schematic and sample subroutine (DATA IN) may be used to interface (up to) 8 ADC0801's directly to the MC6800 CPU. This scheme can easily be extended to allow more than one converter to be used. The converters are (arbitrarily) located at HEX address 5000 in a MCBMU memory space. To save components, the clock signal is derived from just one RC pair on the first converter. This output drives the other A/Ds.

The converters are started simultaneously with a STORE instruction at HEX address 5000. Note that any other HEX address at the start of a word will be recognized by the output. When all the $\overline{\text{IRQ}}$ inputs low. This can easily be avoided by using a more sensitive address decoding scheme. All the interrupts are OR'ed together to insure that all A/Ds have completed their conversion before the microprocessor is interrupted.

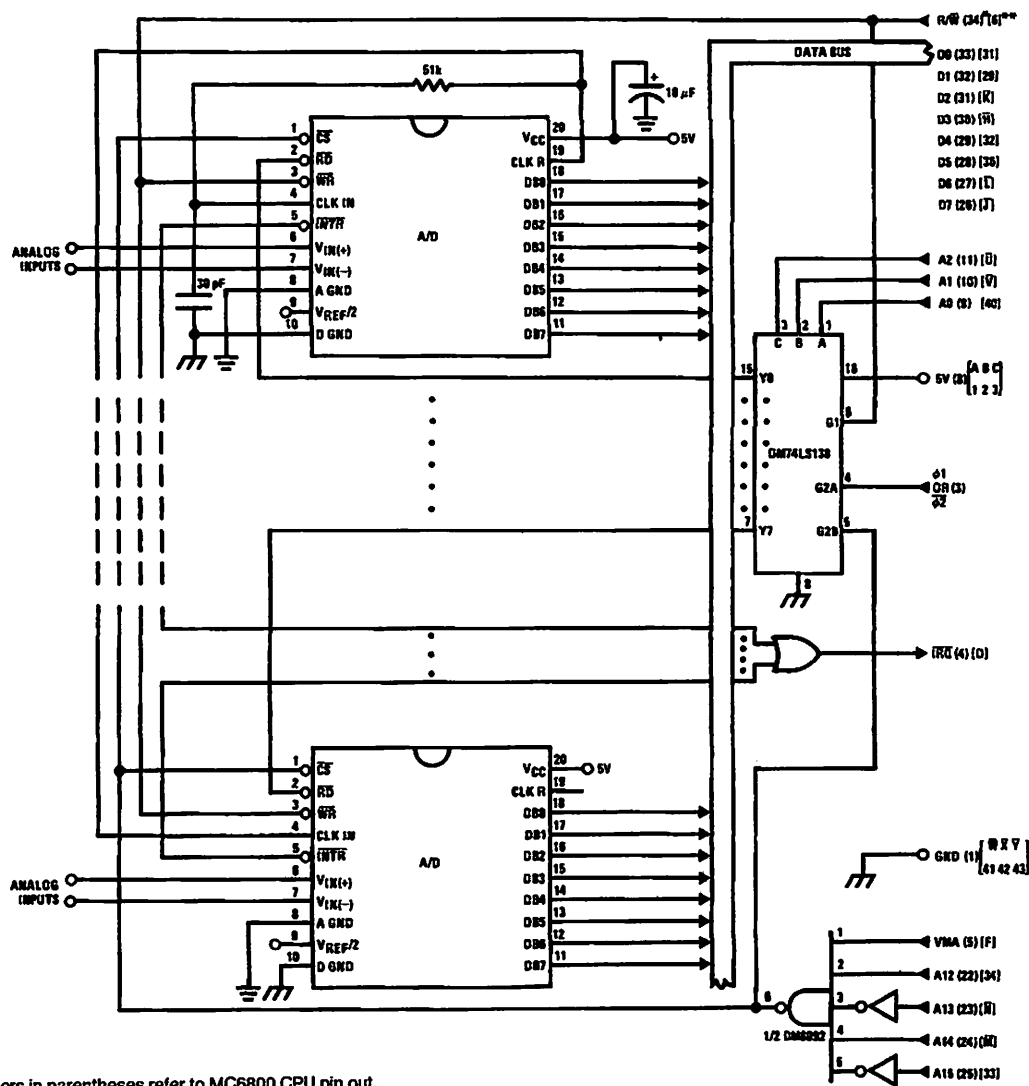
The subroutine, DATA IN, may be called from anywhere in the user's program. Once called, this routine initializes the

CPU, starts all the converters simultaneously and waits for the interrupt signal. Upon receiving the interrupt, it reads the converters (from HEX addresses 5000 through 5007) and stores the data temporarily at (arbitrarily chosen) HEX addresses 8000 to 8007, before returning to the user's program. All CPU registers then recover the original data they had before sending DATA IN.

5.2 Auto-Zeroed Differential Transducer Amplifier and A/D Converter

The differential inputs of the ADC0801 series eliminate the need to perform a differential to single ended conversion for a differential transducer. Thus, one op amp can be eliminated since the differential to single ended conversion is provided by the differential input of the ADC0801 series. In general, a transducer preamp is required to take advantage of the full A/D converter input dynamic range.

Functional Description (Continued)



Note 1: Numbers in parentheses refer to MC6800 CPU pin out.

Note 2: Numbers of letters in brackets refer to standard M6800 system common bus code.

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FIGURE 16. Interfacing Multiple A/Ds in an MC6800 System

SAMPLE PROGRAM FOR FIGURE 16 INTERFACING MULTIPLE A/Ds IN AN MC6800 SYSTEM

ADDRESS	HEX CODE	MNEMONICS	COMMENTS
0010	DF 44	DATAIN STX	; Save Contents of X
0012	CE 00 2A	LDX #002A	; Upon \overline{IR} LOW CPU
0015	FF FF F8	STX \$FFF8	; Jumps to 002A
0018	B7 50 00	STAA \$5000	; Starts all A/D's
001B	0E	CLI	
001C	3E	WAI	; Wait for interrupt
001D	CE 50 00	LDX #5000	
0020	DF 40	STX INDEX1	; Reset both INDEX
0022	CE 02 00	LDX #0200	; 1 and 2 to starting
0025	DF 42	STX INDEX2	; addresses
0027	DE 44	LDX TEMP	
0029	39	RTS	; Return from subroutine
002A	DE 40	INTRPT LDX INDEX1	; INDEX1 \rightarrow X
002C	A6 00	LDAA X	; Read data in from A/D at X
002E	08	INX	; Increment X by one
002F	DF 40	STX INDEX1	; X \rightarrow INDEX1
0031	DE 42	LDX INDEX2	; INDEX2 \rightarrow X

Functional Description (Continued)

SAMPLE PROGRAM FOR FIGURE 16 INTERFACING MULTIPLE A/Ds IN AN MC6800 SYSTEM

ADDRESS	HEX CODE	MNEMONICS	COMMENTS
0033	A7 00	STAA X	; Store data at X
0035	8C 02 07	CPX #0207	; Have all A/D's been read?
0038	27 05	BEQ RETURN	; Yes: branch to RETURN
003A	08	INX	; No: increment X by one
003B	DF 42	STX INDEX2	; X → INDEX2
003D	20 EB	BRA INTRPT	; Branch to 002A
003F	3B	RETURN RTI	
0040	50 00	INDEX1 FDB \$5000	; Starting address for A/D
0042	02 00	INDEX2 FDB \$0200	; Starting address for data storage
0044	00 00	TEMP FDB \$0000	

Figure 1: In order for the microprocessor to service subroutines and interrupts, the stack pointer must be dimensioned in the user's program.

For amplification of DC input signals, a major system error is the input offset voltage of the amplifiers used for the preamp. Figure 17 is a gain of 100 differential preamp. These offset voltage errors will be cancelled by a zeroing subroutine which is performed by the INS8080A microprocessor system. The total allowable input offset voltage error for this preamp is only 50 μV for $\frac{1}{4}$ LSB error. This would previously require very precise amplifiers. The expression for the differential output voltage of the preamp is:

$$V_O = \underbrace{[V_{IN(+)} - V_{IN(-)}]}_{\text{SIGNAL}} \underbrace{\left[1 + \frac{2R_2}{R_1}\right]}_{\text{GAIN}} + \underbrace{(V_{OS2} - V_{OS1} - V_{OS3} \pm I_X R_X)}_{\text{DC ERROR TERM}} \underbrace{\left(1 + \frac{2R_2}{R_1}\right)}_{\text{GAIN}}$$

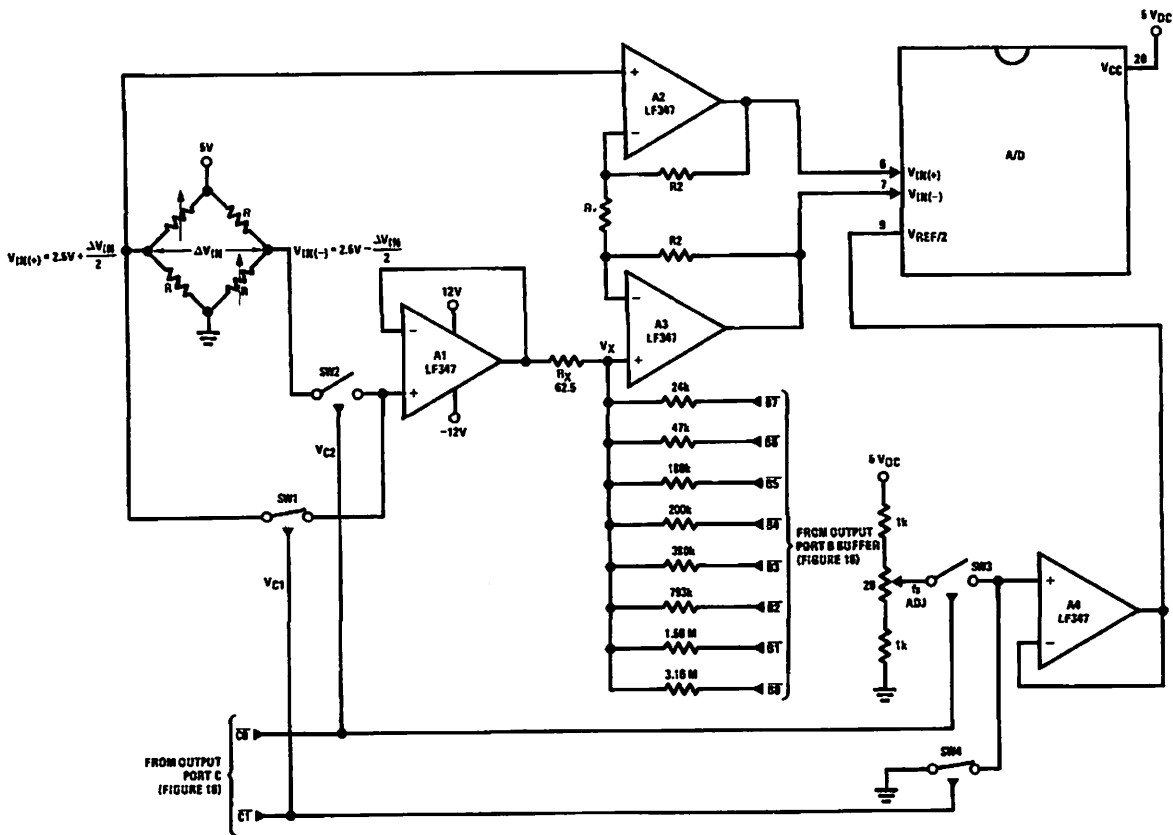
where I_X is the current through resistor R_X . All of the offset error terms can be cancelled by making $\pm I_X R_X = V_{OS1} + V_{OS3} - V_{OS2}$. This is the principle of this auto-zeroing scheme.

The INS8080A uses the 3 I/O ports of an INS8255 Programmable Peripheral Interface (PPI) to control the auto zeroing and input data from the ADC0801 as shown in Figure 18. The PPI is programmed for basic I/O operation (mode 0) with Port A being an input port and Ports B and C being output ports. Two bits of Port C are used to alternately open and close the 2 switches at the input of the preamp. Switch

SW1 is closed to force the preamp's differential input to be zero during the zeroing subroutine and then opened and SW2 is then closed for conversion of the actual differential input signal. Using 2 switches in this manner eliminates concern for the ON resistance of the switches as they must conduct only the input bias current of the input amplifiers.

Output Port B is used as a successive approximation register by the 8080 and the binary scaled resistors in series with each output bit create a D/A converter. During the zeroing subroutine, the voltage at V_X increases or decreases as required to make the differential output voltage equal to zero. This is accomplished by ensuring that the voltage at the output of A1 is approximately 2.5V so that a logic "1" (5V) on any output of Port B will source current into node V_X thus raising the voltage at V_X and making the output differential more negative. Conversely, a logic "0" (0V) will pull current out of node V_X and decrease the voltage, causing the differential output to become more positive. For the resistor values shown, V_X can move ± 12 mV with a resolution of 50 μV , which will null the offset error term to $\frac{1}{4}$ LSB of full-scale for the ADC0801. It is important that the voltage levels that drive the auto-zero resistors be constant. Also, for symmetry, a logic swing of 0V to 5V is convenient. To achieve this, a CMOS buffer is used for the logic output signals of Port B and this CMOS package is powered with a stable 5V source. Buffer amplifier A1 is necessary so that it can source or sink the D/A output current.

Functional Description (Continued)



Note 1: $R_2 = 49.5 R_1$

Note 2: Switches are LMC13334 CMOS analog switches.

Note 3: The 9 resistors used in the auto-zero section can be $\pm 5\%$ tolerance.

FIGURE 17. Gain of 100 Differential Transducer Preamp

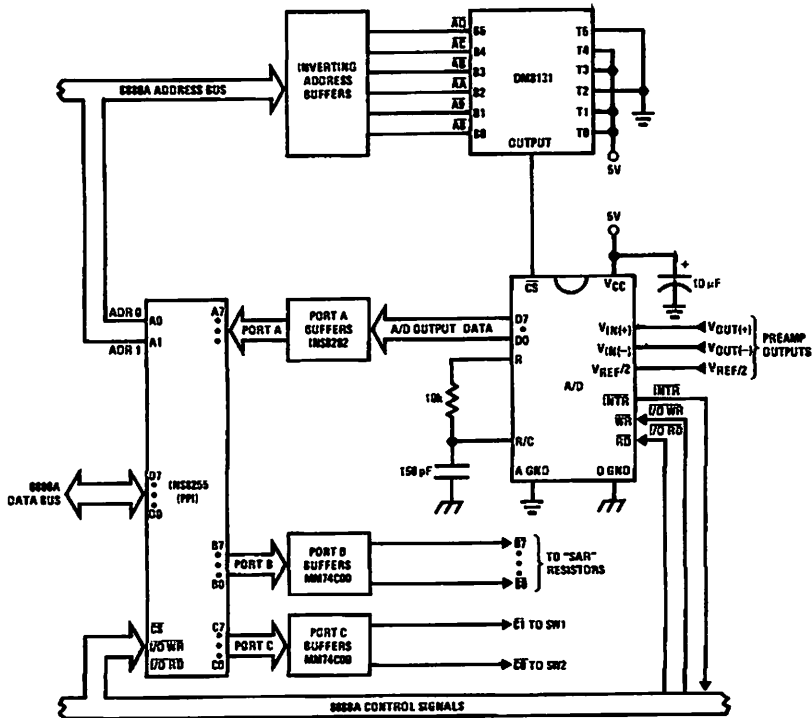


FIGURE 18. Microprocessor Interface Circuitry for Differential Preamp

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Flow chart for the zeroing subroutine is shown in Figure 19. It must be noted that the ADC0801 series will output a zero code when it converts a negative input [$V_{IN}(-) \geq V_{IN}(+)$]. Also, a logic inversion exists as all of the I/O ports are buffered with inverting gates.

Specifically, if the data read is zero, the differential output voltage is negative, so a bit in Port B is cleared to pull V_X more negative which will make the output more positive for the next conversion. If the data read is not zero, the output voltage is positive so a bit in Port B is set to make V_X more positive and the output more negative. This continues for 8 approximations and the differential output eventually converges to within 5 mV of zero.

The actual program is given in Figure 20. All addresses used are compatible with the BLC 80/10 microcomputer system. In particular:

Port A and the ADC0801 are at port address E4

Port B is at port address E5

Port C is at port address E6

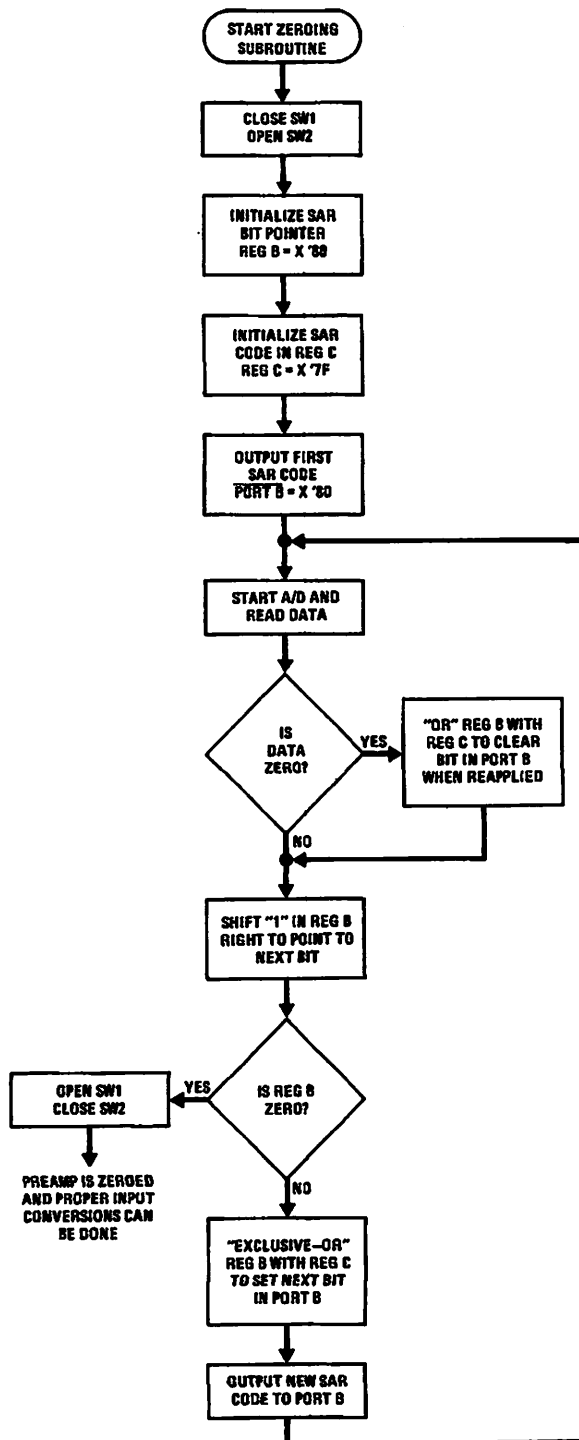
PPI control word port is at port address E7

Program Counter automatically goes to ADDR:3C3D upon acknowledgement of an interrupt from the ADC0801

3 Multiple A/D Converters in a Z-80 Interrupt Driven Mode

In data acquisition systems where more than one A/D converter (or other peripheral device) will be interrupting program execution of a microprocessor, there is obviously a need for the CPU to determine which device requires servicing. Figure 21 and the accompanying software is a method for determining which of 7 ADC0801 converters has completed a conversion (\overline{INTR} asserted) and is requesting an interrupt. This circuit allows starting the A/D converters in any sequence, but will input and store valid data from the converters with a priority sequence of A/D 1 being read first, A/D 2 second, etc., through A/D 7 which would have the lowest priority for data being read. Only the converters whose \overline{INT} is asserted will be read.

The key to decoding circuitry is the DM74LS373, 8-bit D-type flip-flop. When the Z-80 acknowledges the interrupt, the program is vectored to a data input Z-80 subroutine. This subroutine will read a peripheral status word from the DM74LS373 which contains the logic state of the \overline{INTR} outputs of all the converters. Each converter which initiates an interrupt will place a logic "0" in a unique bit position in the status word and the subroutine will determine the identity of the converter and execute a data read. An identifier word (which indicates which A/D the data came from) is stored in the next sequential memory location above the location of the data so the program can keep track of the identity of the data entered.



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FIGURE 19. Flow Chart for Auto-Zero Routine

```

3D00 3E90 MVI 90
3D02 D3E7 Out Control Port ; Program PPI
3D04 2601 MVI H 01 Auto-Zero Subroutine
3D06 7C MOV A,H
3D07 D3E6 OUT C ; Close SW1 open SW2
3D09 0680 MVI B 80 ; Initialize SAR bit pointer
3D0B 3E7F MVI A 7F ; Initialize SAR code
3D0D 4F MOV C,A Return
3D0E D3E5 OUT B ; Port B = SAR code
3D10 31AA3D LXI SP 3DAA Start ; Dimension stack pointer
3D13 D3E4 OUT A ; Start A/D
3D15 FB IE
3D16 00 NOP Loop ; Loop until INT asserted
3D17 C3163D JMP Loop
3D1A 7A MOV A,D Auto-Zero
3D1B C600 ADI 00
3D1D CA2D3D JZ Set C ; Test A/D output data for zero
3D20 78 MOV A,B Shift B
3D21 F600 ORI 00 ; Clear carry
3D23 1F RAR ; Shift "1" in B right one place
3D24 FE00 CPI 00 ; Is B zero? If yes last
3D26 CA373D JZ Done ; approximation has been made
3D29 47 MOV B,A
3D2A C3333D JMP New C
3D2D 79 MOV A,C Set C
3D2E B0 ORA B ; Set bit in C that is in same
3D2F 4F MOV C,A ; position as "1" in B
3D30 C3203D JMP Shift B
3D33 A9 XRA C New C ; Clear bit in C that is in
3D34 C30D3D JMP Return ; same position as "1" in B
3D37 47 MOV B,A Done ; then output new SAR code.
3D38 7C MOV A,H ; Open SW1, close SW2 then
3D39 EE03 XRI 03 ; proceed with program. Preamp
3D3B D3E6 OUT C ; is now zeroed.
3D3D .
.
.
Program for processing
proper data values
3C3D DBE4 IN A Read A/D Subroutine ; Read A/D data
3C3F EEFF XRI FF ; Invert data
3C41 57 MOV D,A
3C42 78 MOV A,B ; Is B Reg = 0? If not stay
3C43 E6FF ANI FF ; in auto zero subroutine
3C45 C21A3D JNZ Auto-Zero
3C48 C33D3D JMP Normal

```

Note: All numerical values are hexadecimal representations.

FIGURE 20. Software for Auto-Zeroed Differential A/D

3 Multiple A/D Converters in a Z-80® Interrupt Driven Mode (Continued)

The following notes apply:

It is assumed that the CPU automatically performs a RST 7 instruction when a valid interrupt is acknowledged (CPU is in interrupt mode 1). Hence, the subroutine starting address of X0038.

The address bus from the Z-80 and the data bus to the Z-80 are assumed to be inverted by bus drivers.

A/D data and identifying words will be stored in sequential memory locations starting at the arbitrarily chosen address X 3E00.

The stack pointer must be dimensioned in the main program as the RST 7 instruction automatically pushes the PC onto the stack and the subroutine uses an additional 6 stack addresses.

5) The peripherals of concern are mapped into I/O space with the following port assignments:

HEX PORT ADDRESS	PERIPHERAL
00	MM74C374 8-bit flip-flop
01	A/D 1
02	A/D 2
03	A/D 3
04	A/D 4
05	A/D 5
06	A/D 6
07	A/D 7

This port address also serves as the A/D identifying word in the program.

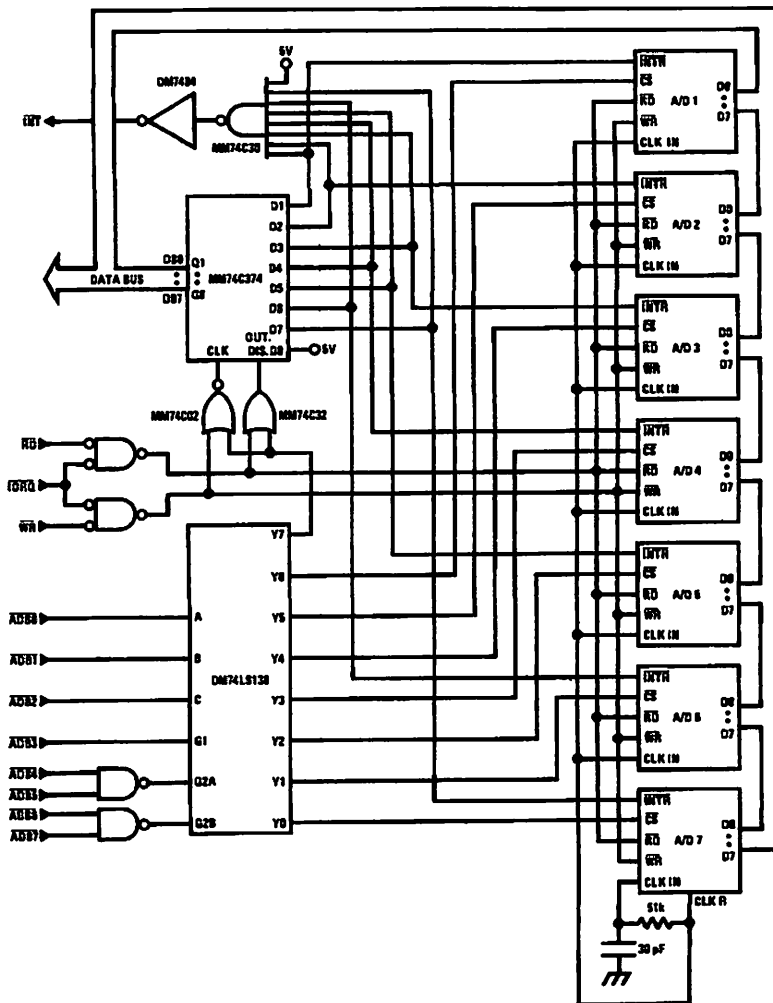


FIGURE 21. Multiple A/Ds with Z-80 Type Microprocessor

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INTERRUPT SERVICING SUBROUTINE

LOC	OBJ CODE	SOURCE STATEMENT	COMMENT
0038	E5	PUSH HL	; Save contents of all registers affected by
0039	C5	PUSH BC	; this subroutine.
003A	F5	PUSH AF	; Assumed INT mode 1 earlier set.
003B	21 00 3E	LD (HL), X3E00	; Initialize memory pointer where data will be stored.
003E	0E 01	LD C, X01	; C register will be port ADDR of A/D converters.
0040	D300	OUT X00, A	; Load peripheral status word into 8-bit latch.
0042	DB00	IN A, X00	; Load status word into accumulator.
0044	47	LD B, A	; Save the status word.
0045	79	TEST LD A, C	; Test to see if the status of all A/D's have
0046	FE 08	CP, X08	; been checked. If so, exit subroutine
0048	CA 60 00	JPZ, DONE	
004B	78	LD A, B	; Test a single bit in status word by looking for
004C	1F	RRA	; a "1" to be rotated into the CARRY (an INT
004D	47	LD B, A	; is loaded as a "1"). If CARRY is set then load
004E	DA 5500	JPC, LOAD	; contents of A/D at port ADDR in C register.
0051	0C	NEXT INC C	; If CARRY is not set, increment C register to point
0052	C3 4500	JP, TEST	; to next A/D, then test next bit in status word.
0055	ED 78	LOAD IN A, (C)	; Read data from interrupting A/D and invert
0057	EE FF	XOR FF	; the data.
0059	77	LD (HL), A	; Store the data
005A	2C	INC L	
005B	71	LD (HL), C	; Store A/D identifier (A/D port ADDR).
005C	2C	INC L	
005D	C3 51 00	JP, NEXT	; Test next bit in status word.
0060	F1	DONE POP AF	; Re-establish all registers as they were
0061	C1	POP BC	; before the interrupt.
0062	E1	POP HL	
0063	C9	RET	; Return to original program

Ordering Information

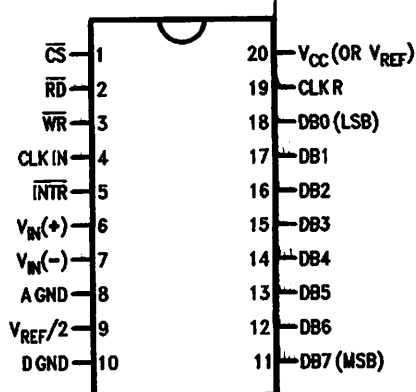
TEMP RANGE		0°C TO 70°C	0°C TO 70°C	0°C TO 70°C	-40°C TO +85°C
ERROR	± 1/4 Bit Adjusted	ADC0802LCWM	ADC0802LCV	ADC0804LCN	ADC0801LCN
	± 1/2 Bit Unadjusted				ADC0802LCN
	± 1/2 Bit Adjusted				ADC0803LCN
	± 1 Bit Unadjusted				ADC0805LCN
PACKAGE OUTLINE		M20B—Small Outline	V20A—Chip Carrier	N20A—Molded DIP	

TEMP RANGE		-40°C TO +85°C	-55°C TO +125°C
ERROR	± 1/4 Bit Adjusted	ADC0801LCJ	ADC0801LJ
	± 1/2 Bit Unadjusted	ADC0802LCJ	ADC0802LJ,
	± 1/2 Bit Adjusted	ADC0803LCJ	ADC0802LJ/883
	± 1 Bit Unadjusted	ADC0804LCJ	
PACKAGE OUTLINE		J20A—Cavity DIP	J20A—Cavity DIP

Connection Diagrams

ADC080X

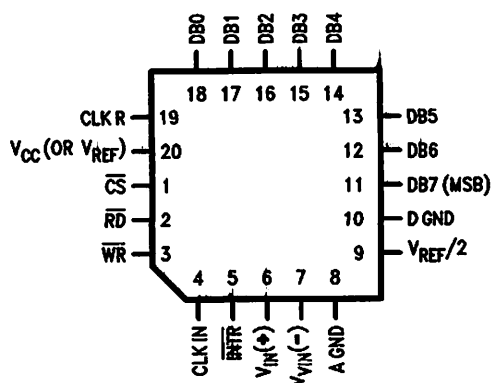
Dual-In-Line and Small Outline (SO) Packages



TL/H/5671-30

ADC080X

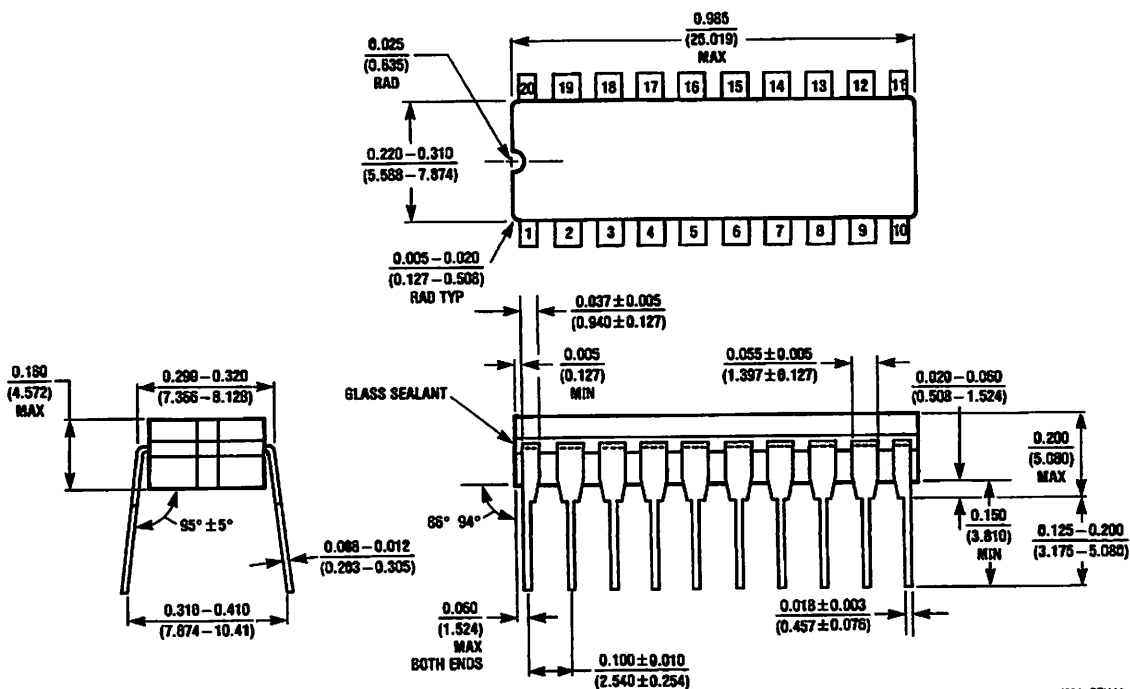
Molded Chip Carrier (PCC) Package



TL/H/5671-32

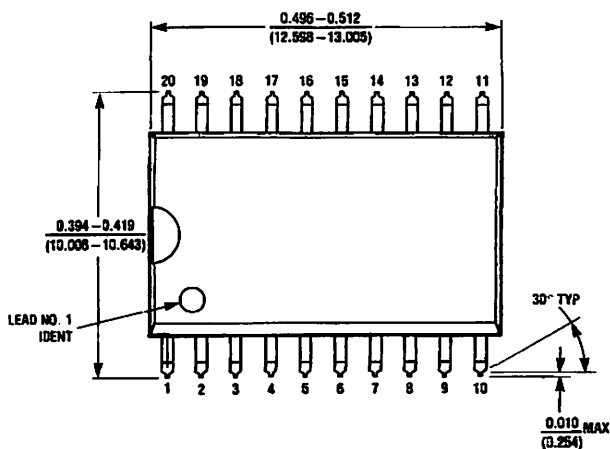
See Ordering Information

Physical Dimensions inches (millimeters)



J20A (REV M)

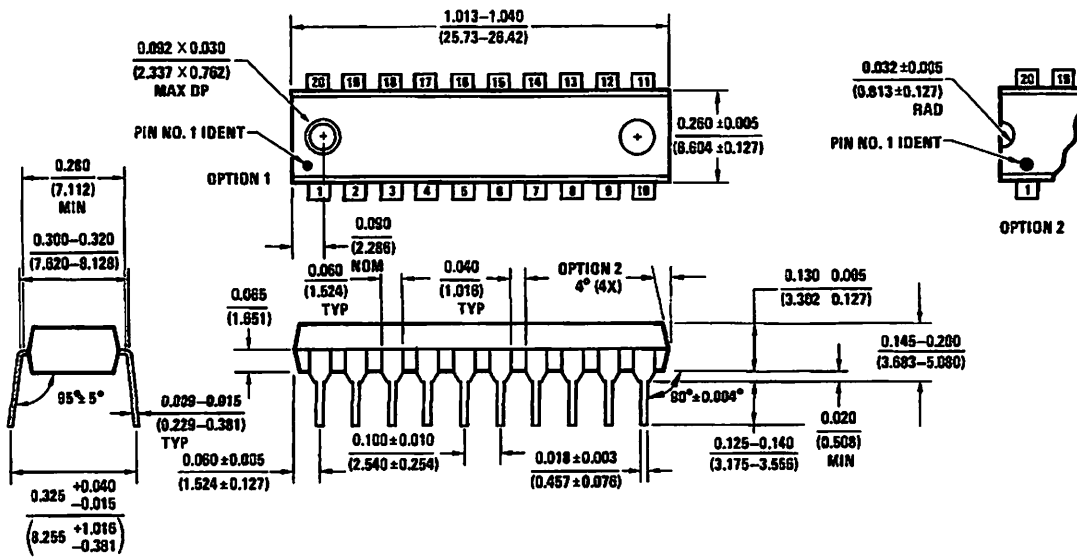
Dual-in-Line Package (J)
Order Number ADC0801LJ, ADC0802LJ, ADC0801LCJ,
ADC0802LCJ, ADC0803LCJ or ADC0804LCJ
ADC0802LJ/883 or 5962-8096601MRA
NS Package Number J20A



M20B (REV F)

SO Package (M)
Order Number ADC0802LCWM, ADC0803LCWM or ADC0804LCWM
NS Package Number M20B

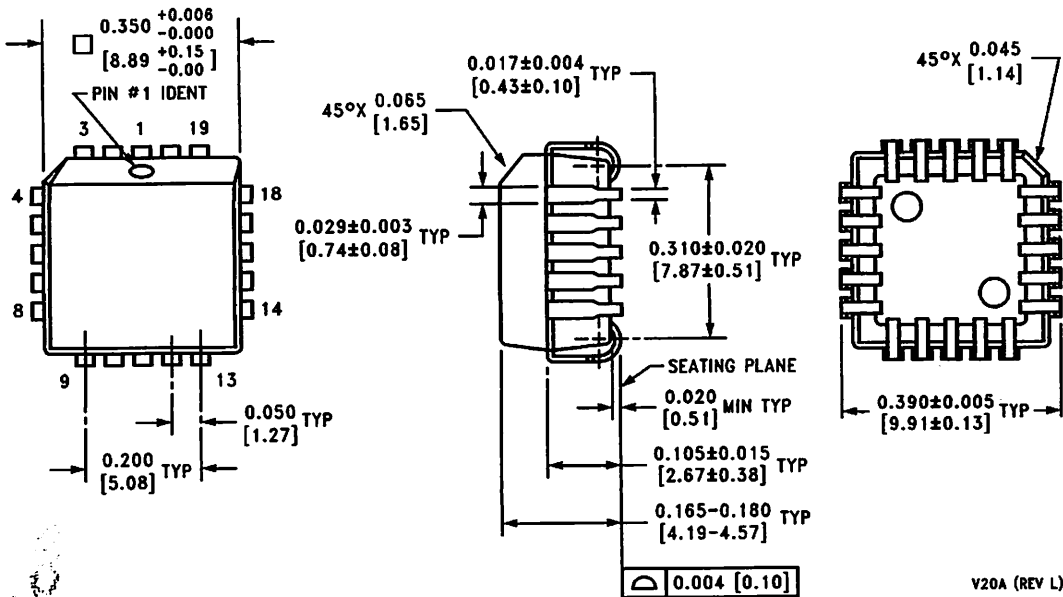
Physical Dimensions inches (millimeters) (Continued)



M20A (REV G)

Molded Dual-In-Line Package (N)
Order Number ADC0801LCN, ADC0802LCN,
ADC0803LCN, ADC0804LCN or ADC0805LCN
NS Package Number N20A

Physical Dimensions inches (millimeters) (Continued)



V20A (REV L)

Molded Chip Carrier Package (V)
Order Number ADC0802LCV, ADC0803LCV or ADC0804LCV
NS Package Number V20A

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Compatible with MCS-51® Products
Supports In-System Programmable (ISP) Flash Memory
Endurance: 1000 Write/Erase Cycles
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Automatic Operation: 0 Hz to 33 MHz
On-Chip Program Memory Lock
8-bit Internal RAM
Programmable I/O Lines
16-bit Timer/Counters
Multiple Interrupt Sources
Full-Duplex UART Serial Channel
Power Idle and Power-down Modes
Fast Recovery from Power-down Mode
Watchdog Timer
Data Pointer
Overflow Flag
In-System Programming Time
Supports ISP Programming (Byte and Page Mode)

Description

The AT89S51 is a low-power, high-performance CMOS 8-bit microcontroller with 4K in-system programmable Flash memory. The device is manufactured using high-density nonvolatile memory technology and is compatible with the industry-standard 80C51 instruction set and pinout. The on-chip Flash allows the program to be reprogrammed in-system or by a conventional nonvolatile memory programmer. By combining a versatile 8-bit CPU with in-system programmable Flash on a single chip, the Atmel AT89S51 is a powerful microcontroller which provides a flexible and cost-effective solution to many embedded control applications.

The AT89S51 provides the following standard features: 4K bytes of Flash, 128 bytes of internal RAM, 8 programmable I/O lines, Watchdog timer, two data pointers, two 16-bit timer/counters, a five-level interrupt architecture, a full duplex serial port, on-chip oscillator, and support for in-system programming. In addition, the AT89S51 is designed with static logic for operation at zero frequency and supports two software selectable power saving modes. The Idle Mode stops the CPU while allowing the RAM, timer/counters, serial port, and interrupt system to continue functioning. The Power-down mode saves the RAM content and freezes the oscillator, disabling all other chip functions until the next external or hardware reset.



8-bit Microcontroller with 4K Bytes In-System Programmable Flash

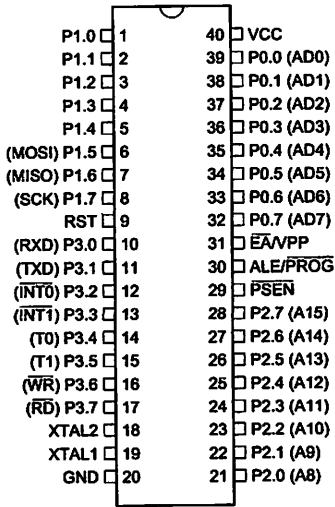
AT89S51



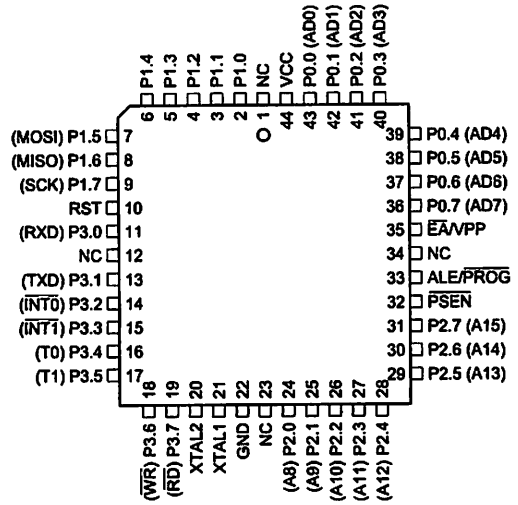


Configurations

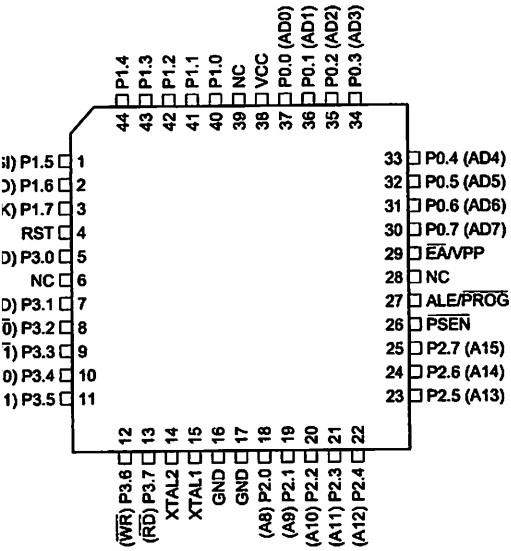
PDIP

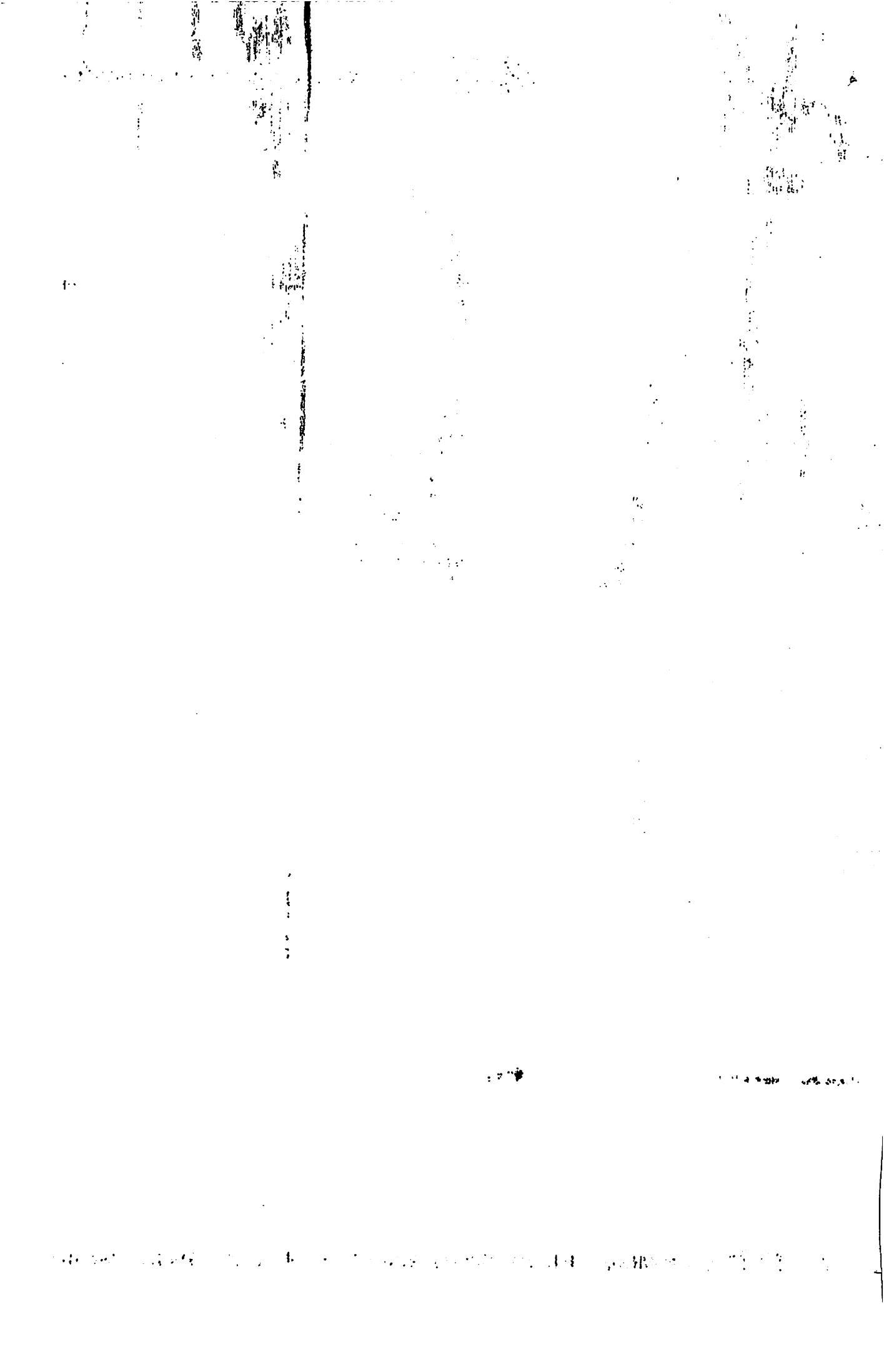


PLCC

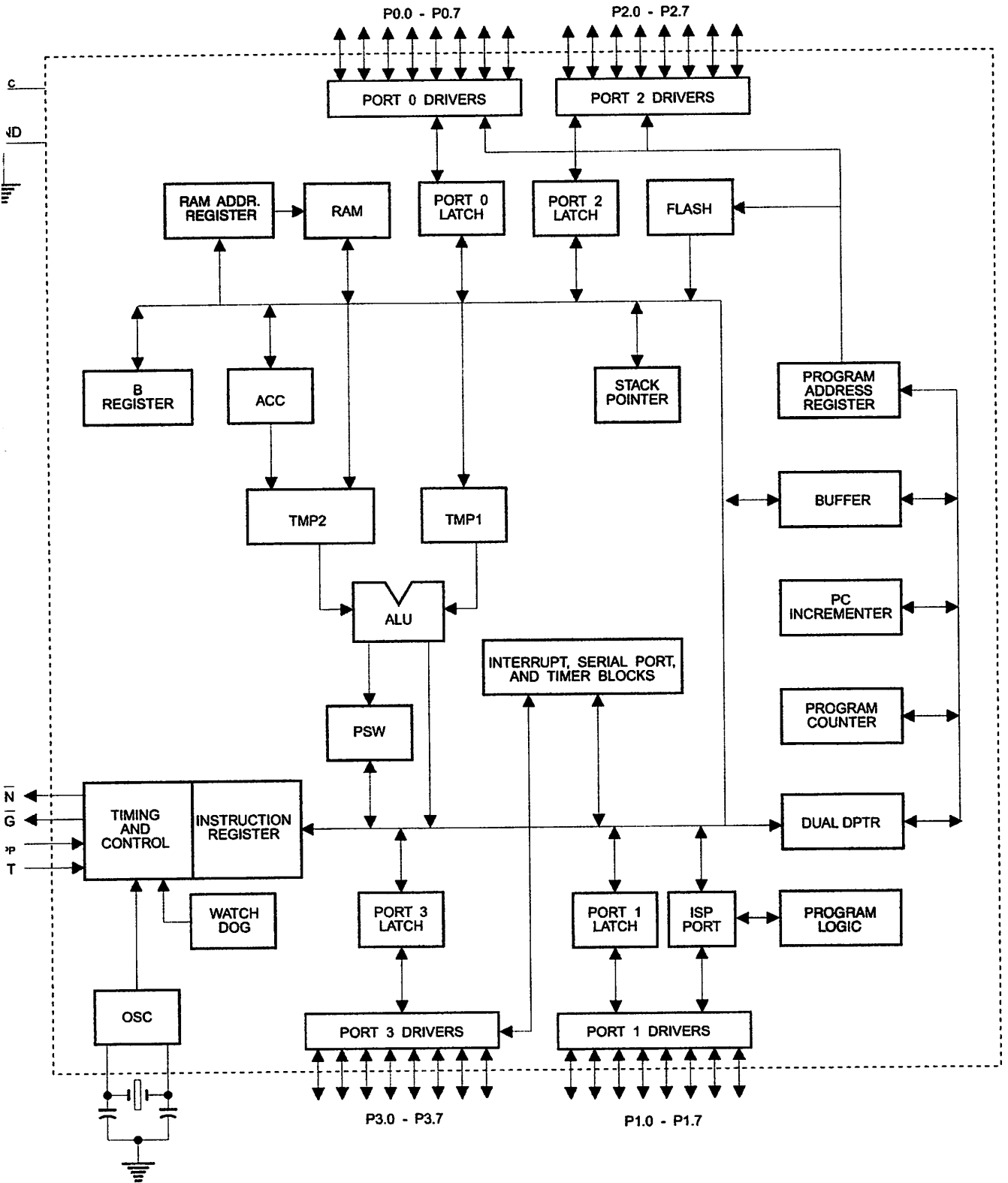


TQFP





Diagram





scription

Supply voltage.

Ground.

Port 0 is an 8-bit open drain bidirectional I/O port. As an output port, each pin can sink eight TTL inputs. When 1s are written to port 0 pins, the pins can be used as high-impedance inputs.

Port 0 can also be configured to be the multiplexed low-order address/data bus during accesses to external program and data memory. In this mode, P0 has internal pull-ups.

Port 0 also receives the code bytes during Flash programming and outputs the code bytes during program verification. **External pull-ups are required during program verification.**

Port 1 is an 8-bit bidirectional I/O port with internal pull-ups. The Port 1 output buffers can sink/source four TTL inputs. When 1s are written to Port 1 pins, they are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 1 pins that are externally being pulled low will source current (I_{IL}) because of the internal pull-ups.

Port 1 also receives the low-order address bytes during Flash programming and verification.

Port Pin	Alternate Functions
P1.5	MOSI (used for In-System Programming)
P1.6	MISO (used for In-System Programming)
P1.7	SCK (used for In-System Programming)

Port 2 is an 8-bit bidirectional I/O port with internal pull-ups. The Port 2 output buffers can sink/source four TTL inputs. When 1s are written to Port 2 pins, they are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 2 pins that are externally being pulled low will source current (I_{IL}) because of the internal pull-ups.

Port 2 emits the high-order address byte during fetches from external program memory and during accesses to external data memory that use 16-bit addresses (MOVX @ DPTR). In this application, Port 2 uses strong internal pull-ups when emitting 1s. During accesses to external data memory that use 8-bit addresses (MOVX @ RI), Port 2 emits the contents of the P2 Special Function Register.

Port 2 also receives the high-order address bits and some control signals during Flash programming and verification.

Port 3 is an 8-bit bidirectional I/O port with internal pull-ups. The Port 3 output buffers can sink/source four TTL inputs. When 1s are written to Port 3 pins, they are pulled high by the internal pull-ups and can be used as inputs. As inputs, Port 3 pins that are externally being pulled low will source current (I_{IL}) because of the pull-ups.

Port 3 receives some control signals for Flash programming and verification.

Port 3 also serves the functions of various special features of the AT89S51, as shown in the following table.

Port Pin	Alternate Functions
P3.0	RXD (serial input port)
P3.1	TXD (serial output port)
P3.2	$\overline{\text{INT0}}$ (external interrupt 0)
P3.3	$\overline{\text{INT1}}$ (external interrupt 1)
P3.4	T0 (timer 0 external input)
P3.5	T1 (timer 1 external input)
P3.6	$\overline{\text{WR}}$ (external data memory write strobe)
P3.7	$\overline{\text{RD}}$ (external data memory read strobe)

Reset input. A high on this pin for two machine cycles while the oscillator is running resets the device. This pin drives High for 98 oscillator periods after the Watchdog times out. The DISRTO bit in SFR AUXR (address 8EH) can be used to disable this feature. In the default state of bit DISRTO, the RESET HIGH out feature is enabled.

Address Latch Enable (ALE) is an output pulse for latching the low byte of the address during accesses to external memory. This pin is also the program pulse input ($\overline{\text{PROG}}$) during Flash programming.

In normal operation, ALE is emitted at a constant rate of 1/6 the oscillator frequency and may be used for external timing or clocking purposes. Note, however, that one ALE pulse is skipped during each access to external data memory.

If desired, ALE operation can be disabled by setting bit 0 of SFR location 8EH. With the bit set, ALE is active only during a MOVX or MOVC instruction. Otherwise, the pin is weakly pulled high. Setting the ALE-disable bit has no effect if the microcontroller is in external execution mode.

Program Store Enable ($\overline{\text{PSEN}}$) is the read strobe to external program memory.

When the AT89S51 is executing code from external program memory, $\overline{\text{PSEN}}$ is activated twice each machine cycle, except that two $\overline{\text{PSEN}}$ activations are skipped during each access to external data memory.

External Access Enable. $\overline{\text{EA}}$ must be strapped to GND in order to enable the device to fetch code from external program memory locations starting at 0000H up to FFFFH. Note, however, that if lock bit 1 is programmed, EA will be internally latched on reset.

$\overline{\text{EA}}$ should be strapped to V_{CC} for internal program executions.

This pin also receives the 12-volt programming enable voltage (V_{PP}) during Flash programming.

Input to the inverting oscillator amplifier and input to the internal clock operating circuit.

Output from the inverting oscillator amplifier



A map of the on-chip memory area called the Special Function Register (SFR) space is shown in Table 1.

Note that not all of the addresses are occupied, and unoccupied addresses may not be implemented on the chip. Read accesses to these addresses will in general return random data, and write accesses will have an indeterminate effect.

AT89S51 SFR Map and Reset Values

								0FFH
B 00000000								0F7H
								0EFH
ACC 00000000								0E7H
								0DFH
PSW 00000000								0D7H
								0CFH
								0C7H
IP XX000000								0BFH
P3 11111111								0B7H
IE 0X000000								0AFH
P2 11111111		AUXR1 XXXXXXXX0				WDTRST XXXXXXXXX		0A7H
SCON 00000000	SBUF XXXXXXXXX							9FH
P1 11111111								97H
TCON 00000000	TMOD 00000000	TL0 00000000	TL1 00000000	TH0 00000000	TH1 00000000	AUXR XXX00XX0		8FH
P0 11111111	SP 00000111	DP0L 00000000	DP0H 00000000	DP1L 00000000	DP1H 00000000		PCON 0XXX0000	87H

User software should not write 1s to these unlisted locations, since they may be used in future products to invoke new features. In that case, the reset or inactive values of the new bits will always be 0.

Interrupt Registers: The individual interrupt enable bits are in the IE register. Two priorities can be set for each of the five interrupt sources in the IP register.

Table 2. AUXR: Auxiliary Register

AUXR		Address = 8EH					Reset Value = XXX00XX0B		
Not Bit Addressable									
		–	–	–	WDIDLE	DISRTO	–	–	DISALE
Bit		7	6	5	4	3	2	1	0
–		Reserved for future expansion							
DISALE		Disable/Enable ALE							
		DISALE							
		Operating Mode							
	0	ALE is emitted at a constant rate of 1/6 the oscillator frequency							
	1	ALE is active only during a MOVX or MOVC instruction							
DISRTO		Disable/Enable Reset out							
		DISRTO							
	0	Reset pin is driven High after WDT times out							
	1	Reset pin is input only							
WDIDLE		Disable/Enable WDT in IDLE mode							
		WDIDLE							
	0	WDT continues to count in IDLE mode							
	1	WDT halts counting in IDLE mode							

Dual Data Pointer Registers: To facilitate accessing both internal and external data memory, two banks of 16-bit Data Pointer Registers are provided: DP0 at SFR address locations 82H-83H and DP1 at 84H-85H. Bit DPS = 0 in SFR AUXR1 selects DP0 and DPS = 1 selects DP1. The user should always initialize the DPS bit to the appropriate value before accessing the respective Data Pointer Register.



Power Off Flag: The Power Off Flag (POF) is located at bit 4 (PCON.4) in the PCON SFR. POF is set to "1" during power up. It can be set and reset under software control and is not affected by reset.

Table 3. AUXR1: Auxiliary Register 1

AUXR1							
Address = A2H							
Reset Value = XXXXXX0B							
Not Bit Addressable							
	-	-	-	-	-	-	DPS
Bit	7	6	5	4	3	2	1
-	Reserved for future expansion						
DPS	Data Pointer Register Select						
DPS							
0	Selects DPTR Registers DP0L, DP0H						
1	Selects DPTR Registers DP1L, DP1H						

MCS-51 devices have a separate address space for Program and Data Memory. Up to 64K bytes each of external Program and Data Memory can be addressed.

If the \overline{EA} pin is connected to GND, all program fetches are directed to external memory.

On the AT89S51, if \overline{EA} is connected to V_{CC} , program fetches to addresses 0000H through FFFH are directed to internal memory and fetches to addresses 1000H through FFFFH are directed to external memory.

The AT89S51 implements 128 bytes of on-chip RAM. The 128 bytes are accessible via direct and indirect addressing modes. Stack operations are examples of indirect addressing, so the 128 bytes of data RAM are available as stack space.

The WDT is intended as a recovery method in situations where the CPU may be subjected to software upsets. The WDT consists of a 14-bit counter and the Watchdog Timer Reset (WDTRST) SFR. The WDT is defaulted to disable from exiting reset. To enable the WDT, a user must write 01EH and 0E1H in sequence to the WDTRST register (SFR location 0A6H). When the WDT is enabled, it will increment every machine cycle while the oscillator is running. The WDT timeout period is dependent on the external clock frequency. There is no way to disable the WDT except through reset (either hardware reset or WDT overflow reset). When WDT overflows, it will drive an output RESET HIGH pulse at the RST pin.

To enable the WDT, a user must write 01EH and 0E1H in sequence to the WDTRST register (SFR location 0A6H). When the WDT is enabled, the user needs to service it by writing 01EH and 0E1H to WDTRST to avoid a WDT overflow. The 14-bit counter overflows when it reaches 16383 (3FFFH), and this will reset the device. When the WDT is enabled, it will increment every machine cycle while the oscillator is running. This means the user must reset the WDT at least every 16383 machine cycles. To reset the WDT the user must write 01EH and 0E1H to WDTRST. WDTRST is a write-only register. The WDT counter cannot be read or written. When WDT overflows, it will generate an output RESET pulse at the RST pin. The RESET pulse duration is $98 \times TOSC$, where $TOSC = 1/FOSC$. To make the best use of the WDT, it

should be serviced in those sections of code that will periodically be executed within the time required to prevent a WDT reset.

During
-down
le

In Power-down mode the oscillator stops, which means the WDT also stops. While in Power-down mode, the user does not need to service the WDT. There are two methods of exiting Power-down mode: by a hardware reset or via a level-activated external interrupt, which is enabled prior to entering Power-down mode. When Power-down is exited with hardware reset, servicing the WDT should occur as it normally does whenever the AT89S51 is reset. Exiting Power-down with an interrupt is significantly different. The interrupt is held low long enough for the oscillator to stabilize. When the interrupt is brought high, the interrupt is serviced. To prevent the WDT from resetting the device while the interrupt pin is held low, the WDT is not started until the interrupt is pulled high. It is suggested that the WDT be reset during the interrupt service for the interrupt used to exit Power-down mode.

To ensure that the WDT does not overflow within a few states of exiting Power-down, it is best to reset the WDT just before entering Power-down mode.

Before going into the IDLE mode, the WDIDLE bit in SFR AUXR is used to determine whether the WDT continues to count if enabled. The WDT keeps counting during IDLE (WDIDLE bit = 0) as the default state. To prevent the WDT from resetting the AT89S51 while in IDLE mode, the user should always set up a timer that will periodically exit IDLE, service the WDT, and reenter IDLE mode.

With WDIDLE bit enabled, the WDT will stop to count in IDLE mode and resumes the count upon exit from IDLE.

The UART in the AT89S51 operates the same way as the UART in the AT89C51. For further information on the UART operation, refer to the ATMEL Web site (<http://www.atmel.com>). From the home page, select 'Products', then '8051-Architecture Flash Microcontroller', then 'Product Overview'.

0 and 1

Timer 0 and Timer 1 in the AT89S51 operate the same way as Timer 0 and Timer 1 in the AT89C51. For further information on the timers' operation, refer to the ATMEL Web site (<http://www.atmel.com>). From the home page, select 'Products', then '8051-Architecture Flash Microcontroller', then 'Product Overview'.

Interrupts

The AT89S51 has a total of five interrupt vectors: two external interrupts ($\overline{INT0}$ and $\overline{INT1}$), two timer interrupts (Timers 0 and 1), and the serial port interrupt. These interrupts are all shown in Figure 1.

Each of these interrupt sources can be individually enabled or disabled by setting or clearing a bit in Special Function Register IE. IE also contains a global disable bit, EA, which disables all interrupts at once.

Note that Table 4 shows that bit position IE.6 is unimplemented. In the AT89S51, bit position IE.5 is also unimplemented. User software should not write 1s to these bit positions, since they may be used in future AT89 products.

The Timer 0 and Timer 1 flags, TF0 and TF1, are set at S5P2 of the cycle in which the timers overflow. The values are then polled by the circuitry in the next cycle



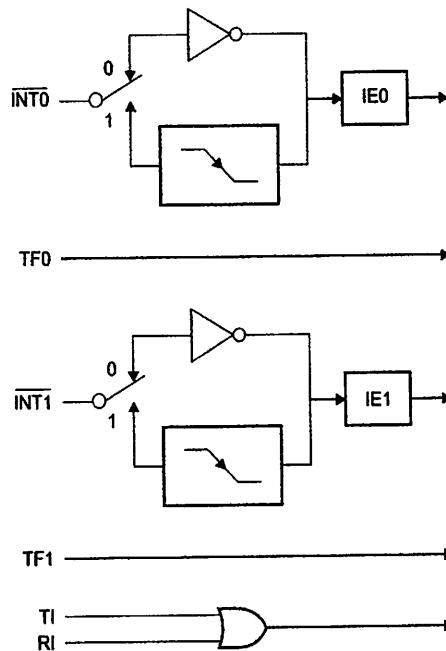
Table 4. Interrupt Enable (IE) Register

(MSB)								(LSB)
EA	-	-	ES	ET1	EX1	ET0	EX0	
Enable Bit = 1 enables the interrupt.								
Enable Bit = 0 disables the interrupt.								

Symbol	Position	Function
EA	IE.7	Disables all interrupts. If EA = 0, no interrupt is acknowledged. If EA = 1, each interrupt source is individually enabled or disabled by setting or clearing its enable bit.
-	IE.6	Reserved
-	IE.5	Reserved
ES	IE.4	Serial Port interrupt enable bit
ET1	IE.3	Timer 1 interrupt enable bit
EX1	IE.2	External interrupt 1 enable bit
ET0	IE.1	Timer 0 interrupt enable bit
EX0	IE.0	External interrupt 0 enable bit

User software should never write 1s to reserved bits, because they may be used in future AT89 products.

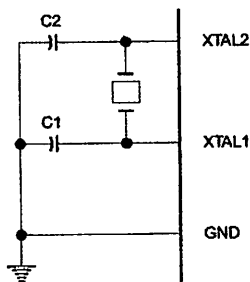
Figure 1. Interrupt Sources



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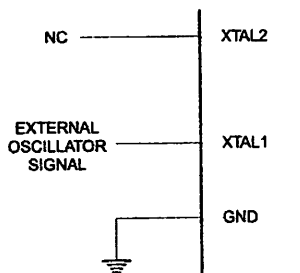
XTAL1 and XTAL2 are the input and output, respectively, of an inverting amplifier that can be configured for use as an on-chip oscillator, as shown in Figure 2. Either a quartz crystal or ceramic resonator may be used. To drive the device from an external clock source, XTAL2 should be left unconnected while XTAL1 is driven, as shown in Figure 3. There are no requirements on the duty cycle of the external clock signal, since the input to the internal clocking circuitry is through a divide-by-two flip-flop, but minimum and maximum voltage high and low time specifications must be observed.

Figure 2. Oscillator Connections



Note: C1, C2 = 30 pF ± 10 pF for Crystals = 40 pF ± 10 pF for Ceramic Resonators

Figure 3. External Clock Drive Configuration



ode

In idle mode, the CPU puts itself to sleep while all the on-chip peripherals remain active. The mode is invoked by software. The content of the on-chip RAM and all the special function registers remain unchanged during this mode. The idle mode can be terminated by any enabled interrupt or by a hardware reset.

Note that when idle mode is terminated by a hardware reset, the device normally resumes program execution from where it left off, up to two machine cycles before the internal reset algorithm takes control. On-chip hardware inhibits access to internal RAM in this event, but access to the port pins is not inhibited. To eliminate the possibility of an unexpected write to a port pin when idle mode is terminated by a reset, the instruction following the one that invokes idle mode should not write to a port pin or to external memory.

-down

In the Power-down mode, the oscillator is stopped, and the instruction that invokes Power-down is the last instruction executed. The on-chip RAM and Special Function Registers retain their values until the Power-down mode is terminated. Exit from Power-down mode can be initiated either by a hardware reset or by activation of an enabled external interrupt into $\overline{INT0}$ or $\overline{INT1}$. Reset redefines the SFRs but does not change the on-chip RAM. The reset should not be activated before V_{CC} is restored to its normal operating level and must be held active long enough to allow the oscillator to restart and stabilize.





Table 5. Status of External Pins During Idle and Power-down Modes

Mode	Program Memory	ALE	PSEN	PORT0	PORT1	PORT2	PORT3
Idle	Internal	1	1	Data	Data	Data	Data
Idle	External	1	1	Float	Data	Address	Data
Power-down	Internal	0	0	Data	Data	Data	Data
Power-down	External	0	0	Float	Data	Data	Data

The AT89S51 has three lock bits that can be left unprogrammed (U) or can be programmed (P) to obtain the additional features listed in the following table.

Table 6. Lock Bit Protection Modes

Program Lock Bits				Protection Type
LB1	LB2	LB3		
1	U	U	U	No program lock features
2	P	U	U	MOV _C instructions executed from external program memory are disabled from fetching code bytes from internal memory, \overline{EA} is sampled and latched on reset, and further programming of the Flash memory is disabled
3	P	P	U	Same as mode 2, but verify is also disabled
4	P	P	P	Same as mode 3, but external execution is also disabled

When lock bit 1 is programmed, the logic level at the \overline{EA} pin is sampled and latched during reset. If the device is powered up without a reset, the latch initializes to a random value and holds that value until reset is activated. The latched value of \overline{EA} must agree with the current logic level at that pin in order for the device to function properly.

The AT89S51 is shipped with the on-chip Flash memory array ready to be programmed. The programming interface needs a high-voltage (12-volt) program enable signal and is compatible with conventional third-party Flash or EPROM programmers.

The AT89S51 code memory array is programmed byte-by-byte.

Programming Algorithm: Before programming the AT89S51, the address, data, and control signals should be set up according to the Flash programming mode table and Figures 13 and 14. To program the AT89S51, take the following steps:

1. Input the desired memory location on the address lines.
2. Input the appropriate data byte on the data lines.
3. Activate the correct combination of control signals.
4. Raise \overline{EA}/V_{PP} to 12V.
5. Pulse ALE/\overline{PROG} once to program a byte in the Flash array or the lock bits. The byte-write cycle is self-timed and typically takes no more than 50 μ s. Repeat steps 1 through 5, changing the address and data for the entire array or until the end of the object file is reached.

Data Polling: The AT89S51 features \overline{Data} Polling to indicate the end of a byte write cycle. During a write cycle, an attempted read of the last byte written will result in the complement of the written data on P0.7. Once the write cycle has been completed, true data is valid on all outputs, and the next cycle may begin. Data Polling may begin any time after a write cycle has been initiated.

Ready/Busy: The progress of byte programming can also be monitored by the RDY/BSY output signal. P3.0 is pulled low after ALE goes high during programming to indicate BUSY. P3.0 is pulled high again when programming is done to indicate READY.

Program Verify: If lock bits LB1 and LB2 have not been programmed, the programmed code data can be read back via the address and data lines for verification. The status of the individual lock bits can be verified directly by reading them back.

Reading the Signature Bytes: The signature bytes are read by the same procedure as a normal verification of locations 000H, 100H, and 200H, except that P3.6 and P3.7 must be pulled to a logic low. The values returned are as follows.

(000H) = 1EH indicates manufactured by Atmel
 (100H) = 51H indicates 89S51
 (200H) = 06H

Chip Erase: In the parallel programming mode, a chip erase operation is initiated by using the proper combination of control signals and by pulsing ALE/PROG low for a duration of 200 ns - 500 ns.

In the serial programming mode, a chip erase operation is initiated by issuing the Chip Erase instruction. In this mode, chip erase is self-timed and takes about 500 ms.

During chip erase, a serial read from any address location will return 00H at the data output.

Programming Flash – Mode

The Code memory array can be programmed using the serial ISP interface while RST is pulled to V_{CC} . The serial interface consists of pins SCK, MOSI (input) and MISO (output). After RST is set high, the Programming Enable instruction needs to be executed first before other operations can be executed. Before a reprogramming sequence can occur, a Chip Erase operation is required.

The Chip Erase operation turns the content of every memory location in the Code array into FFH.

Either an external system clock can be supplied at pin XTAL1 or a crystal needs to be connected across pins XTAL1 and XTAL2. The maximum serial clock (SCK) frequency should be less than 1/16 of the crystal frequency. With a 33 MHz oscillator clock, the maximum SCK frequency is 2 MHz.

Programming Sequence

To program and verify the AT89S51 in the serial programming mode, the following sequence is recommended:

1. Power-up sequence:
 Apply power between VCC and GND pins.
 Set RST pin to "H".
 If a crystal is not connected across pins XTAL1 and XTAL2, apply a 3 MHz to 33 MHz clock to XTAL1 pin and wait for at least 10 milliseconds.
2. Enable serial programming by sending the Programming Enable serial instruction to pin MOSI/P1.5. The frequency of the shift clock supplied at pin SCK/P1.7 needs to be less than the CPU clock at XTAL1 divided by 16.
3. The Code array is programmed one byte at a time in either the Byte or Page mode. The write cycle is self-timed and typically takes less than 0.5 ms at 5V.
4. Any memory location can be verified by using the Read instruction that returns the content at the selected address at serial output MISO/P1.6.
5. At the end of a programming session, RST can be set low to commence normal device operation.





Power-off sequence (if needed):

Set XTAL1 to "L" (if a crystal is not used).

Set RST to "L".

Turn V_{CC} power off.

Data Polling: The Data Polling feature is also available in the serial mode. In this mode, during a write cycle an attempted read of the last byte written will result in the complement of the MSB of the serial output byte on MISO.

The Instruction Set for Serial Programming follows a 4-byte protocol and is shown in Table 8 on page 18.

Programming
Instruction Set

Programming
Sequence –
Serial Mode

Every code byte in the Flash array can be programmed by using the appropriate combination of control signals. The write operation cycle is self-timed and once initiated, will automatically time itself to completion.

All major programming vendors offer worldwide support for the Atmel microcontroller series. Please contact your local programming vendor for the appropriate software revision.

Flash Programming Modes

	V _{CC}	RST	PSEN	ALE/ PROG	EA/ V _{PP}	P2.6	P2.7	P3.3	P3.6	P3.7	P0.7-0 Data	P2.3-0	P1.7-0
												Address	
Write Data	5V	H	L		12V	L	H	H	H	H	D _{IN}	A11-8	A7-0
Read Data	5V	H	L	H	H	L	L	L	H	H	D _{OUT}	A11-8	A7-0
Write Bit 1	5V	H	L		12V	H	H	H	H	H	X	X	X
Write Bit 2	5V	H	L		12V	H	H	H	L	L	X	X	X
Write Bit 3	5V	H	L		12V	H	L	H	H	L	X	X	X
Write Bits	5V	H	L	H	H	H	H	L	H	L	P0.2, P0.3, P0.4	X	X
Read Bits	5V	H	L		12V	H	L	H	L	L	X	X	X
Read ID	5V	H	L	H	H	L	L	L	L	L	1EH	0000	00H
Write ID	5V	H	L	H	H	L	L	L	L	L	51H	0001	00H
Read ID	5V	H	L	H	H	L	L	L	L	L	06H	0010	00H

- 1. Each PROG pulse is 200 ns - 500 ns for Chip Erase.
- 2. Each PROG pulse is 200 ns - 500 ns for Write Code Data.
- 3. Each PROG pulse is 200 ns - 500 ns for Write Lock Bits.
- 4. RDY/BSY signal is output on P3.0 during programming.
- 5. X = don't care.

Figure 4. Programming the Flash Memory (Parallel Mode)

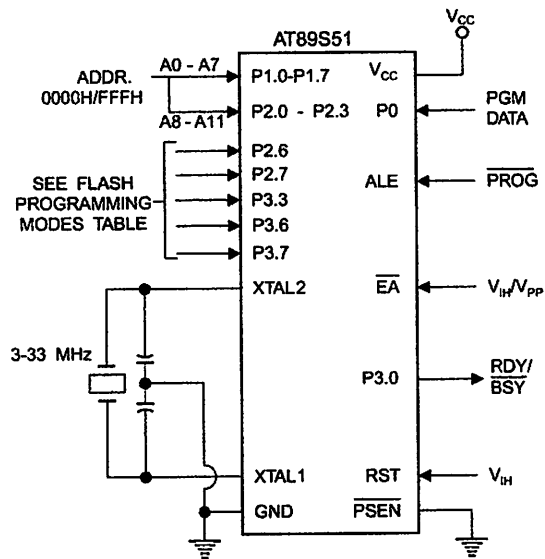
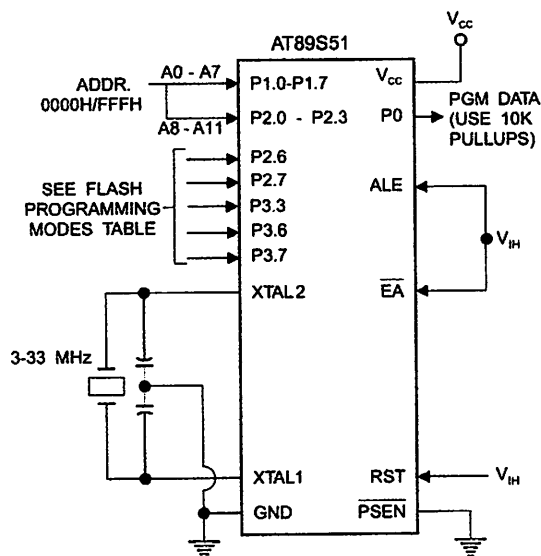


Figure 5. Verifying the Flash Memory (Parallel Mode)



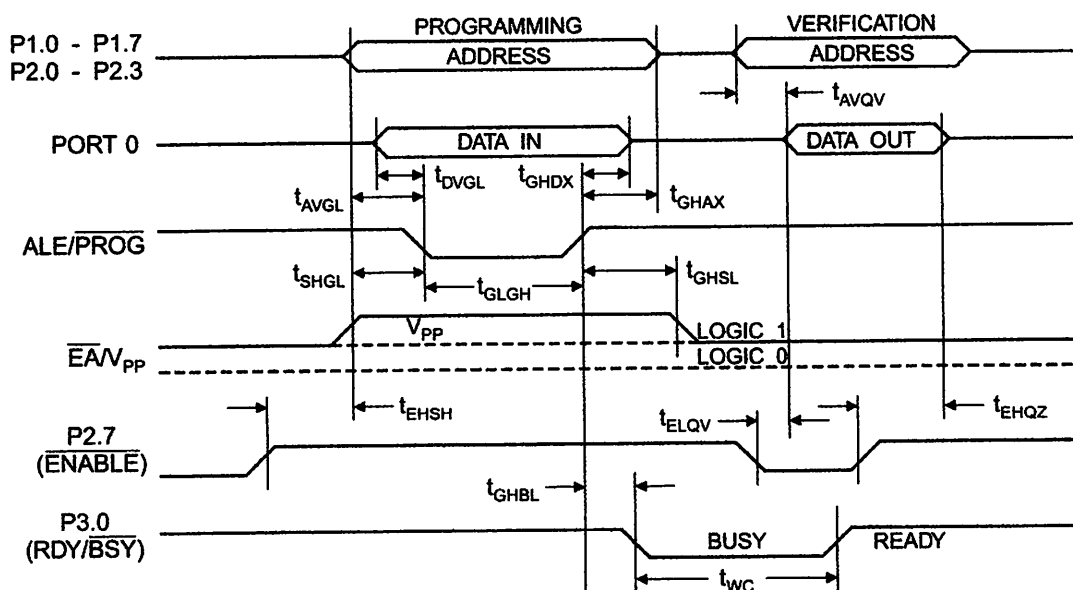


Programming and Verification Characteristics (Parallel Mode)

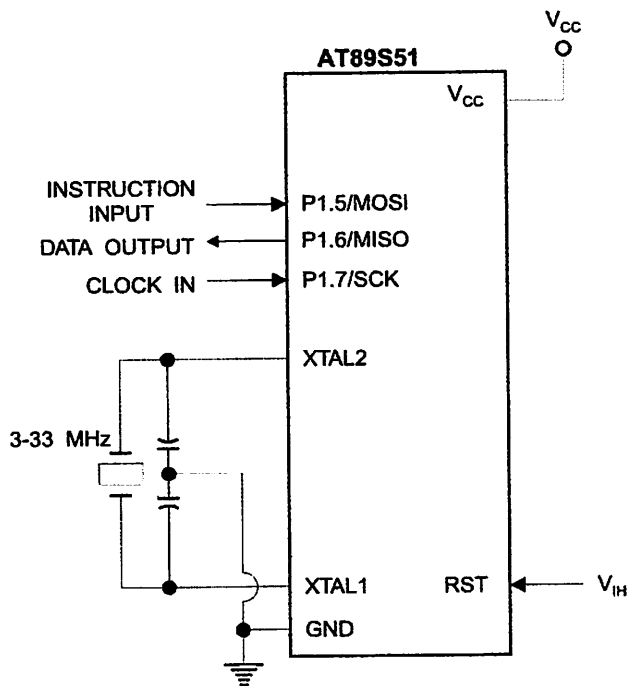
to 30°C, $V_{CC} = 4.5$ to 5.5V

Parameter	Min	Max	Units
Programming Supply Voltage	11.5	12.5	V
Programming Supply Current		10	mA
V_{CC} Supply Current		30	mA
Oscillator Frequency	3	33	MHz
Address Setup to \overline{PROG} Low	$48t_{CLCL}$		
Address Hold After \overline{PROG}	$48t_{CLCL}$		
Data Setup to \overline{PROG} Low	$48t_{CLCL}$		
Data Hold After \overline{PROG}	$48t_{CLCL}$		
P2.7 (\overline{ENABLE}) High to V_{PP}	$48t_{CLCL}$		
V_{PP} Setup to \overline{PROG} Low	10		μ s
V_{PP} Hold After \overline{PROG}	10		μ s
\overline{PROG} Width	0.2	1	μ s
Address to Data Valid		$48t_{CLCL}$	
\overline{ENABLE} Low to Data Valid		$48t_{CLCL}$	
Data Float After \overline{ENABLE}	0	$48t_{CLCL}$	
\overline{PROG} High to $BUSY$ Low		1.0	μ s
Byte Write Cycle Time		50	μ s

Flash Programming and Verification Waveforms – Parallel Mode

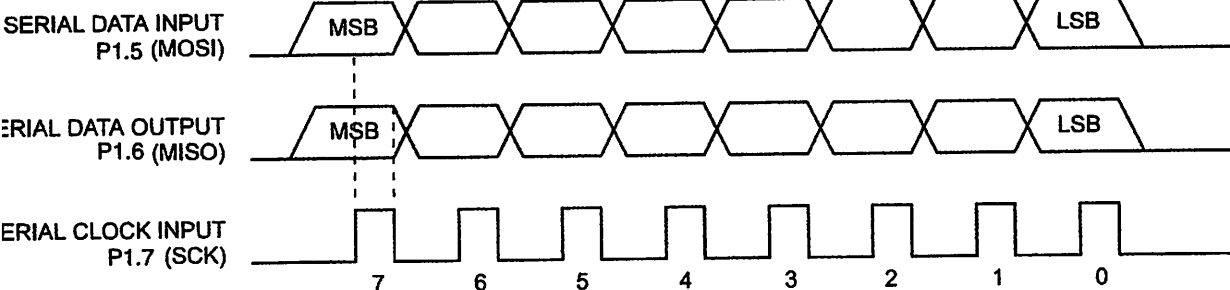


Flash Memory Serial Downloading



Programming and Verification Waveforms – Serial Mode

Serial Programming Waveforms





Serial Programming Instruction Set

Instruction	Instruction Format				Operation
	Byte 1	Byte 2	Byte 3	Byte 4	
Programming Enable	1010 1100	0101 0011	xxxx xxxx	xxxx xxxx 0110 1001 (Output)	Enable Serial Programming while RST is high
Chip Erase	1010 1100	100x xxxx	xxxx xxxx	xxxx xxxx	Chip Erase Flash memory array
Read Program Memory (Byte Mode)	0010 0000	xxxx A11 A10 A9 A8	A7 A6 A5 A4 A3 A2 A1 A0	D7 D6 D5 D4 D3 D2 D1 D0	Read data from Program memory in the byte mode
Write Program Memory (Byte Mode)	0100 0000	xxxx A11 A10 A9 A8	A7 A6 A5 A4 A3 A2 A1 A0	D7 D6 D5 D4 D3 D2 D1 D0	Write data to Program memory in the byte mode
Write Lock Bits ⁽²⁾	1010 1100	1110 00 B1 B2	xxxx xxxx	xxxx xxxx	Write Lock bits. See Note (2).
Read Lock Bits	0010 0100	xxxx xxxx	xxxx xxxx	xx LB3 LB2 LB1 xx	Read back current status of the lock bits (a programmed lock bit reads back as a "1")
Read Signature Bytes ⁽¹⁾	0010 1000	xxx A5 A4 A3 A2 A1	A0 xxx xxxx	Signature Byte	Read Signature Byte
Read Program Memory (Page Mode)	0011 0000	xxxx A11 A10 A9 A8	Byte 0	Byte 1... Byte 255	Read data from Program memory in the Page Mode (256 bytes)
Write Program Memory (Page Mode)	0101 0000	xxxx A11 A10 A9 A8	Byte 0	Byte 1... Byte 255	Write data to Program memory in the Page Mode (256 bytes)

The signature bytes are not readable in Lock Bit Modes 3 and 4.

- B1 = 0, B2 = 0 → Mode 1, no lock protection
- B1 = 0, B2 = 1 → Mode 2, lock bit 1 activated
- B1 = 1, B2 = 0 → Mode 3, lock bit 2 activated
- B1 = 1, B2 = 1 → Mode 4, lock bit 3 activated



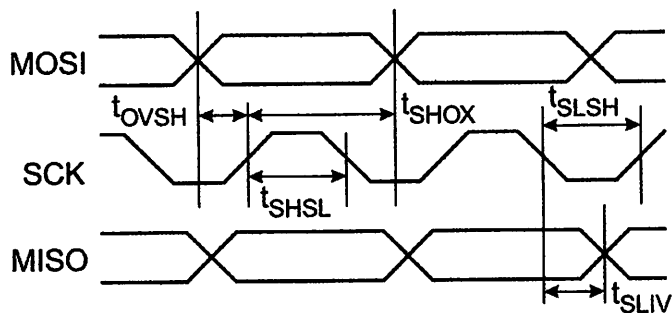
Each of the lock bits needs to be activated sequentially before Mode 4 can be executed.

After Reset signal is high, SCK should be low for at least 64 system clocks before it goes high to clock in the enable data bytes. No pulsing of Reset signal is necessary. SCK should be no faster than 1/16 of the system clock at XTAL1.

For Page Read/Write, the data always starts from byte 0 to 255. After the command byte and upper address byte are latched, each byte thereafter is treated as data until all 256 bytes are shifted in/out. Then the next instruction will be ready to be decoded.

Programming Characteristics

1. Serial Programming Timing



Serial Programming Characteristics, $T_A = -40^\circ\text{C}$ to 85°C , $V_{CC} = 4.0 - 5.5\text{V}$ (Unless Otherwise Noted)

Parameter	Min	Typ	Max	Units
Oscillator Frequency	0		33	MHz
Oscillator Period	30			ns
SCK Pulse Width High	$8 t_{CLCL}$			ns
SCK Pulse Width Low	$8 t_{CLCL}$			ns
MOSI Setup to SCK High	t_{CLCL}			ns
MOSI Hold after SCK High	$2 t_{CLCL}$			ns
SCK Low to MISO Valid	10	16	32	ns
Chip Erase Instruction Cycle Time			500	ms
Serial Byte Write Cycle Time			$64 t_{CLCL} + 400$	μs





Absolute Maximum Ratings*

Temperature	-55°C to +125°C
Storage Temperature	-65°C to +150°C
Voltage on Any Pin with Respect to Ground	-1.0V to +7.0V
Operating Voltage	6.6V
Output Current	15.0 mA

*NOTICE: Stresses beyond those listed under "Absolute Maximum Ratings" may cause permanent damage to the device. This is a stress rating only and functional operation of the device at these or any other conditions beyond those indicated in the operational sections of this specification is not implied. Exposure to absolute maximum rating conditions for extended periods may affect device reliability.

Characteristics

Conditions shown in this table are valid for $T_A = -40^\circ\text{C}$ to 85°C and $V_{CC} = 4.0\text{V}$ to 5.5V , unless otherwise noted.

Parameter	Condition	Min	Max	Units
Input Low Voltage	(Except \overline{EA})	-0.5	$0.2 V_{CC} - 0.1$	V
Input Low Voltage (\overline{EA})		-0.5	$0.2 V_{CC} - 0.3$	V
Input High Voltage	(Except XTAL1, RST)	$0.2 V_{CC} + 0.9$	$V_{CC} + 0.5$	V
Input High Voltage	(XTAL1, RST)	$0.7 V_{CC}$	$V_{CC} + 0.5$	V
Output Low Voltage ⁽¹⁾ (Ports 1,2,3)	$I_{OL} = 1.6 \text{ mA}$		0.45	V
Output Low Voltage ⁽¹⁾ (Port 0, ALE, \overline{PSEN})	$I_{OL} = 3.2 \text{ mA}$		0.45	V
Output High Voltage (Ports 1,2,3, ALE, \overline{PSEN})	$I_{OH} = -60 \mu\text{A}$, $V_{CC} = 5\text{V} \pm 10\%$	2.4		V
	$I_{OH} = -25 \mu\text{A}$	$0.75 V_{CC}$		V
	$I_{OH} = -10 \mu\text{A}$	$0.9 V_{CC}$		V
Output High Voltage (Port 0 in External Bus Mode)	$I_{OH} = -800 \mu\text{A}$, $V_{CC} = 5\text{V} \pm 10\%$	2.4		V
	$I_{OH} = -300 \mu\text{A}$	$0.75 V_{CC}$		V
	$I_{OH} = -80 \mu\text{A}$	$0.9 V_{CC}$		V
Logical 0 Input Current (Ports 1,2,3)	$V_{IN} = 0.45\text{V}$		-50	μA
Logical 1 to 0 Transition Current (Ports 1,2,3)	$V_{IN} = 2\text{V}$, $V_{CC} = 5\text{V} \pm 10\%$		-650	μA
Input Leakage Current (Port 0, \overline{EA})	$0.45 < V_{IN} < V_{CC}$		± 10	μA
Reset Pulldown Resistor		50	300	$\text{K}\Omega$
Pin Capacitance	Test Freq. = 1 MHz, $T_A = 25^\circ\text{C}$		10	pF
Power Supply Current	Active Mode, 12 MHz		25	mA
	Idle Mode, 12 MHz		6.5	mA
Power-down Mode ⁽²⁾	$V_{CC} = 5.5\text{V}$		50	μA

Under steady state (non-transient) conditions, I_{OL} must be externally limited as follows:

Maximum I_{OL} per port pin: 10 mA

Maximum I_{OL} per 8-bit port:

Port 0: 26 mA Ports 1, 2, 3: 15 mA

Maximum total I_{OL} for all output pins: 71 mA

If I_{OL} exceeds the test condition, V_{OL} may exceed the related specification. Pins are not guaranteed to sink current greater than the listed test conditions.

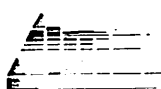
Minimum V_{CC} for Power-down is 2V.

Characteristics

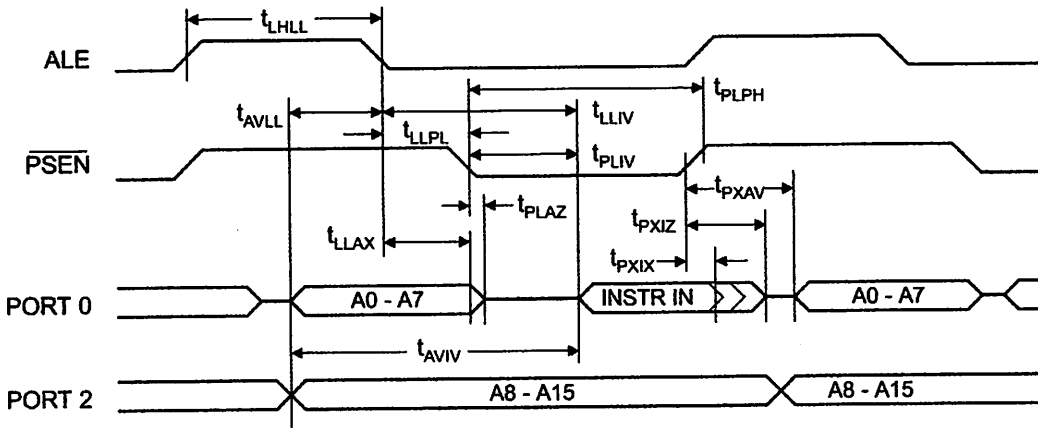
Operating conditions, load capacitance for Port 0, ALE/ $\overline{\text{PROG}}$, and $\overline{\text{PSEN}}$ = 100 pF; load capacitance for all other ports = 30 pF.

Program and Data Memory Characteristics

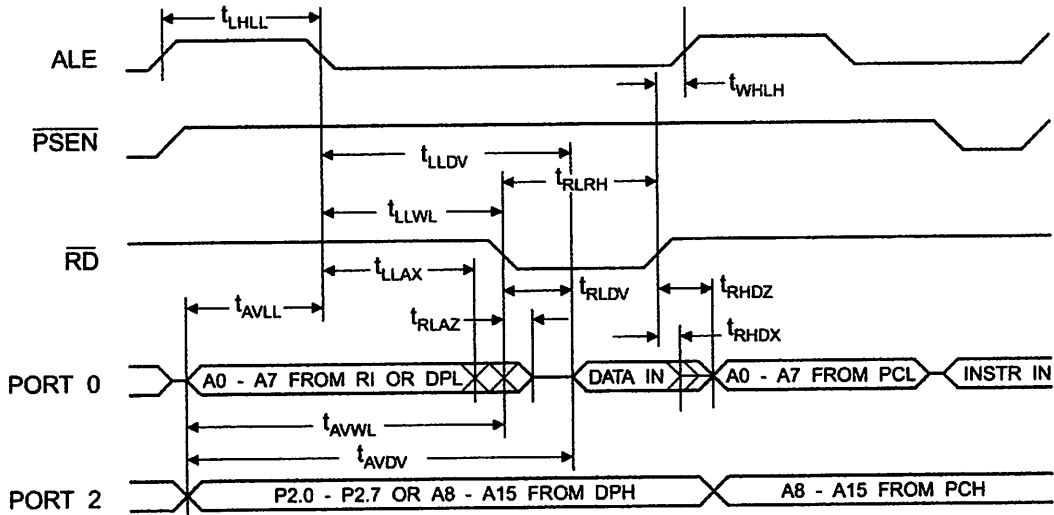
Parameter	12 MHz Oscillator		Variable Oscillator		Units
	Min	Max	Min	Max	
Oscillator Frequency			0	33	MHz
ALE Pulse Width	127		$2t_{\text{CLCL}}-40$		ns
Address Valid to ALE Low	43		$t_{\text{CLCL}}-25$		ns
Address Hold After ALE Low	48		$t_{\text{CLCL}}-25$		ns
AI.F Low to Valid Instruction In		233		$4t_{\text{CLCL}}-65$	ns
ALE Low to $\overline{\text{PSEN}}$ Low	43		$t_{\text{CLCL}}-25$		ns
$\overline{\text{PSEN}}$ Pulse Width	205		$3t_{\text{CLCL}}-45$		ns
$\overline{\text{PSEN}}$ Low to Valid Instruction In		145		$3t_{\text{CLCL}}-60$	ns
Input Instruction Hold After $\overline{\text{PSEN}}$	0		0		ns
Input Instruction Float After $\overline{\text{PSEN}}$		59		$t_{\text{CLCL}}-25$	ns
$\overline{\text{PSEN}}$ to Address Valid	75		$t_{\text{CLCL}}-8$		ns
Address to Valid Instruction In		312		$5t_{\text{CLCL}}-80$	ns
$\overline{\text{PSEN}}$ Low to Address Float		10		10	ns
$\overline{\text{RD}}$ Pulse Width	400		$6t_{\text{CLCL}}-100$		ns
$\overline{\text{WR}}$ Pulse Width	400		$6t_{\text{CLCL}}-100$		ns
$\overline{\text{RD}}$ Low to Valid Data In		252		$5t_{\text{CLCL}}-90$	ns
Data Hold After $\overline{\text{RD}}$	0		0		ns
Data Float After $\overline{\text{RD}}$		97		$2t_{\text{CLCL}}-28$	ns
ALE Low to Valid Data In		517		$8t_{\text{CLCL}}-150$	ns
Address to Valid Data In		585		$9t_{\text{CLCL}}-165$	ns
ALE Low to $\overline{\text{RD}}$ or $\overline{\text{WR}}$ Low	200	300	$3t_{\text{CLCL}}-50$	$3t_{\text{CLCL}}+50$	ns
Address to $\overline{\text{RD}}$ or $\overline{\text{WR}}$ Low	203		$4t_{\text{CLCL}}-75$		ns
Data Valid to $\overline{\text{WR}}$ Transition	23		$t_{\text{CLCL}}-30$		ns
Data Valid to $\overline{\text{WR}}$ High	433		$7t_{\text{CLCL}}-130$		ns
Data Hold After $\overline{\text{WR}}$	33		$t_{\text{CLCL}}-25$		ns
$\overline{\text{RD}}$ Low to Address Float		0		0	ns
$\overline{\text{RD}}$ or $\overline{\text{WR}}$ High to ALE High	43	123	$t_{\text{CLCL}}-25$	$t_{\text{CLCL}}+25$	ns



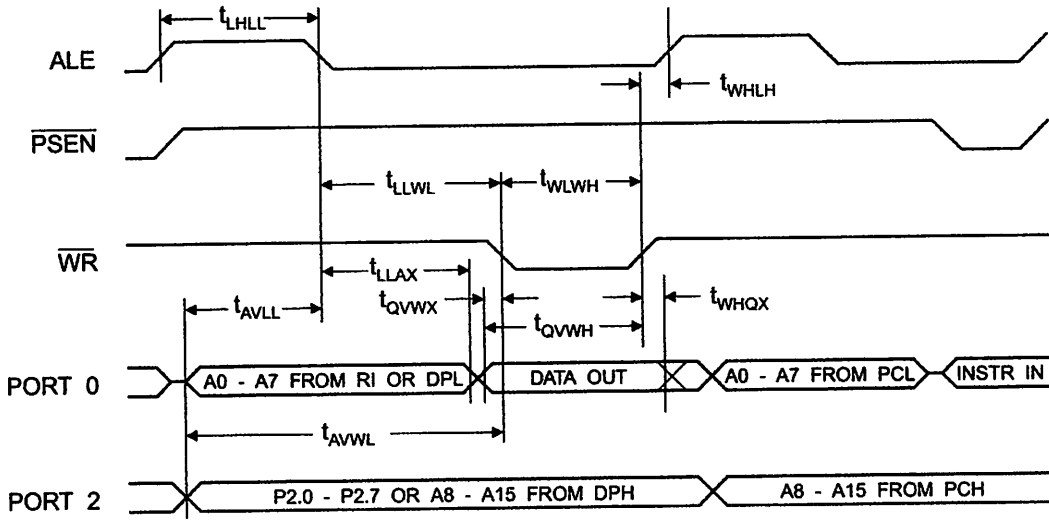
al Program Memory Read Cycle



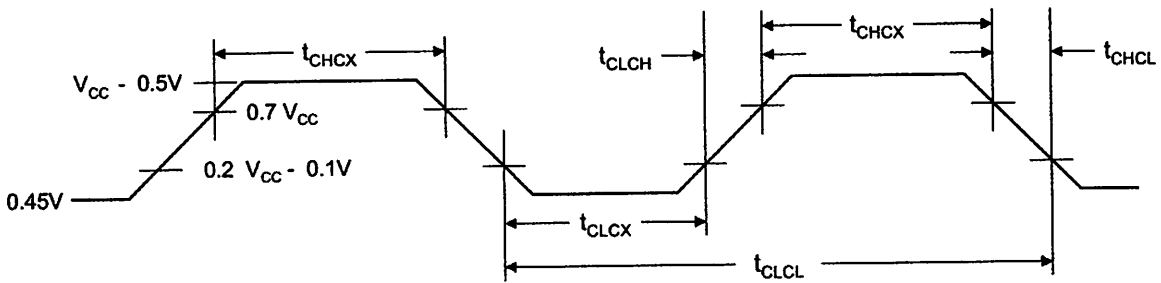
al Data Memory Read Cycle



al Data Memory Write Cycle



al Clock Drive Waveforms



al Clock Drive

Parameter	Min	Max	Units
Oscillator Frequency	0	33	MHz
Clock Period	30		ns
High Time	12		ns
Low Time	12		ns
Rise Time		5	ns
Fall Time		5	ns



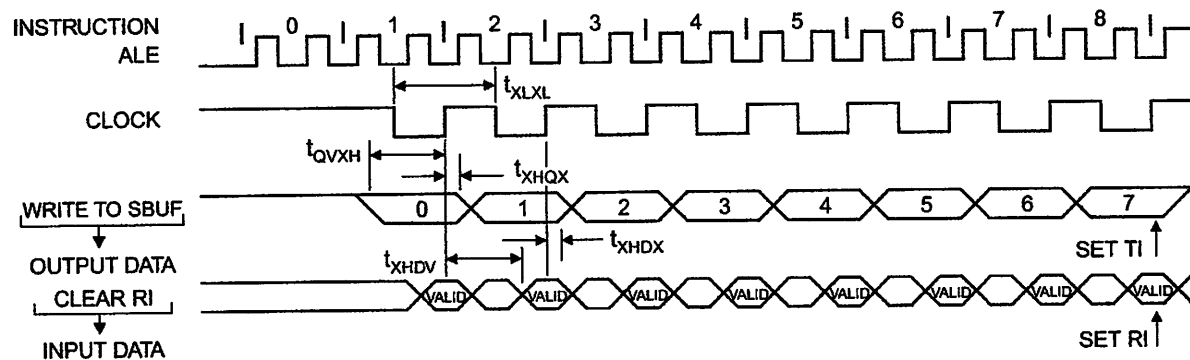


Port Timing: Shift Register Mode Test Conditions

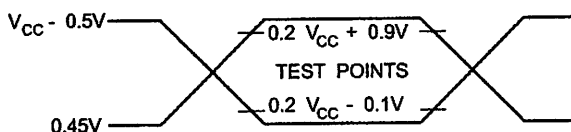
Conditions in this table are valid for $V_{CC} = 4.0V$ to $5.5V$ and Load Capacitance = 80 pF .

Parameter	12 MHz Osc		Variable Oscillator		Units
	Min	Max	Min	Max	
Serial Port Clock Cycle Time	1.0		$12t_{CLCL}$		μs
Output Data Setup to Clock Rising Edge	700		$10t_{CLCL}-133$		ns
Output Data Hold After Clock Rising Edge	50		$2t_{CLCL}-80$		ns
Input Data Hold After Clock Rising Edge	0		0		ns
Clock Rising Edge to Input Data Valid		700		$10t_{CLCL}-133$	ns

Shift Register Mode Timing Waveforms

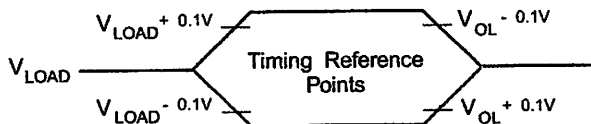


Timing Input/Output Waveforms⁽¹⁾



AC Inputs during testing are driven at $V_{CC} - 0.5V$ for a logic 1 and $0.45V$ for a logic 0. Timing measurements are made at V_{IH} min. for a logic 1 and V_{IL} max. for a logic 0.

Timing Reference Waveforms⁽¹⁾



For timing purposes, a port pin is no longer floating when a 100 mV change from load voltage occurs. A port pin begins to float when a 100 mV change from the loaded V_{OH}/V_{OL} level occurs.

ing Information

Power Supply	Ordering Code	Package	Operation Range
4.0V to 5.5V	AT89S51-24AC	44A	Commercial (0° C to 70° C)
	AT89S51-24JC	44J	
	AT89S51-24PC	40P6	
	AT89S51-24AI	44A	Industrial (-40° C to 85° C)
	AT89S51-24JI	44J	
	AT89S51-24PI	40P6	
4.5V to 5.5V	AT89S51-33AC	44A	Commercial (0° C to 70° C)
	AT89S51-33JC	44J	
	AT89S51-33PC	40P6	

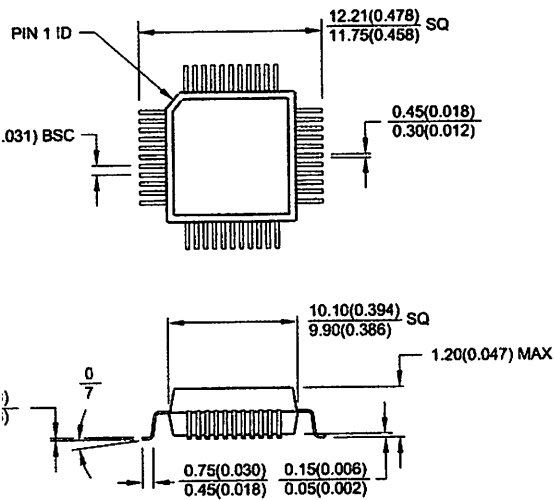
= Preliminary Availability

Package Type	
	44-lead, Thin Plastic Gull Wing Quad Flatpack (TQFP)
	44-lead, Plastic J-leaded Chip Carrier (PLCC)
	40-pin, 0.600" Wide, Plastic Dual Inline Package (PDIP)



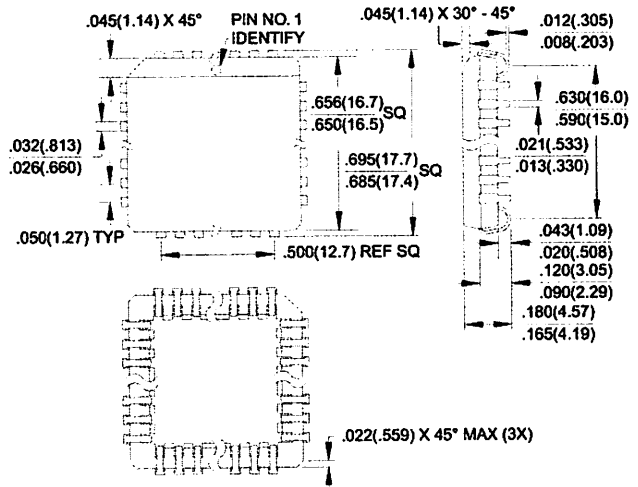
ing Information

4-lead, Thin (1.0 mm) Plastic Gull Wing Quad
 Package (TQFP)
 Dimensions in Millimeters and (Inches)*

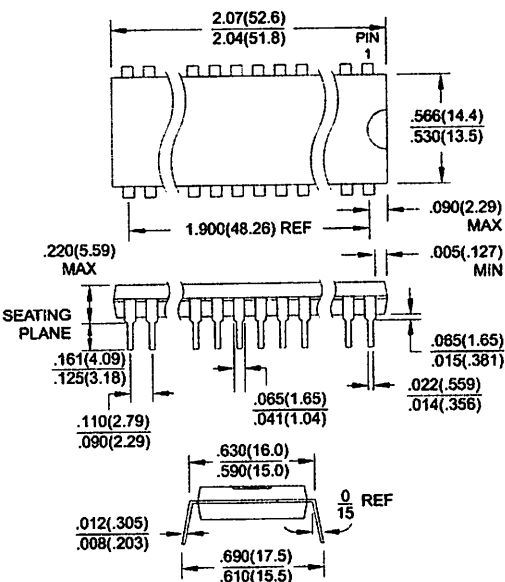


rolling dimension: millimeters

44J, 44-lead, Plastic J-led Chip Carrier (PLCC)
 Dimensions in Inches and (Millimeters)



40-pin, 0.600" Wide, Plastic Dual Inline
 Package (PDIP)
 Dimensions in Inches and (Millimeters)
 STANDARD MS-011 AC





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LIQUID CRYSTAL DISPLAY MODULE

M 1 6 3 2

USER MANUAL

Seiko Instruments Inc.

PREFACE

This manual describes technical informations on functions and instructions of M1632 from Seiko Instruments Inc. Please read this instruction manual carefully to understand all the module functions and make the best use of them. Description details may be changed without notice.

Revision Record

<u>Edition</u>	<u>Revision</u>	<u>Date</u>
1	Original	April 1985
2	Completely revised	Jan. 1987

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Printed in Japan

GENERAL

1 General

The M1632 is a low-power-consumption dot-matrix liquid crystal display (LCD) module with a high-contrast wide-view TN LCD panel and a CMOS LCD drive controller built in. The controller has a built-in character generator ROM/RAM, and display data RAM. All the display functions are controlled by instructions and the module can easily be interfaced with an MPU. This makes the module applicable to a wide range of purposes including terminal display units for microcomputers and display units for measuring gages.

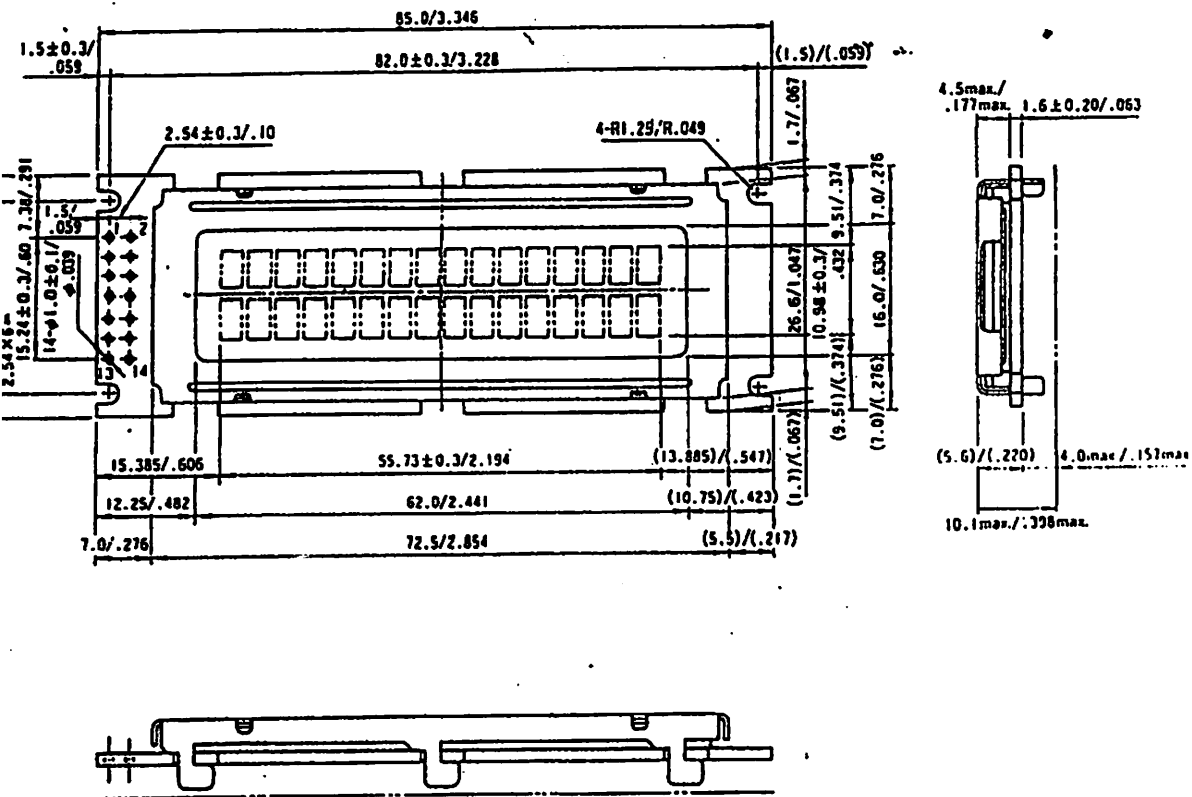
2 Features

- 16-character, two-line TN liquid crystal display of 5 x 7 dot matrix + cursor
- Duty ratio: 1/16
- Character generator ROM for 192 character types.
(character font: 5 x 7 dot matrix)
- Character generator RAM for eight character types (program write)
(character font: 5 x 7 dot matrix)
- 80 x 8 bit display data RAM (80 characters maximum)
- Interface with four-bit and eight-bit MPUs possible
- Display data RAM and character generator RAM readable from MPU
- Many instruction functions

Display Clear, Cursor Home, Display ON/OFF, Cursor ON/OFF, Display Character Blink, Cursor Shift, and Display Shift

- Built-in oscillator circuit
- +5 V single power supply
- Built-in automatic reset circuit at power-on
- CMOS process
- Operating temperature range: 0°C to 50°C

Dimensions Diagram



Unit : mm/inch
General tolerance : ± 0.5 mm

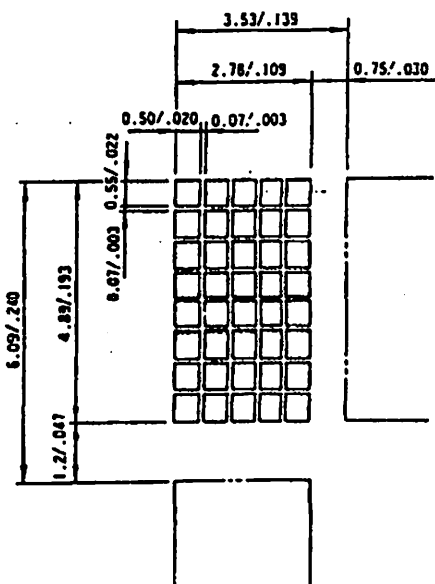
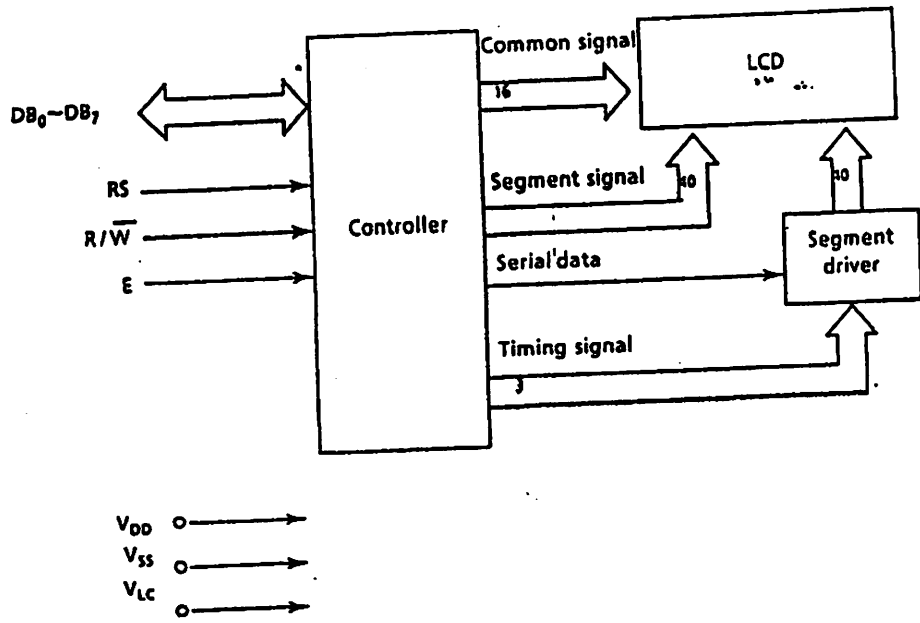


Figure 1 Dimensions diagram

No.	Symbol	Level	Function	
1	Vss	-	Power Supply	0V (GND)
2	Vcc	-		5V $\pm 10\%$
3	Vcc	-		for LCD Drive
4	RS	H/L	H: Data Input L: Instruction Input	
5	R/W	H/L	H:READ L:WRITE	
6	E	H, \bar{L}	Enable Signal	
7	DB0	H/L	Data Bus	
8	DB1	H/L		
9	DB2	H/L		
10	DB3	H/L		
11	DB4	H/L		
12	DB5	H/L		
13	DB6	H/L		
14	DB7	H/L		
15	V+ BL	-	Back Light Supply	4 - 4.2V 50-200mA
16	V- BL	-		0V (GND)

Block Diagram



Absolute Maximum Ratings

$V_{SS} = 0V$

Item	Symbol	Standard	Unit	Remarks
Power supply voltage	V_{DD}	- 0.3 to + 7.0	V	
	V_{LC}	$V_{DD} - 13.5$ to $V_{DD} + 0.3$	V	
Input voltage	V_{in}	- 0.3 to $V_{DD} + 0.3$	V	
Operating temperature	T_{opr}	0 to + 50	°C	
Storage temperature	T_{stg}	- 20 to + 60	°C	At 50% RH

Electrical Characteristics

$V_{DD} = 5V \pm 5\%$, $V_{SS} = 0V$, $T_A = 0^\circ C$ to $50^\circ C$

Item		Symbol	Conditions	Standard			Unit
				Min.	Typ.	Max.	
Input voltage	High	V_{IH1}		2.2	-	V_{DD}	V
	Low	V_{IL1}		0	-	0.6	V
Output voltage (TTL)	High	V_{OH1}	$-I_{OH} = 0.205$ mA	2.4	-	-	V
	Low	V_{OL1}	$I_{OL} = 1.2$ mA	-	-	0.4	V
Output voltage (CMOS)	High	V_{OH2}	$-I_{OH} = 0.04$ mA	$0.9V_{DD}$	-	-	V
	Low	V_{OL2}	$I_{OL} = 0.04$ mA	-	-	$0.1V_{DD}$	V
Power supply voltage		V_{DD}		4.75	5.00	5.25	V
		$-V_{LC}$	$V_{DD} = 5V$, $T_A = 25^\circ C$	-	0.25	-	V
Current consumption		I_{DD}		-	2.0	3.0	mA
		I_{LC}	$V_{LC} = 0.25V$	-	-	1.0	mA
Clock oscillation freq.		f_{osc}	Resistance oscillation	190	270	350	kHz

Optical Characteristics

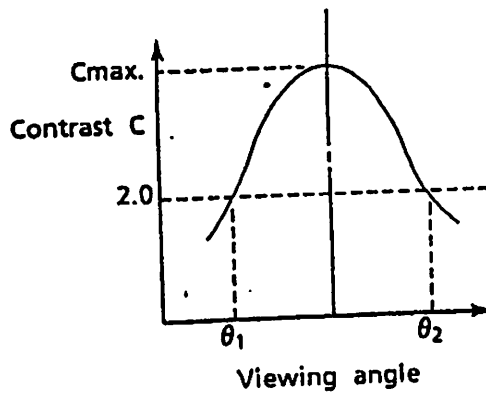
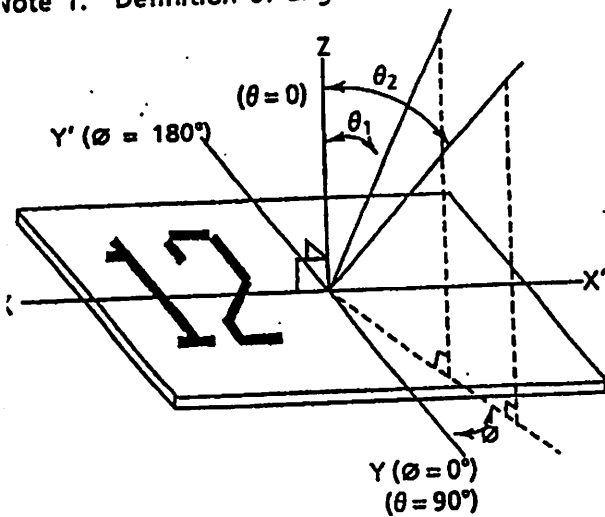
1.7.1 Optical characteristics

Maximum viewing angle: 6 o'clock ($\theta = 0^\circ$)
 $T_A = 25^\circ\text{C}$, $V_{opr} = 4.75\text{ V}$

Item	Symbol	Conditions	Min.	Typ.	Max.	Remarks
Viewing angle	$\theta_2 - \theta_1$	$C \geq 2.0$, $\theta = 0^\circ$	35	-	-	See Notes 1 and 2.
Contrast	C	$\theta = 25^\circ$, $\theta = 0^\circ$	5	8	-	See Note 3.
Rise time	t_{on}	$\theta = 25^\circ$, $\theta = 0^\circ$	-	60 ms	70 ms	See Note 4.
Fall time	t_{off}	$\theta = 25^\circ$, $\theta = 0^\circ$	-	150 ms	170 ms	See Note 4.

Note 1: Definition of angles θ and θ'

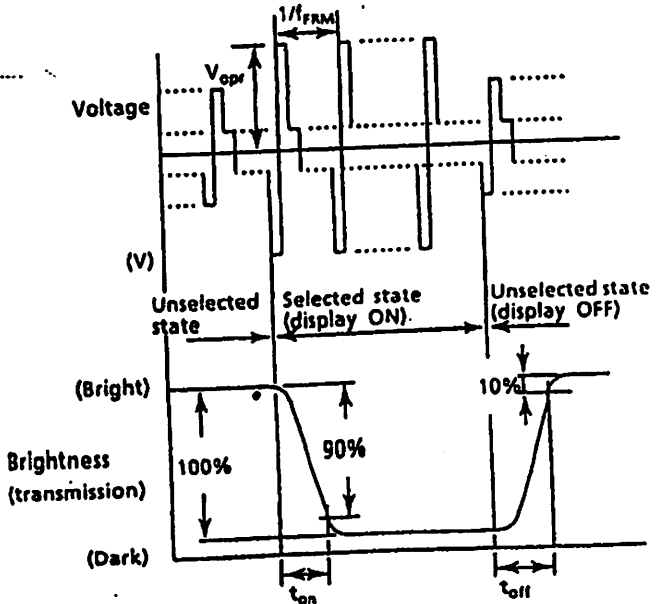
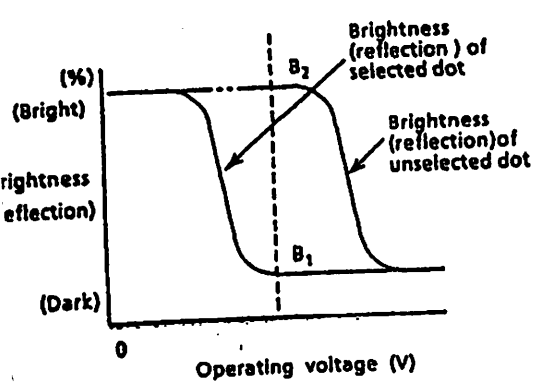
Note 2: Definition of viewing angles θ_1 and θ_2



Note 3: Definition of contrast C

Note 4: Definition of response time

$$C = \frac{\text{Brightness (reflection) of unselected dot (B2)}}{\text{Brightness (reflection) of selected dot (B1)}}$$



V_{opr} : Operating voltage (V)
 f_{FAM} : Frame frequency (Hz)
 t_{on} : Response time (rise)(ms)
 t_{off} : Response time (fall)(ms)

7.2 Recommended operating voltage

The viewing angle and screen contrast of the LCD panel can be varied by changing the liquid crystal operating voltage (V_{opr}), that is V_{LC} .

The optical characteristics is influenced by an ambient temperature. The recommended value of V_{opr} for an ambient temperatures are shown below.

Temperature (°C)	0	10	25	40	50
Voltage V_{opr} (V)	5.00	4.90	4.75	4.60	4.50

$$V_{opr} = V_{DD} - V_{LC}$$

OPERATING INSTRUCTIONS

Terminal Functions

Table 1 Terminal functions

Terminal name	No. of terminals	I/O	Destination	Function
DB ₀ to DB ₃	4	I/O	MPU	Tristate bidirectional lower four data buses: Data is read from the module to the MPU or written to the module from the MPU through the buses. If the interface data is 4 bits, the signals are not used.
DB ₄ to DB ₇	4	I/O	MPU	Tristate bidirectional upper four data buses: Data is read from the module to the MPU or written to the module from the MPU through the buses. DB ₇ is also used as a busy flag.
E	1	Input	MPU	Operation start signal: The signal activates data write or read.
$\overline{R/W}$	1	Input	MPU	Read (R) and Write (W) selection signals 0: Write 1: Read
RS	1	Input	MPU	Register selection signals 0: Instruction register (Write) Busy flag and address counter (Read) 1: Data register (Write and Read)
V _{LC}	1	-	Power supply	Power supply terminal for driving liquid crystal display: The screen contrast can be varied by changing V _{LC} .
V _{DD}	1	-	Power supply	+ 5 V
V _{SS}	1	-	Power supply	Ground terminal: 0 V

Basic Operations

2.1 Registers

The controller has two kinds of eight-bit registers: the instruction register (IR) and the data register (DR). They are selected by the register select (RS) signal as shown in Table 2.

The IR stores instruction codes such as Display Clear and Cursor Shift, and the address information of display data RAM (DD RAM) and character generator RAM (CG RAM). They can be written from the MPU, but cannot be read to the MPU.

The DR temporarily stores data to be written into DD RAM or CG RAM, or read from DD RAM or CG RAM. When data is written into DD RAM or CG RAM from the MPU, the data in the DR is automatically written into DD RAM or CG RAM by internal operation. However, when data is read from DD RAM or CG RAM, the necessary data address is written into the IR. The specified data is read out to the DR and then the MPU reads it from the DR. After the read operation, the next address is set and DD RAM or CG RAM data at the address is read into the DR for the next read operation.

Table 2 Register selection

RS	$\overline{R/W}$	Operation
0	0	IR selection, IR write. Internal operation : Display clear
0	1	Busy flag (DB ₇) and address counter (DB ₀ to DB ₆) read
1	0	DR selection, DR write. Internal operation : DR to DD RAM or CG RAM
1	1	DR selection, DR read. Internal operation : DD RAM or CG RAM to DR

2.2.2 Busy flag (BF)

The flag indicates whether the module is ready to accept the next instruction. As shown in Table 2, the signal is output to DB₇ if RS = 0 and $\overline{R/W}$ = 1. If the value is 1, the module is working internally and the instruction cannot be accepted. If the value is 0, the next instruction can be written. Therefore, the flag status needs to be checked before executing an instruction. If an instruction is executed without checking the flag status, wait for more than the execution time shown by 2.4 Instruction Outline.

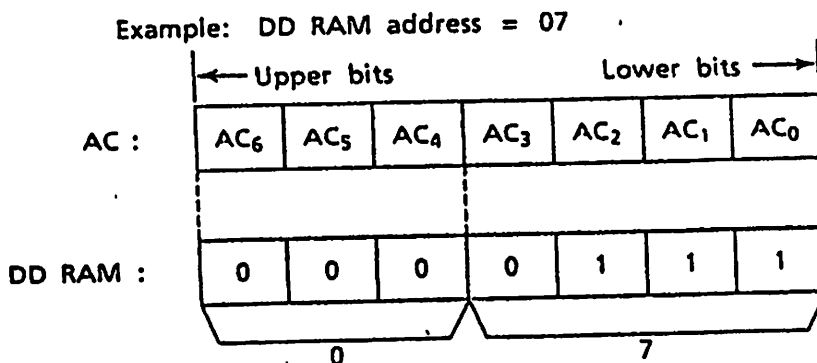
2.3 Address counter (AC)

The counter specifies an address when data is written into DD RAM or CG RAM and the data stored in DD RAM or CG RAM is read out. If an Address Set instruction (for DD RAM or CG RAM) is written in the IR, the address information is transferred from the IR to the AC. When display data is written into or read from DD RAM or CG RAM, the AC is automatically incremented or decremented by one according to the Entry Mode Set. The contents of the AC are output to DB₀ to DB₆ as shown in Table 2 if RS = 0 and $\overline{R/W} = 1$.

2.4 Display data RAM (DD RAM)

DD RAM has a capacity of up to 80 × 8 bits and stores display data of 80 eight-bit character codes. Some storage areas of DD RAM which are not used for display can be used as general data RAM.

A DD RAM address to be set in the AC is expressed in hexadecimal form as follows.



00H to 0FH of the DD RAM address is set in the line 1, and 40H to 4FH in the line 2.

Note : The addresses in the digit 16 of line 1 and the digit 1 of line 2 are not consecutive.

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	Display digit
line 1	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	DD RAM address
line 2	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	

If the display is shifted, DD RAM address 00H to 27H are displayed in line 1 and 40H to 67H in line 2. The following figures are examples of display shifts.

***Left shift**

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	Display digit
line 1	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	0F	10	DD RAM address
line 2	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	4F	50	

***Right shift**

	1	2	3	4	5	6	7	8	9	10	11	12	13	14	15	16	Display digit
line 1	27	00	01	02	03	04	05	06	07	08	09	0A	0B	0C	0D	0E	DD RAM address
line 2	67	40	41	42	43	44	45	46	47	48	49	4A	4B	4C	4D	4E	

Character generator ROM (CG ROM)

Character generator ROM generates 192 types of 5 x 7 dot-matrix character patterns from eight-bit character codes.

Table 3 shows the correspondence between the CG ROM character codes and character patterns.

Character generator RAM (CG RAM)

CG RAM is used to create character patterns freely by programming. Eight types of character patterns can be written.

Table 4 shows the character patterns created from CG RAM addresses and data. To display a created character pattern, the character code in the left column of the table is written into DD RAM corresponding to the display position (digit). The areas not used for display are available as general data RAM.

Table 3 Correspondence between character codes and character patterns

Character bit 4 bit	0	2	3	7	8	6	7	1010	1011	1100	1101	1110	1111
x0000	CG RAM (1)		0	1	2	3	4	5	6	7	8	9	0
x0001	(2)	1	2	3	4	5	6	7	8	9	0	1	2
x0010	(3)	3	4	5	6	7	8	9	0	1	2	3	4
x0011	(4)	4	5	6	7	8	9	0	1	2	3	4	5
x0100	(5)	5	6	7	8	9	0	1	2	3	4	5	6
x0101	(6)	6	7	8	9	0	1	2	3	4	5	6	7
x0110	(7)	7	8	9	0	1	2	3	4	5	6	7	8
x0111	(8)	8	9	0	1	2	3	4	5	6	7	8	9
x x 1000	(1)	0	1	2	3	4	5	6	7	8	9	0	1
x x 1001	(2)	1	2	3	4	5	6	7	8	9	0	1	2
x x 1010	(3)	2	3	4	5	6	7	8	9	0	1	2	3
x x 1011	(4)	3	4	5	6	7	8	9	0	1	2	3	4
x x 1100	(5)	4	5	6	7	8	9	0	1	2	3	4	5
x x 1101	(6)	5	6	7	8	9	0	1	2	3	4	5	6
x x 1110	(7)	6	7	8	9	0	1	2	3	4	5	6	7
x x 1111	(8)	7	8	9	0	1	2	3	4	5	6	7	8

Table 4 Relationships between CG RAM addresses and character codes (DD RAM) and character patterns (CG RAM data)

Character code (DD RAM data)		CG RAM address						Character pattern (CG RAM data)																	
6	5	4	3	2	1	0	5	4	3	2	1	0	7	6	5	4	3	2	1	0					
per bit		Lower bit →						← Upper bit						← Upper bit								Lower bit →			
0 0 0 * 0 0 0		0 0 0						0 0 0														Example of character pattern (R)			
0 0 0 * 0 0 1		0 0 1						0 0 1														Example of character pattern (Y)			
0 0 0 * 1 1 1		1 1 1						1 1 1														← Cursor position			

- Notes:**
- In CG RAM data, 1 corresponds to Selection and 0 to Non-selection on the display.
 - Character code bits 0 to 2 and CG RAM address bits 3 to 5 correspond with each other (three bits, eight types).
 - CG RAM address bits 0 to 2 specify a line position for a character pattern. Line 8 of a character pattern is the cursor position where the logical sum of the cursor and CG RAM data is displayed. Set the data of line 8 to 0 to display the cursor. If the data is changed to 1, one bit lights, regardless of the cursor.

The character pattern column positions correspond to CG RAM data bits 0 to 4 and bit 4 comes to the left end. CG RAM data bits 5 to 7 are not displayed but can be used as general data RAM.

When reading a character pattern from CG RAM, set to 0 all of character code bits 4 to 7. Bits 0 to 2 determine which pattern will be read out. Since bit 3 is not valid, 00H and 08H select the same character.

Timing Characteristics

1.1 Write timing characteristics

$V_{DD} = 5.0V \pm 5\%$, $V_{SS} = 0V$, $T_A = 0^\circ C$ to $50^\circ C$

Item	Symbol	Standard		Unit	
		Min.	Max.		
Enable cycle time	t_{CYCE}	1000	-	ns	
Enable pulse width	High level	PW_{EH}	450	-	ns
Enable rise and fall time	t_{Er}, t_{Ef}	-	25	ns	
Setup time	$RS, \overline{R/W} - E$	t_{AS}	140	-	ns
Address hold time	t_{AH}	10	-	ns	
Data setup time	t_{DSW}	195	-	ns	
Data hold time	t_H	10	-	ns	

Write operation

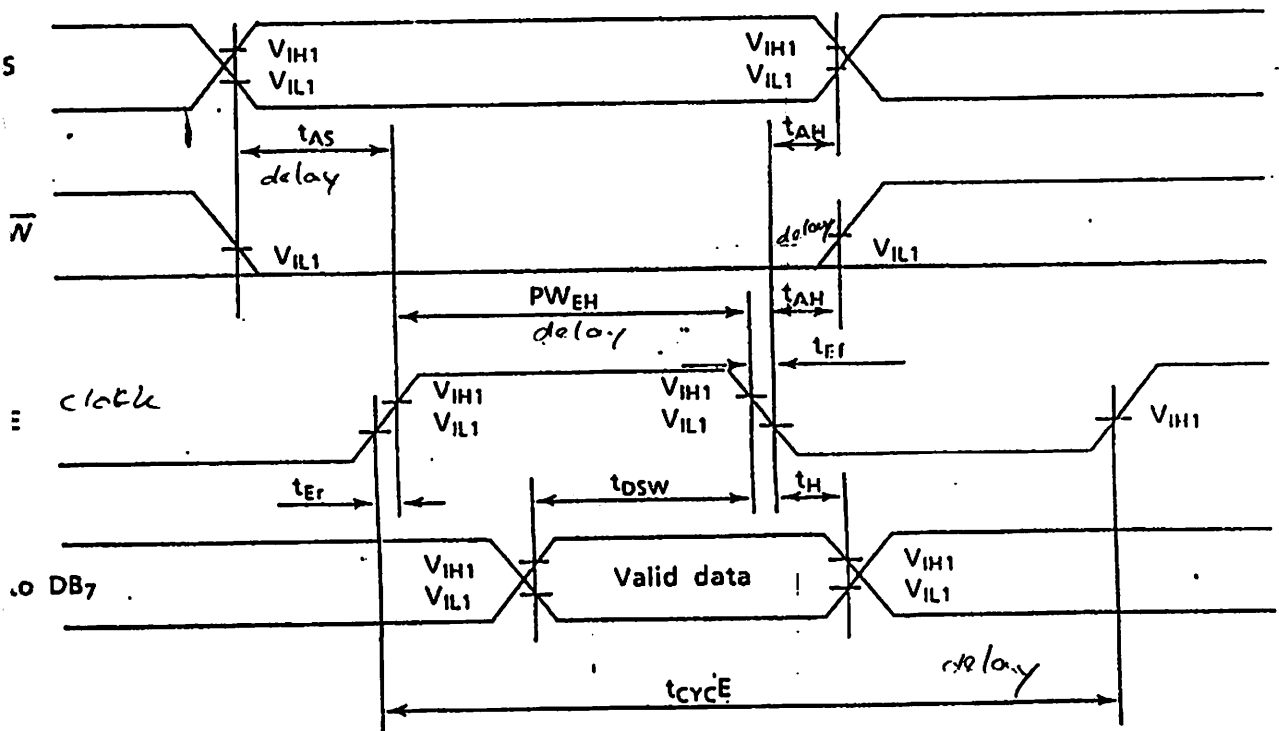


Figure 3 Data write from MPU to module

2 Read timing characteristics

$V_{DD} = 5.0V \pm 5\%$, $V_{SS} = 0V$; $T_A = 0^\circ C$ to $50^\circ C$

Item	Symbol	Standard		Unit
		Min.	Max.	
Enable cycle time	t_{cycE}	1000	-	ns
Enable pulse width	High level	PW_{EH}	-	ns
Enable rise and fall time	t_{Er}, t_{Ef}	-	25	ns
Setup time	t_{AS}	140	-	ns
Address hold time	t_{AH}	10	-	ns
Data delay time	t_{DDR}	-	320	ns
Data hold time	t_{H}	20	-	ns

Read operation

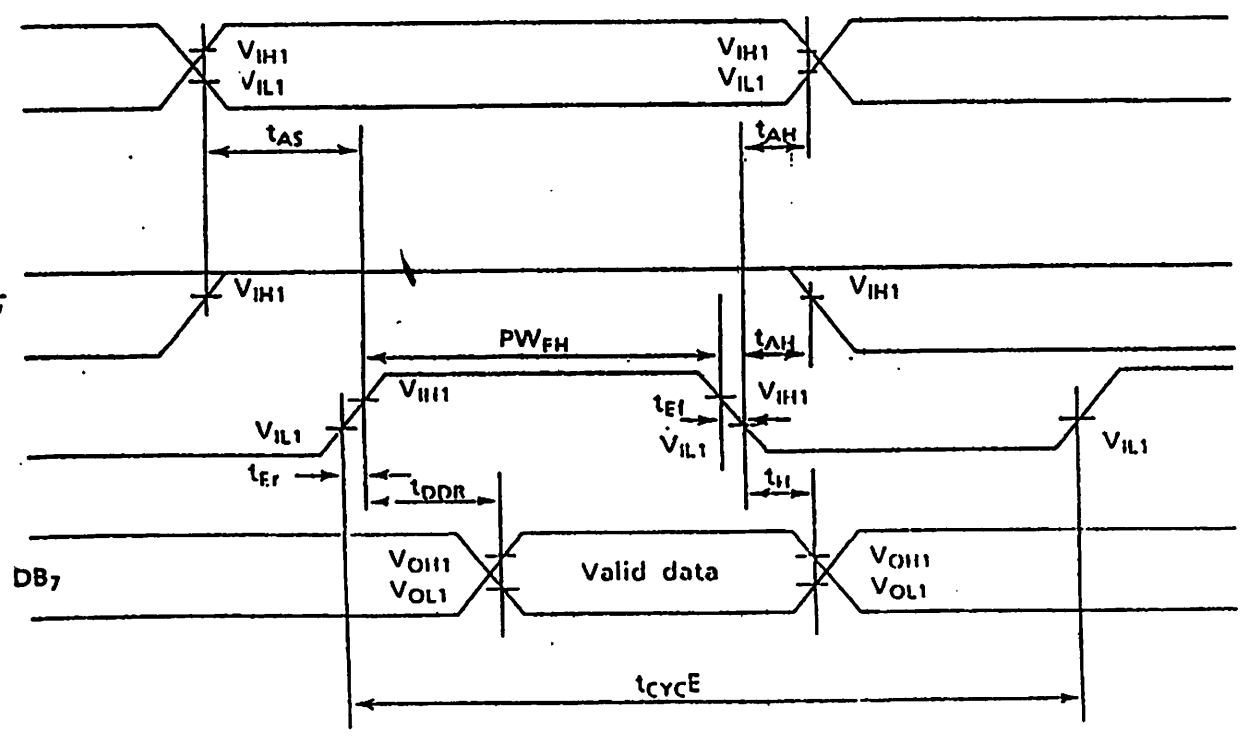


Figure 4 Data read from module to MPU

Instruction Outline

Table 5 List of instructions

Instruction	Code											Function	Execution time
	RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀			
Display clear ✓	0	0	0	0	0	0	0	0	0	0	1	Clears all display and returns cursor to home position (address 0)	1.64 ms
Return to Home ✓	0	0	0	0	0	0	0	0	0	1	0	Returns cursor to home position. Shifted display returns to home position and DD RAM contents do not change.	1.64 ms
Display Mode Set ✓	0	0	0	0	0	0	0	0	1	1/D	S	Sets direction of cursor movement and whether display will be shifted when data is written or read	40 μs
Display ON/OFF Control	0	0	0	0	0	0	0	1	R/L	C	B	Turns ON/OFF total display (D) and cursor (C), and makes cursor position column start blinking (B)	40 μs
Cursor/Display Shift	0	0	0	0	0	0	1	S/C	R/L	.	.	Moves cursor and shifts display without changing DD RAM contents	40 μs
Interface Set ✓	0	0	0	0	0	1	R/L	1	.	.	.	Sets interface data length (DL)	40 μs
CG RAM Address	0	0	0	0	1	Acc					Sets CG RAM address to start transmitting or receiving CG RAM data	40 μs	
DD RAM Address	0	0	0	1	Add					Sets DD RAM address to start transmitting or receiving DD RAM data	40 μs		
Address Read	0	1	BF	AC					Reads BF indicating module in internal operation and AC contents (used for both CG RAM and DD RAM)	40 μs			
Data Write to CG RAM or DD RAM	1	0	Write Data					Writes data into DD RAM or CG RAM	40 μs				
Data Read from CG RAM or DD RAM	1	1	Read Data					Reads data from DD RAM or CG RAM	40 μs				

Invalid bit
 CG RAM address
 DD RAM address

1/D = 1 : Increment
 1/D = 0 : Decrement

S = 1 : Display shift
 S = 0 : No display shift

D = 1 : Display ON
 D = 0 : Display OFF

C = 1 : Cursor ON
 C = 0 : Cursor OFF

B = 1 : Blink ON
 B = 0 : Blink OFF

S/C = 1 : Display shift
 S/C = 0 : Cursor movement

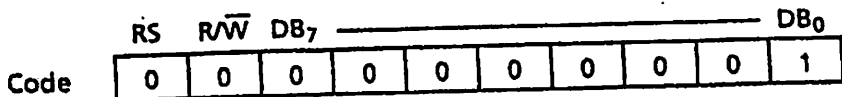
R/L = 1 : Right shift
 R/L = 0 : Left shift

DL = 1 : 8 bits
 DL = 0 : 4 bits

BF = 1 : Internal operation in progress
 BF = 0 : Instruction can be accepted

Instruction Details

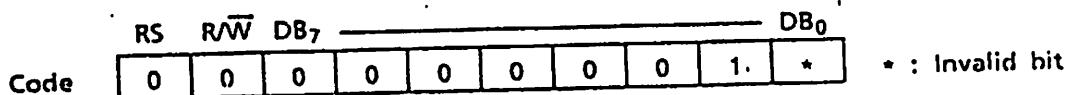
Display Clear



Display Clear clears all display and returns cursor to home position (address 0). Space code 20 (hexadecimal) is written into all the addresses of DD RAM, and DD RAM address 0 is set to the AC. If shifted, the display returns to the original position. After execution of the Display Clear instruction, the entry mode is incremented.

Note: When executing the Display Clear instruction, follow the restrictions listed in Table 6.

Cursor Home



Cursor Home returns cursor to home position (address 0).

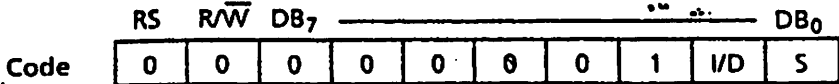
DD RAM address 0 is set to the AC. The cursor returns to the home position. If shifted, the display returns to the original position. The DD RAM contents do not change. If the cursor or blinking is ON, it returns to the left side.

Note: When executing the Cursor Home instruction, follow the restrictions listed in Table 6.

Table 6 Restrictions on execution of Display Clear and Cursor Home instructions

Conditions of use	Restrictions
When executing the Display Clear or Cursor Home instruction when the display is shifted (after execution of Display Shift instruction)	The Cursor Home instruction should be executed again immediately after the Display Clear or Cursor Home instruction is executed. Do not leave an interval of a multiple of $400/f_{osc}$ second after the first execution. Example: 1.5 ms, 3 ms, 4.5 ms for $f_{osc} = 270$ kHz * f_{osc} : Oscillation frequency
When 23 _H , 27 _H , 63 _H , or 67 _H is used as a DD RAM address to execute Cursor Home instruction	Before executing the Cursor Home instruction, the data of the four DD RAM addresses given at the left should be read and saved. After execution, write the data again in DD RAM. (This restriction is necessary to prevent the contents of the DD RAM addresses from being destroyed after the Cursor Home instruction has been executed.)

Entry Mode Set



Entry Mode Set sets the direction of cursor movement and whether display will be shifted.

I/D : The DD RAM address is incremented or decremented by one when a character code is written into or read from DD RAM. This is also true for writing into or reading from CG RAM.

When I/D = 1, the address is incremented by one and the cursor or blink moves to the right.

When I/D = 0, the address is decremented by one and the cursor or blink moves to the left.

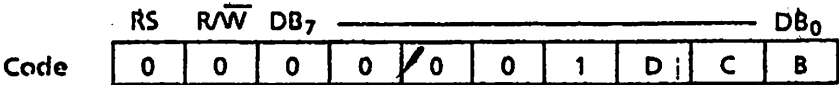
S : If S = 1, the entire display is shifted either to the right or left for writing into DD RAM. The cursor position does not change, only the display moves. There is no display shift for reading from DD RAM.

When S = 1 and I/D = 1, the display shifts to the left.

When S = 1 and I/D = 0, the display shifts to the right.

If S = 0, the display does not shift.

Display ON/OFF Control



Display ON/OFF Control turns the total display and the cursor ON and OFF, and makes the cursor position start blinking. Cursor ON/OFF and blinking is done at the column indicated by the specified DD RAM address by the AC.

D : When D = 1, the display is turned ON.

When D = 0, the display is turned OFF.

If D = 0 is used, display data remains in DD RAM. Change 0 to 1 to display data.

C : When C = 1, the cursor is displayed.

When C = 0, the cursor is not displayed.

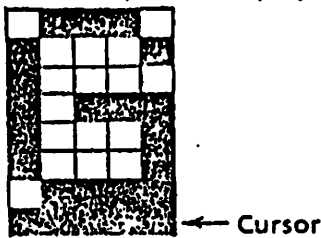
The cursor is displayed in the dot line below the 5 x 7 dot-matrix character fonts. If the cursor is OFF, display data is written into DD RAM in the order specified by I/D.

B : When B = 1, the character at the cursor position starts blinking.

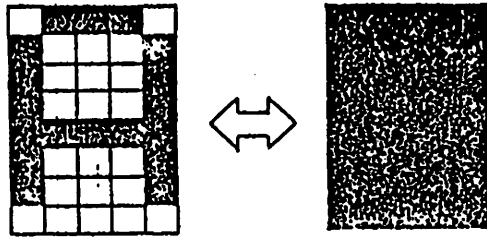
When B = 0, it does not blink.

For blinking, all-black dots and the character are switched about every 0.4 seconds. The cursor and blinking can be set at the same time.

Example: C = 1 (cursor display)



B = 1 (blinking)



Cursor/Display Shift

	RS	R/W	DB ₇					DB ₀		
Code	0	0	0	0	0	1	S/C	R/L	*	*

* : Invalid bit

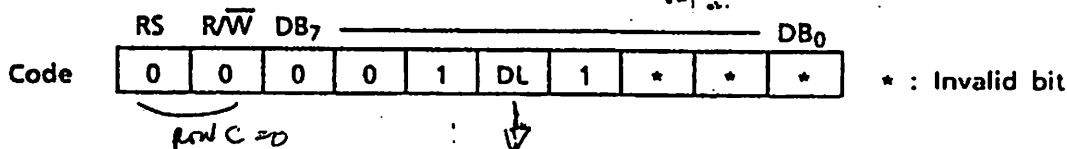
Cursor/Display Shift moves the cursor and shifts the display without changing the DD RAM contents.

The cursor position and the AC contents match. This instruction is available for display correction and retrieval because the cursor position or display can be shifted without writing or reading display data. Since the DD RAM capacity is 40-character and two lines, the cursor is shifted from digit 40 of line 1 to digit 1 of line 2. Displays of lines 1 and 2 are shifted at the same time. Therefore, the display pattern of line 2 is not shifted to line 1.

S/C	R/L	Operation
0	0	The cursor position is shifted to the left (the AC decrements one).
0	1	The cursor position is shifted to the right (the AC increments one).
1	0	The entire display is shifted to the left with the cursor.
1	1	The entire display is shifted to the right with the cursor.

Note: If only display shift is done, the AC contents do not change.

Function Set



Function Set sets the interface data length.

DL : Interface data length

When DL = 1, the data length is set at eight bits (DB₇ to DB₀).

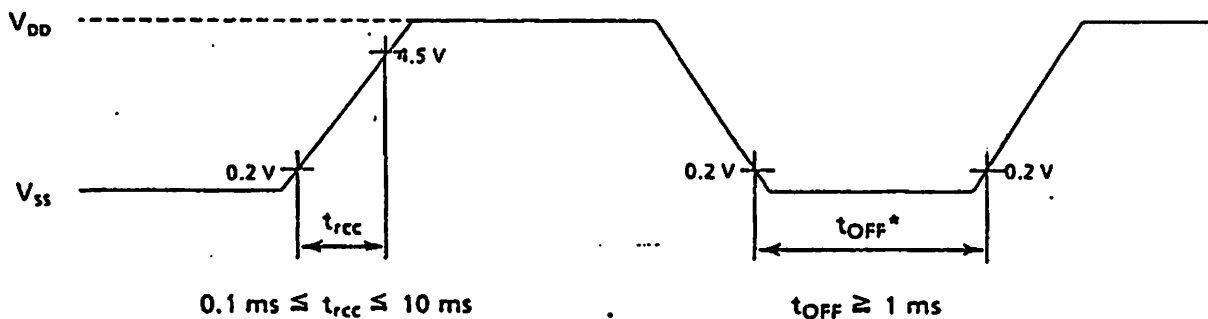
When DL = 0, the data length is set at four bits (DB₇ to DB₄).

The upper four bits are transferred first, then the lower four bits follow.

The Function Set instruction must be executed prior to all other instructions except for Busy Flag/Address Read. If another instruction is executed first, no function instruction except changing the interface data length can be executed.

Remarks: Initialization

The system is automatically initialized at power-on if the following power supply conditions are satisfied.



* t_{off} : Time when power supply is OFF if cut instantaneously or turned ON and OFF repeatedly

The following instructions are executed for initialization.

• 5 x 7 dot-matrix character font: 1/8 duty

• Display clear

• Function Set DL = 1: Interface data length: 8 bits

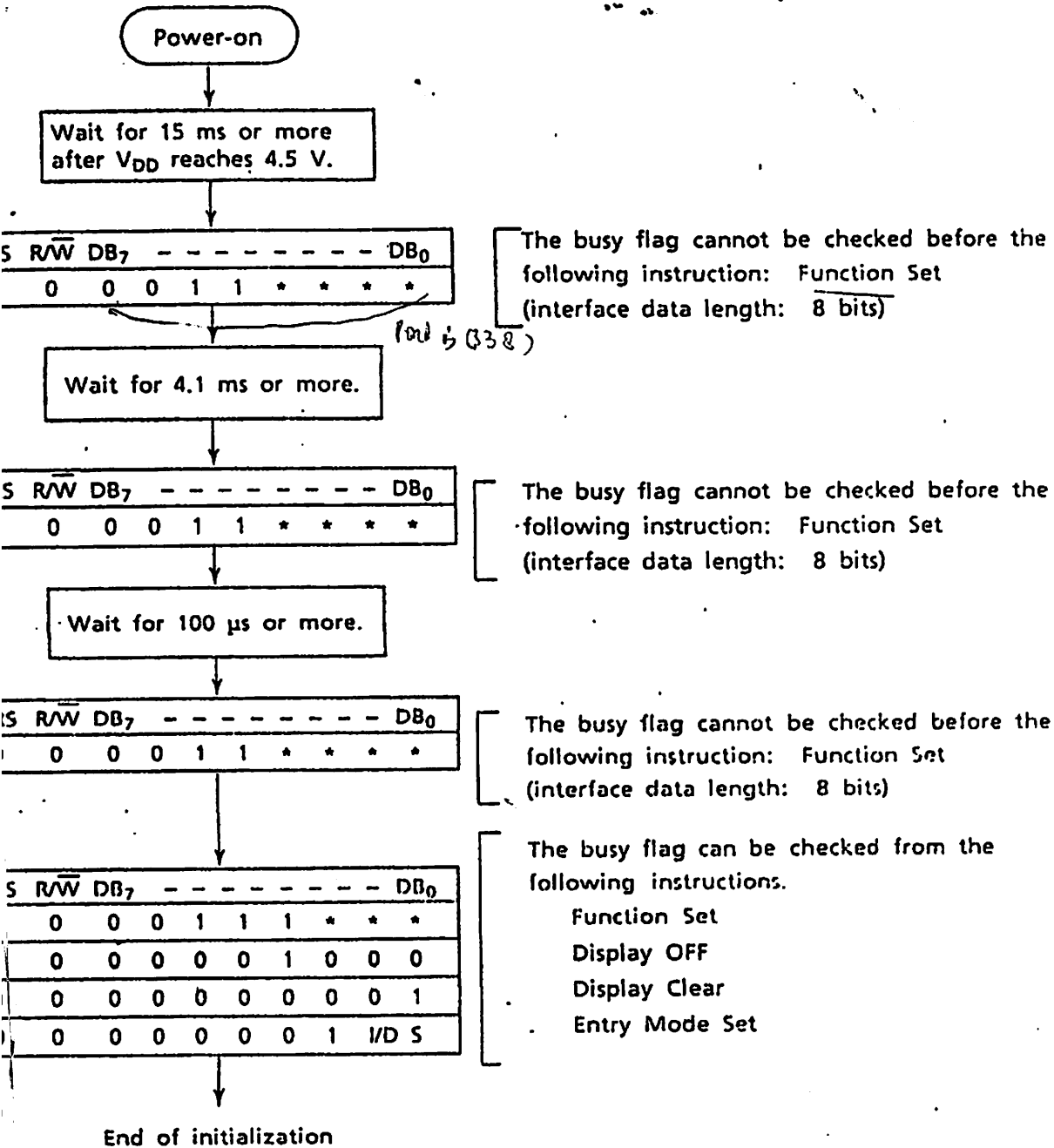
• Display ON/OFF Control D = 0: Display OFF
C = 0: Cursor OFF
B = 0: Blink OFF

• Entry mode I/O = 1: Increment
S = 0: No display shift

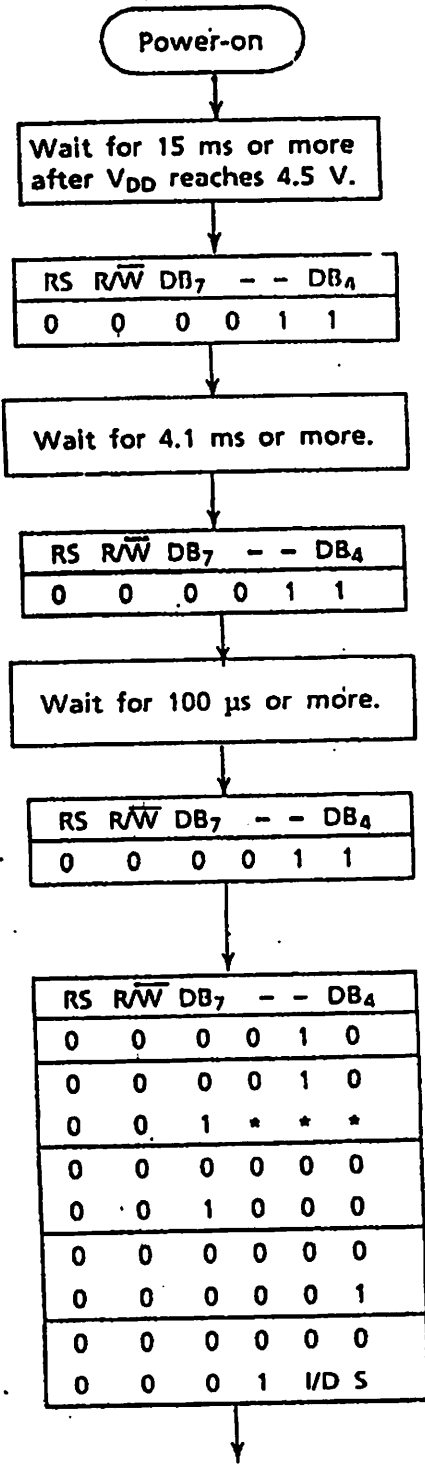
Since the condition is not suitable for the M1632, further function setting is necessary.

If automatic initialization is not executed because the above power supply conditions are not satisfied, use the instruction from next page on.

Interface data length : Eight bits



Interface data length: Four bits



The busy flag cannot be checked before the following instruction: Function Set (interface data length: 8 bits)

The busy flag cannot be checked before the following instruction: Function Set (interface data length: 8 bits)

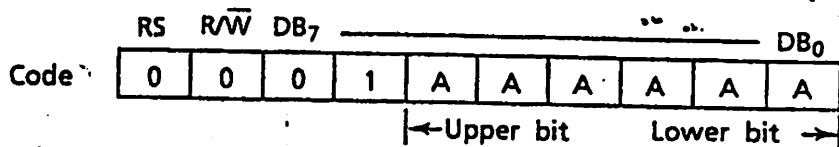
The busy flag cannot be checked before the following instruction: Function Set (interface data length: 8 bits)

The busy flag can be checked from the following instructions.

- Function Set (interface data length: 4 bits)
- Function Set
- Display OFF
- Display Clear
- Entry Mode Set

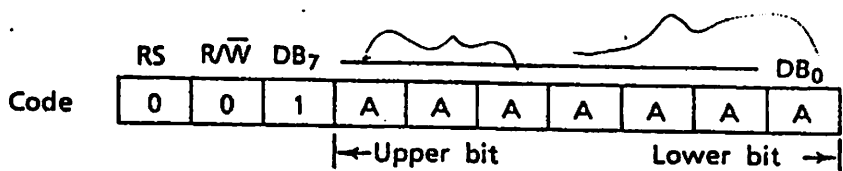
End of initialization

CG RAM Address Set



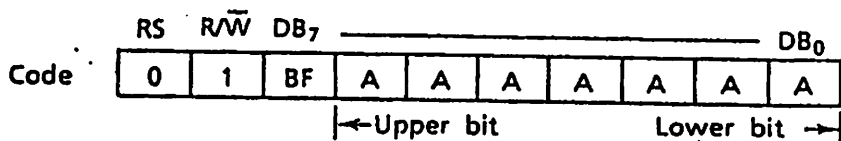
CG RAM addresses expressed as binary AAAAAA are set to the AC. Then data in CG RAM is written from or read to the MPU.

DD RAM Address Set



DD RAM addresses expressed as binary AAAAAAA are set to the AC. Then data in DD RAM is written from or read to the MPU. The addresses used for display in line 1 (AAAAAAA) are 00H to 27H and those for line 2 (AAAAAAA) are 40H to 67H.

Busy Flag/Address Read



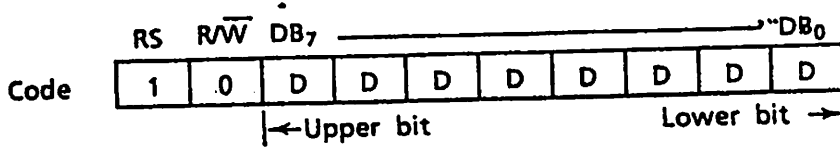
The BF signal is read out, indicating that the module is working internally because the previous instruction.

When BF = 1, the module is working internally and the next instruction cannot be accepted until the BF value becomes 0.

When BF = 0, the next instruction can be accepted.

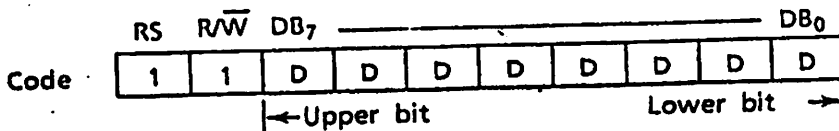
Therefore, make sure that BF = 0 before writing the next instruction. The AC values of binary AAAAAAA are read out at the same time as reading the busy flag. The AC addresses are used for both CG RAM and DD RAM but the address set before execution of the instruction determines which address is to be used.

Data Write to CG RAM or DD RAM



Binary eight-bit data DDDDDDDD is written into CG RAM or DD RAM. The CG RAM Address Set instruction of (7) or the DD RAM Address Set instruction of (8) before this instruction selects either RAM. After the write operation, the address and display shift are determined by the entry mode setting.

Data Read from CG RAM or DD RAM



Binary eight-bit data DDDDDDDD is read from CG RAM or DD RAM. The CG RAM Address Set instruction of (7) or the DD RAM Address Set instruction of (8) before this instruction selects either RAM. In addition, either instruction (7) or (8) must be executed immediately before this instruction. If no address set instruction is executed before a read instruction, the first data read becomes invalid. If read instructions are executed consecutively, data is normally read from the second time. However, if the cursor is shifted by the Cursor Shift instruction when reading DD RAM, there is no need to execute an address set instruction because the Cursor Shift instruction does this.

After the read operation, the address is automatically incremented or decremented by one according to the entry mode, but the display is not shifted.

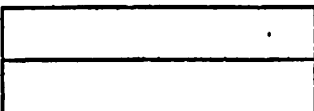
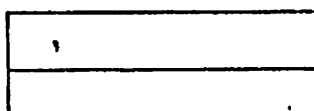
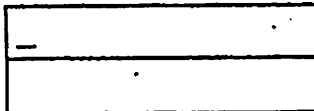


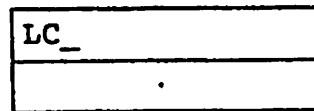
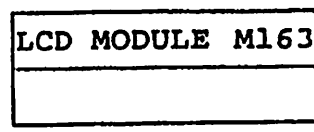
Note : The AC is automatically incremented or decremented by one according to the entry mode after a write instruction is executed to write data in CG RAM or DD RAM. However, the data of the RAM selected by the AC are not read out even if a read instruction is executed immediately afterwards.

Correct data is read out under the following conditions.

- An address set instruction is executed immediately before readout.
- For DD RAM, the Cursor Shift instruction is executed immediately before readout.
- The second, or later, instruction is executed in consecutive execution of read instructions.

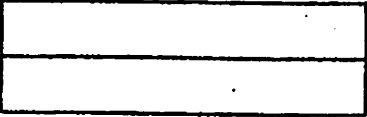
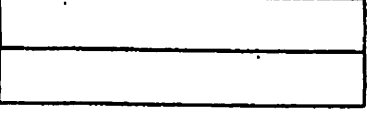
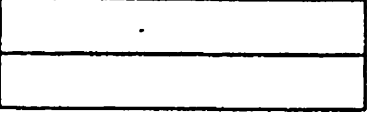

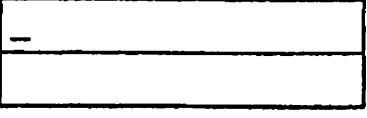
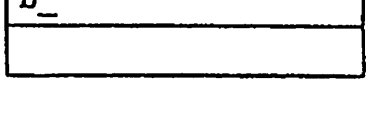
Examples of Instruction Use

Interface data length: Eight bits

Instruction	Display	Operation										
<p>Power-on</p> <table border="1" data-bbox="14 519 464 628"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>—</td> <td>DB₀</td> </tr> <tr> <td>/</td> <td>/</td> <td colspan="3">/</td> </tr> </table>	RS	R/W	DB ₇	—	DB ₀	/	/	/				<p>The built-in reset circuit initializes the module.</p>
RS	R/W	DB ₇	—	DB ₀								
/	/	/										
<p>Function Set ✓</p> <table border="1" data-bbox="14 705 464 814"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>—</td> <td>DB₀</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1 1 1 * * *</td> </tr> </table>	RS	R/W	DB ₇	—	DB ₀	0	0	0	0	1 1 1 * * *		<p>The interface data length is set to 8 bits. The character format becomes 5 x 7 dot-matrix at 1/16 duty cycle.</p>
RS	R/W	DB ₇	—	DB ₀								
0	0	0	0	1 1 1 * * *								
<p>Display ON/OFF Control</p> <table border="1" data-bbox="14 891 464 1000"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>—</td> <td>DB₀</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0 0 1 1 1 0</td> </tr> </table>	RS	R/W	DB ₇	—	DB ₀	0	0	0	0	0 0 1 1 1 0		<p>The display and cursor are turned ON, but nothing is displayed.</p>
RS	R/W	DB ₇	—	DB ₀								
0	0	0	0	0 0 1 1 1 0								
<p>Entry Mode Set</p> <table border="1" data-bbox="14 1076 464 1185"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>—</td> <td>DB₀</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0 0 0 1 1 0</td> </tr> </table>	RS	R/W	DB ₇	—	DB ₀	0	0	0	0	0 0 0 1 1 0		<p>The address is incremented by one and the cursor shifts to the right in a write operation to internal RAM. The display is not shifted.</p>
RS	R/W	DB ₇	—	DB ₀								
0	0	0	0	0 0 0 1 1 0								
<p>Write to CG RAM or DD RAM</p> <table border="1" data-bbox="14 1262 464 1371"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>—</td> <td>DB₀</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>1</td> <td>0 0 1 1 0 0</td> </tr> </table>	RS	R/W	DB ₇	—	DB ₀	1	0	0	1	0 0 1 1 0 0		<p>L is written. The AC is incremented by one and the cursor shifts to the right.</p>
RS	R/W	DB ₇	—	DB ₀								
1	0	0	1	0 0 1 1 0 0								
<p>Write to CG RAM or DD RAM</p> <table border="1" data-bbox="14 1447 464 1557"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>—</td> <td>DB₀</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>1</td> <td>0 0 0 0 0 1 1</td> </tr> </table>	RS	R/W	DB ₇	—	DB ₀	1	0	0	1	0 0 0 0 0 1 1		<p>C is written.</p>
RS	R/W	DB ₇	—	DB ₀								
1	0	0	1	0 0 0 0 0 1 1								
<p style="text-align: center;">⋮</p>	<p style="text-align: center;">⋮</p>											
<p>Write to CG RAM or DD RAM</p> <table border="1" data-bbox="14 1797 464 1889"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>—</td> <td>DB₀</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>1 1 0 0 1 0</td> </tr> </table>	RS	R/W	DB ₇	—	DB ₀	1	0	0	0	1 1 0 0 1 0		<p>2 is written in digit 16. Cursor disappears.</p>
RS	R/W	DB ₇	—	DB ₀								
1	0	0	0	1 1 0 0 1 0								

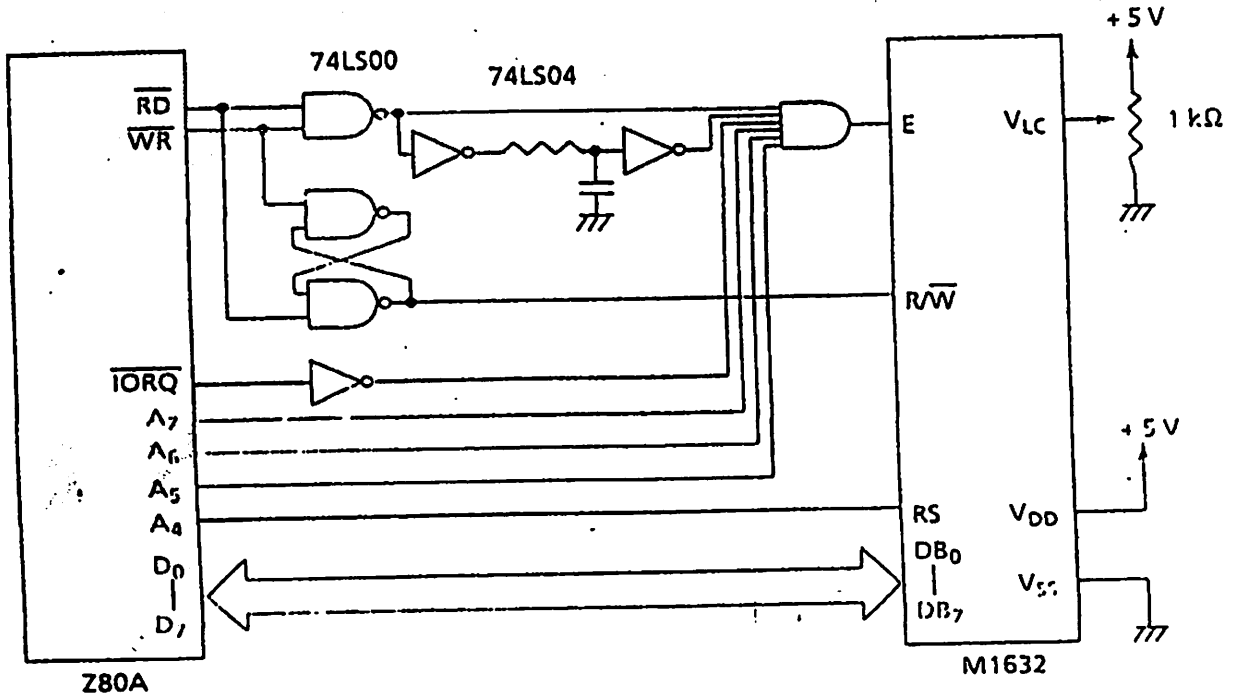
Instruction	Display	Operation																				
DD RAM address set <table border="1"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>DB₆</td> <td>DB₅</td> <td>DB₄</td> <td>DB₃</td> <td>DB₂</td> <td>DB₁</td> <td>DB₀</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> </tr> </table>	RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀	0	0	1	1	0	0	0	0	0	0	LCD MODULE M1632 _	The DD RAM address is set so that the cursor appears at digit 1 of line 2.
RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀													
0	0	1	1	0	0	0	0	0	0													
Write to CG RAM or DD RAM <table border="1"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>DB₆</td> <td>DB₅</td> <td>DB₄</td> <td>DB₃</td> <td>DB₂</td> <td>DB₁</td> <td>DB₀</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> </tr> </table>	RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀	1	0	0	0	1	1	0	0	0	1	LCD MODULE M1632 1_	1 is written.
RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀													
1	0	0	0	1	1	0	0	0	1													
Write to CG RAM or DD RAM <table border="1"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>DB₆</td> <td>DB₅</td> <td>DB₄</td> <td>DB₃</td> <td>DB₂</td> <td>DB₁</td> <td>DB₀</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> <td>0</td> <td>1</td> <td>1</td> <td>0</td> </tr> </table>	RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀	1	0	0	0	1	1	0	1	1	0	LCD MODULE M1632 16_	6 is written.
RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀													
1	0	0	0	1	1	0	1	1	0													
⋮	⋮																					
Write to CG RAM or DD RAM <table border="1"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>DB₆</td> <td>DB₅</td> <td>DB₄</td> <td>DB₃</td> <td>DB₂</td> <td>DB₁</td> <td>DB₀</td> </tr> <tr> <td>1</td> <td>0</td> <td>0</td> <td>1</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> <td>1</td> <td>1</td> </tr> </table>	RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀	1	0	0	1	0	1	0	0	1	1	LCD MODULE M1632 16DIGITS, 2LINES	5 is written.
RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀													
1	0	0	1	0	1	0	0	1	1													
DD RAM address set <table border="1"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>DB₆</td> <td>DB₅</td> <td>DB₄</td> <td>DB₃</td> <td>DB₂</td> <td>DB₁</td> <td>DB₀</td> </tr> <tr> <td>0</td> <td>0</td> <td>1</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> </tr> </table>	RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀	0	0	1	0	0	0	0	0	0	0	LCD MODULE M1632 16DIGITS, 2LINES	The cursor returns to the home position.
RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀													
0	0	1	0	0	0	0	0	0	0													
Display clear <table border="1"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇</td> <td>DB₆</td> <td>DB₅</td> <td>DB₄</td> <td>DB₃</td> <td>DB₂</td> <td>DB₁</td> <td>DB₀</td> </tr> <tr> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>0</td> <td>1</td> </tr> </table>	RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀	0	0	0	0	0	0	0	0	0	1	_	All the display disappears and the cursor remains at the home position.
RS	R/W	DB ₇	DB ₆	DB ₅	DB ₄	DB ₃	DB ₂	DB ₁	DB ₀													
0	0	0	0	0	0	0	0	0	1													
⋮	⋮																					

Interface data length: Four bits

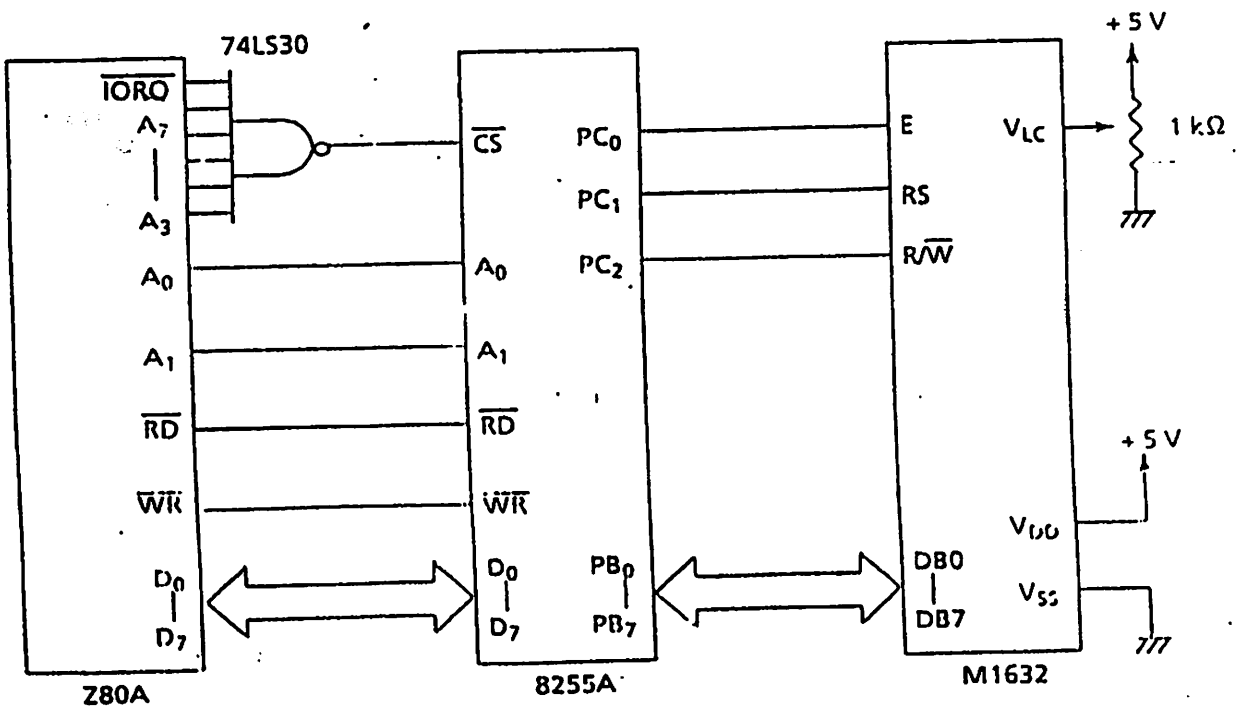
Instruction	Display	Operation									
<p>Power-on</p> <table border="1" data-bbox="25 432 399 585"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇ — DB₄</td> </tr> <tr> <td>/</td> <td>/</td> <td>/</td> </tr> </table>	RS	R/W	DB ₇ — DB ₄	/	/	/		<p>The built-in reset circuit initializes the module.</p>			
RS	R/W	DB ₇ — DB ₄									
/	/	/									
<p>Function Set</p> <table border="1" data-bbox="25 668 399 821"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇ — DB₄</td> </tr> <tr> <td>0</td> <td>0</td> <td>0 0 1 0</td> </tr> <tr> <td>/</td> <td>/</td> <td>/</td> </tr> </table>	RS	R/W	DB ₇ — DB ₄	0	0	0 0 1 0	/	/	/		<p>Four-bit operation mode is set. *Eight-bit operation mode is set by initialization, and the instruction is executed only once.</p>
RS	R/W	DB ₇ — DB ₄									
0	0	0 0 1 0									
/	/	/									
<p>Function Set</p> <table border="1" data-bbox="25 897 399 1050"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇ — DB₄</td> </tr> <tr> <td>0</td> <td>0</td> <td>0 0 1 0</td> </tr> <tr> <td>0</td> <td>0</td> <td>1 * * *</td> </tr> </table>	RS	R/W	DB ₇ — DB ₄	0	0	0 0 1 0	0	0	1 * * *		<p>The 4-bit operation mode, 1/16 duty cycle, and 5 x 7 dot-matrix character format are selected. Then 4-bit operation mode starts.</p>
RS	R/W	DB ₇ — DB ₄									
0	0	0 0 1 0									
0	0	1 * * *									
<p>Display ON/OFF Control</p> <table border="1" data-bbox="25 1131 399 1284"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇ — DB₄</td> </tr> <tr> <td>0</td> <td>0</td> <td>0 0 0 0</td> </tr> <tr> <td>0</td> <td>0</td> <td>1 1 1 0</td> </tr> </table>	RS	R/W	DB ₇ — DB ₄	0	0	0 0 0 0	0	0	1 1 1 0		<p>The display and cursor are turned ON, but nothing is displayed.</p>
RS	R/W	DB ₇ — DB ₄									
0	0	0 0 0 0									
0	0	1 1 1 0									
<p>Entry Mode Set</p> <table border="1" data-bbox="25 1360 399 1513"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇ — DB₄</td> </tr> <tr> <td>0</td> <td>0</td> <td>0 0 0 0</td> </tr> <tr> <td>0</td> <td>0</td> <td>0 1 1 0</td> </tr> </table>	RS	R/W	DB ₇ — DB ₄	0	0	0 0 0 0	0	0	0 1 1 0		<p>The address is incremented by one and the cursor shifts to the right in a write operation to internal RAM. The display is not shifted.</p>
RS	R/W	DB ₇ — DB ₄									
0	0	0 0 0 0									
0	0	0 1 1 0									
<p>Write to CG RAM or DD RAM.</p> <table border="1" data-bbox="25 1589 399 1742"> <tr> <td>RS</td> <td>R/W</td> <td>DB₇ — DB₄</td> </tr> <tr> <td>1</td> <td>0</td> <td>0 1 0 0</td> </tr> <tr> <td>1</td> <td>0</td> <td>1 1 0 0</td> </tr> </table>	RS	R/W	DB ₇ — DB ₄	1	0	0 1 0 0	1	0	1 1 0 0		<p>L is written. the AC is incremented by one and the cursor shifts to the right.</p>
RS	R/W	DB ₇ — DB ₄									
1	0	0 1 0 0									
1	0	1 1 0 0									

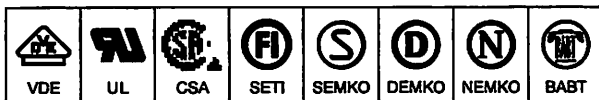
PU Connection Diagrams

1 Z80A



2 Z80A and 8255A





MOC3021
 [IFT = 15 mA Max]
MOC3022
 [IFT = 10 mA Max]
MOC3023*
 [IFT = 5 mA Max]
 *Motorola Preferred Device

Pin DIP Random-Phase Optoisolators Triac Driver Output (Volts Peak)

MOC3020 Series consists of gallium arsenide infrared emitting diodes,
 optically coupled to a silicon bilateral switch.

Order devices that are tested and marked per VDE 0884 requirements, the
 suffix "V" must be included at end of part number. VDE 0884 is a test option.

Devices are designed for applications requiring isolated triac triggering.

Recommended for 115/240 Vac(rms) Applications:

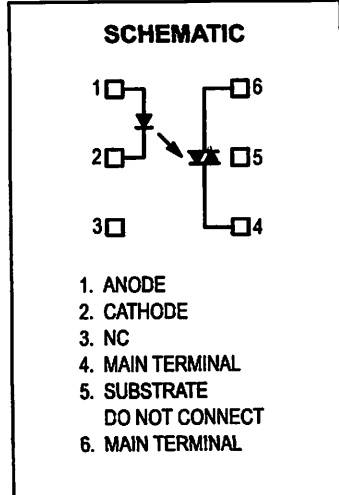
- Appliance/Valve Controls
- Static ac Power Switch
- Light Ballasts
- Solid State Relays
- Interface Microprocessors to 115 Vac Peripherals
- Incandescent Lamp Dimmers
- Motor Controls

STYLE 6 PLASTIC

**STANDARD THRU HOLE
 CASE 730A-04**

MAXIMUM RATINGS (T_A = 25°C unless otherwise noted)

Rating	Symbol	Value	Unit
RED EMITTING DIODE			
Reverse Voltage	V _R	3	Volts
Forward Current — Continuous	I _F	60	mA
Power Dissipation @ T _A = 25°C	P _D	100	mW
Permissible Power in Triac Driver above 25°C		1.33	mW/°C
TRIAC DRIVER			
Gate Output Terminal Voltage	V _{DRM}	400	Volts
Repetitive Surge Current (t _{AV} = 1 ms, 120 pps)	I _{TSM}	1	A
Power Dissipation @ T _A = 25°C	P _D	300	mW
above 25°C		4	mW/°C
PACKAGE DEVICE			
Isolation Surge Voltage(1)	V _{ISO}	7500	Vac(pk)
Peak ac Voltage, 60 Hz, 1 Second Duration)			
Power Dissipation @ T _A = 25°C	P _D	330	mW
above 25°C		4.4	mW/°C
Storage Temperature Range	T _J	-40 to +100	°C
Operating Temperature Range(2)	T _A	-40 to +85	°C
Storage Temperature Range(2)	T _{stg}	-40 to +150	°C
Surge Temperature (10 s)	T _L	260	°C



Isolation surge voltage, V_{ISO}, is an internal device dielectric breakdown rating.
 For this test, Pins 1 and 2 are common, and Pins 4, 5 and 6 are common.
 Refer to Quality and Reliability Section in Opto Data Book for information on test conditions.

These devices are Motorola recommended choices for future use and best overall value.
 Optoisolator is a trademark of Motorola, Inc.



C3021 MOC3022 MOC3023

TRICAL CHARACTERISTICS ($T_A = 25^\circ\text{C}$ unless otherwise noted)

Characteristic	Symbol	Min	Typ	Max	Unit
----------------	--------	-----	-----	-----	------

LED

Reverse Leakage Current ($V_F = 3\text{ V}$)	I_R	—	0.05	100	μA
Forward Voltage ($I_F = 10\text{ mA}$)	V_F	—	1.15	1.5	Volts

THYRISTOR DETECTOR ($I_F = 0$ unless otherwise noted)

Blocking Current, Either Direction (Rated $V_{DRM}^{(1)}$)	I_{DRM}	—	10	100	nA
On-State Voltage, Either Direction ($I_M = 100\text{ mA Peak}$)	V_{TM}	—	1.8	3	Volts
Maximum Rate of Rise of Off-State Voltage (Figure 7, Note 2)	dv/dt	—	10	—	$\text{V}/\mu\text{s}$

LED

Trigger Current, Current Required to Latch Output (Main Terminal Voltage = $3\text{ V}^{(3)}$)	I_{FT}	—	8	15	mA
MOC3021	—	—	10		
MOC3022	—	—	5		
Hold Current, Either Direction	I_H	—	100	—	μA

Reverse voltage must be applied within dv/dt rating.

dv/dt is static dv/dt . See Figure 7 for test circuit. Commutating dv/dt is a function of the load-driving thyristor(s) only.

Devices are guaranteed to trigger at an I_F value less than or equal to max I_{FT} . Therefore, recommended operating I_F lies between max (15 mA for MOC3021, 10 mA for MOC3022, 5 mA for MOC3023) and absolute max I_F (60 mA).

TYPICAL ELECTRICAL CHARACTERISTICS

$T_A = 25^\circ\text{C}$

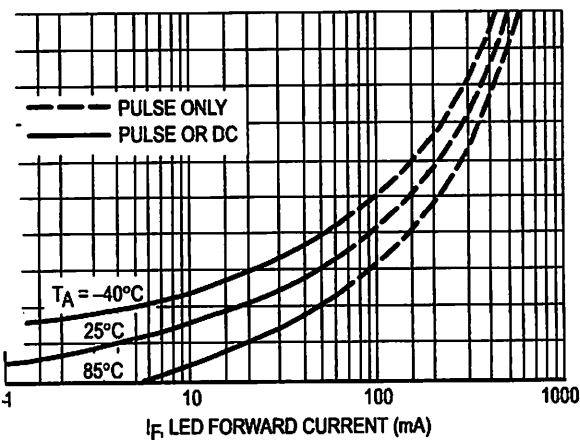


Figure 1. LED Forward Voltage versus Forward Current

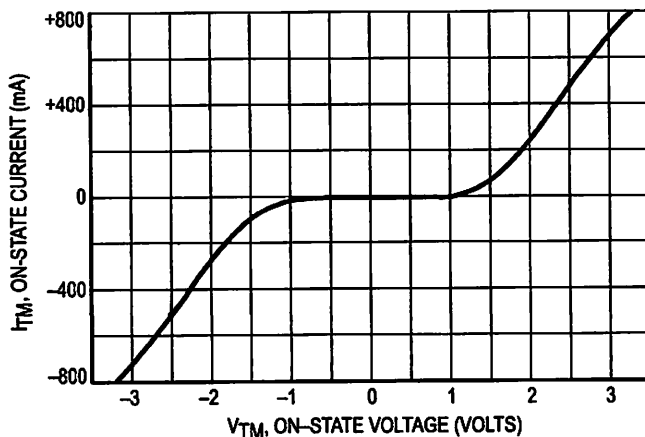


Figure 2. On-State Characteristics

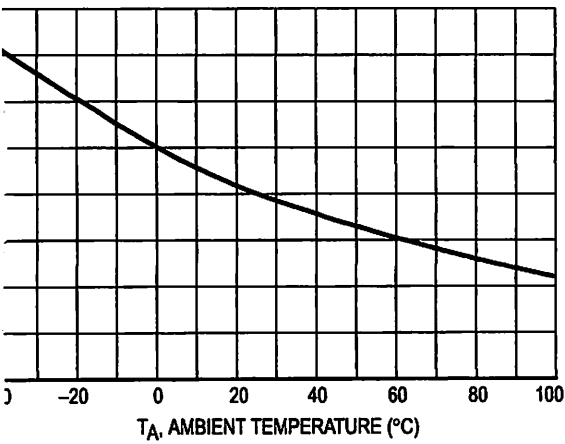


Figure 3. Trigger Current versus Temperature

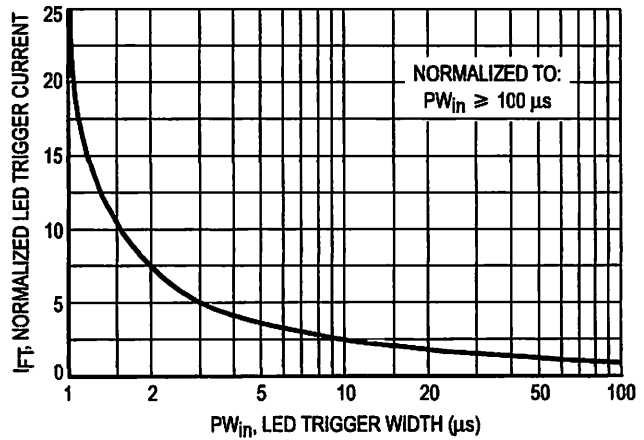


Figure 4. LED Current Required to Trigger versus LED Pulse Width

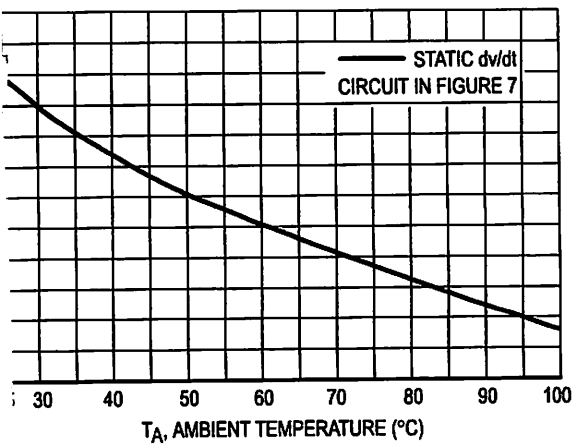


Figure 5. dv/dt versus Temperature

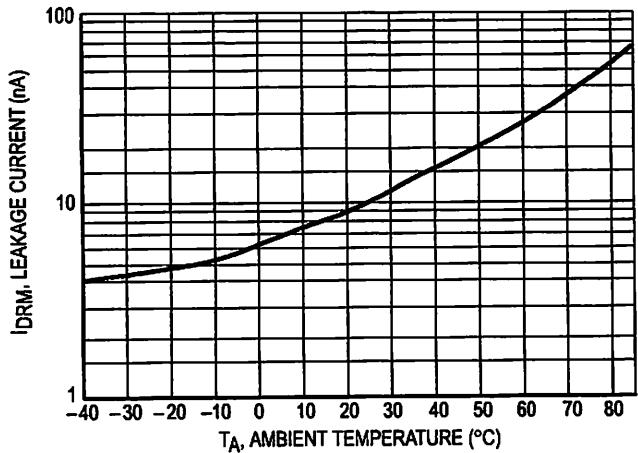
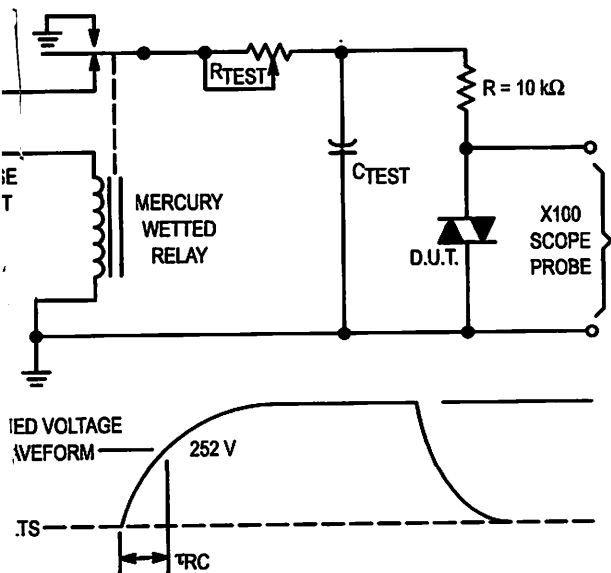


Figure 6. Leakage Current, IDRM versus Temperature

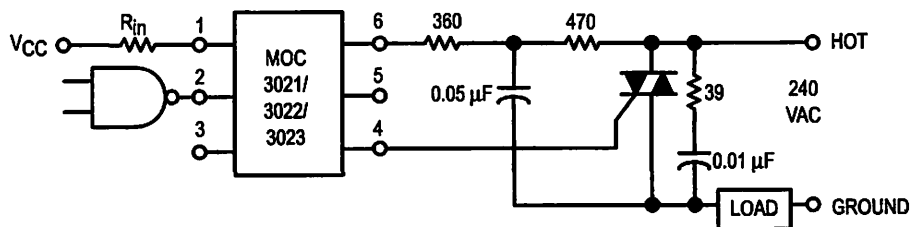


1. The mercury wetted relay provides a high speed repeated pulse to the D.U.T.
2. 100x scope probes are used, to allow high speeds and voltages.
3. The worst-case condition for static dv/dt is established by triggering the D.U.T. with a normal LED input current, then removing the current. The variable R_{TEST} allows the dv/dt to be gradually increased until the D.U.T. continues to trigger in response to the applied voltage pulse, even after the LED current has been removed. The dv/dt is then decreased until the D.U.T. stops triggering. τ_{RC} is measured at this point and recorded.

$$dv/dt = \frac{0.63 V_{max}}{\tau_{RC}} = \frac{252}{\tau_{RC}}$$

Figure 7. Static dv/dt Test Circuit

MOC3021 MOC3022 MOC3023



Optoisolator should not be used to drive a load directly. It is intended to be a trigger device only.

Additional information on the use of optically coupled triacs is available in Application Note AN-780A.

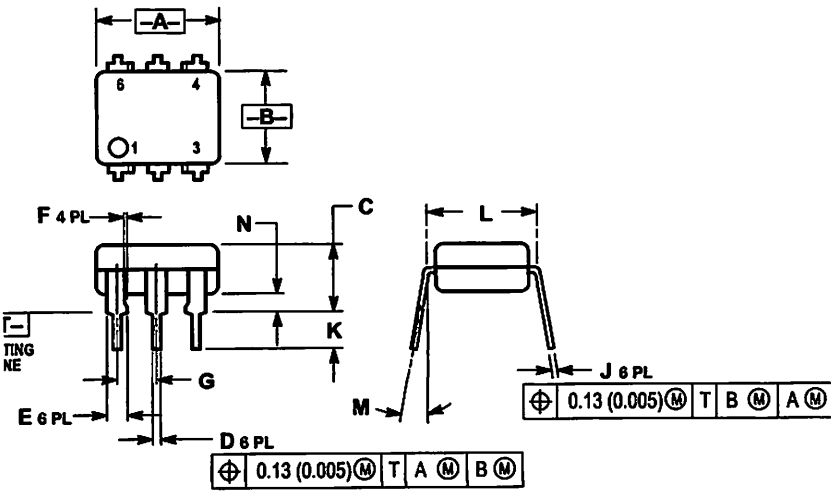
In this circuit the "hot" side of the line is switched and the load connected to the cold or ground side.

The 39 ohm resistor and 0.01 μF capacitor are for snubbing of the triac, and the 470 ohm resistor and 0.05 μF capacitor are for snubbing the coupler. These components may or may not be necessary depending upon the particular triac and load used.

Figure 8. Typical Application Circuit

MOC3021 MOC3022 MOC3023

PACKAGE DIMENSIONS

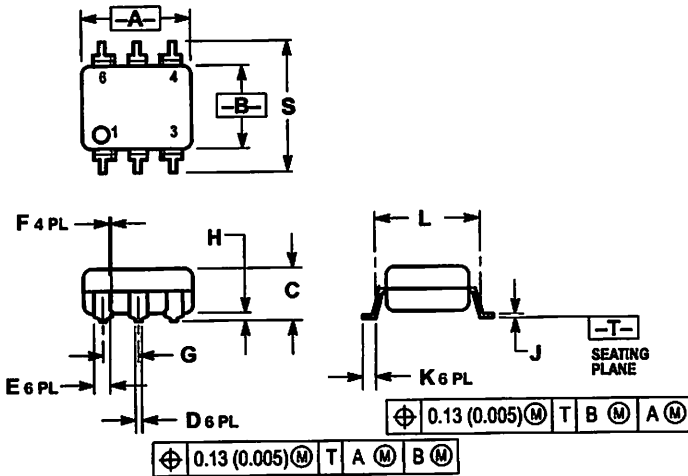


- NOTES:
1. DIMENSIONING AND TOLERANCING PER ANSI Y14.5M, 1982.
 2. CONTROLLING DIMENSION: INCH.
 3. DIMENSION L TO CENTER OF LEAD WHEN FORMED PARALLEL.

DIM	INCHES		MILLIMETERS	
	MIN	MAX	MIN	MAX
A	0.320	0.350	8.13	8.89
B	0.240	0.260	6.10	6.60
C	0.115	0.200	2.93	5.08
D	0.016	0.020	0.41	0.50
E	0.040	0.070	1.02	1.77
F	0.010	0.014	0.25	0.36
G	0.100 BSC		2.54 BSC	
J	0.008	0.012	0.21	0.30
K	0.100	0.150	2.54	3.81
L	0.300 BSC		7.62 BSC	
M	0° - 15°		0° - 15°	
N	0.015	0.100	0.38	2.54

- STYLE 6:
1. ANODE
 2. CATHODE
 3. NC
 4. MAIN TERMINAL
 5. SUBSTRATE
 6. MAIN TERMINAL

**CASE 730A-04
ISSUE G**

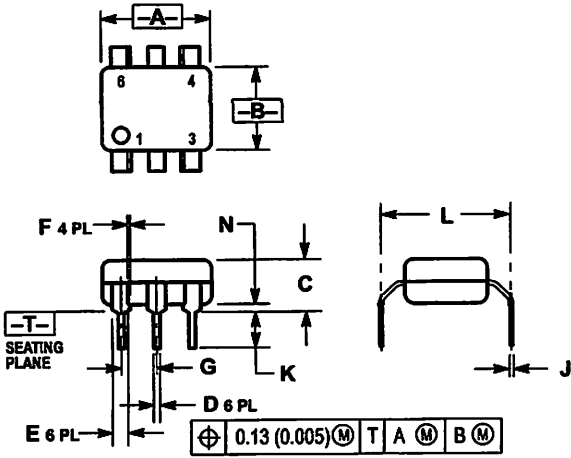


- NOTES:
1. DIMENSIONING AND TOLERANCING PER ANSI Y14.5M, 1982.
 2. CONTROLLING DIMENSION: INCH.

DIM	INCHES		MILLIMETERS	
	MIN	MAX	MIN	MAX
A	0.320	0.350	8.13	8.89
B	0.240	0.260	6.10	6.60
C	0.115	0.200	2.93	5.08
D	0.016	0.020	0.41	0.50
E	0.040	0.070	1.02	1.77
F	0.010	0.014	0.25	0.36
G	0.100 BSC		2.54 BSC	
H	0.020	0.025	0.51	0.63
J	0.008	0.012	0.20	0.30
K	0.006	0.035	0.16	0.88
L	0.320 BSC		8.13 BSC	
S	0.332	0.390	8.43	9.90

***Consult factory for leadform option availability**

**CASE 730C-04
ISSUE D**



- NOTES:
1. DIMENSIONING AND TOLERANCING PER ANSI Y14.5M, 1982.
 2. CONTROLLING DIMENSION: INCH.
 3. DIMENSION L TO CENTER OF LEAD WHEN FORMED PARALLEL.

DIM	INCHES		MILLIMETERS	
	MIN	MAX	MIN	MAX
A	0.320	0.350	8.13	8.89
B	0.240	0.260	6.10	6.60
C	0.115	0.200	2.93	5.08
D	0.016	0.020	0.41	0.50
E	0.040	0.070	1.02	1.77
F	0.010	0.014	0.25	0.36
G	0.100 BSC		2.54 BSC	
J	0.008	0.012	0.21	0.30
K	0.100	0.150	2.54	3.81
L	0.400	0.425	10.16	10.80
N	0.015	0.040	0.38	1.02

*Consult factory for leadform option availability

CASE 730D-05
ISSUE D

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HONG KONG: Motorola Semiconductors H.K. Ltd.; 8B Tai Ping Industrial Park,
51 Ting Kok Road, Tai Po, N.T., Hong Kong. 852-26629298



BT136 series

GENERAL DESCRIPTION

Unassisted triacs in a plastic package, intended for use in applications requiring high transient and blocking capability and high thermal performance. Typical applications include motor control, lighting and domestic lighting, and static switching.

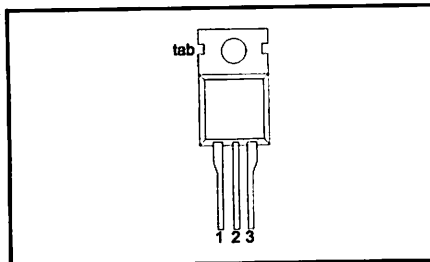
QUICK REFERENCE DATA

SYMBOL	PARAMETER	MAX.	MAX.	MAX.	UNIT
V_{DRM}	Repetitive peak off-state voltages	500	600	800	V
$I_{T(RMS)}$	RMS on-state current	500F	600F	800F	A
I_{TSM}	Non-repetitive peak on-state current	500G	600G	800G	A
		500	600	800	
		4	4	4	A
		25	25	25	A

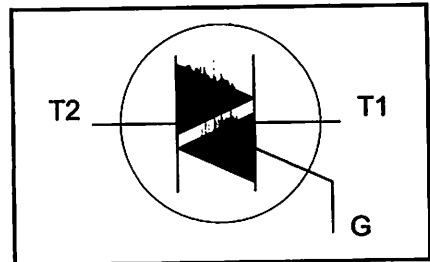
PACKAGE - TO220AB

DESCRIPTION
main terminal 1
main terminal 2
gate
main terminal 2

PIN CONFIGURATION



SYMBOL

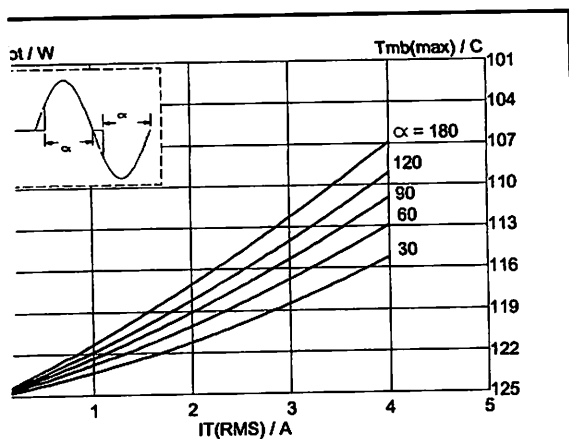


RATING VALUES

Values in accordance with the Absolute Maximum System (IEC 134).

SYMBOL	PARAMETER	CONDITIONS	MIN.	MAX.			UNIT
				-500 500 ¹	-600 600 ¹	-800 800	
	Repetitive peak off-state voltages		-				V
	RMS on-state current	full sine wave; $T_{mb} \leq 107^\circ\text{C}$	-	4			A
	Non-repetitive peak on-state current	full sine wave; $T_j = 25^\circ\text{C}$ prior to surge	-	25			A
		$t = 20\text{ ms}$	-	27			A
		$t = 16.7\text{ ms}$	-	3.1			A ² s
	I^2t for fusing	$t = 10\text{ ms}$	-				A ² s
	Repetitive rate of rise of on-state current after triggering	$I_{TM} = 6\text{ A}; I_G = 0.2\text{ A}; di_G/dt = 0.2\text{ A}/\mu\text{s}$		50			A/ μs
		T2+ G+	-	50			A/ μs
		T2+ G-	-	50			A/ μs
		T2- G-	-	10			A/ μs
		T2- G+	-	2			A
	Peak gate current		-	5			V
	Peak gate voltage		-	5			W
	Peak gate power		-	0.5			W
	Average gate power	over any 20 ms period	-	150			$^\circ\text{C}$
	Storage temperature		-40	125			$^\circ\text{C}$
	Operating junction temperature		-				$^\circ\text{C}$

Although not recommended, off-state voltages up to 800V may be applied without damage, but the triac may be damaged if the rate of rise of current should not exceed 3 A/ μs .



Maximum on-state dissipation, P_{tot} , versus rms current, $I_{T(RMS)}$, where α = conduction angle.

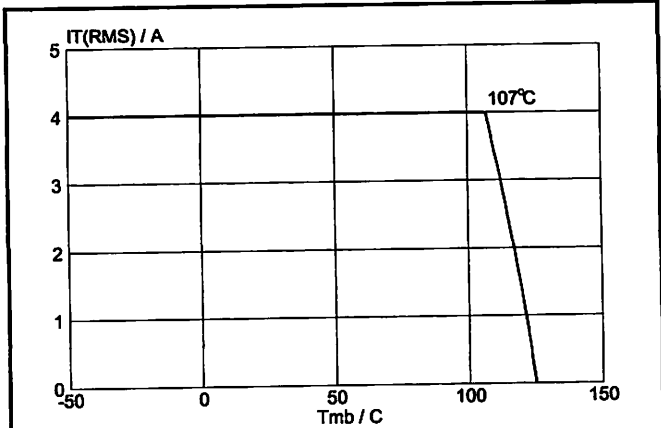
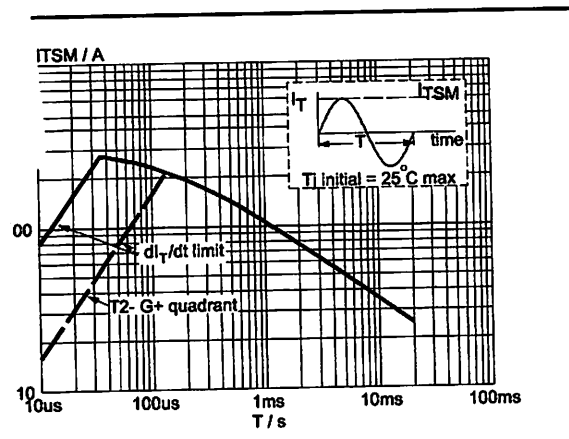


Fig.4. Maximum permissible rms current $I_{T(RMS)}$, versus mounting base temperature T_{mb} .



2. Maximum permissible non-repetitive peak on-state current I_{TSM} , versus pulse width t_p , for sinusoidal currents, $t_p \leq 20ms$.

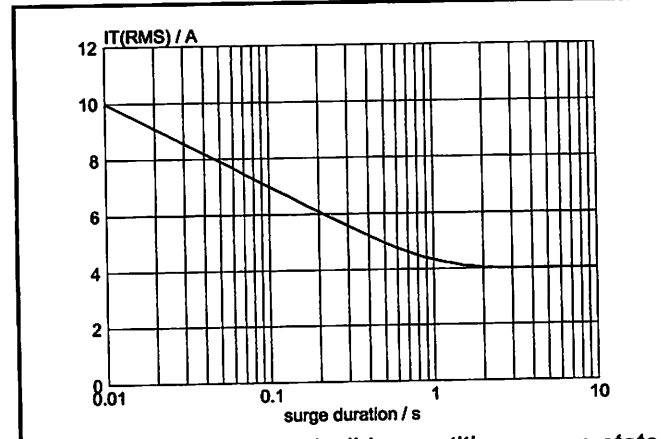
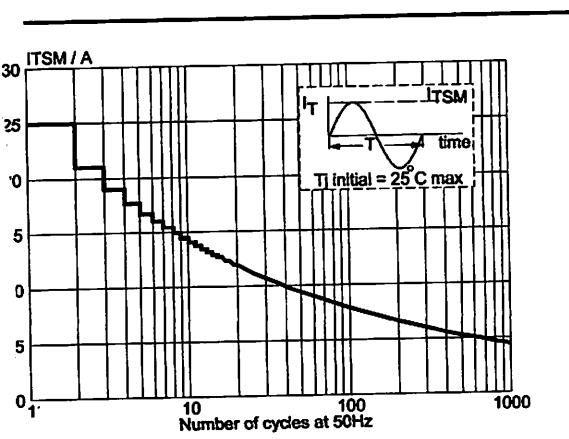


Fig.5. Maximum permissible repetitive rms on-state current $I_{T(RMS)}$, versus surge duration, for sinusoidal currents, $f = 50 Hz$; $T_{mb} \leq 107^\circ C$.



3. Maximum permissible non-repetitive peak state current I_{TSM} , versus number of cycles, for sinusoidal currents, $f = 50 Hz$.

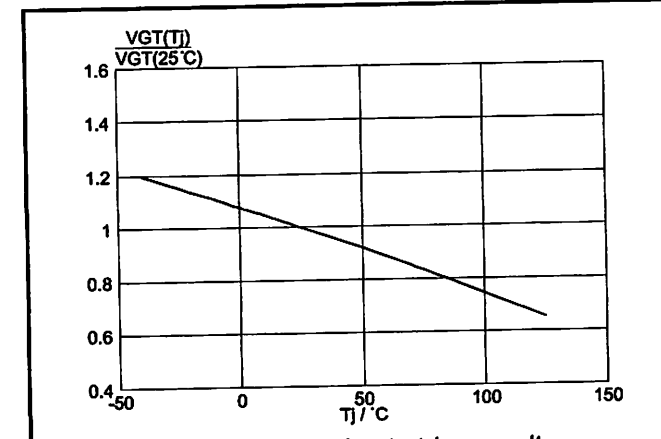


Fig.6. Normalised gate trigger voltage $V_{GT}(T_j) / V_{GT}(25^\circ C)$, versus junction temperature T_j .

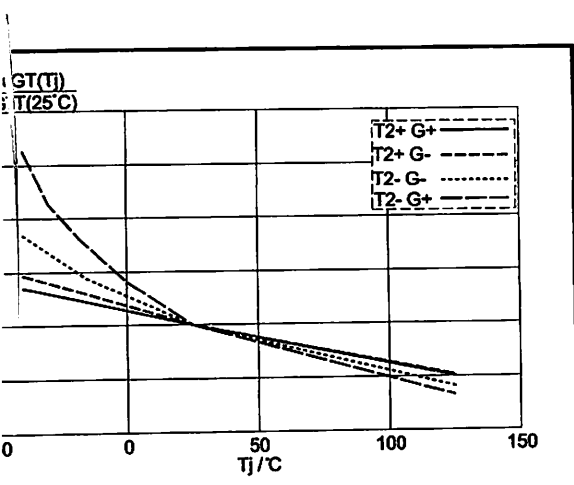


Fig. 7. Normalised gate trigger current $I_{GT}(T_j) / I_{GT}(25^\circ\text{C})$, versus junction temperature T_j .

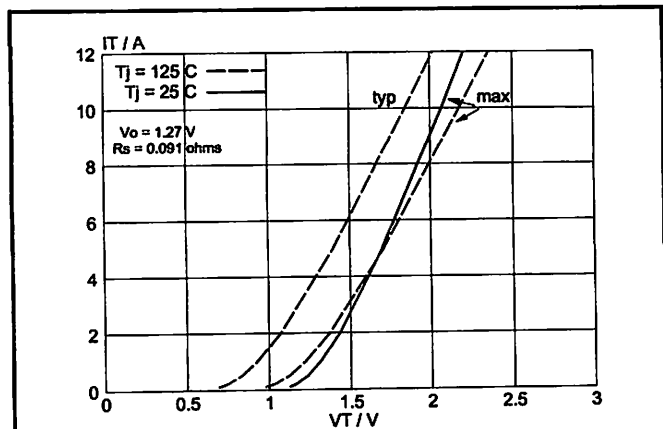
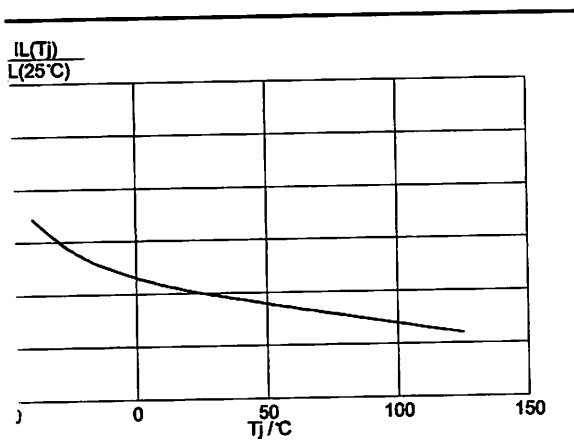


Fig. 10. Typical and maximum on-state characteristic.



8. Normalised latching current $I_L(T_j) / I_L(25^\circ\text{C})$, versus junction temperature T_j .

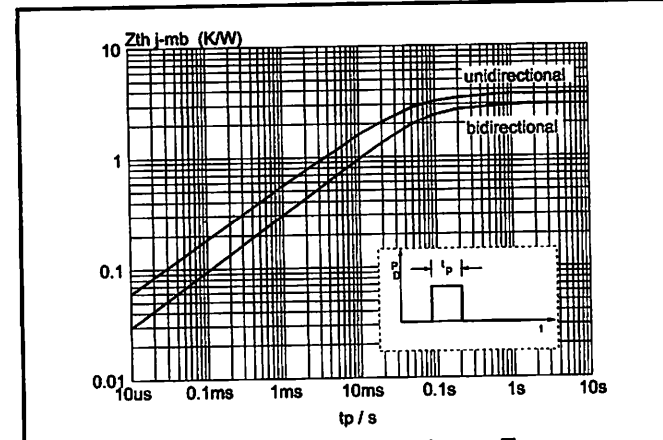
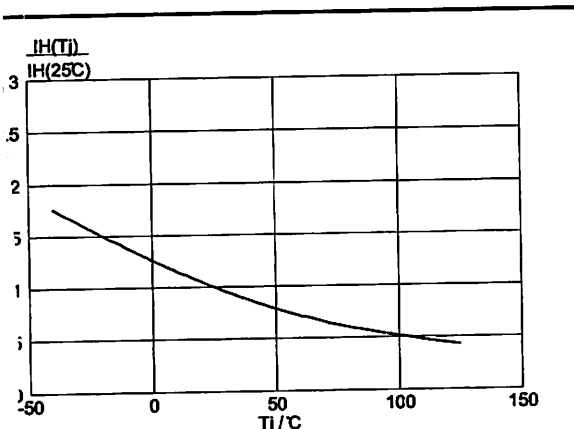


Fig. 11. Transient thermal impedance $Z_{th j-mb}$, versus pulse width t_p .



9. Normalised holding current $I_H(T_j) / I_H(25^\circ\text{C})$, versus junction temperature T_j .

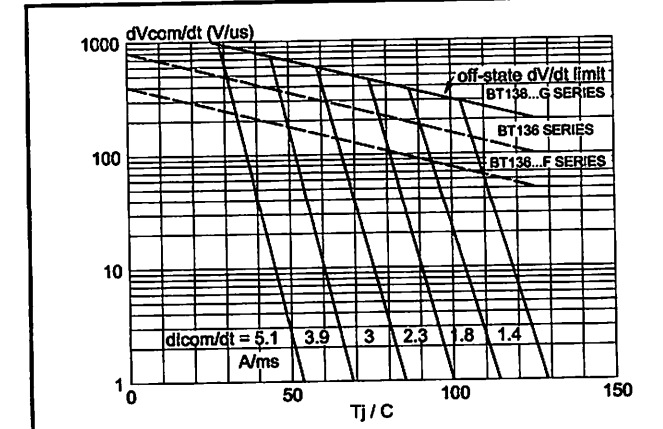


Fig. 12. Typical commutation dV/dt versus junction temperature, parameter commutation di_T/dt . The triac should commute when the dV/dt is below the value on the appropriate curve for pre-commutation di_T/dt .

MECHANICAL DATA

Dimensions in mm

Mass: 2 g

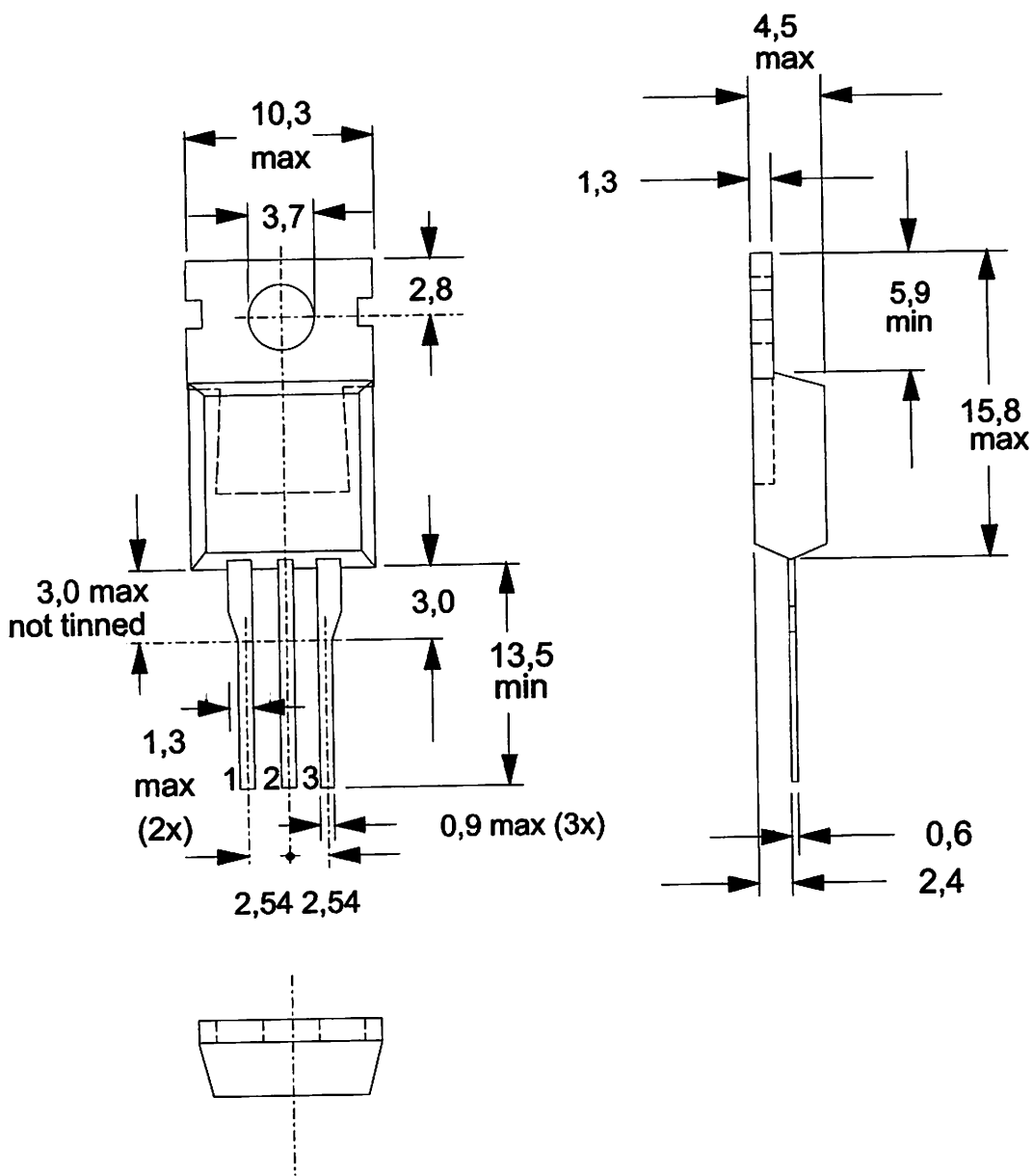


Fig.13. TO220AB; pin 2 connected to mounting base.

For mounting instructions for TO220 envelopes.
This package meets UL94 V0 at 1/8".

DEFINITIONS**Data sheet status**

Target specification	This data sheet contains target or goal specifications for product development.
Preliminary specification	This data sheet contains preliminary data; supplementary data may be published later.
Final specification	This data sheet contains final product specifications.

Limiting values

Limiting values are given in accordance with the Absolute Maximum Rating System (IEC 134). Stress above one or more of the limiting values may cause permanent damage to the device. These are stress ratings only and operation of the device at these or at any other conditions above those given in the Characteristics sections of this specification is not implied. Exposure to limiting values for extended periods may affect device reliability.

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